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Chapter 6: The Traditional Approach to Requirements

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Learning Objectives

- Explain how the traditional approach and the object-oriented approach differ when an event occurs
- List the components of a traditional system and the symbols representing them on a data flow diagram
- Describe how data flow diagrams can show the system at various levels of abstraction

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Learning Objectives (continued)

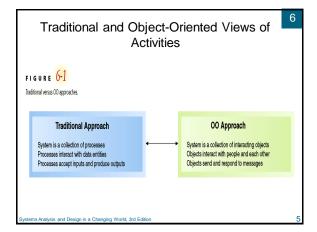
- Develop data flow diagrams, data element definitions, data store definitions, and process descriptions
- Develop tables to show the distribution of processing and data access across system locations
- Read and interpret Information Engineering models that can be incorporated within traditional structured analysis

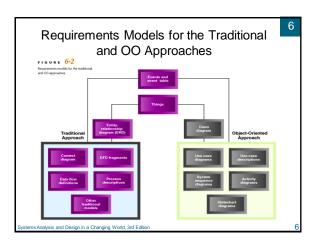
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Overview

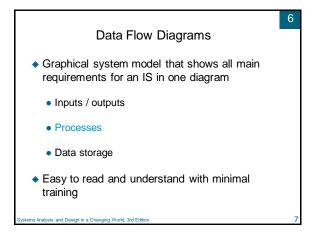
- What the system does what an event occurs: activities and interactions
- Traditional structured approach to representing activities and interactions
- Diagrams and other models of the traditional approach
- RMO customer support system example shows how each model is related
- How traditional and IE approaches and models can be used together to describe system

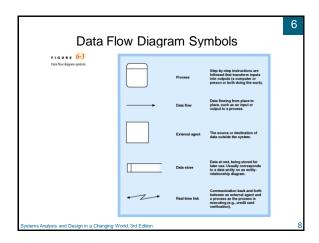
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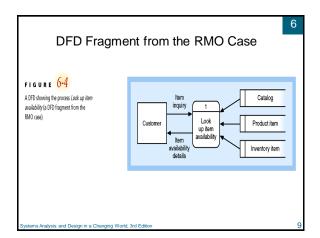


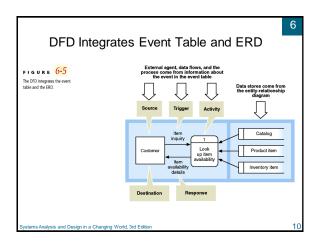


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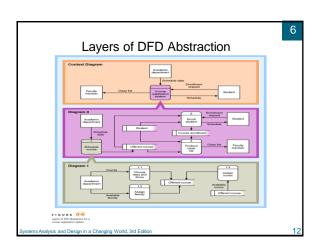
DFD and Levels of Abstraction

Data flow diagrams (DFDs) are decomposed into additional diagrams to provide multiple levels of detail

Higher level diagrams provide general views of system

Lower level diagrams provide detailed views of system

Differing views are called levels of abstraction



Context Diagrams

DFD that summarizes all processing activity

Highest level (most abstract) view of system

Shows system boundaries

System scope is represented by a single process, external agents, and all data flows into and out of the system

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DFD Fragments

Created for each event in the event table

Represents system response to one event within a single process symbol

Self contained model

Focuses attention on single part of system

Shows only data stores required to respond to events

DFD Fragments for Course Registration System

Figure 6-7

In the G-7

In the G

Event-Partitioned System Model

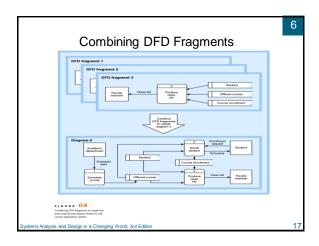
DFD to model system requirements using single process for each event in system or subsystem

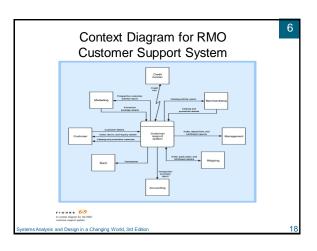
Decomposition of the context level diagram

