

# SHIFT

## Proof Of Meetings

### Sprint Review

**Date:** 02 June 2023

**Time:** 12:00 pm

**Location:** Google Meet

#### **ATTENDANCE**

**Members:** Nkosingiphile, Sello, Nyeko, Kagiso, Silas, Mokhethi

**Client:** Luxiano

**AGENDA:** Last Sprint's Review

#### **REVIEW SUMMARY**

- The team presented the project to the client noting all the complete requirements and requirements that couldn't be completed for sprint 4.
- The rock paper Scissors game was presented to the user and the client was happy with it.
- The functionality for searching for other users and presented to the client.
- The client requested to see the play previous games functionality and the team presented it to the client and the client was happy about it.
- The client was not happy that the Rock Paper Scissors game had to be initially opened using the terminal.
- Overall, the client was disappointed that the team couldn't implement round robin matching for users wanting to play a game and that the team wasn't able to implement the watch live games functionality.
- The client wished the team luck for the upcoming exams and their journey in completing their degrees.

#### **NEXT MEETING:**

**Marking 02 June 2023 Google Meet 15:00 pm**

# SHIFT

## Sprint Planning

**Date:** 19 May 2023

**Time:** 15:00 pm

**Location:** Google Meet

### ATTENDANCE

**Members:** Nkosingiphile, Sello, Nyeko, Kagiso, Silas, Mokhethi

**Client:** Luxiano

**AGENDA:** Sprint 4 planning with the client.

### PLANNING SUMMARY

- Fix all sprint 3 bugs as Sprint 4 is the last sprint.
- A new game of Rock Paper Scissors must be implemented.
- The Rock Paper Scissors game must be a best of 3 winners' game.
- The Rock Paper Scissors game must have all the functionality of the previously implemented games.
- A user must be able to search for other users to add as friends.
- Users who have friends can send challenges to their friends and the friends can either accept or decline the challenge.

### NEXT MEETING:

**22 May 2023(Daily Scrum Meeting) Google Meet 19:00 pm**

# SHIFT

## Daily Scrum

**Date:** 22 May 2023

**Time:** 19:00 pm

**Location:** Google Meet

### ATTENDANCE

**Members:** Nkosingiphile, Sello, Nyeko, Kagiso, Silas, Mokhethi

**AGENDA:** Sprint 4 Daily Scrum Meeting (Assignment of Tasks)

### MEETING SUMMARY

- Nyeko and Mokgethi are assigned to work on the Rock Paper Scissors game.
- Sello & Nkosingiphile are assigned to implementing the friends functionality.
- Kagiso & Silas are assigned to fix bugs on the Tic Tac Toe game to make it bug free for sprint 4.
- The team should also research the round robin matching system that the client has requested.
- Contact Rebekah to enquire about Circle CI as the team had problems during the previous sprint.
- Anything not discussed at the meeting will be discussed on the WhatsApp group.
- The team should start writing out unit tests for Sprint 4.
- Nyeko suggested that the team also put comments so we can get those project polish marks.

### NEXT MEETING

The next meeting will be decided on the WhatsApp group.

# SHIFT

## Back Log Refinement

**Date:** 31 May 2023

**Time:** 19:00 pm

**Location:** Google Meet

### ATTENDANCE

**Members:** Nkosingiphile, Sello, Nyeko, Kagiso, Silas, Mokhethi

**AGENDA:** Back log refinement

### MEETING SUMMARY

#### PRIORITIES – No. 1

- User Story: Friends User Story is set to main priority as Nkosingiphile and Sello have struggled to implement the search function to find other users on the website.
- Nkosingiphile & Nyeko are assigned to fix the front end(user interface) and make it more appealing.
- Sello and KG will be on the back end.
- Mokgethi and Seabi will research how to send a friend request via email.

#### PRIORITIES – No. 2

- User Story: Rock Paper Scissors.
- The team is not happy with the design of the games.
- Since the game is functional Nyeko, KG, Mokgethi will design a new layout with buttons for Rock, Paper, Scissors instead of using a drop down for the move.

### Next Meeting

**To be decided on WhatsApp.**

# SHIFT

## Sprint Retrospective

**Date:** 02 June 2023

**Time:** 10:00 am

**Location:** Google Meet

### ATTENDANCE

**Members:** Nkosingiphile, Sello, Nyeko, Kagiso, Silas, Mokhethi

**AGENDA:** Sprint 4 Retrospective

### MEETING SUMMARY

- The team is happy with the new Rock Paper Scissors Game.
- The team noted that the client may not like the appeal of the whole website.
- Even though the friend functionality is a bit buggy but with the time we had to do Sprint 4, it will suffice.
- This week has been a busy week because it is the last week of the semester, so most group members weren't able to properly work on this Sprint.
- The members noted that the client may not be happy with the final sprint, but they hoped that they did better than the other group doing the same project.
- The project was a difficult one but if we had more time, we would've been able to implement all of Luciano's requirements.

### NEXT MEETING

**Sprint Review 02 June 2023 Google Meet.**

