Supreme Edition
S5 Controls

Snap
Enable Snap
Snap (**Shift**)
Toggle Scratch Mode

Quantize
Enable Quantize
Quantize (**Shift**)
Enable Clock Metronome

FX Controls
FX Controls of the selected FX Unit
Note: Select the FX Unit you want to control n the FX Settings View

FX Assign Left/Right
Assign FX Unit 1/2 to channel
FX Assign Left/Right (**Shift**)
Assign FX Unit 3/4 to channel
Note: Only if 4 FX Units Mode is enabled
FX Assign Left/Right (**Shift**)
Cycle Mixer FX of the channel
Note: Only if 4 FX Units Mode is disabled

Browse / Browse (Shift)
1 BPM / 0.01 BPM / Waveform Zoom / Traktor Pro WF Zoom
Back (Hold)
Reset tempo (**Note:** Only if Browse is BPM)
Deck (Shift)
FX Settings View

Hotcue
Hotcue Mode
Hotcue (**Shift**)
Default Loop Mode / Advanced Loop Mode / Loop Roll Mode / Tone Play

Freeze / Freeze (Shift)
Freeze Mode / Effects Mode

Remix
Stems Mode / Legacy Remix Mode / Remix Mode
Remix (Shift)
Sequencer Mode

Flux
Flux Mode
Flux (Hold) (Shift)
Reverse Play / Flux Reverse Play (**Note:** Depends of the Flux State)

Loop Mode (Default)

Turn	**Push**
Loop Size	Set AutoLoop
Turn (**Shift**)	**Push** (**Shift**)
Move	Active

Sequencer Mode (Enabled when you enter Sequencer Mode)

Turn	**Push**
Modify current slot Pattern Size	Enable Step Sequencer
Turn (**Shift**)	**Push** (**Shift**)
Modify all Patterns sizes	

Slicer Mode (Enabled when you hold Freeze Button)

Turn
Modify beats per slice on current deck

Remix Mode (Enabled when you hold Remix Button)

Turn
Modify Remix Capture Source on current Remix Deck
Push
Enable Pattern Recorder

Browse Mode (Enabled in Browser View)

Turn / Turn (Shift)
Seek through Preview Player / Select Sorting
Push / Push (Shift)
Load/Play Preview Player / Change Sort Order

Play (Shift)
Time Code / KeyLock (with Reset) / KeyLock (without Reset) / Vinyl Break

Cue / Cue (Shift)
CUE / CUP / Restart

Sync
BeatSync / TempoSync (**Note:** Depends on Traktor settings)

Sync (Shift)
Set as Master

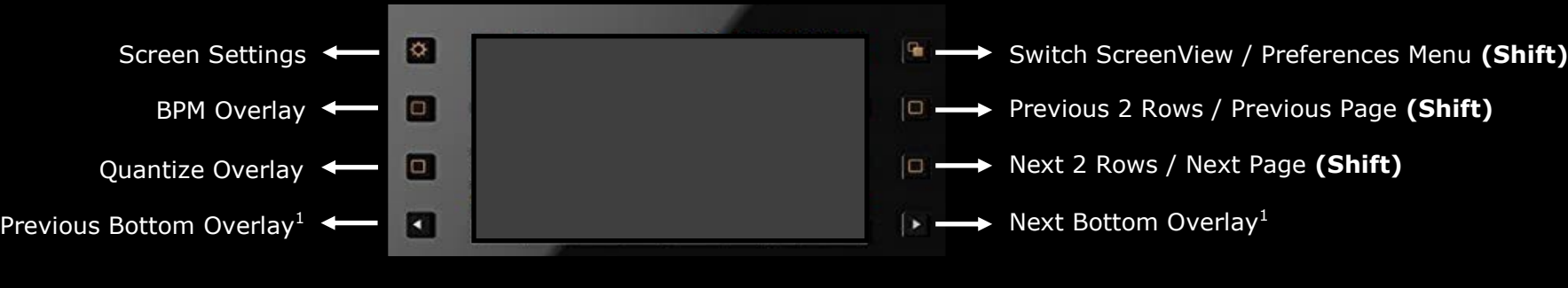**Sync (Hold)**
Key Sync (**Note:** Only if Internal Clock isn't master)

