

# **Integration Architectures**

Chapter 1: Introduction and Organization, First View on Integration Architecture

A lecture for the study program Bachelor Computer Science, based in the specialization "Komplexe Software-Systeme"

Wintersemester (Winter Term) 2024 / 2025

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#### Vorstellung Prof. Dr. Sascha Alda

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Finisher beim Bonn-Halbmarathon (14. April 2024)



Besuch beim BSI am 26. Juli 2024 (mit Hartmut Ihne und Claudia Plattner)

# Some general details on this course



- A specialization course for the study programs Bachelor Computer Science (BI) and Bachelor Information System (BWI), based in the specialization "Complex Software Development". Open also for exchange students from Partner Universities.
- Date: Tuesdays (starting from October, 8<sup>th</sup> 2024) in C 117. The whole lecture will be recorded and published on my YouTube channel.
- A *regular* participation in the whole course (lecture and exercise) is expected! No compulsory attendance, however!
- In the lecture, the primary language of instruction is English ☺
  - Feel free to ask questions or give contributions in English ☺!
  - Face-to-Face discussions e.g., in exercise courses will be done in German or English.
  - All material (slides, exercise sheets etc.) will be provided in English

### Some general details on this course – further contact person



- Luca Ringhausen, B. Sc. Computer Science
   Research Assistant (CS department; Project DIArchitect).
- Contact hours:
  - Tuesday, 15:00 16:30 (not on holidays)
  - Location: according to prior agreement (C 164 or remote)
  - E-Mail: <u>luca.ringhausen@smail.inf.h-brs.de</u>
  - Topics: JavaScript, Node.js, MEAN, CI/CD. Technical questions concerning the semester project, DIArchitect



- The project DIArchitect aims at providing a digital platform for students to attend to the course "Integration Architectures" remotely.
- Use also the forum of the LEA page for discussing questions:
  - https://lea.hochschule-bonn-rheinsieg.de/ilias.php?ref\_id=1620530&cmd=showThreads&cmdClass=ilrepositorygui&cmdNode =y1&baseClass=ilRepositoryGUI
- Another forum is implemented in DIArchitect (should be mainly used)

#### **Organization of the Exercise courses**



- The lecture course will be accompanied by an exercise course, which is used to deepen the material that is taught during the lecture courses
- Despite of the formal separation of the modules, there will mostly be mixed modules
  - Example: 30 min lecture, break, 30 min exercise, 30 min lecture etc.
  - Occasionally, both lecture and exercise course will be used as a working workshop
- 13 sessions (until the end / middle of January 2025). Time schedule:

Type of course	Date	Video- Recording	Room for on-site lecture
Lecture	Tuesdays, 17:00 – 18:30	Yes, full	C 117
Exercise	Tuesdays, 18:45 – 20:15	Yes, partial	C 117

- No lecture on October, 29<sup>th</sup> 2024.
- Access Data for WebEx will be announced in an urgent case.

#### **Assignments for exercises**



- For some exercise courses, students need to work on exercise sheets containing several assignments that are part of a continuous semester project (see later)
  - Exercise courses will be used to actively work on the assignments, yielding to first preliminary results
  - The completion of the assignments must be done by the students at home
  - There are six exercise sheets.
- Publication date of the exercise sheets is Tuesday 15:00 (3:00 pm) prior to the lecture. Location:
  - DIArchitect server (assignments); LEA server will be used in the beginning, occasionally
- Submission date of the assignments: ca. 1-3 weeks time for preparation
  - Submission my means of an upload on the DIArchitect server
  - Submission can be done on your own or in teams of (up to) three students (no more!)
  - Formats depending on the assignment: PDF (for models, text etc.), raw texts (source codes); perhaps link to your public Git-Repro
  - Solutions will be commented and discussed in the exercises

### Semester project "HighPerformance"



#### Goal of the project:

Automation of the performance evaluation for salesmen working at the company SmartHoover Ltd.

