## 1. Smoothing Filter

```
from PIL import Image
from PIL.Image import Image as IMG
def averaging_filter(img:IMG) → IMG:
   mask = [
    [1,1,1],
    [1,1,1],
    [1,1,1]
    constant = len(mask) * len(mask[0])
    filename = img.filename.strip(".jpg")
    img = img.convert("L") # convert to grayscale
    new_img = img.copy() # copy img to new_img
    mask_height = len(mask)
   mask_width = len(mask[0])
   mask_hspan = int((mask_height - 1)/2)
   mask_wspan = int((mask_width - 1)/2)
    mask_center_x = int((mask_height + 1)/2 - 1) # - 1 for converting to index
    mask_center_y = int((mask_width + 1)/2 - 1)
    # map sample coordinate to mask coordinate
    for x in range(mask_hspan, img.height - mask_hspan):
        for y in range(mask_wspan, img.width - mask_wspan):
            # offset : find offset by center of mask and current x,y
            offset_x = x - mask_center_x
            offset_y = y - mask_center_y
            res = 0
            for i in range(len(mask)):
                for j in range(len(mask[0])):
                    res += mask[i][j] * img.getpixel((j+offset_y, i+offset_x))
            res = round(res/constant)
            new_img.putpixel((y, x), res)
   new_img.save(f"{filename}_avg.jpg")
   return new_img
 Averaging Filter Driver Code
img = Image.open("ImageProcessing/assign3/noisy_img2.jpg")
new_img = averaging_filter(img)
new_imq.show()
def mediαn_filter(img:IMG) → IMG:
   mask = [
    [1,1,1],
    [1,1,1],
    [1,1,1]
    filename = img.filename.strip(".jpg")
    img = img.convert("L") # convert to gray scale
    new_img = img.copy() # copy img to new_img
   mask_height = len(mask)
   mask_width = len(mask[0])
    mask_hspan = int((mask_height - 1)/2)
```

```
mask_wspan = int((mask_width - 1)/2)
  mask_center_x = int((mask_height + 1)/2 - 1) # - 1 for converting to index
  mask_center_y = int((mask_width + 1)/2 - 1)
  for x in range(mask_hspan, img.height - mask_hspan):
      for y in range(mask_wspan, img.width - mask_wspan):
          # offset : find offset by center of mask and current x,y
          offset_x = x - mask_center_x
          offset_y = y - mask_center_y
          lst = []
          for i in range(len(mask)):
              for j in range(len(mask[0])):
                  lst.append(img.getpixel((j+offset_y, i+offset_x)))
          lst.sort()
          median_index = round((len(lst) + 1)/2 - 1)
          res = lst[median_index]
          new_img.putpixel((y, x), res)
  new_img.save(f"{filename}_median.jpg")
  return new_img
Median Filter Driver Code
img = Image.open("ImageProcessing/assign3/noisy_img2.jpg")
new_img = median_filter(img)
new_img.show()
```

## 2.Sharpening Filter

```
from PIL import Image
from PIL.Image import Image as IMG
def laplacian_filter(img:IMG) → IMG:
   mask = [
    [0,-1,0],
    [-1, 5, -1],
    [0,-1,0]
    filename = img.filename.strip(".jpg")
   new_img = img.copy() # copy img to new_img
   mask_height = len(mask)
   mask_width = len(mask[0])
    mask_hspan = int((mask_height - 1)/2)
    mask_wspan = int((mask_width - 1)/2)
    mask_center_x = int((mask_height + 1)/2 - 1) # - 1 for converting to index
    mask\_center\_y = int((mask\_width + 1)/2 - 1)
    # map sample coordinate to mask coordinate
    for x in range(mask_hspan, img.height - mask_hspan):
        for y in range(mask_wspan, img.width - mask_wspan):
            # offset : find offset by center of mask and current x,y
            offset_x = x - mask_center_x
            offset_y = y - mask_center_y
            # apply
            r = 0
            g = 0
            b = 0
            for i in range(len(mask)):
```

```
for j in range(len(mask[0])):
                    value = img.getpixel((j+offset_y, i+offset_x))
                    r += mask[i][j] * value[0]
                    g += mask[i][j] * value[1]
                    b += mask[i][j] * value[2]
            new_img.putpixel((y, x), (r,g,b))
   new_img.save(f"{filename}_laplacian.jpg")
   return new_img
 Laplacian Filter Driver Code
 img = Image.open("ImageProcessing/assign3/blurred_image.jpg")
 new_imq = laplacian_filter(imq)
 new_img.show()
def gradient_filter(img:IMG) → IMG:
   mask1 = [
    [-1, -2, -1],
    [0, 0, 0],
    [1, 2, 1]
   mask2 = [
    [-1,0,1],
    [-2,0,2],
    [-1,0,1]
   filename = img.filename.strip(".jpg")
   sobel = Image.new(img.mode, (img.width, img.height))
   mask_height = len(mask1)
   mask_width = len(mask1[0])
   mask_hspan = int((mask_height - 1)/2)
   mask_wspan = int((mask_width - 1)/2)
   mask_center_x = int((mask_height + 1)/2 - 1) # - 1 for converting to index
   mask_center_y = int((mask_width + 1)/2 - 1)
    for x in range(mask_hspan, img.height - mask_hspan):
        for y in range(mask_wspan, img.width - mask_wspan):
            # offset : find offset by center of mask and current x,y
            offset_x = x - mask_center_x
            offset_y = y - mask_center_y
            # apply
            r1, r2 = 0, 0
            g1, g2 = 0, 0
            b1, b2 = 0, 0
            for i in range(len(mask1)):
                for j in range(len(mask1[0])):
                    value = img.getpixel((j+offset_y, i+offset_x))
                    r1 += mask1[i][j] * value[0]
                    g1 += mask1[i][j] * value[1]
                    b1 += mask1[i][j] * value[2]
                    r2 += mask2[i][j] * value[0]
                    g2 += mask2[i][j] * value[1]
                    b2 += mask2[i][j] * value[2]
            r = abs(r1) + abs(r2)
            g = abs(g1) + abs(g2)
```

```
b = abs(b1) + abs(b2)
           sobel.putpixel((y, x), (r,g,b))
    # og + sobel
   new_img = img.copy() # copy img to new_img
   for h in range(img.height):
        for w in range(img.width):
            og_value = img.getpixel((w, h))
            sobel_value = sobel.getpixel((w, h))
            new_value = (og_value[0] + sobel_value[0], og_value[1] + sobel_value[1], og_value[2] + sobel_value[2])
            new_img.putpixel((w,h), new_value)
   new_img.save(f"{filename}_gradiet.jpg")
   return new_img
 Gradient Filter Driver Code
img = Image.open("ImageProcessing/assign3/blurred_image.jpg")
new_img = gradient_filter(img)
new_img.show()
```

## **Output**









OG + Sobel

