

Meeting Minutes (09/09/19)

Group Members:	Signature in attendance:	Date:	09/09/19
Nds8	Yes	Date of Next Meeting:	16/09/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

~~Previous Sprint~~ Tasks: First Meeting So No Previous Tasks

Task	Assignee	Details	Progress	Signature:

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
<ul style="list-style-type: none"> - Research Perceptron's - Read Unity Documentation on C# - Collect Sound Samples as Group - 4th Dimensional Movement (Reality is Deceiving, Non Euclidian) - Easter Egg Planning - Create Documents (Templates) 	ALL	None	Just Starting	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes
<ul style="list-style-type: none"> - Create Character Controller - Create Menu - Model Tree - Email Supervisor Proposal 	Nds8	<ul style="list-style-type: none"> - Read Guide by Jordan - Use Default Unity Assets 	Just Starting	Yes
<ul style="list-style-type: none"> - Write Guide on Texture and Modelling - Model Lights 	Jb2051		Just Starting	Yes
- Model Beds	Hc395	Read Guide by Jordan	Just Starting	Yes
- Model Doors	Sjl52	Read Guide by Jordan	Just Starting	Yes

Meeting Minutes (16/09/19)

Group Members:	Signature in attendance:	Date:	16/09/19
Nds8	Yes	Date of Next Meeting:	27/09/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
<ul style="list-style-type: none"> - Research Perceptron's - Read Unity Documentation on C# - Collect Sound Samples as Group - 4th Dimensional Movement (Reality is Deceiving, Non Euclidian) (Bonus) - Easter Egg Planning (Bonus) - Create Documents (Templates) 	ALL	None	All Completed Except Bonus Goals	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes
<ul style="list-style-type: none"> - Create Character Controller - Create Menu - Model Tree - Email Supervisor Proposal 	Nds8	<ul style="list-style-type: none"> - Read Guide by Jordan - Use Default Unity Assets 	Halfway Completed Completed Delayed	Yes
<ul style="list-style-type: none"> - Write Guide on Texture and Modelling - Model Lights 	Jb2051		Completed Completed	Yes
- Model Beds	Hc395	Read Guide by Jordan	Completed	Yes
- Model Doors	Sjl52	Read Guide by Jordan	Halfway	Yes

Tasks for Next Sprint (Continued From 16/09/19)

Task	Assignee	Details	Progress	Signature:
- Complete Character Controller - Start on AI Director Code - Email Supervisor Proposal	Nds8	Finish Slow Movement Working with Jb2051	Halfway Just Starting	Yes
- Start on AI Director Code	Jb2051	Working with Nds8	Just Starting	Yes
- Create Framework Code for AI	Sjl52		Just Starting	Yes
- Create a basic room	Hc395	Hospital Room (Maybe Exam Room)	Just Starting	Yes

Meeting Minutes (27/09/19)

Group Members:	Signature in attendance:	Date:	27/09/19
Nds8	Yes	Date of Next Meeting:	7/10/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Complete Character Controller - Start on AI Director Code - Email Supervisor Proposal	Nds8	Finish Slow Movement Working with Jb2051	Completed Completed Completed	Yes
- Start on AI Director Code	Jb2051	Working with Nds8	Halfway	Yes
- Create Framework Code for AI	Sjl52		Early Progress	Yes
- Create a basic room	Hc395	Hospital Room (Maybe Exam Room)	Completed	Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Continue Sjl52's work on the AI Framework - Model Lighter	Nds8		Early Progress Just Starting	Yes
- Continue Time AI Progress	Jb2051		Halfway	Yes
- Work on Time AI Distribution	Sjl52		Halfway	Yes
- Begin Fear Research	Hc395		Just Starting	Yes

Meeting Minutes (7/09/19)

Group Members:	Signature in attendance:	Date:	7/09/19
Nds8	Yes	Date of Next Meeting:	14/10/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Complete Character Controller	Nds8	Finish Slow Movement	Completed	Yes
- Start on AI Director Code		Working with Jb2051	Completed	
- Start Map Planning				
- Start on AI Director Code	Jb2051	Working with Nds8	Halfway	Yes
- Create Framework Code for AI	Sjl52		Early Progress	Yes
- Create a basic room	Hc395	Hospital Room (Maybe Exam Room)	Completed	Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Continue Sjl52's work on the AI Framework	Nds8		Early Progress	Yes
- Model Lighter			Just Starting	
- Continue Time AI Progress	Jb2051		Halfway	Yes
- Work on Time AI Distribution	Sjl52		Halfway	Yes
- Begin Fear Research	Hc395		Just Starting	Yes

