Luca Ponteprimo

Backend developer

I am an efficient, focused, self-taught person, with great enthusiasm and learning capabilities in the development world. I enjoy challenges as they allow me to demonstrate my skills and acquire new knowledge. I consider myself capable of adapting to different work teams in various circumstances and languages.

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📍 Siracusa, Italy

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in linkedin.com/in/luca-ponteprimo-013a9b274

○ github.com/PhariusHS

EDUCATION

Software Technician
"ProA technical school"

03/2017 - 12/2023   *San Francisco, Córdoba, Argentina*

WORK EXPERIENCE

Warehouseman
Mokrito

08/2023 - 01/2024   *Siracusa, Italy*
Chain restaurant .
Tasks
- Inventory management
- Order management
- Merchandise control

Software developer internship.
Tresol

07/2023 - 12/2023   *San Francisco, Cordoba, Argentina*
Tasks
- Modeling and creation of features.
- Implementation of features within the company's management system.
- Database management.

Logistics administration.
D&S

01/2022 - 11/2023   *San Francisco, Córdoba, Argentina*
Company specializing in large load and long-distance logistics operations.
Tasks
- Invoice administration.
- Taxes closure.
- Attend suppliers and costumers.
- Data upload in a managment software.

SKILLS

Java   Spring   Springboot   Spring security

SQL   Docker   React   PostgreSQL   noSQL

JavaScript

PERSONAL PROJECTS

Restocks application (10/2024 - Present)
- Development of a REST API with Java and SpringBoot.
- Security management with JWT and Spring Security.
- Layered architecture.
- Good practices.

The cat's game (04/2023 - 12/2023)
- Development of a web video game requested by the Ministry of Education of the province.
- Intuitive creation of a mathematical video game designed to improve math skills in children in a fun way.
- Game system development.
- Programming of the game board.

CERTIFICATES

Java Microservices (01/2025 - Present)
Udemy course. Construction of microservices with Docker, Kubernetes, Spring Boot, Spring Cloud, LoadBalancer, Security JWT, Amazon AWS ECS y EKS

Fullstack Developer (03/2023 - 12/2023)
Fullstack course. Focused on the creation and maintenance of APIs with Java and on connecting the frontend with React.

2D Video Game Development (02/2020 - 12/2020) (02/2020 - 12/2020)
Video game development course organized by the Cronos Academy. Focused on 2D game development with Unity and C#.

LANGUAGES

Spanish
Native or Bilingual Proficiency

English
Professional Working Proficiency

Italian
Professional Working Proficiency