

Trieu Ngoc Phan

Software Developer



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About Me

Được đào tạo với nền tảng điện tử viễn thông với chuyên ngành điển tử tạo nên sự thích thú và niềm đam mê trong việc xây dựng các hệ thống IoT hay các hệ thống Embedded nhằm tạo nên các hệ thống thông minh giúp cho hoạt động của con người.

Career Objectives

Seeking a job opportunity for an entry level position as a software engineer for improving skills of building embedded system and IoT system.

On-going Courses

Linux System Programming Techniques & Concepts (24%)

Microsoft Azure Fundamentals (20%)

The Complete Python Pro Bootcamp (15%)

Language

English: Professional Working Proficiency

EXPERIENCE

Software Developer FPT Software – Da Nang

06/2021 - Present

- Making C++ projects base on OOP model and learned Unit Socket protocol for Embedded System Programming.
- Learned **Objective-C** programming for iOS Application programming.
- Created GUI Application to manage database using Qt.
- Built Automotive Embedded System using **CAN bus protocol** with **Boost Asia** library for communicating between physical devices on car through **Linux Kernel.**
- Designed layout using Java Script and using MVC model for processing.
- Writing automation test for system using VBA language.
- Implement network inside car following OSI (Open System Interconnection)
- Fixing memory leak issues

EDUCATION

B.S in Electronic and Telecommunication

09/2017-06/2022

Da Nang University of Science and Technology (DUT)

GPA: 7.1, **Capstone**: Industrial Zone Environment Monitoring and Controlling System

- Coursework: Computer Architecture, C/C++ Programming Languages, FPGA, Image Processing, Circuit Analysis
- Projects:

Swift Birds Monitoring System (Tech stack: MQTT, Node-red, Python, C/C++) Water Level Monitoring System (Tech stack: STM32F4, C/C++) Design ALU 8-bit (Tech stack: FPGA, VHDL)

SKILLS

Programming Languages

- C+-
- Java Script
- Python
- VBA

Technical

- MQTT/LORA
- Network/Unit Socket
- Linux/Docker
- Git
- VS Code/Visual Studio
- Salite

Professional

- Collaboration
- Communicating
- Problem solving
- Adaptability
- Self-learning

CERTIFICATE

Linux basic (Udemy)

Linux device driver programmer (Udemy)

Practical OpenGL and GLSL shaders fundamentals with C++ (Udemy)

Fundamental of Java Script Programming (Udemy)

PERSONAL TRAINING

- Solved 61 problems (including easy, medium and hard level) on LeetCode
- Solved over 60 problems on CodeSignal and continuing to solve