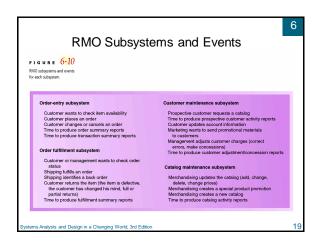
Sometimes called diagram 0

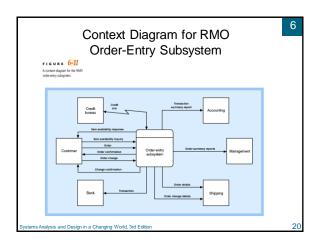
Used primarily as a presentation tool

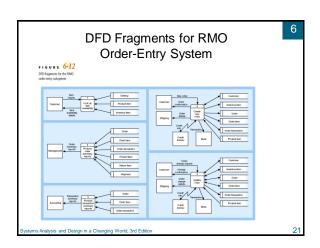
Decomposed into more detailed DFD fragments











Decomposing DFD Fragments

Sometimes DFD fragments need to be explored in more detail

Broken into subprocesses with additional detail

DFD numbering scheme:

Does not equate to subprocess execution sequence

It is just a way for analyst to divide up work

Physical and Logical DFDs

Logical model

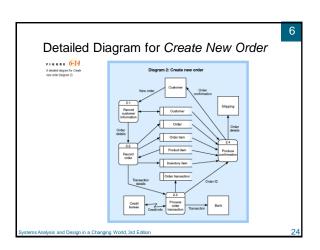
Assumes implementation in perfect technology

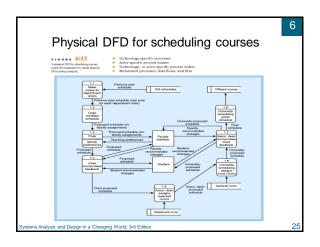
Does not tell how system is implemented

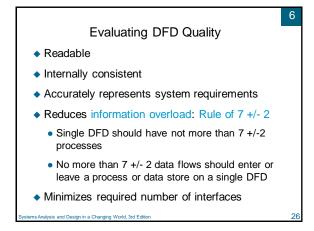
Physical model

Describes assumptions about implementation technology

Developed in last stages of analysis or in early design







Data Flow Consistency Problems

Differences in data flow content between a process and its process decomposition

Data outflows without corresponding inflows

Data inflows without corresponding outflows

Results in unbalanced DFDs

Consistency Rules

All data that flows into a process must:

Flow out of the process or

Be used to generate data that flow out of the process

All data that flows out of a process must:

Have flowed into the process or

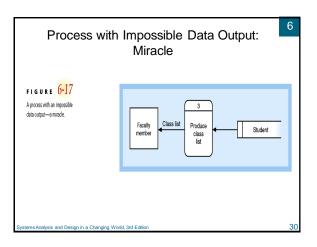
Have been generated from data that flowed into the process

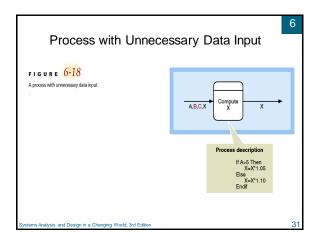
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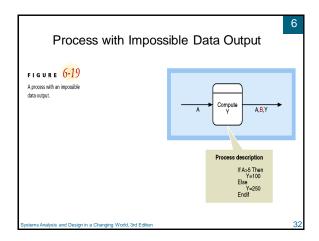
Unnecessary Data Input: Black Hole

FIGURE 6-16
A process with unrecessary data input—a black hole.

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Documentation of DFD Components

- Lowest level processes need to be described in detail
- Data flow contents need to be described
- Data stores need to be described in terms of data elements
- Each data element needs to be described
- Various options for process definition exist

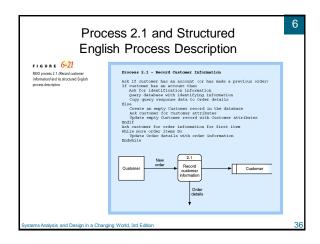
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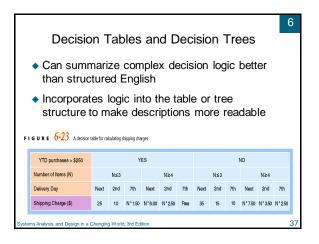
Structured English

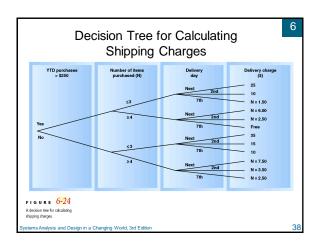
- Method of writing process specifications
- Combines structured programming techniques with narrative English
- Well suited to lengthy sequential processes or simple control logic (single loop or if-then-else)
- Ill-suited for complex decision logic or few (or no) sequential processing steps

