

**ZebOS-XP VLAN SMI Reference**  
IP Infusion Inc.

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# Chapter 1

## Data Structure Index

### 1.1 Data Structures

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## Chapter 2

# File Index

### 2.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 3

# Data Structure Documentation

### 3.1 smi\_bridge Struct Reference

#### Data Fields

- char **name** [SMI\_BRIDGE\_NAMSIZ+1]
- u\_int8\_t **type**
- u\_int8\_t **bridge\_id**
- u\_int8\_t **is\_default**
- u\_int32\_t **ageing\_time**
- int **learning**
- struct smi\_vlan\_bmp **port\_list**
- struct smi\_vlan\_bmp **vlanbmp**
- u\_int8\_t **traffic\_class\_enabled**
- enum smi\_topology **topology\_type**

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

## 3.2 smi\_bridge\_vlan\_summ Struct Reference

### Data Fields

- char **bridge\_name** [SMI\_BRIDGE\_MAX\_VALUE][SMI\_BRIDGE\_NAMSIZ]
- int **bridge\_count**
- struct [smi\\_vlan\\_summ](#) **vlan\_summ** [SMI\_BRIDGE\_MAX\_VALUE]

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

## 3.3 smi\_if\_swport\_br Struct Reference

### Data Fields

- char **ifname** [IFNAMSIZ+1]
- char **port\_mode** [20]
- char **in\_filter** [20]
- char **acc\_frames** [20]
- u\_int16\_t **default\_vlan\_id**
- struct smi\_vlan\_bmp **conf\_vlan**

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

### 3.4 smi\_if\_swport\_br\_list Struct Reference

#### Data Fields

- int **start\_index**
- int **end\_index**
- int **have\_more**
- int **count**
- struct list \* **if\_list**

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

## 3.5 smi\_if\_vlan\_info Struct Reference

### Data Fields

- char **name** [INTERFACE\_NAMSIZ+1]
- enum smi\_vlan\_port\_mode **mode**
- enum smi\_vlan\_port\_mode **sub\_mode**
- u\_int16\_t **pvid**
- u\_int16\_t **native\_vid**
- u\_char **flags**
- enum smi\_vlan\_add\_opt **config**
- struct smi\_vlan\_bmp **staticMemberBmp**
- struct smi\_vlan\_bmp **dynamicMemberBmp**

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

### 3.6 smi\_msg\_vlan Struct Reference

#### Data Fields

- smi\_cindex\_t **cindex**
- smi\_cindex\_t **cindex\_1**
- char **br\_name** [SMI\_BRIDGE\_NAMSIZ]
- char **vlan\_range** [255]
- char **vlan\_name** [SMI\_VLAN\_NAMSIZ]
- char **if\_name** [INTERFACE\_NAMSIZ+1]
- enum smi\_vlan\_state **state**
- enum smi\_vlan\_type **type**
- enum smi\_vlan\_port\_mode **mode**
- enum smi\_vlan\_port\_mode **submode**
- enum smi\_acceptable\_frame\_type **frame\_type**
- enum smi\_vlan\_port\_ingress\_filter **ingress\_filter**
- enum smi\_vlan\_egress\_type **egress\_type**
- struct smi\_vlan\_bmp **vlan\_bmp**
- struct [smi\\_vlan\\_info](#) **vlan\_info**
- struct [smi\\_if\\_vlan\\_info](#) **if\_vlan\_info**
- struct [smi\\_bridge](#) **bridge\_info**
- enum smi\_bridge\_proto **protocol**
- enum smi\_bridge\_proto\_process **process**
- struct smi\_vlan\_bmp **egressTypeBmp**
- u\_int16\_t **vid**
- struct smi\_port\_bmp **port\_list**
- u\_int16\_t **ether\_type**
- enum ha\_switch **switch\_to\_state**
- enum smi\_vlan\_add\_opt **vlan\_add\_opt**
- u\_int16\_t **lower\_vid**
- u\_int16\_t **higher\_vid**
- struct [smi\\_vlan\\_info\\_list](#) **vlan\_info\_list**
- struct [smi\\_vlan\\_summ](#) **vlan\_summ**
- u\_int16\_t **eps\_id**
- u\_int32\_t **vr\_id**
- u\_char **num\_traffic\_classes**
- u\_char **traffic\_class\_value**
- u\_char **regen\_user\_priority**
- u\_char **user\_priority**
- struct [smi\\_traffic\\_class\\_table](#) **traffic\_class\_table**
- struct [smi\\_user\\_regen\\_prio](#) **user\_regen\_prio**
- struct [smi\\_if\\_swport\\_br\\_list](#) **if\_sw\_list**
- struct [smi\\_bridge\\_vlan\\_summ](#) **bridge\_vlan\_summ**

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)



## 3.7 smi\_traffic\_class\_table Struct Reference

### Data Fields

- u\_char **traffic\_class\_table** [SMI\_HAL\_BRIDGE\_MAX\_USER\_Prio+1][SMI\_HAL\_BRIDGE\_MAX\_TRAFFIC\_CLASS]

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

### 3.8 smi\_user\_regen\_prio Struct Reference

#### Data Fields

- unsigned int **user\_priority** [SMI\_HAL\_BRIDGE\_MAX\_USER\_PRIO]
- int **regen\_prio** [SMI\_HAL\_BRIDGE\_MAX\_USER\_PRIO]

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

## 3.9 smi\_vlan\_info Struct Reference

### Data Fields

- char **vlan\_name** [SMI\_VLAN\_NAMSIZ+1]
- char **bridge\_name** [SMI\_BRIDGE\_NAMSIZ+1]
- u\_int16\_t **vid**
- enum smi\_vlan\_type **type**
- enum smi\_vlan\_state **vlan\_state**
- u\_int32\_t **mtu\_val**
- struct smi\_vlan\_bmp **port\_list**
- int **instance**

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

### 3.10 smi\_vlan\_info\_list Struct Reference

#### Data Fields

- int **have\_more**
- int **start\_index**
- int **end\_index**
- int **count**
- struct list \* **vlaninfolist**

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)

## 3.11 smi\_vlan\_summ Struct Reference

### Data Fields

- int **vlan\_configured**
- int **vlan\_active**
- int **vlan\_suspend**

The documentation for this struct was generated from the following file:

- [smi\\_vlan\\_msg.h](#)



# Chapter 4

## File Documentation

### 4.1 smi\_vlan.h File Reference

Provides APIs for VLAN management. `#include "smi_client.h"`  
`#include "smi_vlan_msg.h"`

#### Defines

- `#define SMI_NSM_VLAN_EPS_ID_MIN 1`
- `#define SMI_NSM_VLAN_EPS_ID_MAX 4094`
- `#define SMI_VR_ID_MIN 0`
- `#define SMI_VR_ID_MAX 252`
- `#define SMI_VLAN_ID_MIN 2`
- `#define SMI_VLAN_ID_MAX 4094`
- `#define SMI_BRIDGE_GROUP_MIN 1`
- `#define SMI_BRIDGE_GROUP_MAX 32`
- `#define SMI_VLAN_USER_PRIORITY_MIN 0`
- `#define SMI_VLAN_USER_PRIORITY_MAX 7`
- `#define VLAN_NUM_TRAFFIC_CLASS_VALUE_MAX 8`
- `#define VLAN_NUM_TRAFFIC_CLASS_VALUE_MIN 1`
- `#define VLAN_TRAFFIC_CLASS_VALUE_MAX 7`
- `#define VLAN_TRAFFIC_CLASS_VALUE_MIN 0`
- `#define VLAN_STATE_ENABLE 1`
- `#define VLAN_STATE_DISABLE 0`
- `#define DEFAULT_VLAN_NAME_LEN 8`
- `#define MIN_VLAN_NAME_LEN 4`
- `#define NSM_VLAN_STATIC (1 << 0)`
- `#define NSM_VLAN_CVLAN (1 << 2)`

## Functions

- int [smi\\_vlan\\_add](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, char \*vlanName, u\_int16\_t vlanId, enum smi\_vlan\_state vlanState, enum smi\_vlan\_type vlanType)

*Adds a vlan to specified bridge.*

- int [smi\\_vlan\\_clear\\_allowed\\_vlanId\\_to\\_port\\_wrap](#) (struct smiclient\_globals \*azg, int vrId, char \*ifname, u\_int16\_t vid, enum smi\_vlan\_port\_mode mode, u\_int32\_t allowedFlag)
- int [smi\\_vlan\\_clear\\_allowed\\_vlanId\\_to\\_port\\_wrap\\_validate](#) (struct smiclient\_globals \*azg, int vrId, char \*ifname, u\_int16\_t vid, enum smi\_vlan\_port\_mode mode, u\_int32\_t allowedFlag)
- int [smi\\_vlan\\_delete](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t vlanId, enum smi\_vlan\_type vlanType)

*Remove a vlan from specified bridge.*

- int [smi\\_vlan\\_range\\_add](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t lowerVlan, u\_int16\_t higherVlan, enum smi\_vlan\_state vlanState, enum smi\_vlan\_type vlanType)

