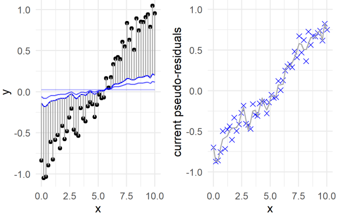
Introduction to Machine Learning

Gradient Boosting - Illustration



Learning goals

- See simple visualizations of boosting in regression
- Understand impact of different losses and base learners

GRADIENT BOOSTING ILLUSTRATION - GAM

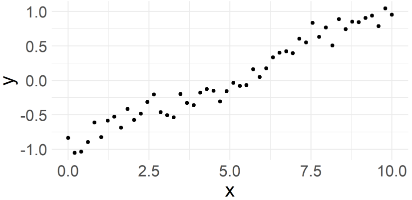
GAM / Splines as BL and compare *L*2 vs. *L*1 loss.

- L2: Init = optimal constant = mean(y); for L1 it's median(y)
- BLs are cubic *B*-splines with 40 knots.
- PRs $L2$: $\tilde{r}(f) = r(f) = y - f(\mathbf{x})$
- PRs $L1$: $\tilde{r}(f) = sign(y - f(\mathbf{x}))$
- Constant learning rate 0.2

Univariate toy data:

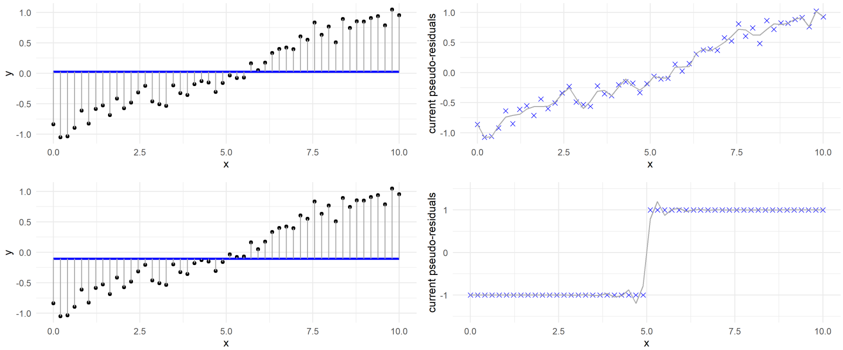
$$y^{(i)} = -1 + 0.2 \cdot x^{(i)} + 0.1 \cdot sin(x^{(i)}) + \epsilon^{(i)}$$

$$n = 50 \; ; \epsilon^{(i)} \sim \mathcal{N}(0, 0.1)$$



GAM WITH $L2$ VS $L1$ LOSS

Top: $L2$ loss, bottom: $L1$ loss



Iteration 1

Shape of PRs affects gradual model fit: $L1$ only sees resids' sign, BLs are not affected size of values as in $L2$ and hence lead to more moderate changes.

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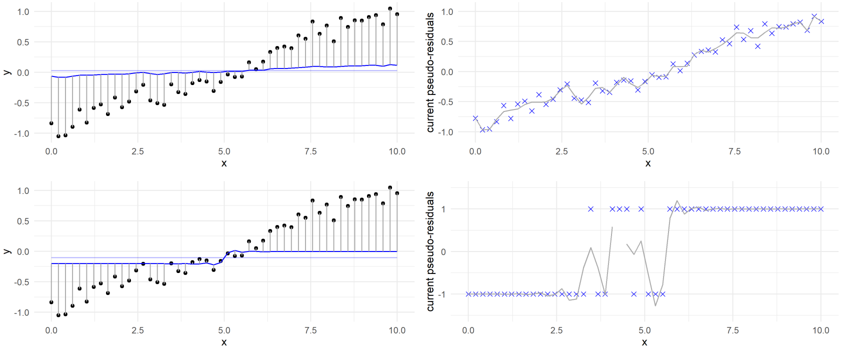

Iteration 2

Shape of PRs affects gradual model fit: $L1$ only sees resids' sign, BLs are not affected size of values as in $L2$ and hence lead to more moderate changes.

GAM WITH $L2$ VS $L1$ LOSS

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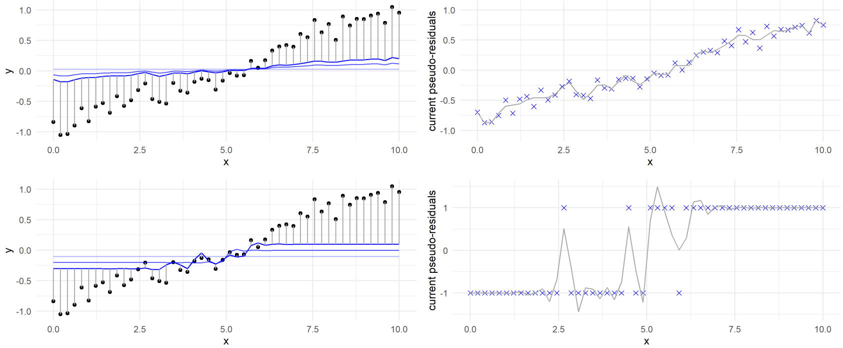

Iteration 3

Shape of PRs affects gradual model fit: $L1$ only sees resids' sign, BLs are not affected size of values as in $L2$ and hence lead to more moderate changes.

