## Foundations of Computer Science, CPSC 3500

Instructor: Prof. Ilya Safro, 228 McAdams Hall, Office hours: Thu, 12:15pm-1:15pm

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#### **Course Structure**

What	How many	Time	Points
Homework	Almost every class	1 week	10
Midterm exam I	1	1.25 hours	25
Midterm exam II	1	1.25 hours	25
Final exam	1	2.5 hours	30
Pop-up quizzes	Almost every class	5-7 min	10
Total			100.00

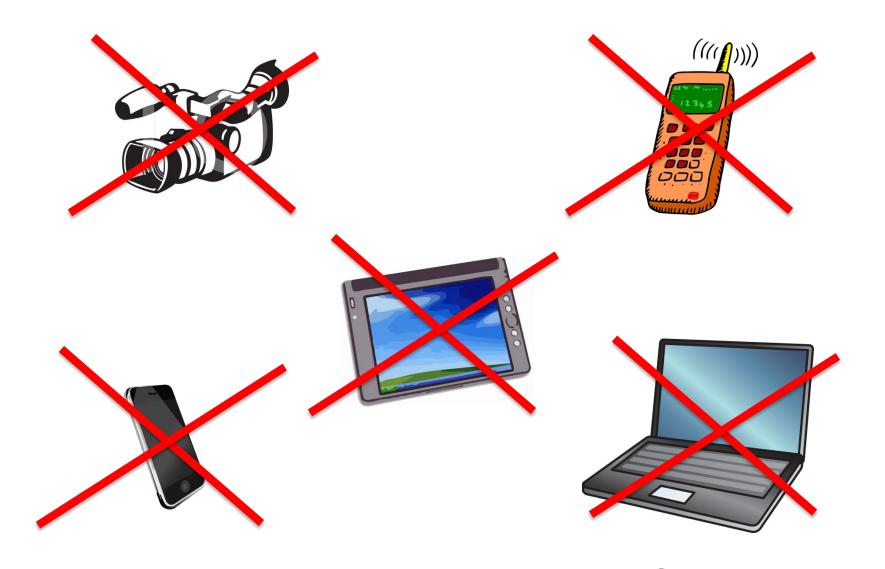
Points	Grade
≥ 89.00	Α
≥ 79.00	В
≥ 65.00	С
≥ 55.00	D
≥ 0	F

#### **Bonuses**



Work in class, extra work in homework exercises, etc. - up to 10 points. We do not want to miss the next Turing, Fields and Nobel laureates, so any submitted conference/journal paper written during and as a result of this course - 100 points, and new interesting ideas - up to 100 points (both are based on instructor's subjective judgment).

### NO ELECTRONIC DEVICES IN THIS CLASSROOM!



All slides will be available online after each class

(Midterm I + Midterm II)/2 ≥ 90 (before curving, if any)

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Average over all homework assignments ≥ 90

+

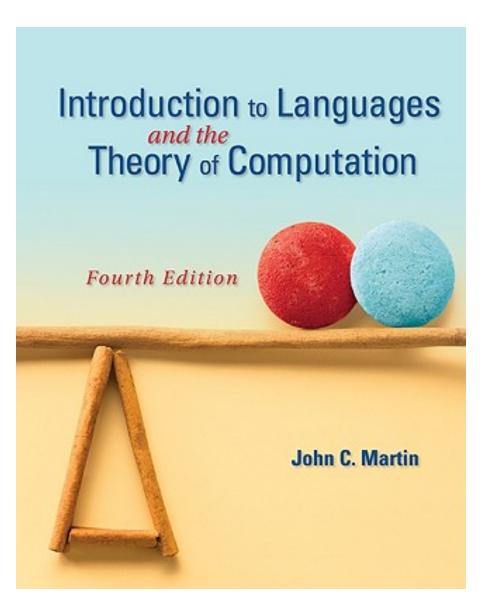
Each quiz ≥ 70 (which also means the attendance)

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### No final exam

- Pop-up quizzes: no unexcused absences are allowed; unexcused absences get counted as zeros
- If any curving will be used, a minimum score of 50 is still required to pass this course

## Recommended Book



### Assumption:

You have all prerequisites and you know

- mathematical induction
- basics of set theory (sets, inclusion, difference, union, proofs of equality, etc.)
- basics of mathematical logic (operators and/or/not/→, proofs "if and only if", etc.)

You can find this material in Chapter I.

- Grimaldi "Discrete and Combinatorial Mathematics: An Applied Introduction " (very good introductory book)
- Linz "Formal Languages and Automata" (not easy)
- Goddard "Theory of Computation" (perfect for concepts)
- Hopcroft, Motwani, Ullman "Introduction to Automata Theory, Languages, and Computation" (not easy, but it is considered as one of the best books in FOCS)
- Meduna "Automata and Languages"
- Sudkamp "Languages and Machines"

http://www.jflap.org/

JFLAP is a software for experiments with formal languages Use it when we will start with finite automata (in 1-2 weeks)

# **Important**

- In some homework assignments, new definitions, principles, and algorithms will be introduced. Exams can include them! All exams are cumulative over any and all previous and current material.
- Exams will be closed book, closed notes and closed any other aids. A score of 0 will be given to anyone not present at the beginning of the exam.