(Project "HighPerformance")

#### Basic conditions:

- Integration of given systems for maintaining employees (OrangeHRM,
   Odoo) as well as for management of both clients and orders (OpenCRX)
- Implementation of a performance cockpit based on the MEAN Stack



#### Concrete Tasks:

- Analysis of a given software architecture (IST Architecture)
- Understanding the problems of the actual process; Design a new one (target process)
- Development of a new software architecture for the Integration of the existing software
- Implementation a prototype of Performance Cockpit for HR personal
- Continuous Delivery of the final software on the SEPP CI / CD pipeline
- The semester project is continuously driven by the exercise sheets

Foto: https://hr.un.org/page/performance-management-home

#### **Final exam**



- Prerequisites for getting the 6 ECTS-Points: passing a written documentation of the semester project including a short demo of the prototype.
  - Due Date: February, 15th 2025. Short demo: according to plan in February / March 2025.
  - Teamwork is possible and highly recommended (max. 2-3 students per team)
  - Duration: approx. 10-15 min in total.
- Also, an oral contribution must be made. There are two ways:
  - Presentation and oral discussion of a solution of an exercise sheet (at least one assignment) during the semester (single or team)
  - Elaborated presentation and oral discussion of the semester project after the semester (single or team, will take place in February / March 2025).
  - Duration: approx. 10-15 min per student
- Criteria for receiving the admission for the final exam ("Zulassungskriterien"):
  - 1/3 of the assignments must be passed (i.e., the evaluation must be positive)
- The oral contribution can be performed in English or in German language. Also, the written documentation can be prepared in English or in German.

#### **Composition of the total grade**



The final total grade will be composed of two parts:

# Total Grade Integration Architectures

Part 1 (Written Documentation\*)

Grade of the written documentation of the semester project ("Hausarbeit")

(75% of the total grade)

Part 2 (Oral Contribution)

Grade of the oral contribution (during or after the semester\*\*)
(in English or German)

(25% of the total grade)

Both components must be passed with a grade better than 4,0!

<sup>\*</sup> Re-Take of the written documentation: an oral exam of 20-25 minutes in the summer term (grade of the oral contribution valid for one year (including SS 2025)

<sup>\*\*</sup> Single presentation: 10 minutes. Team presentation: approx. 10 min per student

#### What are the goals of this lecture?



- Learn basic and advanced concepts of modern software architectures
- Learn and apply architectural integration principles and solutions
- Apply your knowledge and competencies to a complex real life case study based on enterprise application systems
- Deepen your knowledge in programming by learning the language JavaScript
- Learn and apply the basic and advanced principles of the MEAN stack
- Learn and apply basic principles of interoperable interface design based on REST
- Intensify your knowledge in software integration testing
- Intensify your knowledge on modern CI / CD pipelines
- Improve your English skills, of course!

#### Prerequisites for the module



- A strict prerequisite that is checked during the first two weeks:
  - Students MUST have passed the lecture Software Engineering (SE) 1 successfully!
  - Foreign students: please prove the passing of an equivalent module from your home University
- Further recommended lectures that SHOULD have been passed (no proof necessary)
  - Introduction to Programming (1 and 2)
  - Introduction to Databases
  - Web Engineering (at least some knowledge, e.g., from SE-2 (Prof. Alda))
  - Software Engineering 2 (well, some content will be used, which will be introduced here)
- Further required competencies in the beginning (not all are necessary):
  - Java (SE), maybe also a bit JavaScript
  - Object-oriented principles (design patterns)
  - Basic knowledge on software architectures
  - Case Tools (especially an IDE like IntelliJ or Eclipse)
  - Basic understanding on User Interface development
  - Some (Business) English

#### My expectations to the participating students



- Attention and motivation within all the courses during the complete term!
- Active participation (ask questions, make comments, present solutions)
- Be ready to independently introduce yourself in new tool and frameworks
- A deep interest in complex software development MUST be given (there will be a lot of programming!)



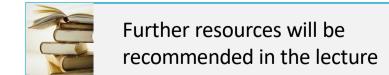
Active participation (the guy in the blue shirt ;-))

I ask all students to show both an appropriate social behavior and a professional attitude in both lecture and exercise in the course Integration Architectures!

#### Literatur



- Hophe, G. and Woolf, B.: Enterprise Integration Patterns: Designing, Building, and Deploying Messaging Solutions. Addison-Wesley, 2004
- Bass, L., Clements, P., and Kazman, R.: Software Architecture in Practice. Addison-Wesley, 4rd edition. 2021.
- Starke, G.: Effektive Software-Architekturen. Hanser, 10. Auflage, 2024
- Takai, D.: Architektur für Websysteme. Hanser, 2017.
- Spichale, Kai.: API-Design Praxishandbuch für Java und Webservice-Entwickler.
   Dpunkt-Verlag. 2017

