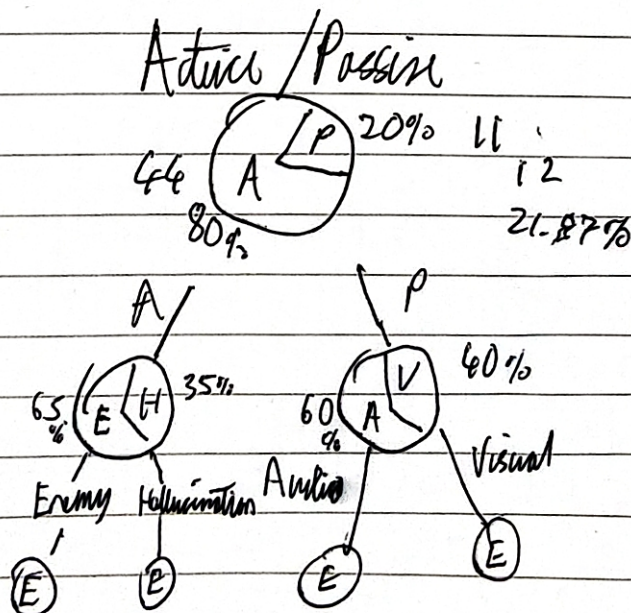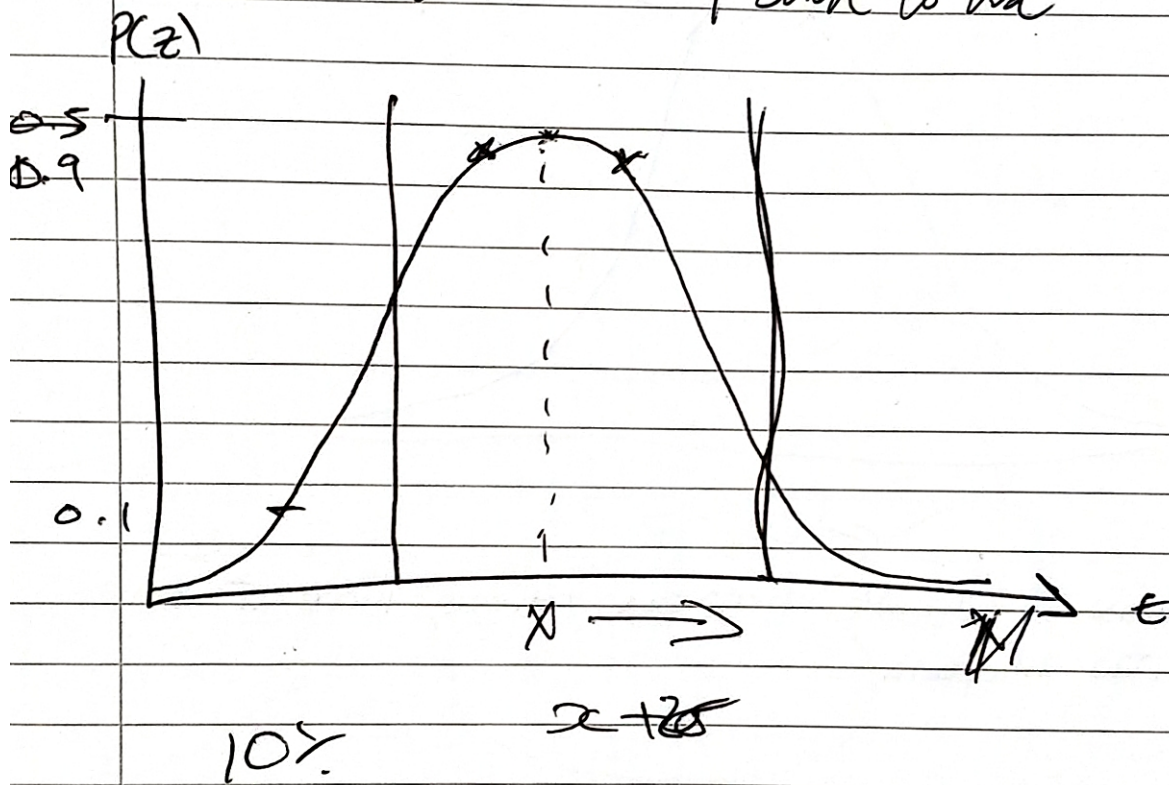