*Adds a range of vlan to the specified bridge.*

- int [smi\\_vlan\\_add\\_multiple\\_vlans\\_validate](#) (struct smiclient\_globals \*azg, int vrId, char \*br\_name, char \*vlan\_range, enum smi\_vlan\_state state, enum smi\_vlan\_type type)
- int [smi\\_vlan\\_update\\_multiple\\_vlans\\_state](#) (struct smiclient\_globals \*azg, int vrId, char \*br\_name, char \*vlan\_range, enum smi\_vlan\_state state, enum smi\_vlan\_type type)
- int [smi\\_vlan\\_update\\_multiple\\_vlans\\_state\\_validate](#) (struct smiclient\_globals \*azg, int vrId, char \*br\_name, char \*vlan\_range, enum smi\_vlan\_state state, enum smi\_vlan\_type type)
- int [smi\\_vlan\\_add\\_multiple\\_vlans](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, char \*vlanRange, enum smi\_vlan\_state vlanState, enum smi\_vlan\_type vlanType)
- int [smi\\_vlan\\_delete\\_multiple\\_vlans\\_validate](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, char \*vlan\_range, enum smi\_vlan\_type type)
- int [smi\\_vlan\\_delete\\_multiple\\_vlans](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, char \*vlan\_range, enum smi\_vlan\_type type)
- int [smi\\_vlan\\_range\\_del](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t lowerVlan, u\_int16\_t higherVlan, enum smi\_vlan\_type vlanType)

*Remove a range of vlan from the specified bridge.*

- int [smi\\_vlan\\_api\\_set\\_port\\_mode](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode, enum smi\_vlan\_port\_mode vlanPortSubMode)

*This API sets the mode and sub mode for a port on a VLAN. A user will set the modes on a port to know what type of traffic it carries; for example, if the traffic is customer network, provider network, or etc. The use should make sure that the corresponding VLAN is already configured.*



- int [smi\\_vlan\\_api\\_get\\_port\\_mode](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode \*vlanPortMode, enum smi\_vlan\_port\_mode \*vlanPortSubMode)

*This API retrieves the mode and submode that were configured on a VLAN interface.*

- int [smi\\_vlan\\_set\\_acceptable\\_frame\\_type](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode, enum smi\_vlan\_port\_mode \*acceptableFrameType)

*This API sets the acceptable frame type for the VLAN port by providing the functionality to configure an acceptable frame type for a VLAN interface and mode.*

- int [smi\\_vlan\\_get\\_acceptable\\_frame\\_type](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, int \*acceptableFrameType)

*This API provides the functionality to retrieve the type of acceptable frames that were configured on a VLAN port, such as a VLAN untagged frame, VLAN tagged frame or all.*

- int [smi\\_vlan\\_set\\_ingress\\_filter](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_ingress\_filter vlanPortIngressFilter)

*This API sets the ingress filtering on a VLAN port. It provides the functionality for enabling/disabling the filtering for an incoming frame on a particular VLAN port. This API will look for what is the acceptable particular frame type defined for a particular mode and enable the filtering for the same, so that the rest of the frames are dropped. If the API is invoked with disable flag, then the filtering of the ingress frames will be stopped.*

- int [smi\\_vlan\\_get\\_ingress\\_filter](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode \*vlanPortMode, enum smi\_vlan\_port\_mode \*vlanPortSubMode, enum smi\_vlan\_port\_ingress\_filter \*vlanPortIngressFilter)

*This API gets the ingress filtering status of a VLAN port by providing the functionality to retrieve filtering status on ingress side, such as enabled or disabled. It also gets the mode and the submode values along with the status of ingress filtering of a port.*

- int [smi\\_vlan\\_set\\_default\\_vid](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)

*API provides the functionality to configure a default VLAN identifier on an interface port.*

- int [smi\\_vlan\\_get\\_default\\_vid](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t \*vlanId)

*API provides the functionality to configure a default VLAN identifier on an interface port.*

- int [smi\\_vlan\\_add\\_vlan\\_to\\_port](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, struct smi\_vlan\_bmp \*vlanBmp, struct smi\_vlan\_bmp \*egressTypeBmp, struct smi\_vlan\_bmp \*successBmp)

*This API adds the VLANs to the given interface port.*

- int [smi\\_vlan\\_delete\\_vlan\\_from\\_port](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, struct smi\_vlan\_bmp \*vlanBmp, struct smi\_vlan\_bmp \*successBmp)

*This API deletes the VLANs that were added to a given interface name.*

- int [smi\\_vlan\\_clear\\_port](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)

*This API clears the VLAN configurations from an interface port, except VLAN 1. For a hybrid/access port, the default VID resets to VLAN 1.*

- int [smi\\_vlan\\_add\\_all\\_except\\_vid](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode, enum smi\_vlan\_port\_mode vlanPortSubMode, struct smi\_vlan\_bmp \*excludeBmp, enum smi\_vlan\_egress\_type egressType, enum smi\_vlan\_add\_opt vlanAddOpt)

*This API provides the functionality to add all VLANs (except a specified VLAN) to a trunk, hybrid or provider network port. The different type of VLAN add options include one of the following:-*

*SMI\_VLAN\_CONFIGURED\_ALL - To configure all the VLANs.*

*SMI\_VLAN\_CONFIGURED\_NONE - To unconfigure all the VLANs except specified VLANs.*

*SMI\_VLAN\_CONFIGURED\_SPECIFIC - To configure all the VLANs except specified VLANs.*

- int [smi\\_get\\_all\\_vlan\\_config](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, struct smi\_vlan\_bmp \*vlanBmp)

*This API gets all VLAN IDs configured on a bridge. The bridge is identified by bridge name.*

- int [smi\\_get\\_vlan\\_by\\_id](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t vlanId, struct [smi\\_vlan\\_info](#) \*vlanInfo)

*This API gets the VLAN information configured on a given interface.*

- int [smi\\_vlan\\_if\\_get](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, struct [smi\\_if\\_vlan\\_info](#) \*vlanInfo)

*This API gets the VLAN information configured on a given interface.*

- int [smi\\_get\\_bridge](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, struct [smi\\_bridge](#) \*bridgeInfo)

*This API provides the functionality to retrieve any bridge information configured on a given bridge name.*

- int [smi\\_get\\_vlan\\_summary](#) (struct smiclient\_globals \*azg, int vrId, struct [smi\\_bridge\\_vlan\\_summ](#) \*vlanSumm)

*Use this function to get all the interface's brief information.*

- int [smi\\_show\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, int startIndex, int endIndex, struct list \*vlanInfo, int(\*callback)(struct list \*vlanInfo))

*Use this function to get all the interface's brief information.*

- s\_int32\_t [smi\\_vlan\\_clear\\_trunk\\_port](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)  
*This API provides the functionality to remove trunk port.*
- s\_int32\_t [smi\\_vlan\\_clear\\_hybrid\\_port](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)  
*This API provides the functionality to remove trunk port.*
- int [smi\\_vlan\\_unset\\_hybrid\\_port\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)  
*This API provides the functionality to unset hybrid port vlan.*
- int [smi\\_vlan\\_unset\\_access\\_port\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)  
*This API provides the functionality to unset access port vlan.*
- int [smi\\_vlan\\_unset\\_access\\_hybrid\\_port\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, char \*ifname, int vlanId, int vlanPortMode, int modeFlag)  
*This API provides the functionality to unset access/hybrid port vlan.*
- int [smi\\_vlan\\_unset\\_access\\_hybrid\\_port\\_vlan\\_validate](#) (struct smiclient\_globals \*azg, int vrId, char \*ifname, int vlanId, int vlanPortMode, int modeFlag)
- int [smi\\_trunk\\_allowed\\_vlan\\_all](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)  
*This API provides the functionality to allowed all vlan to trunk port.*
- int [smi\\_trunk\\_allowed\\_vlan\\_none](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)  
*This API provides the functionality to remove all vlan from trunk port.*
- int [smi\\_trunk\\_allowed\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)  
*This API provides the functionality to allowed vlan in trunk port.*
- int [smi\\_trunk\\_unset\\_native\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)  
*This API provides the functionality to unset the trunk native vlan .*
- int [smi\\_trunk\\_set\\_native\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)  
*This API provides the functionality to set the trunk native vlan .*
- int [smi\\_vlan\\_api\\_set\\_portmode](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode)  
*This API provides the functionality to set port mode .*

- int [smi\\_vlan\\_api\\_set\\_switchport\\_mode](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode)

*This API provides the functionality to set the switchport port mode .*

- int [smi\\_vlan\\_set\\_access\\_port\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)

*This API provides the functionality to allowed access port to vlan.*

- int [smi\\_vlan\\_set\\_hybrid\\_port\\_vlan](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)

*This API provides the functionality to allowed hybrid port to vlan.*

- int [smi\\_nsm\\_map\\_vlans\\_to\\_g8031\\_protection\\_group](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t epsId)

*This API provides the functionality to allowed access port to vlan.*

- int [smi\\_nsm\\_vlan\\_unset](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, int vlanId)

*This API provides the functionality to allowed access port to vlan.*

- int [smi\\_nsm\\_vlan\\_br\\_name\\_word](#) (struct smiclient\_globals \*azg, int vrId, u\_int16\_t vlanId, char \*bridgeId, enum smi\_vlan\_type vlanType, int vlanState, char \*vlanName)

*Display VLAN prio regen.*

- int [smi\\_nsm\\_vlan\\_set\\_mtu](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t vlanId, enum smi\_vlan\_type vlanType, u\_int32\_t mtuVal)

