GhostWire FAQ

Contents

Frequently Asked Questions (FAQ)

General

Q: What is GhostWire? A: A modular, privacy-focused mesh networking and messaging platform supporting multiple transports and advanced security.

Q: Who can use GhostWire? A: Anyone! It's designed for activists, disaster responders, rural communities, privacy enthusiasts, and developers.

Q: Is GhostWire free and open-source? A: Yes! The code is on GitHub.

Getting Started

Q: How do I install and run GhostWire? A: See the Getting Started chapter. You'll need Rust, Node.js, and npm for the full stack, or you can try the web demo (if available).

Q: Do I need to be a developer? A: No! There are easy ways to join a mesh or try the app without coding.

Features & Security

Q: What transports are supported? A: Bluetooth, WiFi, LoRa, WebRTC (planned), TCP/IP, and Stealth TCP.

Q: Is GhostWire secure? A: Yes! All messages are end-to-end encrypted. See the Security & Privacy chapter for details.

Q: Can I bridge to other protocols? A: Yes, via protocol adapters (Briar, Meshtastic, Matrix, etc.).

Troubleshooting

Q: I can't connect—what should I do? A: Try switching transports, check device permissions, or consult the Troubleshooting section in Getting Started.

Q: Where can I get help or report bugs? A: Open an issue on GitHub or join Discord (coming soon).

For Developers

Q: How can I contribute? A: See the Contributing chapter and join the community!

Q: Where is the API documentation? A: In the project's /docs and /docs/wiki directories.

GhostWire: Answers for everyone.