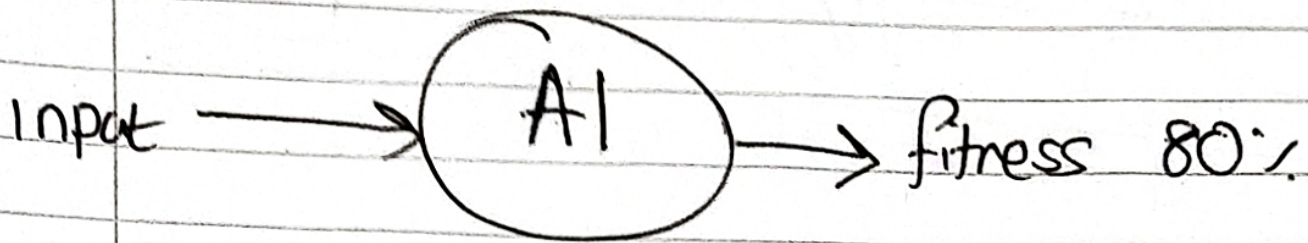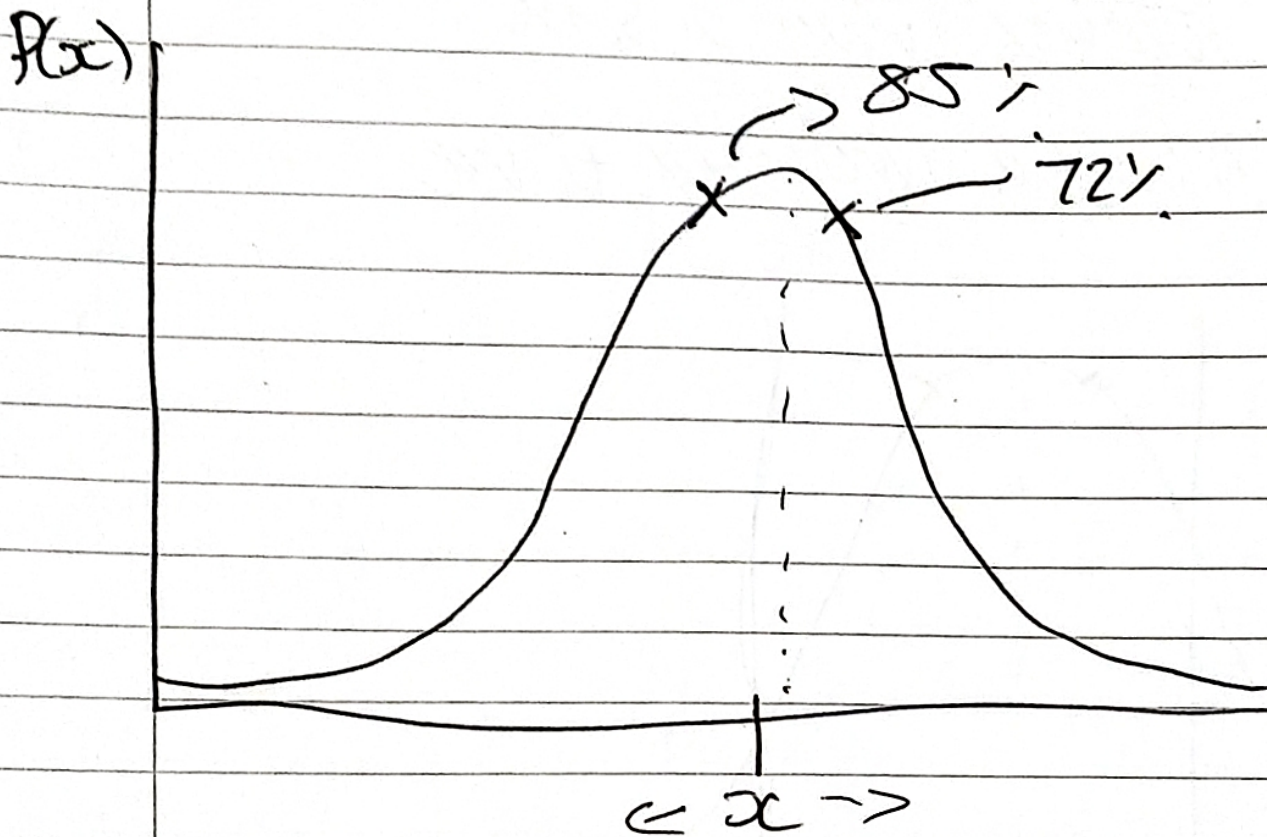TAI ~~TPA~~

