Sprint 3 Plan

Product name: QuickPick

Team name: DFS Development team Sprint Completion date: March 13, 2018

Revision number: 3.0

Revision date: February 23, 2018

• **Goal:** The goal of sprint 3 is to implement more settings for lineup optimization with more emphasis on proper testing and following code guidelines.

Task Listing:

- 1. **User story 1**: I want to be able to export as a permanent csv file so that I don't have to spend time manually creating one myself (right now it outputs as a temporary csv file).
 - 1.1. Save file window to specific location, **time: 1 hour**
 - 1.2. Catch errors that could arise from format differences in csv files, time: 2 hours
 - 1.3. Save and rename the temp csv file to specified location, time: 2 hours

<u>Total for user story 1:</u> 5 hours

<u>Acceptance:</u> When the user presses the export button and saves the file, the csv file is accurately saved to the location dictated by the user

- 2. **User story 2**: As a DFS player I want a 'constraint' for the number of times a certain row#(player) is selected so I can consolidate my risks.
 - 2.1. Display setting in UI, time: 1 hour
 - 2.2. Send names to text files, **time: 1 hour**
 - 2.3. Read in the names from the text files and have them removed from the optimizer, **time: 3 hours**

Total for user story 2: 5 hours

<u>Acceptance:</u> When the user uses this setting we will be able to remove desired names from lineups.

- 3. **(User story 3:** As a user, I want the application to be appealing so I will want to look at it over and over again make a better/prettier user interface.
 - 3.1. Layout is intuitive, **time: 3 hour**
 - 3.2. Colors are incorporated and cohesive(make sure colors are not too painfully bright or too murky/muddy) **time: 3 hour**
 - 3.3. A fitting Icon for application, time: 2 hour
 - 3.4. Add an Q&A to help user if confused, time 1 hour

Total for user story 3: 9 hours

<u>Acceptance:</u> When the group or test users are satisfied with the layout.

- 4. **User story 4:** As a developer, I want a well built application that has been thoroughly tested and debugged so that upon release, the application will have no bugs or issues that can impact peak performance.
 - 4.1. Correctly saves and creates settings, time: 1 hour

- 4.2. Optimizer runs correctly with the inputted settings, time: 3 hours
- 4.3. GUI displays every selected lineup, time: 8 hours
- 4.4. Every GUI button functions properly without errors, time: 2 hours
- 4.5. Checks for exceptions, time: 3 hours
- 4.6. Make sure there aren't any import issues for libraries and self created functions and classes, time: 2 hours

Total for user story: 19 hours

<u>Acceptance:</u> Entire project runs without any known bugs or errors.

- 5. **User story 5:** As a DFS player I want preloaded configurations for different sports/DFS providers so I can quickly modify and use the tool.
 - 5.1. Create folder with configuration files. **time: 3 hours**
 - 5.2. Create a dropdown menu with the selectable configuration files. **time**: **3 hours**
 - 5.3. Load values from config files into the gui. **Time: 5 hours**

<u>Total for user story:</u> 11 hours

<u>Acceptance:</u> Have the settings broad enough that they accept different sport specifications.

• Initial task assignment:

Gautam Sarkar: User Story 1, task 1.3 Joelle Steichen: User Story 3, task 3.1 Ben Sherriff: User Story 1, task 1.1 Nagie Khant: User Story 3, task 3.4 Joey Casteloes: User Story 2, task 2.2 Edmund Yu: User Story 4, task 4.1

• Team roles:

Gautam Sarkar: Product Owner, Developer

Joelle Steichen: Developer Ben Sherriff: Developer

Nagie Khant: Scrum Master, Developer

Joey Casteloes: Developer Edmund Yu: Developer

Scrum times:

Tuesdays 11:00am - 11:20am (TA meeting)

 Wednesday
 11:30am - 11:45am

 Thursday
 3:30pm - 3:45pm