*set mtu in vlan*

- int [smi\\_get\\_vlan\\_by\\_name](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, char \*vlanName, struct [smi\\_vlan\\_info](#) \*vlanInfo)

*get vlan*

- int [smi\\_nsm\\_vlan\\_enable\\_disable](#) (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t vlanId, int vlanState)

*set vlan*

- int [smi\\_nsm\\_vlan\\_port\\_set\\_regen\\_user\\_priority](#) (struct smiclient\_globals \*azg, int vrId, char \*if\_name, u\_char userPriority, u\_char regenUserPriority)

*set regen user priority*

- int [smi\\_nsm\\_vlan\\_port\\_set\\_default\\_user\\_priority](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_char userPriority)

*set default priority*

- int [smi\\_nsm\\_vlan\\_port\\_set\\_traffic\\_class\\_table](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_char userPriority, u\_char trafficClass, u\_char trafficClassValue)  
*Creates a set vlan traffic class table.*
- int **smi\_nsm\_vlan\_add\_hybrid\_port\_none\_sdkapi** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- int [smi\\_nsm\\_vlan\\_add\\_hybrid\\_port\\_all\\_sdkapi](#) (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- s\_int32\_t [smi\\_show\\_api\\_traffic\\_class\\_table](#) (struct smiclient\_globals \*azg, u\_int32\_t vrId, char \*ifName, struct [smi\\_traffic\\_class\\_table](#) \*trafficClass)  
*Show the information of the configured VLAN traffic class table.*
- s\_int32\_t [smi\\_show\\_api\\_default\\_priority](#) (struct smiclient\_globals \*azg, u\_int32\_t vrId, char \*ifName, u\_char \*userPriority)  
*Show the information of the configured user-priority.*
- s\_int32\_t [smi\\_show\\_api\\_user\\_prio\\_regen\\_table](#) (struct smiclient\_globals \*azg, u\_int32\_t vrId, char \*ifName, struct [smi\\_user\\_regen\\_prio](#) \*userRegenPrio)  
*Show the information of the configured user-priority regen table.*
- s\_int32\_t [smi\\_show\\_api\\_interfaces\\_switchport\\_bridge](#) (struct smiclient\_globals \*azg, u\_int32\_t vrId, char \*bridgeId, struct list \*ifList)  
*Show the information of the configured user-priority regen table.*
- int **smi\_vlan\_set\_ingress\_filter\_wrap** (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode, enum smi\_vlan\_port\_ingress\_filter vlanPortIngressFilter)
- int **smi\_vlan\_set\_ingress\_filter\_wrap\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode mode, enum smi\_vlan\_port\_ingress\_filter enable)
- int **smi\_vlan\_set\_vlanId\_to\_port\_wrap\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId, enum smi\_vlan\_port\_mode vlanToPortMode)
- int **smi\_vlan\_set\_vlanId\_to\_port\_wrap** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId, enum smi\_vlan\_port\_mode vlanToPortMode)
- int **smi\_vlan\_set\_trunk\_allowed\_vlan\_wrap** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId, enum smi\_vlan\_trunk\_allow\_vlanTrunkAllow)
- int **smi\_vlan\_set\_trunk\_allowed\_vlan\_wrap\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId, enum smi\_vlan\_trunk\_allow\_vlanTrunkAllow)
- int **smi\_vlan\_add\_validate** (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, char \*vlanName, u\_int16\_t vlanId, enum smi\_vlan\_state vlanState, enum smi\_vlan\_type vlanType)
- int **smi\_vlan\_delete\_validate** (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t vlanId, enum smi\_vlan\_type vlanType)

- **int smi\_vlan\_range\_add\_validate** (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t lowerVlan, u\_int16\_t higherVlan, enum smi\_vlan\_state vlanState, enum smi\_vlan\_type vlanType)
- **int smi\_vlan\_range\_del\_validate** (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t lowerVlan, u\_int16\_t higherVlan, enum smi\_vlan\_type vlanType)
- **int smi\_vlan\_api\_set\_port\_mode\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode, enum smi\_vlan\_port\_mode vlanPortSubMode)
- **int smi\_vlan\_set\_acceptable\_frame\_type\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode, enum smi\_acceptable\_frame\_type frameType)
- **int smi\_vlan\_set\_ingress\_filter\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_ingress\_filter vlanPortIngressFilter)
- **int smi\_vlan\_set\_default\_vid\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)
- **int smi\_vlan\_add\_vlan\_to\_port\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, struct smi\_vlan\_bmp \*vlanBmp, struct smi\_vlan\_bmp \*egressTypeBmp, struct smi\_vlan\_bmp \*successBmp)
- **int smi\_vlan\_delete\_vlan\_from\_port\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, struct smi\_vlan\_bmp \*vlanBmp, struct smi\_vlan\_bmp \*successBmp)
- **int smi\_vlan\_clear\_port\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifname)
- **int smi\_vlan\_add\_all\_except\_vid\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode, enum smi\_vlan\_port\_mode vlanPortSubMode, struct smi\_vlan\_bmp \*excludeBmp, enum smi\_vlan\_egress\_type egressType, enum smi\_vlan\_add\_opt vlanAddOpt)
- **int smi\_trunk\_set\_native\_vlan\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)
- **int smi\_trunk\_allowed\_vlan\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)
- **int smi\_vlan\_set\_access\_port\_vlan\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)
- **int smi\_vlan\_set\_hybrid\_port\_vlan\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_int16\_t vlanId)
- **int smi\_nsm\_vlan\_add\_hybrid\_port\_none\_sdkapi\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **int smi\_nsm\_vlan\_add\_hybrid\_port\_all\_sdkapi\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **int smi\_nsm\_vlan\_port\_set\_regen\_user\_priority\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_char userPriority, u\_char regenUserPriority)
- **int smi\_nsm\_vlan\_port\_set\_traffic\_class\_table\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_char userPriority, u\_char trafficClass, u\_char trafficClassValue)
- **int smi\_nsm\_vlan\_port\_set\_default\_user\_priority\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, u\_char userPriority)

- **int smi\_nsm\_vlan\_br\_name\_word\_validate** (struct smiclient\_globals \*azg, int vrId, u\_int16\_t vlanId, char \*bridgeId, enum smi\_vlan\_type vlanType, int vlanState, char \*vlanName)
- **int smi\_nsm\_vlan\_set\_mtu\_validate** (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t vlanId, enum smi\_vlan\_type vlanType, u\_int32\_t mtuVal)
- **int smi\_nsm\_vlan\_unset\_validate** (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, int vlanId)
- **int smi\_nsm\_vlan\_enable\_disable\_validate** (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t vlanId, int vlanState)
- **s\_int32\_t smi\_vlan\_clear\_trunk\_port\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **s\_int32\_t smi\_vlan\_clear\_hybrid\_port\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **int smi\_vlan\_unset\_hybrid\_port\_vlan\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **int smi\_vlan\_unset\_access\_port\_vlan\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **int smi\_trunk\_allowed\_vlan\_all\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **int smi\_trunk\_allowed\_vlan\_none\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **int smi\_trunk\_unset\_native\_vlan\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName)
- **int smi\_trunk\_unset\_native\_vlan\_wrap** (struct smiclient\_globals \*azg, int vrId, char \*ifName, int vlanId, int vlanPortMode, int natedisableFlag)
- **int smi\_trunk\_unset\_native\_vlan\_wrap\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, int vlanId, int vlanPortMode, int natedisableFlag)
- **int smi\_vlan\_api\_set\_portmode\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode)
- **int smi\_vlan\_api\_set\_switchport\_mode\_validate** (struct smiclient\_globals \*azg, int vrId, char \*ifName, enum smi\_vlan\_port\_mode vlanPortMode)
- **int smi\_nsm\_map\_vlans\_to\_g8031\_protection\_group\_validate** (struct smiclient\_globals \*azg, int vrId, char \*bridgeId, u\_int16\_t epsId)

### 4.1.1 Detailed Description

Provides APIs for VLAN management.

### 4.1.2 Function Documentation

- 4.1.2.1 int smi\_get\_all\_vlan\_config** (struct smiclient\_globals \* azg, int vrId, char \* bridgeId, struct smi\_vlan\_bmp \* vlanBmp)

This API gets all VLAN IDs configured on a bridge. The bridge is identified by bridge name. smi\_get\_all\_vlan\_config

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *bridgeId* Bridge name pass 0 for default bridge.
- *vlanBmp* Bitmap of the VLAN IDs that are configured. Before invoking this API, the user must allocate memory for this parameter

**Returns:**

0 in case of success, otherwise one of the following error codes  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN

#### 4.1.2.2 **int smi\_get\_bridge (struct smiclient\_globals \* azg, int vrId, char \* bridgeId, struct smi\_bridge \* bridgeInfo)**

This API provides the functionality to retrieve any bridge information configured on a given bridge name. smi\_get\_bridge

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *bridgeId* Bridge Name
- *bridgeInfo* Used to store the retrieved bridge information. Before invoking this API, the user must allocate memory for this parameter.

**Returns:**

0 in case of success, otherwise one of the following error codes  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN  
 SMI\_INVALID\_VAL  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND

#### 4.1.2.3 **int smi\_get\_vlan\_by\_id (struct smiclient\_globals \* azg, int vrId, char \* bridgeId, u\_int16\_t vlanId, struct smi\_vlan\_info \* vlanInfo)**

This API gets the VLAN information configured on a given interface. smi\_get\_vlan\_by\_id

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *bridgeId* Bridge name. Pass 0 for default bridge.
- ← *vlanId* VLAN identifier. This is a 16-bit unsigned integer.