## Very important

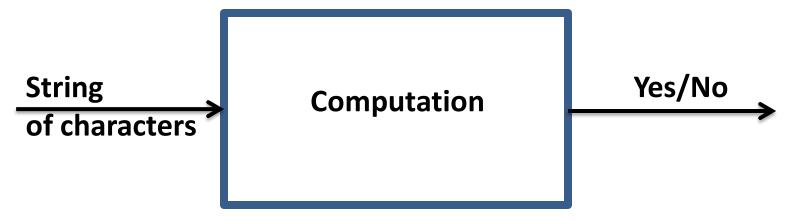
- You cannot copy-paste solutions from the Internet, books, friends, etc. If you don't solve them by yourself, this will be the best way to fail the exams.
- Solve as many exercises from the textbook as you can. Try to solve more than what you get in the assignments. This is not a passive learning course.
- Common mistake: you are sure that you understand some chapter (which is easy) but you did not solve 30-40 problems from that chapter by yourself (which is hard).
- All chapters are cumulative. Do not neglect any material.

# Chapter 1

# Languages

## Model

### Computer



This computer plays a role of a language acceptor

### Examples:

• We submit a string and ask whether this string is a correct algebraic expression or not.

• We submit a string and ask whether this string includes exactly 3 characters a, and 5 characters b or not.

### **Definition** (Alphabet)

- An alphabet (usually denoted by  $\Sigma$ ) is a finite set of symbols, such as  $\{a,b\}$  or  $\{0,1\}$  or  $\{A,B,C,\ldots,Z\}$  or  $\{\spadesuit,\bigstar,\heartsuit\}$ .
- A string over  $\Sigma$  is a finite sequence of symbols in  $\Sigma$ . For a string x, |x| stands for the length (the number of symbols) of x.
- $n_{\sigma}(x)$  is the number of occurrences of the symbol  $\sigma$  in the string x. Example:  $n_a(abbba) = 2$ .
- The null string  $\Lambda$  is a string over  $\Sigma$ , no matter what the alphabet  $\Sigma$  is. By definition,  $|\Lambda| = 0$ .
- The set of all strings over  $\Sigma$  will be written  $\Sigma^*$ . For  $\Sigma = \{a, b\}$ , we have  $\{a, b\}^* = \{\Lambda, a, b, aa, ab, ba, bb, aaa, aab, \ldots\}$

Remark: There exist infinite alphabets but not in this course.

**Definition** A language over  $\Sigma$  is a subset of  $\Sigma^*$ .

### Examples:

empty set

- The empty language  $\emptyset$ .
- $\{\Lambda, a, aab\}$
- The language PAL of palindromes over  $\{a,b\}$  (strings such as aba or baab that are unchanged when the order of the symbols is reversed).
- $\{x \in \{a,b\}^* \mid n_a(x) > n_b(x)\}$
- $\{x \in \{a,b\}^* \mid |x| \ge 2 \text{ and } x \text{ begins and ends with } b\}$

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 $\Lambda$  is always an element of  $\Sigma^*$ , but other languages over  $\Sigma$  may or may not contain it. More real examples:

- The language of numeric literals in Java such as 0.3 and 5.0E-3.
- The language of legal Java programs.  $\Sigma = \{\text{numbers,letters}, \dots \}$ .

• Concatenation: if x and y are two strings, the concatenation of x and y is written xy and consists of the symbols of x followed by those of y. Example: if x = ab and y = bab then xy = abbab and yx = babab.

For every string x,  $x\Lambda = \Lambda x = x$ .

- If s is a string and s = tuv for three strings t, u, and v, then t is a prefix of s, v is a suffix of s, and u is a substring of s.
- Concatenation of languages  $L_1$  and  $L_2$  is the language

$$L_1L_2 = \{xy \mid x \in L_1 \text{ and } y \in L_2\}$$

Example:  $\{a, aa\}\{\Lambda, b, ab\} = \{a, ab, aab, aa, aaab\}.$ 

• Exponents: if  $a \in \Sigma$   $a^k = aa \dots a$  (k times); if  $x \in L$ 

$$x^k = xx \dots x$$

similar for  $L^k$ , where L is a language.

• For pairs of alphabets and languages we can define union, intersection, and difference operations  $(\cup, \cap, -)$ 

$$\Sigma_1 \cup \Sigma_2 = \{a \mid a \in \Sigma_1 \text{ or } a \in \Sigma_2\}$$
  
 $\Sigma_1 \cap \Sigma_2 = \{a \mid a \in \Sigma_1 \text{ and } a \in \Sigma_2\}$   
 $\Sigma_1 - \Sigma_2 = \{a \mid a \in \Sigma_1 \text{ and } a \notin \Sigma_2\}$ 

Same for languages  $L_1$ , and  $L_2$ .

• The Kleene star (or Kleene closure) operation on a language L

$$L^* = \bigcup \{L^k \mid k \in \mathbb{N}\}, \text{ where } L^0 = \{\Lambda\}$$

• Precedence rules are similar to the algebraic rules. Example:

$$L_1 \cup L_2 L_3^* = L_1 \cup (L_2(L_3^*))$$

## Mathematical Induction and Recursion

Prove by induction on n that

Mathematical Induction: Reminder

$$\sum_{i=1}^{n} i = \frac{n \cdot (n+1)}{2}$$

- Basis step: n = 1, 1 = 1(1+1)/2
- Hypothesis: Suppose the claim is true for some n = k,

$$\sum_{i=1}^{k} i = k(k+1)/2$$

• Induction step: We need to prove the claim for n = k + 1

$$\sum_{i=1}^{k+1} i = \sum_{i=1}^{k} i + (k+1) = k(k+1)/2 + (k+1) = (k+1)(k+2)/2$$

Thus the claim is true for all n.