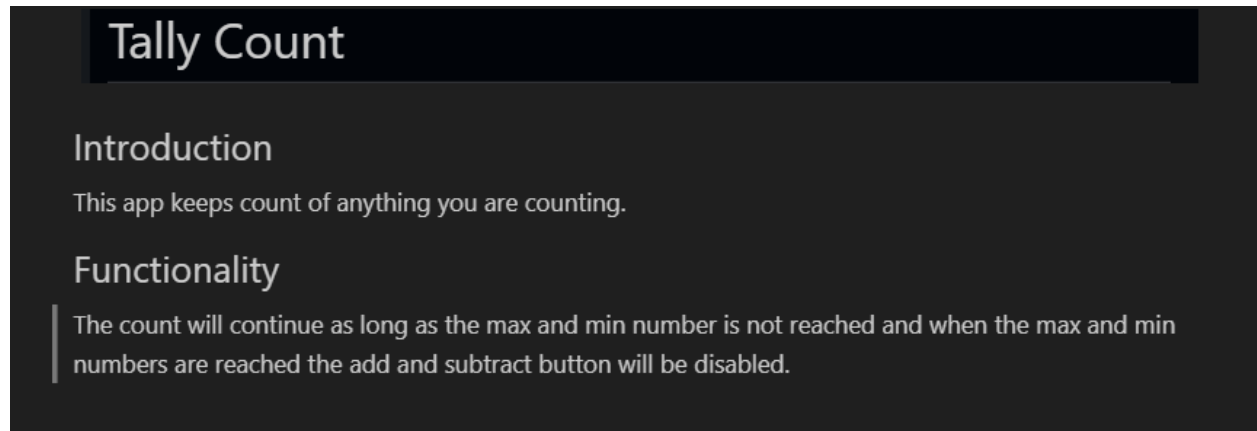


DWA_03.4 Knowledge Check_DWA3.1

1. Please show how you applied a Markdown File to a piece of your code.



This Markdown File explains what the app does.

2. Please show how you applied JSDoc Comments to a piece of your code.

```
/**
 * Add and Subtract Button
 * @param {number} number.value - amount that should be added or subtracted
 * @param {Boolean} add.disabled - This disables the add button when the max number is reached
 * @param {Boolean} subtract.disabled - This disables the subtract button when the min number is reached
 */

const subtractHandler = () =>{
  const newValue = parseInt(number.value) - STEP_AMOUNT
  number.value = newValue;

  if (add.disabled === true) {
    add.disabled = false
  }
}
```

The JSDoc comments explain the parameters of the code that follows

3. Please show how you applied the @ts-check annotation to a piece of your code.

```

//@ts-check

/**
 * Add and Subtract Button
 * @param {number} number.value - amount that should be added or subtracted
 * @param {Boolean} add.disabled - This disables the add button when the max number is reached
 * @param {Boolean} subtract.disabled - This disables the subtract button when the min number is reached
 */

const subtractHandler = () =>{
  const newValue = parseInt(number.value) - STEP_AMOUNT
  number.value = newValue;
}

```

@ts-check basically checks to see if the answers are a number or boolean.

4. As a BONUS, please show how you applied any other concept covered in the 'Documentation' module.

```

33 // Create a div element to hold the Mermaid diagram
34 const mermaidContainer = document.createElement('div');
35 mermaidContainer.id = 'mermaid-diagram';
36 document.body.appendChild(mermaidContainer);
37
38 // Define your Mermaid diagram code
39 const mermaidCode = `
40   graph LR
41     A-->B;
42     A-->C;
43     B-->D;
44     C-->D;
45 `;
46
47 // Render the Mermaid diagram
48 mermaid.initialize({ startOnLoad: true });
49 mermaid.render('mermaid-diagram', mermaidCode, (svgCode) => {
50   mermaidContainer.innerHTML = svgCode;
51 });

```