→ *vlanInfo* VLAN related information for a particular VLAN ID. Before invoking this API, the user must allocate memory for this parameter.

**Returns:**

0 in case of success, otherwise one of the following error codes  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN  
 SMI\_INVALID\_VAL  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND

#### 4.1.2.4 int smi\_get\_vlan\_by\_name (struct smiclient\_globals \* azg, int vrId, char \* bridgeId, char \* vlanName, struct smi\_vlan\_info \* vlanInfo)

get vlan smi\_get\_vlan\_by\_name

**Parameters:**

← *azg* Pointer to the SMI client global structure  
 ← *nsm\_bridge\_master*  
 ← *bridgeId* bridge name  
 ← *vlanName* vlan name  
 → *vlanInfo* vlan info

**Returns:**

0 on success, otherwise one of the following error codes  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND  
 NSM\_VLAN\_ERR\_VLAN\_NOT\_FOUND  
 NSM\_VLAN\_ERR\_IFP\_NOT\_BOUND

#### 4.1.2.5 int smi\_get\_vlan\_summary (struct smiclient\_globals \* azg, int vrId, struct smi\_bridge\_vlan\_summ \* vlanSumm)

Use this function to get all the interface's brief information. smi\_get\_vlan\_summary

**Parameters:**

← *azg* Pointer to the SMI client global structure  
 ← *vrId* virtual router ID  
 → *vlanSumm* Pointer to that structure [smi\\_vlan\\_summ](#) that contains vlan info.  
 The caller must allocate memory for this parameter before invoking this API.

**Returns:**

RESULT\_OK on success

#### 4.1.2.6 `int smi_nsm_map_vlans_to_g8031_protection_group (struct smiclient_globals * azg, int vrId, char * bridgeId, u_int16_t epsId)`

This API provides the functionality to allowed access port to vlan. `smi_nsm_map_vlans_to_g8031_protection_group`

##### Parameters:

- ← *azg* Pointer to smiclient\_globals structure
- ← *bridgeId*
- ← *epsId*

##### Returns:

- 0 in case of success, otherwise one of the following error codes
- SMI\_ERROR
- SMI\_INVALID\_STRLEN

#### 4.1.2.7 `int smi_nsm_vlan_add_hybrid_port_all_sdkapi (struct smiclient_globals * azg, int vrId, char * ifName)`

`smi_nsm_vlan_add_hybrid_port_all_sdkapi`

##### Parameters:

- ← *azg* Pointer to the SMI client global structure
- ← *ifName* interface name

##### Returns:

- RESULT\_OK on success, otherwise one of the following error code NSM\_VLAN\_ERR\_IFP\_NOT\_BOUND
- NSM\_VLAN\_ERR\_INVALID\_MODE
- AGG\_MEM\_NO\_SWITCHPORT
- AGG\_MEM\_BRIDGE\_NOT\_VLAN\_AWARE
- NSM\_VLAN\_ERR\_CONFIG\_PVID\_TAG
- NSM\_VLAN\_ERR\_VLAN\_NOT\_FOUND

#### 4.1.2.8 `int smi_nsm_vlan_br_name_word (struct smiclient_globals * azg, int vrId, u_int16_t vlanId, char * bridgeId, enum smi_vlan_type vlanType, int vlanState, char * vlanName)`

Display VLAN prio regen. `smi_nsm_vlan_br_name_word`

##### Parameters:

- ← *azg* Pointer to the SMI client global structure
- ← *vlanId* vlan id <2-4094>

- ← *bridgeId* bridge name <1-32>
- ← *vlanState* enable or disable
- ← *vlanType* vlan type
- ← *vlanName* vlan name

**Returns:**

0 on success, otherwise one of the following error codes  
 NSM\_API\_ERR\_SAME\_VLAN\_NAME

#### 4.1.2.9 int smi\_nsm\_vlan\_enable\_disable (struct smiclient\_globals \* azg, int vrId, char \* bridgeId, u\_int16\_t vlanId, int vlanState)

set vlan smi\_nsm\_vlan\_enable\_disable

**Parameters:**

- ← *azg* Pointer to the SMI client global structure
- ← *nsm\_bridge\_master*
- ← *bridgeId* bridge name
- ← *vlanId* vlan id
- ← *vlanState* vlan state

**Returns:**

0 on success, otherwise one of the following error codes  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND  
 NSM\_VLAN\_ERR\_VLAN\_NOT\_FOUND  
 NSM\_VLAN\_ERR\_IFP\_NOT\_BOUND

#### 4.1.2.10 int smi\_nsm\_vlan\_port\_set\_default\_user\_priority (struct smiclient\_globals \* azg, int vrId, char \* ifName, u\_char userPriority)

set default priority smi\_nsm\_vlan\_port\_set\_default\_user\_priority

**Parameters:**

- ← *azg* Pointer to the SMI client global structure
- ← *ifName* interface name
- ← *userPriority* <0-7>

**Returns:**

0 if success, otherwise one of the following error codes NSM\_VLAN\_ERR\_IFP\_NOT\_BOUND  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_VLAN\_AWARE  
 NSM\_VLAN\_ERR\_IFP\_INVALID  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND  
 NSM\_DCB\_API\_SET\_ERR\_PRI\_IS\_CNPV  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND

#### 4.1.2.11 `int smi_nsm_vlan_port_set_regen_user_priority (struct smiclient_globals * azg, int vrId, char * if_name, u_char userPriority, u_char regenUserPriority)`

set regen user priority smi\_nsm\_vlan\_port\_set\_regen\_user\_priority

##### Parameters:

- ← *azg* Pointer to the SMI client global structure
- ← *userPriority* <0-7>
- ← *regenUserPriority* <0-7>

##### Returns:

0 if success, otherwise one of the following error codes NSM\_VLAN\_ERR\_IFP - NOT\_BOUND  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_VLAN\_AWARE  
 NSM\_VLAN\_ERR\_IFP\_INVALID  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND  
 NSM\_DCB\_API\_SET\_ERR\_PRI\_IS\_CNPV  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND

#### 4.1.2.12 `int smi_nsm_vlan_port_set_traffic_class_table (struct smiclient_globals * azg, int vrId, char * ifName, u_char userPriority, u_char trafficClass, u_char trafficClassValue)`

Creates a set vlan traffic class table. smi\_nsm\_vlan\_port\_set\_traffic\_class\_table

##### Parameters:

- ← *ifName* Interface name
- ← *userPriority* <0-7>
- ← *numTrafficClasses* <1-8>
- ← *trafficClassValue* <0-7>

##### Returns:

0 if success, otherwise one of the following error codes NSM\_VLAN\_ERR\_IFP - NOT\_BOUND  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_VLAN\_AWARE  
 NSM\_VLAN\_ERR\_IFP\_INVALID  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND

#### 4.1.2.13 `int smi_nsm_vlan_set_mtu (struct smiclient_globals * azg, int vrId, char * bridgeId, u_int16_t vlanId, enum smi_vlan_type vlanType, u_int32_t mtuVal)`

set mtu in vlan smi\_nsm\_vlan\_set\_mtu

**Parameters:**

- ← *azg* Pointer to the SMI client global structure
- ← *nsm\_bridge\_master*
- ← *bridgeId* bridge name
- ← *vlanId* vlan id
- ← *vlanType* vlan type
- ← *mtuVal* maximum transmission value

**Returns:**

- 0 on success, otherwise one of the following error codes
- NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND
- NSM\_VLAN\_ERR\_VLAN\_NOT\_FOUND
- NSM\_VLAN\_ERR\_IFP\_NOT\_BOUND

#### 4.1.2.14 int smi\_nsm\_vlan\_unset (struct smiclient\_globals \* *azg*, int *vrId*, char \* *bridgeId*, int *vlanId*)

This API provides the functionality to allowed access port to vlan. smi\_nsm\_vlan\_unset

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *bridgeId*
- ← *vlanId*

**Returns:**

- 0 in case of success,

#### 4.1.2.15 s\_int32\_t smi\_show\_api\_default\_priority (struct smiclient\_globals \* *azg*, u\_int32\_t *vrId*, char \* *ifName*, u\_char \* *userPriority*)

Show the information of the configured user-priority. smi\_show\_api\_default\_priority

**Parameters:**

- ← *azg* Pointer to the SMI client global structure
- ← *vrId* Virtual router id
- ← *ifName* Interface name
- *userPriority* User priority

**Returns:**

- RESULT\_OK on success, otherwise one of the following error code NSM\_API\_ERR\_NO\_NSM\_MASTER
- SMI\_NSM\_ERR\_IF\_NOT\_EXIST

#### 4.1.2.16 `s_int32_t smi_show_api_interfaces_switchport_bridge` (struct `smiclient_globals * azg`, `u_int32_t vrId`, `char * bridgeId`, struct list \* `ifList`)

Show the information of the configured user-priority regen table. `smi_show_api_user_prio_regen_table`

##### Parameters:

- ← *azg* Pointer to the SMI client global structure
- ← *vrId* Virtual router id
- ← *bridgeId* bridge name
- *ifList* interface list