Supreme Edition
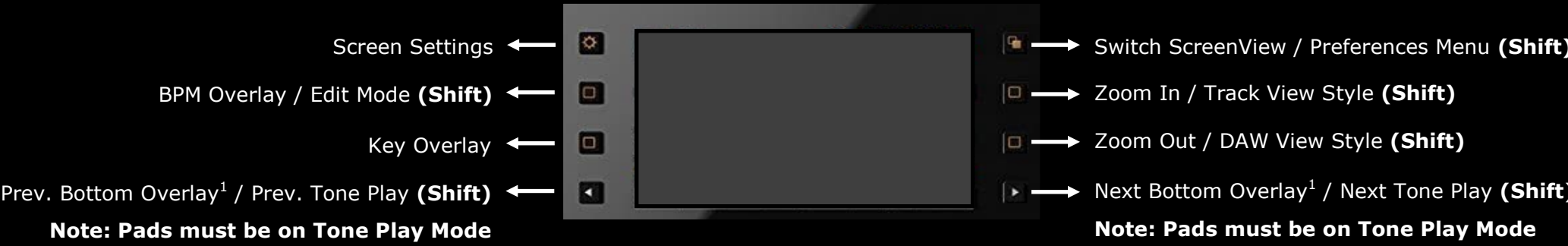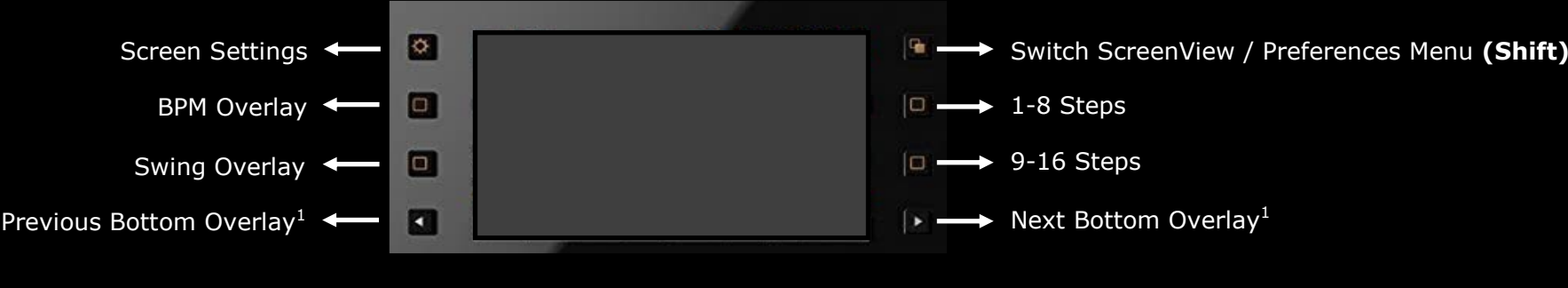## Screen & Pads

Track Deck View

Screen Settings ←
BPM Overlay / Edit Mode **(Shift)** ←
Key Overlay ←
Prev. Bottom Overlay[1] / Prev. Tone Play **(Shift)** ←
Note: Pads must be on Tone Play Mode

→ Switch ScreenView / Preferences Menu **(Shift)**
→ Zoom In / Traktor Zoom In **(Shift)**
→ Zoom Out / Traktor Zoom Out **(Shift)**
→ Next Bottom Overlay[1] / Next Tone Play **(Shift)**
Note: Pads must be on Tone Play Mode

Remix Deck View

Screen Settings ←
BPM Overlay ←
Quantize Overlay ←
Previous Bottom Overlay[1] ←

→ Switch ScreenView / Preferences Menu **(Shift)**
→ Previous 2 Rows / Previous Page **(Shift)**
→ Next 2 Rows / Next Page **(Shift)**
→ Next Bottom Overlay[1]

Stem Deck View

Screen Settings ←
BPM Overlay / Edit Mode **(Shift)** ←
Key Overlay ←
Prev. Bottom Overlay[1] / Prev. Tone Play **(Shift)** ←
Note: Pads must be on Tone Play Mode

→ Switch ScreenView / Preferences Menu **(Shift)**
→ Zoom In / Track View Style **(Shift)**
→ Zoom Out / DAW View Style **(Shift)**
→ Next Bottom Overlay[1] / Next Tone Play **(Shift)**
Note: Pads must be on Tone Play Mode

Sequencer View

Screen Settings ←
BPM Overlay ←
Swing Overlay ←
Previous Bottom Overlay[1] ←

→ Switch ScreenView / Preferences Menu **(Shift)**
→ 1-8 Steps
→ 9-16 Steps
→ Next Bottom Overlay[1]

[1]Previous and Next Overlay will only work if there are Bottom Overlays to switch to.

Edit View

Screen Settings ←
Lock Grid ←
Enable Tick (Metronome) ←
Half BPM (/2) ←

→ Exit Edit View
→ Auto (Analyze) / Edit Zoom In **(Shift)**
→ Reset BPM / Edit Zoom Out **(Shift)**
→ Double BPM (x2)