GAM WITH $L2$ VS $L1$ LOSS

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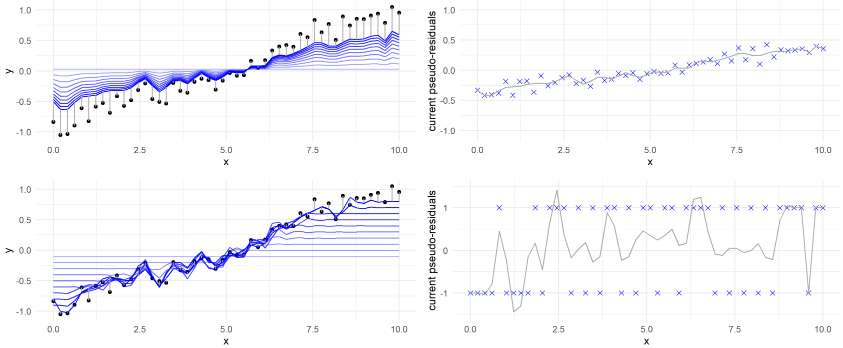

Iteration 10

Shape of PRs affects gradual model fit: $L1$ only sees resids' sign, BLs are not affected size of values as in $L2$ and hence lead to more moderate changes.

GAM WITH $L2$ VS $L1$ LOSS

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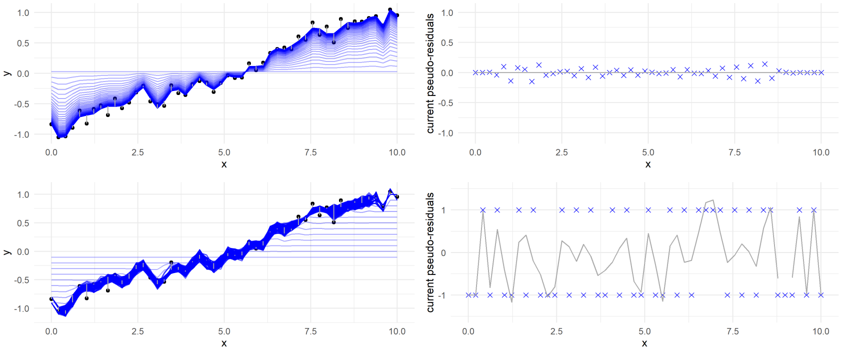
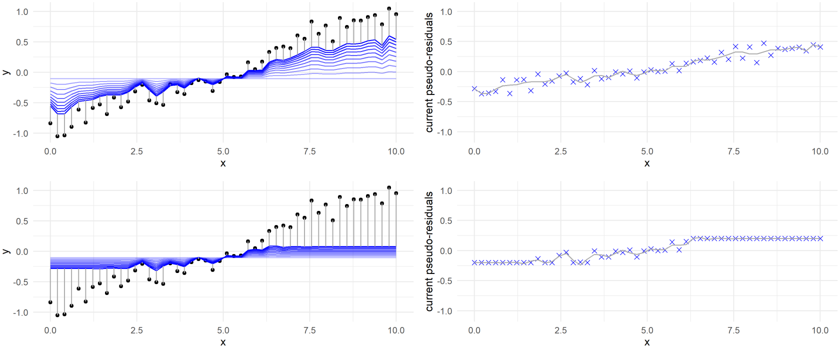


Iteration 100

Shape of PRs affects gradual model fit: $L1$ only sees resids' sign, BLs are not affected size of values as in $L2$ and hence lead to more moderate changes.

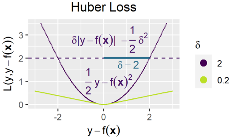
GAM WITH HUBER LOSS

Top: $\delta = 2$, bottom: $\delta = 0.2$.



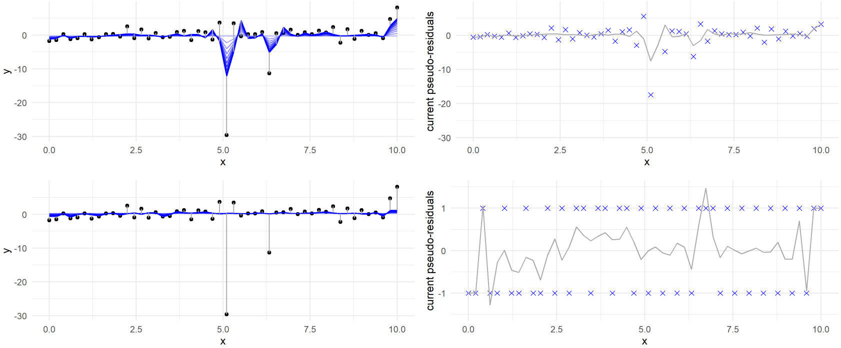
Iteration 10

For small δ, PRs are often bounded, resulting in $L1$-like behavior, while the upper plot more closely resembles $L2$ loss.