##### Returns:

RESULT\_OK on success, otherwise one of the following error code NSM\_API\_ERR\_NO\_NSM\_MASTER  
 NSM\_API\_ERR\_NO\_NSM\_BRIDGE\_MASTER  
 NSM\_API\_ERR\_BRIDGE\_LOOKUP\_FAIL  
 NSM\_API\_ERR\_NO\_BRIDGE\_PORT\_TREE  
 NSM\_ERR\_IF\_NOT\_BOUND  
 NSM\_API\_ERR\_IF\_NOT\_SWITCHPORT\_MODE  
 NSM\_VLAN\_ERR\_NO\_VLAN\_PORT

#### 4.1.2.17 `s_int32_t smi_show_api_traffic_class_table` (struct `smiclient_globals * azg`, `u_int32_t vrId`, `char * ifName`, struct `smi_traffic_class_table * trafficClass`)

Show the information of the configured VLAN traffic class table. `smi_show_api_traffic_class_table`

##### Parameters:

- ← *azg* Pointer to the SMI client global structure
- ← *vrId* Virtual router id
- ← *ifName* Interface name
- *trafficClass* Traffic class table

##### Returns:

RESULT\_OK on success, otherwise one of the following error code NSM\_API\_ERR\_NO\_NSM\_MASTER  
 SMI\_NSM\_ERR\_IF\_NOT\_EXIST  
 NSM\_VLAN\_ERR\_IFP\_NOT\_BOUND  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_VLAN\_AWARE  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND

#### 4.1.2.18 s\_int32\_t smi\_show\_api\_user\_prio\_regen\_table (struct smiclient\_globals \* *azg*, u\_int32\_t *vrId*, char \* *ifName*, struct smi\_user\_regen\_prio \* *userRegenPrio*)

Show the information of the configured user-priority regen table. smi\_show\_api\_user\_prio\_regen\_table

##### Parameters:

- ← *azg* Pointer to the SMI client global structure
- ← *vrId* Virtual router id
- ← *ifName* Interface name
- *userRegenPrio* User priority regen table

##### Returns:

RESULT\_OK on success, otherwise one of the following error code NSM\_API\_ERR\_NO\_NSM\_MASTER  
SMI\_NSM\_ERR\_IF\_NOT\_EXIST  
NSM\_VLAN\_ERR\_IFP\_NOT\_BOUND  
NSM\_VLAN\_ERR\_BRIDGE\_NOT\_VLAN\_AWARE  
NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND

#### 4.1.2.19 int smi\_show\_vlan (struct smiclient\_globals \* *azg*, int *vrId*, int *startIndex*, int *endIndex*, struct list \* *vlanInfo*, int(\*) (struct list \* *vlanInfo*) *callback*)

Use this function to get all the interface's brief information. smi\_show\_vlan

##### Parameters:

- ← *azg* Pointer to the SMI client global structure
- ← *startIndex* start index
- ← *endIndex* end index
- ← *vlanInfo* Link list of structure [smi\\_vlan\\_info](#). [smi\\_vlan\\_info](#) structure holds details of a specific vlan. List should be initialized by caller.
- *callback* Callback function which take list as input parameter, here the list will be containing the nodes of struct [smi\\_vlan\\_info](#). Pass NULL in case of no callback function required.

##### Returns:

RESULT\_OK on success

#### 4.1.2.20 `int smi_trunk_allowed_vlan (struct smiclient_globals * azg, int vrId, char * ifName, u_int16_t vlanId)`

This API provides the functionality to allowed vlan in trunk port. `smi_trunk_allowed_vlan`

##### Parameters:

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name
- ← *vlanId* Vlan ID

##### Returns:

- 0 in case of success, otherwise one of the following error codes
- SMI\_ERROR
- SMI\_INVALID\_STRLEN

#### 4.1.2.21 `int smi_trunk_allowed_vlan_all (struct smiclient_globals * azg, int vrId, char * ifName)`

This API provides the functionality to allowed all vlan to trunk port. `smi_trunk_allowed_vlan_all`

##### Parameters:

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name

##### Returns:

- 0 in case of success, otherwise one of the following error codes
- SMI\_ERROR
- SMI\_INVALID\_STRLEN

#### 4.1.2.22 `int smi_trunk_allowed_vlan_none (struct smiclient_globals * azg, int vrId, char * ifName)`

This API provides the functionality to remove all vlan from trunk port. `smi_trunk_allowed_vlan_none`

##### Parameters:

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name

##### Returns:

- 0 in case of success, otherwise one of the following error codes
- SMI\_ERROR
- SMI\_INVALID\_STRLEN



**4.1.2.23** `int smi_trunk_set_native_vlan (struct smiclient_globals * azg, int vrId, char * ifName, u_int16_t vlanId)`

This API provides the functionality to set the trunk native vlan . smi\_trunk\_set\_native\_vlan

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name
- ← *vlanId* Vlan ID

**Returns:**

- 0 in case of success, otherwise one of the following error codes
- SMI\_ERROR
- SMI\_INVALID\_STRLEN

**4.1.2.24** `int smi_trunk_unset_native_vlan (struct smiclient_globals * azg, int vrId, char * ifName)`

This API provides the functionality to unset the trunk native vlan . smi\_trunk\_unset\_native\_vlan

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name
- ← *vlanId* Vlan ID

**Returns:**

- 0 in case of success, otherwise one of the following error codes
- SMI\_ERROR
- SMI\_INVALID\_STRLEN

**4.1.2.25** `int smi_vlan_add (struct smiclient_globals * azg, int vrId, char * bridgeId, char * vlanName, u_int16_t vlanId, enum smi_vlan_state vlanState, enum smi_vlan_type vlanType)`

Adds a vlan to specified bridge. smi\_vlan\_add

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *bridgeId* Bridge Name
- ← *vlanName* Vlan Name

- ← ***vlanId*** Vlan ID. Range is <SMI\_VLAN\_ID\_START-SMI\_VLAN\_ID\_END>
- ← ***vlanState*** VLAN state, including:-
  - SMI\_VLAN\_INVALID - This is an INVALID state, so it should not be used.
  - SMI\_VLAN\_DISABLED - VLAN is under the suspended state. There is no VLAN tagging/untagging done.
  - SMI\_VLAN\_ACTIVE - VLAN is under active state. This should be passed as a parameter by the user.
- ← ***type*** Vlan type, including:-
  - VLAN\_CVLAN
  - VLAN\_SVLAN

**Returns:**

0 in case of success, otherwise one of the following errors  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLLEN  
 SMI\_INVALID\_VAL

**4.1.2.26** `int smi_vlan_add_all_except_vid (struct smiclient_globals * azg, int vrId, char * ifName, enum smi_vlan_port_mode vlanPortMode, enum smi_vlan_port_mode vlanPortSubMode, struct smi_vlan_bmp * excludeBmp, enum smi_vlan_egress_type egressType, enum smi_vlan_add_opt vlanAddOpt)`

This API provides the functionality to add all VLANs (except a specified VLAN) to a trunk, hybrid or provider network port. The different type of VLAN add options include one of the following:-

SMI\_VLAN\_CONFIGURED\_ALL - To configure all the VLANs.

SMI\_VLAN\_CONFIGURED\_NONE - To unconfigure all the VLANs except specified VLANs.

SMI\_VLAN\_CONFIGURED\_SPECIFIC - To configure all the VLANs except specified VLANs. `smi_vlan_add_all_except_vid`

**Parameters:**

- ← ***azg*** Pointer to smiclient\_globals structure
- ← ***ifName*** Interface Name
- ← ***vlanPortMode*** VLAN port mode, including:-
  - SMI\_VLAN\_PORT\_MODE\_INVALID
  - SMI\_VLAN\_PORT\_MODE\_ACCESS
  - SMI\_VLAN\_PORT\_MODE\_HYBRID
  - SMI\_VLAN\_PORT\_MODE\_TRUNK
  - SMI\_VLAN\_PORT\_MODE\_CE
  - SMI\_VLAN\_PORT\_MODE\_CN

- SMI\_VLAN\_PORT\_MODE\_PN
- SMI\_VLAN\_PORT\_MODE\_PE
- ← **vlanPortSubMode** Sub-mode of a VLAN port
- ← **excludeBmp** Bitmap of VLANs to be excluded
- ← **egressType** Type of egress, including:-
  - SMI\_FRAME\_TYPE\_UNTAGGED
  - SMI\_FRAME\_TYPE\_TAGGED
- ← **vlanAddOpt** Bitmap of VLANs to be excluded:-
  - SMI\_VLAN\_CONFIGURED\_ALL=0
  - SMI\_VLAN\_CONFIGURED\_NONE
  - SMI\_VLAN\_CONFIGURED\_SPECIFIC
- ← **egressTypeBmp** Bitmap of the egressType for the corresponding VLAN, including: SMI\_VLAN\_EGRESS\_UNTAGGED (0), SMI\_VLAN\_EGRESS\_TAGGED (1)
- ← **successBmp** Bitmap of the VLAN that was successfully added to the port. Before invoking this API, the user must allocate memory for this parameter

**Returns:**

0 in case of success, otherwise SMI\_ERROR, SMI\_ERROR\_NULL\_STRING, SMI\_INVALID\_STRLEN, SMI\_INVALID\_VAL, NSM\_VLAN\_ERR\_IFP\_NOT\_BOUND, NSM\_VLAN\_ERR\_INVALID\_MODE, NSM\_VLAN\_ERR\_GENERAL