TP.S

1 2 3 4 5 6 ......

TAI Determines when to scan
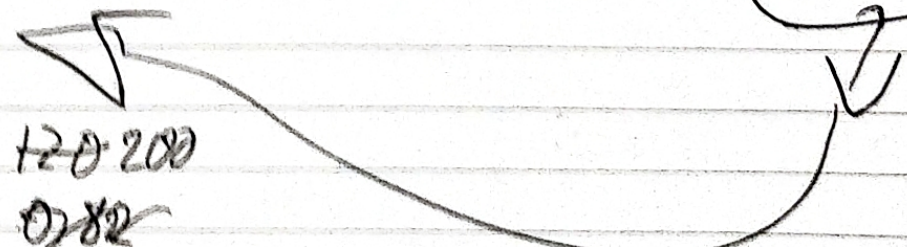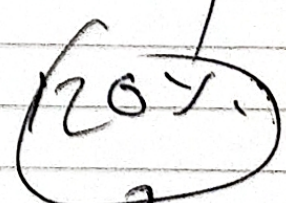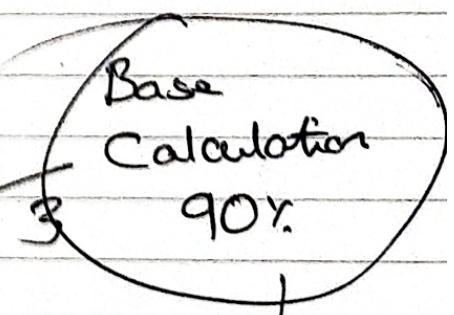
SAI Determines what scan to use

$P(z)$

0.5
0.9

0.1

$x \longrightarrow$

$\mathcal{E}$

$x + \delta$

10%

Active / Passive

A — 80%
P — 20%

11
12
21.87%

A

65% E H 35%

Enemy Illumination

P

60% A V 60%

Audio   Visual

E   E   E   E
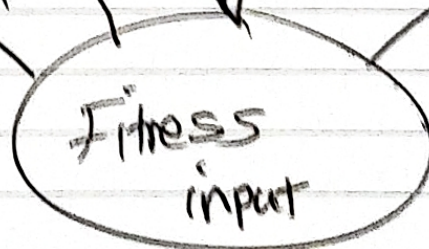
Input $\longrightarrow$ (AI) $\longrightarrow$ fitness 80%

x on distribution graph changes to force certain fitness scores.

$P(x)$

$\longrightarrow 85\%$

72%

$\leftarrow x \rightarrow$

Determine midpoint between fitnesses, move x so its new midpoint.