GAM WITH OUTLIERS

Instead of Gaussian noise, let's use t-distrib, that leads to outliers in y.
Top: $L2$, bottom: $L1$.



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$L2$ loss is affected by outliers rather strongly, whereas $L1$ solely considers residuals' sign and not their magnitude, resulting in a more robust model.

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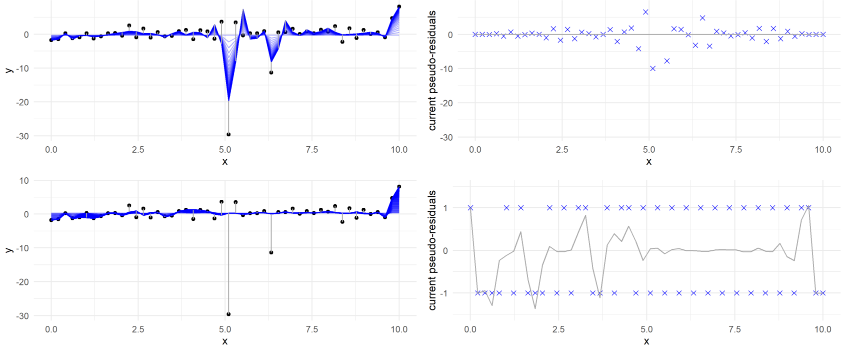

Iteration 100

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LM WITH $L2$ VS $L1$ LOSS

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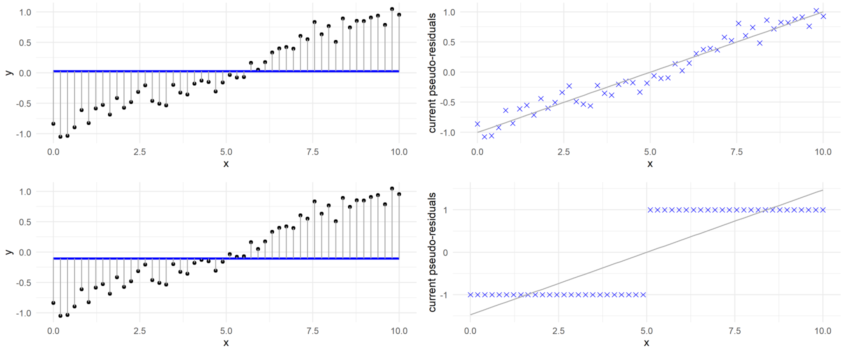

Iteration 1

$L2$: as $\tilde{r}(f) = r(f)$, BL of 1st iter already optimal; but learn rate slows us down.

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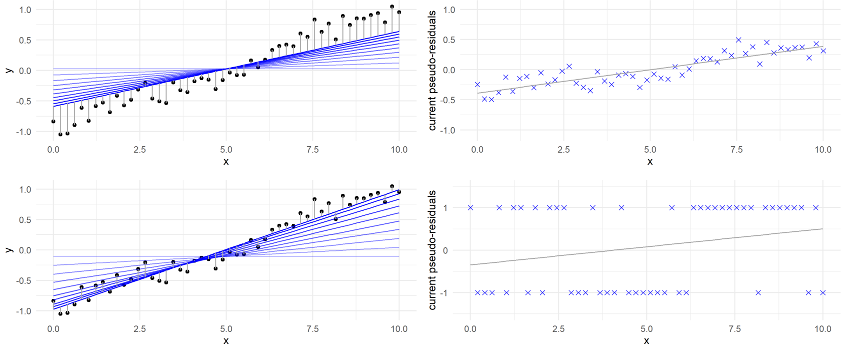

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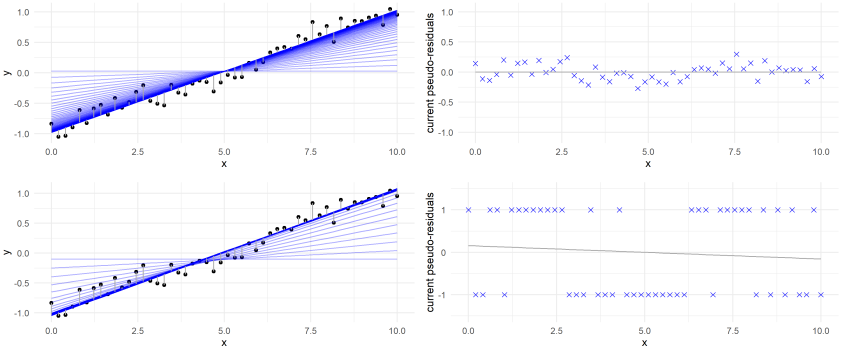

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