**4.1.2.27** `int smi_vlan_add_vlan_to_port (struct smiclient_globals * azg, int vrid, char * ifName, struct smi_vlan_bmp * vlanBmp, struct smi_vlan_bmp * egressTypeBmp, struct smi_vlan_bmp * successBmp)`

This API adds the VLANs to the given interface port. smi\_vlan\_add\_vlan\_to\_port

**Parameters:**

- ← **azg** Pointer to smiclient\_globals structure
- ← **ifName** Interface Name
- ← **vlanBmp** Bitmap of the VLAN IDs to be deleted
- ← **egressTypeBmp** Bitmap of the egressType for the corresponding VLAN, including:
  - SMI\_VLAN\_EGRESS\_UNTAGGED (0)
  - SMI\_VLAN\_EGRESS\_TAGGED (1)
- ← **successBmp** Bitmap of the VLAN that was successfully added to the port. Before invoking this API, the user must allocate memory for this parameter

**Returns:**

0 in case of success, otherwise  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN

#### 4.1.2.28 `int smi_vlan_api_get_port_mode (struct smiclient_globals * azg, int vrId, char * ifName, enum smi_vlan_port_mode * vlanPortMode, enum smi_vlan_port_mode * vlanPortSubMode)`

This API retrieves the mode and submode that were configured on a VLAN interface. `smi_vlan_api_get_port_mode`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface Name
- *vlanPortMode* VLAN port mode, which stores the retrieved mode value.
- *vlanPortSubMode* VLAN port submode, which stores the retrieved submode value.

##### Returns:

- 0 in case of success, otherwise
- `SMI_ERROR`
- `SMI_ERROR_NULL_STRING`
- `SMI_INVALID_STRLEN`
- `SMI_INVALID_VAL`

#### 4.1.2.29 `int smi_vlan_api_set_port_mode (struct smiclient_globals * azg, int vrId, char * ifName, enum smi_vlan_port_mode vlanPortMode, enum smi_vlan_port_mode vlanPortSubMode)`

This API sets the mode and sub mode for a port on a VLAN. A user will set the modes on a port to know what type of traffic it carries; for example, if the traffic is customer network, provider network, or etc. The user should make sure that the corresponding VLAN is already configured. `smi_vlan_api_set_port_mode`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface Name
- ← *vlanPortMode* VLAN mode of a port
- ← *vlanPortSubMode* VLAN submode of a port. This is applicable for customer ports in the provider

##### Returns:

- 0 in case of success, otherwise
- `SMI_ERROR`
- `SMI_ERROR_NULL_STRING`
- `SMI_INVALID_STRLEN`
- `SMI_INVALID_VAL`

#### 4.1.2.30 `int smi_vlan_api_set_portmode (struct smiclient_globals * azg, int vrId, char * ifName, enum smi_vlan_port_mode vlanPortMode)`

This API provides the functionality to set port mode . `smi_vlan_api_set_portmode`

##### Parameters:

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name
- ← *vlanPortMode* Interface Port Mode
  - 7 SMI\_VLAN\_PORT\_MODE\_PN
  - 8 SMI\_VLAN\_PORT\_MODE\_CNP
  - 10 SMI\_VLAN\_PORT\_MODE\_PIP
  - 11 SMI\_VLAN\_PORT\_MODE\_CBP
  - 12 SMI\_VLAN\_PORT\_MODE\_UAP
  - 13 SMI\_VLAN\_PORT\_MODE\_CAP
  - 14 SMI\_VLAN\_PORT\_MODE\_SBP

##### Returns:

- 0 in case of success, otherwise one of the following error codes
- SMI\_ERROR
- SMI\_INVALID\_STRLEN

#### 4.1.2.31 `int smi_vlan_api_set_switchport_mode (struct smiclient_globals * azg, int vrId, char * ifName, enum smi_vlan_port_mode vlanPortMode)`

This API provides the functionality to set the switchport port mode . `smi_vlan_api_set_switchport_mode`

##### Parameters:

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name
- ← *vlanPortMode* Interface Port Mode
  - 1 SMI\_VLAN\_PORT\_MODE\_ACCESS
  - 2 SMI\_VLAN\_PORT\_MODE\_HYBRID
  - 3 SMI\_VLAN\_PORT\_MODE\_TRUNK

##### Returns:

- 0 in case of success, otherwise one of the following error codes
- SMI\_ERROR
- SMI\_INVALID\_STRLEN

#### 4.1.2.32 `s_int32_t smi_vlan_clear_hybrid_port (struct smiclient_globals * azg, int vrId, char * ifName)`

This API provides the functionality to remove trunk port. `smi_vlan_clear_hybrid_port`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface name

##### Returns:

0 in case of success, otherwise one of the following error codes  
`SMI_ERROR`  
`SMI_INVALID_STRLEN`

#### 4.1.2.33 `int smi_vlan_clear_port (struct smiclient_globals * azg, int vrId, char * ifName)`

This API clears the VLAN configurations from an interface port, except VLAN 1. For a hybrid/access port, the default VID resets to VLAN 1. `smi_vlan_clear_port`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface Name

##### Returns:

0 in case of success, otherwise  
`SMI_ERROR`  
`SMI_ERROR_NULL_STRING`  
`SMI_INVALID_STRLEN`

#### 4.1.2.34 `s_int32_t smi_vlan_clear_trunk_port (struct smiclient_globals * azg, int vrId, char * ifName)`

This API provides the functionality to remove trunk port. `smi_vlan_clear_trunk_port`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface name

##### Returns:

0 in case of success, otherwise one of the following error codes  
`SMI_ERROR`  
`SMI_INVALID_STRLEN`

#### 4.1.2.35 `int smi_vlan_delete (struct smiclient_globals * azg, int vrId, char * bridgeId, u_int16_t vlanId, enum smi_vlan_type vlanType)`

Remove a vlan from specified bridge. `smi_vlan_delete`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *bridgeId* Bridge Name
- ← *vlanId* Vlan ID. Range is <SMI\_VLAN\_ID\_START-SMI\_VLAN\_ID\_END>. VLAN 1 cannot be deleted.
- ← *vlanType* Vlan type include:-
  - VLAN\_CVLAN - VLAN with managed switch mode. Provides the monitoring of traffic pass through a particular port.
  - VLAN\_SVLAN - VLAN with metro switch mode, Used by telecom/service providers to provide Ethernet features such as, OAM, Double VLAN, QOS, etc.

##### Returns:

- 0 in case of success, otherwise one of the following errors.
- SMI\_INVALID\_STRLEN
- SMI\_INVALID\_VAL
- SMI\_ERROR

#### 4.1.2.36 `int smi_vlan_delete_vlan_from_port (struct smiclient_globals * azg, int vrId, char * ifName, struct smi_vlan_bmp * vlanBmp, struct smi_vlan_bmp * successBmp)`

This API deletes the VLANs that were added to a given interface name. `smi_vlan_delete_vlan_from_port`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface Name
- ← *vlanBmp* Bitmap of the VLAN IDs to be deleted
- ← *successBmp* Bitmap of the VLAN that was successfully added to the port. Before invoking this API, the user must allocate memory for this parameter

##### Returns:

- 0 in case of success, otherwise SMI\_ERROR

#### 4.1.2.37 `int smi_vlan_get_acceptable_frame_type (struct smiclient_globals * azg, int vrId, char * ifName, int * acceptableFrameType)`

This API provides the functionality to retrieve the type of acceptable frames that were configured on a VLAN port, such as a VLAN untagged frame, VLAN tagged frame or all. `smi_vlan_get_acceptable_frame_type`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface Name
- *acceptableFrameType* VLAN Acceptable frame type (that is, untagged, tagged and all).

##### Returns:

0 in case of success, otherwise  
`SMI_ERROR`  
`SMI_ERROR_NULL_STRING`  
`SMI_INVALID_STRLEN`  
`SMI_INVALID_VAL`

#### 4.1.2.38 `int smi_vlan_get_default_vid (struct smiclient_globals * azg, int vrId, char * ifName, u_int16_t * vlanId)`

API provides the functionality to configure a default VLAN identifier on an interface port. `smi_vlan_get_default_vid`

##### Parameters:

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface Name
- *vlanId* An integer pointer variable, which stores the retrieved default VLAN ID. Before invoking this API, the user must allocate memory for this parameter.

