

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 5

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

In his computer science class, John is learning about Binary Search Trees (BST). He wants to build a BST and find the maximum value in the tree.

Help him by writing a program to insert nodes into a BST and find the maximum value in the tree.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the nodes to insert into the BST.

##### ***Output Format***

The output prints the maximum value in the BST.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

10 5 15 2 7

Output: 15

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct TreeNode {  
    int data;  
    struct TreeNode* left;  
    struct TreeNode* right;  
};
```

```
struct TreeNode* createNode(int key) {  
    struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct  
TreeNode));  
    newNode->data = key;  
    newNode->left = newNode->right = NULL;  
    return newNode;  
}
```

```
// You are using GCC
```

```
struct TreeNode* insert(struct TreeNode* root, int key) {  
    //Type your code here  
    struct TreeNode* newnode=(struct TreeNode*)malloc(sizeof(TreeNode));  
    newnode->data=key;  
    if(root==NULL)  
    {  
        newnode->left=NULL;  
        newnode->right=NULL;  
        root=newnode;  
    }  
    else if(key<root->data)  
        root->left=insert(root->left,key);
```

```
    else if(key>root->data)
        root->right=insert(root->right,key);
    return root;
}
```

```
int findMax(struct TreeNode* root) {
    //Type your code here
    if(root==NULL)
        return -1;
    while(root->right!=NULL)
        root=root->right;
    return root->data;
}
```

```
int main() {
    int N, rootValue;
    scanf("%d", &N);
```

```
    struct TreeNode* root = NULL;
```

```
    for (int i = 0; i < N; i++) {
        int key;
        scanf("%d", &key);
        if (i == 0) rootValue = key;
        root = insert(root, key);
    }
```

```
    int maxVal = findMax(root);
    if (maxVal != -1) {
        printf("%d", maxVal);
    }
```

```
    return 0;
}
```

**Status :** Correct

**Marks :** 10/10