

# First Night

# Blending In



## Dusk

Start the Night Phase.



## Boffin

Wake the Boffin and the Demon. Show the not-in-play good character token. Put the Boffin and the Demon to sleep.



## Magician

Include the Magician in the Minion and Demon Info steps.



## Minion Info

If there are 7 or more players, wake all Minions: Show the **THIS IS THE DEMON** token. Point to the Demon. Show the **THESE ARE YOUR MINIONS** token. Point to the other Minions.



## Demon Info

If there are 7 or more players, wake the Demon: Show the **THESE ARE YOUR MINIONS** token. Point to all Minions. Show the **THESE CHARACTERS ARE NOT IN PLAY** token. Show 3 not-in-play good character tokens.



## Xaan

Mark the Xaan with the **NIGHT 1** reminder. If X is 1, mark the Xaan with the **X** reminder token. ●



## Poisoner

The Poisoner chooses a player. ●



## Pixie

Show the Townsfolk character token marked **MAD**.



## Librarian

Show the Outsider character token. Point to both the **OUTSIDER** and **WRONG** players.



## Seamstress

The Seamstress might choose 2 players. Nod or shake your head. ●



## Steward

Point to the good player marked **KNOW**.



## Bounty Hunter

Point to the **KNOWN** player.



## Nightwatchman

The Nightwatchman might choose a player ● **THIS PLAYER IS** and Nightwatchman tokens and point to the Nightwatchman.



## High Priestess

Point to a player.



## Chambermaid

The Chambermaid chooses 2 living players. Give a finger signal.



## Dawn

Wait for a few seconds. End the Night Phase.

# Other Nights

# Blending In



## Dusk

Start the Night Phase.



## Xaan

Change the Xaan reminder token to the relevant night. If it is night X, mark the Xaan with the **X** reminder token. ●



## Poisoner

The Poisoner chooses a player. ●



## Scarlet Woman

If the Scarlet Woman became the Demon today, show them the **YOU ARE** token, then the Demon token.



## Imp

The Imp chooses a player. ● **YOU ARE** token, then show the Imp token.



## Plague Doctor

If the Plague Doctor died, the Storyteller gained a Minion ability. If you haven't done this yet, do so now.



## Banshee

If the Banshee was killed by the Demon tonight, announce to all players that the Banshee has died. ●



## Undertaker

If a player was executed today, show their character token.



## Town Crier

Either nod or shake your head.



## Seamstress

The Seamstress might choose 2 players. Nod or shake your head. ●



## Juggler

Give a finger signal.



## Bounty Hunter

If the **KNOWN** player died today or tonight, point to a new **KNOWN** player.



## Nightwatchman

The Nightwatchman might choose a player ● **THIS PLAYER IS** and Nightwatchman tokens and point to the Nightwatchman.



## High Priestess

Point to a player.



## Chambermaid

The Chambermaid chooses 2 living players. Give a finger signal.



## Dawn

Wait for a few seconds. End the Night Phase.