##### Returns:

0 in case of success, otherwise  
`SMI_ERROR`  
`SMI_ERROR_NULL_STRING`

#### 4.1.2.39 `int smi_vlan_get_ingress_filter (struct smiclient_globals * azg, int vrId, char * ifName, enum smi_vlan_port_mode * vlanPortMode, enum smi_vlan_port_mode * vlanPortSubMode, enum smi_vlan_port_ingress_filter * vlanPortIngressFilter)`

This API gets the ingress filtering status of a VLAN port by providing the functionality to retrieve filtering status on ingress side, such as enabled or disabled. It also gets



the mode and the submode values along with the status of ingress filtering of a port.  
 smi\_vlan\_get\_ingress\_filter

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface Name
- *vlanPortMode* Pointer to the smi\_vlan\_port\_mode enum, which stores the retrieved mode value
- *vlanPortSubMode* The smi\_vlan\_port\_mode enum, which stores the retrieved submode value
- *vlanPortIngressFilter* The smi\_vlan\_port\_ingress\_filter enum, which stores the retrieved status of ingress filtering like if it is enabled or disabled. Before invoking this API, the user must allocate memory for this parameter

**Returns:**

0 in case of success, otherwise  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN  
 SMI\_INVALID\_VAL

**4.1.2.40 int smi\_vlan\_if\_get (struct smiclient\_globals \* azg, int vrId, char \* ifName, struct smi\_if\_vlan\_info \* vlanInfo)**

This API gets the VLAN information configured on a given interface. smi\_vlan\_if\_get

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface Name
- *vlanInfo* VLAN related information for a particular interface. Before invoking this API, the user must allocate memory for this parameter

**Returns:**

0 in case of success, otherwise one of the following error codes  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN  
 SMI\_INVALID\_VAL  
 NSM\_VLAN\_ERR\_BRIDGE\_NOT\_FOUND

**4.1.2.41 int smi\_vlan\_range\_add (struct smiclient\_globals \* azg, int vrId, char \* bridgeId, u\_int16\_t lowerVlan, u\_int16\_t higherVlan, enum smi\_vlan\_state vlanState, enum smi\_vlan\_type vlanType)**

Adds a range of vlan to the specified bridge. smi\_vlan\_range\_add

**Parameters:**

- ← **azg** Pointer to smiclient\_globals structure
- ← **bridgeId** Bridge Name
- ← **vlanName** Vlan Name
- ← **lowerVlan** Lower VLAN identifier of the range.
- ← **higherVlan** Higher VLAN identifier of the range.
- ← **vlanState** VLAN state, including:-
  - SMI\_VLAN\_INVALID - This is an INVALID state, so it should not be used.
  - SMI\_VLAN\_DISABLED - VLAN is under the suspended state. There is no VLAN tagging/untagging done.
  - SMI\_VLAN\_ACTIVE - VLAN is under active state. This should be passed as a parameter by the user.
- ← **vlanType** Vlan type include:-
  - VLAN\_CVLAN - VLAN with managed switch mode. Provides the monitoring of traffic pass through a particular port.
  - VLAN\_SVLAN - VLAN with metro switch mode, Used by telecom/service providers to provide Ethernet features such as, OAM, Double VLAN, QOS, etc.

**Returns:**

- 0 in case of success, otherwise
- SMI\_INVALID\_STRLEN
- SMI\_INVALID\_VAL
- SMI\_ERROR

**4.1.2.42** `int smi_vlan_range_del (struct smiclient_globals * azg, int vrId, char * bridgeId, u_int16_t lowerVlan, u_int16_t higherVlan, enum smi_vlan_type vlanType)`

Remove a range of vlan from the specified bridge. smi\_vlan\_range\_del

**Parameters:**

- ← **azg** Pointer to smiclient\_globals structure
- ← **bridgeId** Bridge Name
- ← **lowerVlan** lower index of the range
- ← **higherVlan** higher index of the range
- ← **vlanType** Vlan type include:-

VLAN\_CVLAN - VLAN with managed switch mode. Provides the monitoring of traffic pass through a particular port.

VLAN\_SVLAN - VLAN with metro switch mode, Used by telecom/service providers to provide Ethernet features such as, OAM, Double VLAN, QOS, etc.

**Returns:**

0 in case of success, otherwise  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN  
 SMI\_INVALID\_VAL

#### 4.1.2.43 int smi\_vlan\_set\_acceptable\_frame\_type (struct smiclient\_globals \* azg, int vrId, char \* ifName, enum smi\_vlan\_port\_mode vlanPortMode, enum smi\_acceptable\_frame\_type frameType)

This API sets the acceptable frame type for the VLAN port by providing the functionality to configure an acceptable frame type for a VLAN interface and mode. smi\_vlan\_set\_acceptable\_frame\_type

**Parameters:**

← *azg* Pointer to smiclient\_globals structure  
 ← *ifName* Interface Name  
 ← *vlanPortMode* VLAN port mode, which stores the retrieved mode value.  
 ← *frameType* VLAN Acceptable frame type (that is, untagged, tagged and all).

**Returns:**

0 in case of success, otherwise  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN  
 SMI\_INVALID\_VAL

#### 4.1.2.44 int smi\_vlan\_set\_access\_port\_vlan (struct smiclient\_globals \* azg, int vrId, char \* ifName, u\_int16\_t vlanId)

This API provides the functionality to allowed access port to vlan. smi\_vlan\_set\_access\_port\_vlan

**Parameters:**

← *azg* Pointer to smiclient\_globals structure  
 ← *ifName* Interface name  
 ← *vlanId* Vlan ID

**Returns:**

0 in case of success, otherwise one of the following error codes  
 SMI\_ERROR  
 SMI\_INVALID\_STRLEN

#### 4.1.2.45 **int smi\_vlan\_set\_default\_vid (struct smiclient\_globals \* azg, int vrid, char \* ifName, u\_int16\_t vlanId)**

API provides the functionality to configure a default VLAN identifier on an interface port. smi\_vlan\_set\_default\_vid

##### Parameters:

- ← **azg** Pointer to smiclient\_globals structure
- ← **ifName** Interface Name
- ← **vlanId** Default VLAN identifier to be set, which is the type 16-bit unsigned integer.

##### Returns:

0 in case of success, otherwise  
 SMI\_ERROR  
 SMI\_ERROR\_NULL\_STRING  
 SMI\_INVALID\_STRLEN  
 SMI\_INVALID\_VAL

#### 4.1.2.46 **int smi\_vlan\_set\_hybrid\_port\_vlan (struct smiclient\_globals \* azg, int vrid, char \* ifName, u\_int16\_t vlanId)**

This API provides the functionality to allowed hybrid port to vlan. smi\_vlan\_set\_hybrid\_port\_vlan

##### Parameters:

- ← **azg** Pointer to smiclient\_globals structure
- ← **ifName** Interface name
- ← **vlanId** Vlan ID

##### Returns:

0 in case of success, otherwise one of the following error codes  
 SMI\_ERROR  
 SMI\_INVALID\_STRLEN

#### 4.1.2.47 **int smi\_vlan\_set\_ingress\_filter (struct smiclient\_globals \* azg, int vrid, char \* ifName, enum smi\_vlan\_port\_ingress\_filter vlanPortIngressFilter)**

This API sets the ingress filtering on a VLAN port. It provides the functionality for enabling/disabling the filtering for an incoming frame on a particular VLAN port. This API will look for what is the acceptable particular frame type defined for a particular mode and enable the filtering for the same, so that the rest of the frames are dropped. If the API is invoked with disable flag, then the filtering of the ingress frames will be stopped. smi\_vlan\_set\_ingress\_filter

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface Name
- ← *vlanPortIngressFilter* Enum variable. It holds the enable/disable flag for ingress filtering.

**Returns:**

0 in case of success, otherwise SMI\_ERROR

**4.1.2.48 int smi\_vlan\_unset\_access\_hybrid\_port\_vlan (struct smiclient\_globals \* azg, int vrId, char \* ifname, int vlanId, int vlanPortMode, int modeFlag)**

This API provides the functionality to unset access/hybrid port vlan. smi\_vlan\_unset\_access\_hybrid\_port\_vlan

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name
- ← *vlanId*
- ← *vlanportMode* mode of port
- ← *disableFlag* access/hybrid

**Returns:**

0 in case of success, otherwise one of the following error codes  
SMI\_ERROR  
SMI\_INVALID\_STRLEN

**4.1.2.49 int smi\_vlan\_unset\_access\_port\_vlan (struct smiclient\_globals \* azg, int vrId, char \* ifName)**

This API provides the functionality to unset access port vlan. smi\_vlan\_unset\_access\_port\_vlan

**Parameters:**

- ← *azg* Pointer to smiclient\_globals structure
- ← *ifName* Interface name

**Returns:**

0 in case of success, otherwise one of the following error codes  
SMI\_ERROR  
SMI\_INVALID\_STRLEN

**4.1.2.50** `int smi_vlan_unset_hybrid_port_vlan (struct smiclient_globals * azg,  
int vrId, char * ifName)`

This API provides the functionality to unset hybrid port vlan. `smi_vlan_unset_hybrid_port_vlan`

**Parameters:**

- ← *azg* Pointer to `smiclient_globals` structure
- ← *ifName* Interface name

**Returns:**

- 0 in case of success, otherwise one of the following error codes
- `SMI_ERROR`
- `SMI_INVALID_STRLEN`

## 4.2 smi\_vlan\_msg.h File Reference

Defines the data structure used by VLAN SMI APIs. `#include "smi_message.h"`

### Data Structures

- struct [smi\\_if\\_vlan\\_info](#)
- struct [smi\\_bridge](#)
- struct [smi\\_vlan\\_summ](#)
- struct [smi\\_bridge\\_vlan\\_summ](#)
- struct [smi\\_vlan\\_info](#)
- struct [smi\\_vlan\\_info\\_list](#)
- struct [smi\\_user\\_regen\\_prio](#)
- struct [smi\\_if\\_swport\\_br](#)
- struct [smi\\_if\\_swport\\_br\\_list](#)
- struct [smi\\_traffic\\_class\\_table](#)
- struct [smi\\_msg\\_vlan](#)

