

ROGUE TRADER™

MOVEMENT

Half Move	Full Move	Charge	Run	Base Leap	Base Jump
(AB x1)	(AB x2)	(AB x3)	(AB x6)	(SB x1m)	(SB x20 cm)

CHARACTERISTICS

Weapon Skill (WS)	Ballistic Skill (BS)	Strength (S)	Toughness (T)	Agility (Ag)	Intelligence (Int)	Perception (Per)	Will Power (WP)	Fellowship (Fel)

OOOO Adv. Taken OOOO Adv. Taken

WEAPON

Name _____
 Class _____ Damage _____ Type _____ Pen _____
 Range _____ ROF _____ Clip _____ Reload _____
 Special Rules _____

GEAR

ACQUISITIONS

WEAPON

Name _____
 Class _____ Damage _____ Type _____ Pen _____
 Range _____ ROF _____ Clip _____ Reload _____
 Special Rules _____

WEAPON

Name _____
 Class _____ Damage _____ Type _____ Pen _____
 Range _____ ROF _____ Clip _____ Reload _____
 Special Rules _____

WEAPON

Name _____
 Class _____ Damage _____ Type _____ Pen _____
 Range _____ ROF _____ Clip _____ Reload _____
 Special Rules _____

WEAPON

Name _____
 Class _____ Damage _____ Type _____ Pen _____
 Range _____ ROF _____ Clip _____ Reload _____
 Special Rules _____

LIFTING

Lift	Carry	Push

FATE POINTS

Total	Current

CORRUPTION

Current Points _____
 Degree _____
 Malignancies _____

MUTATIONS

Total _____
 Current _____
 Critical Damage _____
 Fatigue _____

ARMOUR

HEAD 1-10

TYPE:

RIGHT ARM 11-20

TYPE:

LEFT ARM 21-30

TYPE:

BODY 31-70

TYPE:

RIGHT LEG 71-85

TYPE:

LEFT LEG 86-100

Armour Weight

WOUNDS

Total _____
 Current _____
 Critical Damage _____
 Fatigue _____

INSANITY

Current Points _____
 Degree _____
 Disorders _____