Browser View

Screen Settings ←
Previous Favourite Playlist ←

→ Exit Browser
→ Toggle to Preparation List
→ Go to Preparation List
→ Next Favourite Playlist
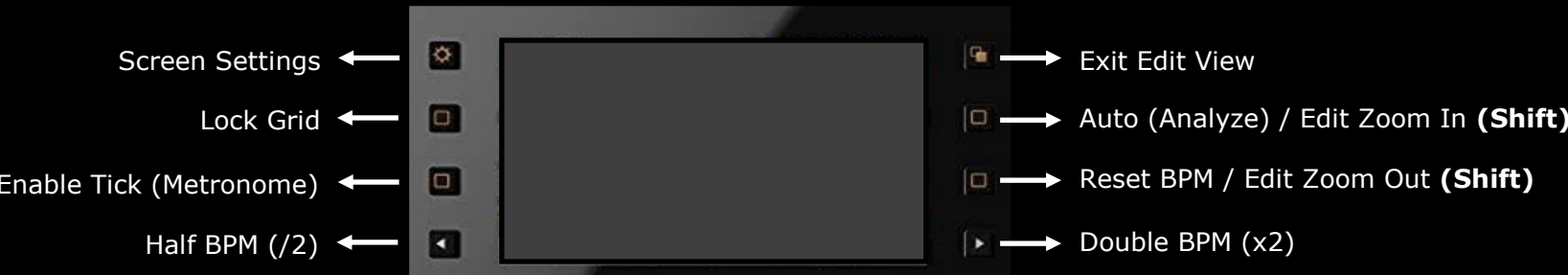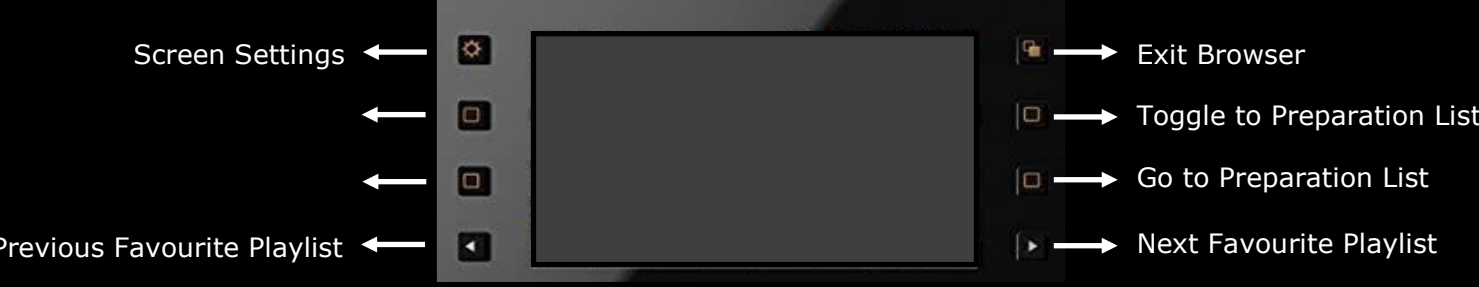
Hotcues Mode

Grid	Load	Fade In	Hotcue
Loop	Hotcue	Loop	Fade Out

Advanced Loop Mode

BeatJump -Loop Size	Loop In	Loop Out	BeatJump +Loop Size
BeatJump -4 Beats	BeatJump -1 Beat	BeatJump +1 Beat	BeatJump +4 Beats

Stems Mode

Mute Stem	Mute Stem	Mute Stem	Mute Stem
Slot Selector Reset Slot Parameters **(Shift)**	Slot Selector Reset Slot Parameters **(Shift)**	Slot Selector Reset Slot Parameters **(Shift)**	Slot Selector Reset Slot Parameters **(Shift)**

Legacy Remix Mode

Trigger/Capture/ Load Sample Stop/Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop/Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop/Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop/Delete Sample **(Shift)**
Trigger/Capture/ Load Sample Stop/Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop/Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop/Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop/Delete Sample **(Shift)**

Default Loop Mode

Loop Roll	Loop Roll	Loop Roll	Loop Roll
BeatJump	BeatJump	BeatJump	BeatJump

Loop Roll Mode

Loop Roll 1/16 Beat	Loop Roll 1/8 Beat	Loop Roll 1/4 Beat	Loop Roll 1/2 Beat
Loop Roll 1 Beat	Loop Roll 2 Beats	Loop Roll 4 Beats	Loop Roll 8 Beats

Remix Mode

Trigger/Capture/ Load Sample Stop + Delete Pattern/ Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop + Delete Pattern/ Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop + Delete Pattern/ Delete Sample **(Shift)**	Trigger/Capture/ Load Sample Stop + Delete Pattern/ Delete Sample **(Shift)**
Slot Selector Mute Player **(Shift)**	Slot Selector Mute Player **(Shift)**	Slot Selector Mute Player **(Shift)**	Slot Selector Mute Player **(Shift)**

Sequencer Mode

Enable Step X Edit Steps 1-8 Slot 1 **(Shift)**	Enable Step X Edit Steps 1-8 Slot 2 **(Shift)**	Enable Step X Edit Steps 1-8 Slot 3 **(Shift)**	Enable Step X Edit Steps 1-8 Slot 4 **(Shift)**
Enable Step X Edit Steps 9-16 Slot 1 **(Shift)**	Enable Step X Edit Steps 9-16 Slot 2 **(Shift)**	Enable Step X Edit Steps 9-16 Slot 3 **(Shift)**	Enable Step X Edit Steps 9-16 Slot 4 **(Shift)**

Capture: A Loop Sample of N beats (the Loop Size of the deck will be captured from TrackDeck X/LoopRecorder when an empty cell is pressed and you are not in Browser Mode.

Load: If you are in Browser Mode and you press an empty cell, the currrently selected track/sample will be loaded to that cell.