### Defines

- `#define SMI_MSG_VLAN_SIZE 4`
- `#define SMI_VLAN_ID_START 1`
- `#define SMI_VLAN_ID_END 4094`
- `#define SMI_NSM_VLAN_NONE 0`
- `#define SMI_NSM_VLAN_DEFAULT_VID 1`
- `#define SMI_NSM_VLAN_ALL SMI_VLAN_ID_END + 1`
- `#define SMI_BRIDGE_GROUP_MIN 1`
- `#define SMI_BRIDGE_GROUP_MAX 32`
- `#define VLAN_NUM_TRAFFIC_CLASS_VALUE_MAX 8`
- `#define VLAN_NUM_TRAFFIC_CLASS_VALUE_MIN 1`
- `#define VLAN_TRAFFIC_CLASS_VALUE_MAX 7`
- `#define VLAN_TRAFFIC_CLASS_VALUE_MIN 0`
- `#define VLAN_STATE_ENABLE 1`
- `#define VLAN_STATE_DISABLE 0`
- `#define SMI_BRIDGE_MIN_VALUE 1`
- `#define SMI_BRIDGE_MAX_VALUE 32`
- `#define SMI_VLAN_MTU_MIN 0`
- `#define SMI_GVRP_ENABLED 1`
- `#define SMI_GVRP_DISABLED 0`
- `#define SMI_GMRP_ENABLED 1`
- `#define SMI_GMRP_DISABLED 0`
- `#define SMI_BRIDGE_MAX_TRAFFIC_CLASS 8`
- `#define SMI_BRIDGE_MAX_USER_PRIO 7`
- `#define VLAN_TRAFFIC_CLASS_VALUE_MAX 7`

- **#define VLAN\_TRAFFIC\_CLASS\_VALUE\_MIN 0**
- **#define SMI\_HAL\_BRIDGE\_MIN\_USER\_PRIO 0**
- **#define SMI\_HAL\_BRIDGE\_MAX\_USER\_PRIO 7**
- **#define SMI\_HAL\_BRIDGE\_MIN\_TRAFFIC\_CLASS 1**
- **#define SMI\_HAL\_BRIDGE\_MAX\_TRAFFIC\_CLASS 8**
- **#define SMI\_VLAN\_ENABLE\_INGRESS\_FILTER (1 << 0)**
- **#define SMI\_VLAN\_ACCEPTABLE\_FRAME\_TYPE\_TAGGED (1 << 1)**
- **#define SMI\_VLAN\_ACCEPTABLE\_FRAME\_TYPE\_UNTAGGED (1 << 2)**
- **#define SMI\_BRIDGE\_AGEING\_DEFAULT 300**
- **#define SMI\_LEARNING\_BRIDGE\_SET 1**
- **#define SMI\_LEARNING\_BRIDGE\_UNSET 0**
- **#define SMI\_VLAN\_NAMSIZ 32**
- **#define SMI\_VLAN\_CTYPE\_BR\_NAME 0**
- **#define SMI\_VLAN\_CTYPE\_VLAN\_NAME 1**
- **#define SMI\_VLAN\_CTYPE\_VLAN\_ID 2**
- **#define SMI\_VLAN\_CTYPE\_VLAN\_STATE 3**
- **#define SMI\_VLAN\_CTYPE\_VLAN\_TYPE 4**
- **#define SMI\_VLAN\_CTYPE\_PORT\_MODE 5**
- **#define SMI\_VLAN\_CTYPE\_PORT\_SUBMODE 6**
- **#define SMI\_VLAN\_CTYPE\_IF\_NAME 7**
- **#define SMI\_VLAN\_CTYPE\_ACC\_FRAME\_TYPE 8**
- **#define SMI\_VLAN\_CTYPE\_INGRESS\_FILTER 9**
- **#define SMI\_VLAN\_CTYPE\_EGRESS\_TYPE 10**
- **#define SMI\_VLAN\_CTYPE\_BITMAP 11**
- **#define SMI\_VLAN\_CTYPE\_NATIVE\_VLAN 12**
- **#define SMI\_VLAN\_CTYPE\_VLAN\_INFO 13**
- **#define SMI\_VLAN\_CTYPE\_IF\_VLAN\_INFO 14**
- **#define SMI\_VLAN\_CTYPE\_BR\_INFO 15**
- **#define SMI\_VLAN\_CTYPE\_BR\_PROTO 16**
- **#define SMI\_VLAN\_CTYPE\_BR\_PROTO\_PROCESS 17**
- **#define SMI\_VLAN\_CTYPE\_EGRESS\_TYPE\_BMAP 18**
- **#define SMI\_VLAN\_CTYPE\_PORT\_BMAP 19**
- **#define SMI\_VLAN\_CTYPE\_PORT\_ETHER\_TYPE 20**
- **#define SMI\_NSM\_SWITCH 21**
- **#define SMI\_VLAN\_ADD\_OPT 22**
- **#define SMI\_VLAN\_CTYPE\_LOWER\_VLAN\_ID 23**
- **#define SMI\_VLAN\_CTYPE\_HIGHER\_VLAN\_ID 24**
- **#define SMI\_VLAN\_INFO\_LIST 25**
- **#define SMI\_VLAN\_SUMM 26**
- **#define SMI\_VLAN\_CTYPE\_VR\_ID 27**
- **#define SMI\_VLAN\_CTYPE\_EPS\_ID 28**
- **#define SMI\_VLAN\_CTYPE\_NUM\_TRAFFIC\_CLASSES 29**
- **#define SMI\_VLAN\_CTYPE\_EXTENDED\_1 31**
- **#define SMI\_VLAN\_CTYPE\_TRAFFIC\_CLASS\_VALUE\_MAX 0**
- **#define SMI\_VLAN\_CTYPE\_REGEN\_USER\_PRIORITY 1**



- `#define SMI_VLAN_CTYPE_TRAFFIC_CLASS_TABLE 2`
- `#define SMI_VLAN_CTYPE_USER_REGEN_PRIO 3`
- `#define SMI_VLAN_CTYPE_IF_SWPORT_BR_LIST 4`
- `#define SMI_BRIDGE_CTYPE_VLAN_SUMM 5`
- `#define SMI_VLAN_CTYPE_USER_PRIORITY 6`
- `#define SMI_VLAN_CTYPE_RANGE_STRING 7`

## Enumerations

- enum `smi_vlan_trunk_allow` { `SMI_VLAN_NO_TRUNK_ALLOW` = 0, `SMI_VLAN_TRUNK_ALLOW` }
- enum `smi_vlan_packet_type` { `SMI_VLAN_PACKET_UNTAGGED` = 0, `SMI_VLAN_PACKET_TAGGED` }
- enum `smi_vlan_state` { `SMI_VLAN_INVALID`, `SMI_VLAN_DISABLED`, `SMI_VLAN_ACTIVE` }
- enum `smi_vlan_egress_type` { `SMI_VLAN_EGRESS_UNTAGGED` = 0, `SMI_VLAN_EGRESS_TAGGED` = 1 }
- enum `smi_vlan_type` { `VLAN_CVLAN`, `VLAN_SVLAN` }
- enum `smi_vlan_add_opt` { `SMI_VLAN_CONFIGURED_ALL` = 0, `SMI_VLAN_CONFIGURED_NONE`, `SMI_VLAN_CONFIGURED_SPECIFIC` }
- enum `smi_acceptable_frame_type` { `SMI_FRAME_TYPE_UNTAGGED`, `SMI_FRAME_TYPE_TAGGED`, `SMI_FRAME_TYPE_ALL` }
- enum `smi_vlan_port_ingress_filter` { `SMI_VLAN_PORT_DISABLE_INGRESS_FILTER`, `SMI_VLAN_PORT_ENABLE_INGRESS_FILTER` }
- enum `smi_topology` { `SMI_TOPOLOGY_NONE`, `SMI_TOPOLOGY_RING` }
- enum `smi_bridge_proto` {  
`SMI_PROTO_STP`, `SMI_PROTO_RSTP`, `SMI_PROTO_MSTP`, `SMI_PROTO_GMRP`,  
`SMI_PROTO_GVRP`, `SMI_PROTO_MMRP`, `SMI_PROTO_MVRP`, `SMI_PROTO_LACP`,  
`SMI_PROTO_DOT1X`, `SMI_PROTO_LLDP`, `SMI_PROTO_CFM`, `SMI_PROTO_TRILL`,  
`SMI_PROTO_SPB`, `SMI_PROTO_MAX` }
- enum `smi_bridge_proto_process` { `SMI_PROTO_PROCESS_PEER`, `SMI_PROTO_PROCESS_TUNNEL`, `SMI_PROTO_PROCESS_DISCARD`, `SMI_PROTO_PROCESS_MAX` }

## Functions

- void `smi_vlan_dump` (struct `lib_globals` \*zg, struct `smi_msg_vlan` \*msg)
- int `smi_encode_vlan_msg` (u\_char \*\*pnt, u\_int16\_t \*size, struct `smi_msg_vlan` \*msg)

- int **smi\_decode\_vlan\_msg** (u\_char \*\*pnt, u\_int16\_t \*size, struct [smi\\_msg\\_vlan](#) \*msg)
- int **smi\_parse\_vlan** (u\_char \*\*, u\_int16\_t \*, struct smi\_msg\_header \*, void \*, SMI\_CALLBACK)

#### 4.2.1 Detailed Description

Defines the data structure used by VLAN SMI APIs.

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