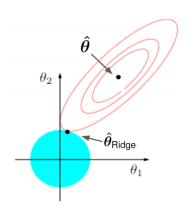
# Introduction to Machine Learning

# **Lasso and Ridge Regression**



## Learning goals

- Know the regularized linear model
- Know Ridge regression (L2 penalty)
- Know Lasso regression (L1 penalty)

#### REGULARIZATION IN THE LINEAR MODEL

- Linear models can also overfit if we operate in a high-dimensional space with not that many observations.
- OLS usually require a full-rank design matrix.
- When features are highly correlated, the least-squares estimate becomes highly sensitive to random errors in the observed response, producing a large variance in the fit.
- We now add a complexity penalty to the loss:

$$\mathcal{R}_{\mathsf{reg}}(oldsymbol{ heta}) = \sum_{i=1}^n \left( y^{(i)} - oldsymbol{ heta}^{ op} \mathbf{x}^{(i)} 
ight)^2 + \lambda \cdot J(oldsymbol{ heta}).$$

- Intuitive to measure model complexity as deviation from the 0-origin, as the 0-model is empty and contains no effects. Models close to this either have few active features or only weak effects.
- So we measure  $J(\theta)$  through a vector norm. This shrinks coefficients closer 0, hence the term **shrinkage methods**.

## **RIDGE REGRESSION**

**Ridge regression** uses a simple *L*2 penalty:

$$\begin{split} \hat{\boldsymbol{\theta}}_{\text{Ridge}} &= & \arg\min_{\boldsymbol{\theta}} \sum_{i=1}^{n} \left( \boldsymbol{y}^{(i)} - \boldsymbol{\theta}^{T} \boldsymbol{x}^{(i)} \right)^{2} + \lambda \|\boldsymbol{\theta}\|_{2}^{2} \\ &= & \arg\min_{\boldsymbol{\theta}} \left( \boldsymbol{y} - \boldsymbol{X} \boldsymbol{\theta} \right)^{\top} \left( \boldsymbol{y} - \boldsymbol{X} \boldsymbol{\theta} \right) + \lambda \boldsymbol{\theta}^{\top} \boldsymbol{\theta}. \end{split}$$

Optimization is possible (as in the normal LM) in analytical form:

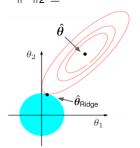
$$\hat{\boldsymbol{\theta}}_{\mathsf{Ridge}} = (\mathbf{X}^T\mathbf{X} + \lambda \mathbf{\textit{I}})^{-1}\mathbf{X}^T\mathbf{y}$$

Name comes from the fact that we add positive entries along the diagonal "ridge"  $\mathbf{X}^T \mathbf{X}$ .

#### **RIDGE REGRESSION**

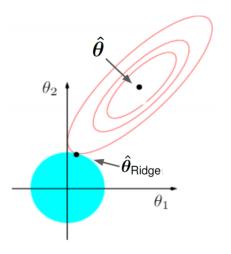
We understand the geometry of these 2 mixed components in our regularized risk objective much better, if we formulate the optimization as a constrained problem (see this a Lagrange multipliers in reverse).

$$\min_{\boldsymbol{\theta}} \quad \sum_{i=1}^{n} \left( y^{(i)} - f\left( \mathbf{x}^{(i)} \mid \boldsymbol{\theta} \right) \right)^{2}$$
s.t. 
$$\|\boldsymbol{\theta}\|_{2}^{2} < t$$



NB: Relationship between  $\lambda$  and t will be explained later.

# RIDGE REGRESSION



- We still optimize the R<sub>emp</sub>(θ), but cannot leave a ball around the origin.
- $\mathcal{R}_{emp}(\theta)$  grows monotonically if we move away from  $\hat{\theta}$ .
- Inside constraints perspective: From origin, jump from contour line to contour line (better) until you become infeasible, stop before.
- Outside constraints perspective: From  $\hat{\theta}$ , jump from contour line to contour line (worse) until you become feasible, stop then.
- So our new optimum will lie on the boundary of that ball.

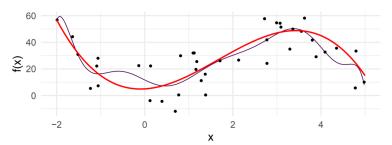
## **EXAMPLE: POLYNOMIAL RIDGE REGRESSION**

True (unknown) function is  $f(x) = 5 + 2x + 10x^2 - 2x^3 + \epsilon$  (in red).

Let us consider a dth-order polynomial

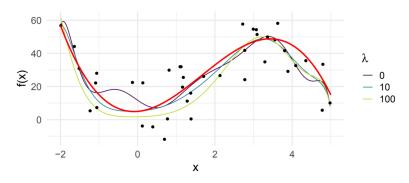
$$f(x) = \theta_0 + \theta_1 x + \dots + \theta_d x^d = \sum_{i=0}^d \theta_i x^i.$$

Using model complexity d = 10 overfits:



## **EXAMPLE: POLYNOMIAL RIDGE REGRESSION**

With an *L*2 penalty we can now select *d* "too large" but regularize our model by shrinking its coefficients. Otherwise we have to optimize over the discrete *d*.



$\lambda$	$\beta_0$	$\beta_1$	$\beta_2$	$\beta_3$	$\beta_4$	$\beta_5$	$\beta_6$	$\beta_7$	$\beta_8$	$\beta_9$	$\beta_{10}$
0.00	12.00	-16.00	4.80	23.00	-5.40	-9.30	4.20	0.53	-0.63	0.13	-0.01
10.00	5.20	1.30	3.70	0.69	1.90	-2.00	0.47	0.20	-0.14	0.03	-0.00
100.00	1.70	0.46	1.80	0.25	1.80	-0.94	0.34	-0.01	-0.06	0.02	-0.00

### LASSO REGRESSION

Another shrinkage method is the so-called **Lasso regression**, which uses an L1 penalty on  $\theta$ :

$$\hat{\boldsymbol{\theta}}_{\text{Lasso}} = \underset{\boldsymbol{\theta}}{\operatorname{arg\,min}} \sum_{i=1}^{n} \left( y^{(i)} - \boldsymbol{\theta}^{T} \mathbf{x}^{(i)} \right)^{2} + \lambda \|\boldsymbol{\theta}\|_{1}$$
$$= \underset{\boldsymbol{\theta}}{\operatorname{arg\,min}} \left( \mathbf{y} - \mathbf{X}\boldsymbol{\theta} \right)^{\top} \left( \mathbf{y} - \mathbf{X}\boldsymbol{\theta} \right) + \lambda \|\boldsymbol{\theta}\|_{1}.$$

Note that optimization now becomes much harder.  $\mathcal{R}_{\text{reg}}(\theta)$  is still convex, but we have moved from an optimization problem with an analytical solution towards a non-differentiable problem.

Name: least absolute shrinkage and selection operator.

#### LASSO REGRESSION

We can also rewrite this as a constrained optimization problem. The penalty results in the constrained region to look like a diamond shape.

$$\min_{\pmb{\theta}} \qquad \sum_{i=1}^n \left( y^{(i)} - f\left( \mathbf{x}^{(i)} \mid \pmb{\theta} \right) \right)^2$$
 subject to: 
$$\|\pmb{\theta}\|_1 \leq t$$