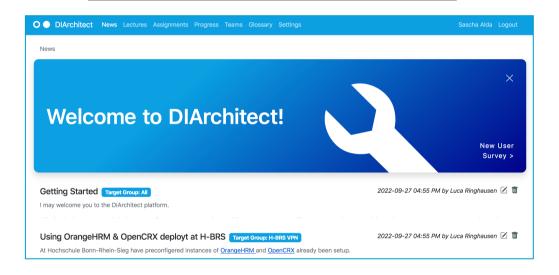


#### **LEA Server and DIArchitect**



All resources for the lecture (e.g., slides) can be downloaded from DIArchitect:

https://diarchitect.inf.h-brs.de



- In the beginning, as a backup, all resources can also be gathered from LEA.
- The slides will be uploaded prior to lecture on Tuesday, ca. 16:58 am ;-)
- Usually a pre-final version, minor errors will be corrected afterwards...
- Source codes and basic frameworks will be pushed to a GitHub repository (tba)
- There will be an introduction to DIArchitect on October 15<sup>th</sup>, 2024!

# **Structure of the lecture**



Chapter	Topic	
1	Introduction and Organization, First View on Integration Architecture	
2	Introduction to Software Architectures and Architectural Integration	
3	Design and Development of interoperable Interfaces with Techniques and Solutions from State-of-the-Art (REST, Node.js)	
4	A deeper look on Architectural Integration: Basic Techniques, Patterns, and Methods	
5	A further look on Architectural Integration: Practical Solutions from State-of-the-Art (Kafka, Camunda, Mule)	
6	Patterns and Tools for Interface Integration Testing	
	Guest lectures: January 14 <sup>th</sup> , 2025: SAP Lean-IX (Jan Nonnen): "Event-based integration of business applications"	

#### Student participation time!!



- Now, the students should introduce themselves
- Please indicate (in German or English):
  - Who are you?
  - What is your major? (Hauptfach)?
  - What are your personal goals for the lecture?



• Students / the teams will also have a look on the first exercise sheets. Make yourself familiar with the semester project ( $\rightarrow$  assignment 1.1)

# **Structure of this Module**



Chapter 1: Introduction and Organization, First View on Integration Architecture		
1	Organizational Aspects, Introduction of Students	$\checkmark$
2	First View on Integration Architecture	
3	Conclusion	

#### **Integration Architecture – a first definition**



- So, a lot of definitions on the term "integration architecture" can be found (e.g., (Luisi, 2014), (Murer et al., 2011))
- ... Also, for the bit old term "Enterprise Application Integration" (EAI) (e.g., Hohpe and Woolf, 2004)
- But let's start we a novel definition:

An integration architecture defines global design decisions for the integration of potentially *distributed* and *heterogeneous* software components. An integration architecture also makes implications for tools and frameworks for developing, testing, and maintaining *interoperable* software. (Alda, 2019)

The corresponding method for applying those tools and frameworks is referred as architectural integration. (Alda, 2019)

#### Software Architecture – a first definition



The architecture of a system is the shape given to that system by those who build it. The form of that shape is the division of that system into components, the arrangement of those components, and the ways in which those components communicate with each other. (Martin, 2017)

- Integration is the basis for component communication! (Hohpe and, Woolf, 2004)!
- The arrangement of component can be mastered by the application of architectural patterns (Fowler, 2012)
- A common architectural pattern is called layer pattern (Evans, 2004)
- Let's discuss, how communication (and, thus, integration!) takes place on a layered software system...
  - .... and at last, let's see, where this MEAN stack might enter the scene ;-)

# **Structure of this Module**



Chapter 1: Introduction and Organization, First View on Integration Architecture		
1	Organizational Aspects, Introduction of Students	$\checkmark$
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3	Conclusion	

# **Conclusion**



- This chapter gave you a first understanding about the needs to integrate software components
- Yet, software integration of heterogeneous software components is one of the biggest challenges in software projects in the industry!

#### Literatur for this chapter



- Murer S., Bonati B., Furrer F.J.: "Integration Architecture", in: Murer, S. and Bonati,
   B.: Managed Evolution- A Strategy for Very Large Information Systems. Springer,
   Berlin, Heidelberg. 2011.
- Luisi, J.V.: Pragmatic Enterprise Architecture Strategies to Transform Information Systems in the Era of Big Data. Morgan Kaufmann, 2014.
- Martin, R.C.: Clean Architecture: A Craftsman's Guide to Software Structure and Design. Prentice Hall, First Edition. 2017.
- Fowler, M.: Patterns of Enterprise Application Architecture: Pattern Enterprise Application Architecture. Addison-Wesley, First Edition. 2012.
- Evans, E.: Domain-Driven Design: Tackling Complexity in the Heart of Software.
   Addison-Wesley, 2004.