SAI

(1) → 30%

(2) → 60%

(3) → 90%

Bot Scores ← 1, 2, 3

Fitness input ← 1, 2

Base Calculation 90% ← 3

20%

Light	Big	Done
PosStub	Guy	Hmm
Manga		

1	2	3
H-25	D-40	A-100
I-20	E-35	B-40
G-5	F-10	C-60
8	8	1

H-100	D-100	A-100
I-80	E-70	B-40
G-20	F-80	C-60

D-55
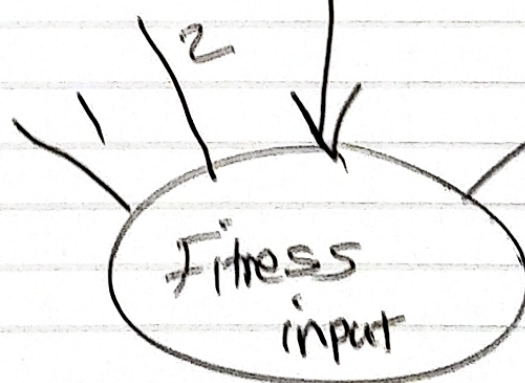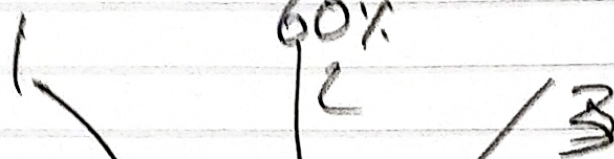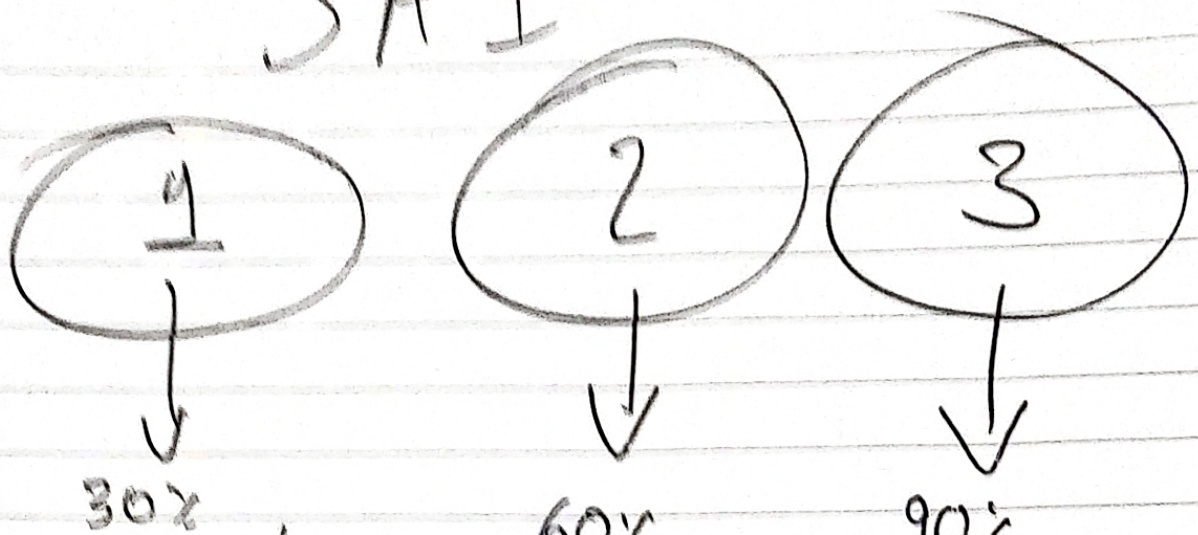
1.97   120-200
        0,82
0.   0.5

Assets to DO:
Floor Plan (NICK)
Floor/Wall Texture (Jordan)
Finish Door (Sam)
Desk (Holay)

TO DO:
Prototype of Rebalancing Category Fitness (Sam)
(Holay) Survey to rate stimuli (Friday) Give to People
TAI prototype (Jordan)
SAI prototype (NICK)
Write up Minutes (Nick)