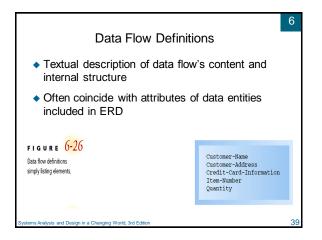
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FIGURE 6-20 A structured English Example Process Ballots Procedure Collect all ballots place and the stack Files all ballots in a stack Set Yes count and No count to zero New Yes in checked then If Yes in checked then Add one to Yes count Else Add one to Yes count Else Place ballot on counted ballot stack Phace ballot on counted ballot stack Entrepeat If Yes count is greater than No count then Declare Yes the winner Roles Bellots Procedure Roles Control of the Winner Roles Control of the Winner Roles Ro









Data Element Definitions

Data type description

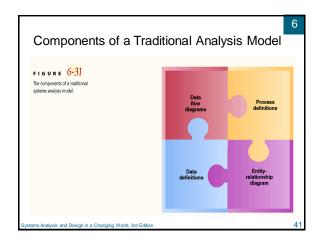
e.g. string, integer, floating point, Boolean

Sometimes very specific

Length of element

Maximum and minimum values

Data dictionary – repository for definitions of data flows, data stores, and data elements



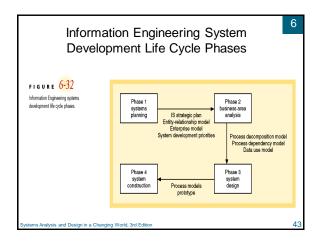
Information Engineering Models

• Focuses on strategic planning, enterprise size, and data requirements of new system

• Shares features with structured system development methodology

• Developed by James Martin in early 1980's

• Thought to be more rigorous and complete than the structured approach

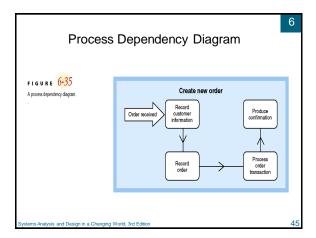


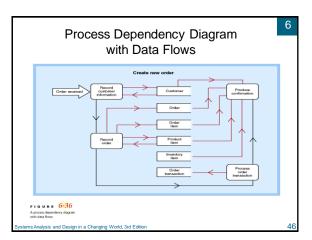
Process Decomposition and Dependency Models

- ◆ IE process models show three information types
 - Decomposition of processes into other processes
 - Dependency relationships among processes
 - Internal processing logic
- Process decomposition diagram represents hierarchical relationship among processes at different levels of abstraction
- Process dependency model describes ordering of processes and interaction with stored entities

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Locations and Communication Through Networks

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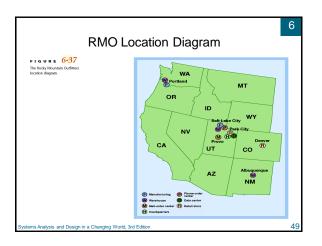
- Logical information needed during analysis
 - · Number of user locations
 - Processing and data access requirements at various locations
 - Volume and timing of processing and data access requests
- Needed to make initial design decisions such as:
 - Distribution of computer systems, application software, database components, network capacity

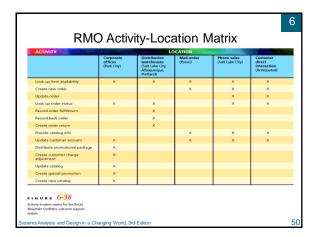
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Gathering Location Information

- Identify locations where work is to be performed
- ◆ Draw location diagram
- List functions performed by users at each location
- ◆ Build activity-location matrix
 - Rows are system activities from event table
 - · Columns are physical locations
- ◆ Build Activity-data (CRUD) matrix
 - CRUD create, read, update, and delete

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Summary

- Data flow diagrams (DFDs) used in combination with event table and entity-relationship diagram (ERD) to model system requirements
- DFDs model system as set of processes, data flows, external agents, and data stores
- DFDs easy to read graphically represent key features of system using small set of symbols
- Many types of DFDs: context diagrams, DFD fragments, subsystem DFDs, event-partitioned DFDs, and process decomposition DFDs

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Summary (continued)

- Each process, data flow, and data store requires detailed definition
- Analyst may define processes as structured English process specification, decision table, decision tree, or process decomposition DFD
- Process decomposition DFDs used when internal process complexity is great
- Data flows defined by component data elements and their internal structure

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Summary (continued)

- ◆ Models from IE may supplement DFDs
 - Process decomposition diagram (how processes on multiple DFD levels are related)
 - Process dependency diagram (emphasizes interaction with stored entities)
 - Location diagram (geographic where system used)
 - Activity-location matrix (which processes are implemented at which locations)
 - Activity-data (or CRUD) matrix (where data used)

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