

Section 5:

1)

```
J prac2.java > bleh > main(String[])
1  import java.util.Scanner;
2  class bleh{
    Run | Debug
3  public static void main(String[] args){
4      Scanner in=new Scanner(System.in);
5      System.out.print(s:"Enter the colour code: ");
6      int pin=in.nextInt();
7      if(pin>=380&&pin<=450){
8          System.out.print(s:"The colour is Red");
9      }else if(pin>450&&pin<=495){
10         System.out.print(s:"The colour is Blue");
11     }else if(pin>495&&pin<=570){
12         System.out.print(s:"The colour is Green");
13     }else if(pin>570&&pin<=590){
14         System.out.print(s:"The colour is Yellow");
15     }else if(pin>590&&pin<=620){
16         System.out.print(s:"The colour is Orange");
17     }else if(pin>620&&pin<=750){
18         System.out.print(s:"The colour is Red");
19     }else{
20         System.out.print(s:"The entered wavelength is not in the spectrum");
21     }
22     in.close();
23 }
24 }
```

2)

```
J prac2.java > bleh > main(String[])
1  import java.util.Scanner;
2  class bleh{
    Run | Debug
3  public static void main(String[] args){
4      Scanner in=new Scanner(System.in);
5      System.out.print(s:"Enter the colour code: ");
6      int pin=in.nextInt();
7      if(pin==1){
8          System.out.print(s:"Next Light is green");
9      }else if(pin==2){
10         System.out.print(s:"Next Light is Yellow");
11     }else if(pin==3){
12         System.out.print(s:"Next Light is Red");
13     }else{
14         System.out.print(s:"Invalid colour");
15     }
16     in.close();
17 }
18 }
```

3)



```
1 import java.util.Scanner;
```

Run | Debug

```
public static void main(String[] args){
```

```
5      System.out.print(s:"Enter the color: ");
```

```
7 switch(pin){
```

```
9      System.out.print(s:"Next light is green");
```

```
11 case 2:
```

```
13         break;
```

```
15      System.out.print(s:"Next light is red");
```

17			default:
----	--	--	----------

```
19         break;
```

```
21         in.close();
```

23 }