Meeting Minutes (14/10/19)

Group Members:	Signature in attendance:	Date:	14/10/19
Nds8	Yes	Date of Next Meeting:	28/10/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Continue Sjl52's work on the AI Framework - Model Lighter - Start Map Planning	Nds8		Completed Completed Completed	Yes
- Continue Time AI Progress	Jb2051		Almost Complete	Yes
- Work on Time AI Distribution	Sjl52		Almost Complete	Yes
- Begin Fear Research	Hc395		Complete	Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Begin AI Fitness Calculation - Create Beakers of Ingredients	Nds8		Just Starting Just Starting	Yes
- Continue Time AI Progress - Begin AI Input Detection	Jb2051		Almost Complete Just Starting	Yes
- Work on Time AI Distribution	Sjl52		Almost Complete	Yes
- Conduct and Find Participants for Fear Research	Hc395		Just Starting	Yes

Meeting Minutes (28/10/19) (Met with Dominique)

Group Members:	Signature in attendance:	Date:	28/10/19
Nds8	Yes	Date of Next Meeting:	13/11/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Begin AI Fitness Calculation - Create Beakers of Ingredients	Nds8	Use Information from meeting w/ Dominique	Early Progress Completed	Yes
- Continue Time AI Progress - Begin AI Input Detection	Jb2051		Completed Early Progress	Yes
- Work on Time AI Distribution	Sjl52		Completed	Yes
- Conduct and Find Participants for Fear Research	Hc395		Halfway	Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Complete AI Fitness Calculation - Start UI Code - Plan Story	Nds8		Early Progress Just Starting Just Starting	Yes
- Complete AI Input Detection - Start UI Code	Jb2051		Early Progress Just Starting	Yes
- Model Assets - Start UI Code	Sjl52		Just Starting Just Starting	Yes
- Conduct and Find Participants for Fear Research - Upon Completion start on Fear Manager - Model Assets	Hc395	Use Data Choose from documents	Halfway Just Starting Just Starting	Yes

Meeting Minutes (13/11/19)

Group Members:	Signature in attendance:	Date:	13/10/19
Nds8	Yes	Date of Next Meeting:	25/11/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Complete AI Fitness Calculation - Start UI Code - Plan Story	Nds8		Completed Completed Halfway	Yes
- Complete AI Input Detection - Start UI Code	Jb2051		Completed Completed	Yes
- Model Assets - Start UI Code	Sjl52		Completed Completed	Yes
- Conduct and Find Participants for Fear Research - Upon Completion start on Fear Manager - Model Assets	Hc395	Use Data Choose from documents	Halfway Early Progress Completed	Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Plan Story - Complete Hc395's Fear Manager - Start Character Controller Interaction	Nds8		Halfway Early Progress Just Starting	Yes
- Start Inventory and Item Interactable Code	Jb2051		Just Starting	Yes
- Model Assets - Edit UI Code	Sjl52		Just Starting Just Starting	Yes
- Start Door Interactable Code - Model Assets	Hc395		Just Starting Just Starting	Yes

Meeting Minutes (25/11/19)

Group Members:	Signature in attendance:	Date:	25/10/19
Nds8	Yes	Date of Next Meeting:	09/12/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Plan Story - Complete Hc395's Fear Manager - Start Character Controller Interaction	Nds8		Complete Complete Complete	Yes
- Start Inventory and Item Interactable Code	Jb2051		Complete	Yes
- Model Assets - Edit UI Code	Sjl52		Early Progress Complete	Yes
- Start Door Interactable Code - Model Assets	Hc395		Complete Complete	Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Start Voice Recording - Model Floors/Walls /Ceilings	Nds8		Just Starting Just Starting	Yes
- Start Voice Recording	Jb2051		Just Starting	Yes
- Model Assets - Add Enemy Fear	Sjl52		Early Progress Just Starting	Yes
- Model Assets	Hc395		Just Starting	Yes

Meeting Minutes (09/12/19)

Group Members:	Signature in attendance:	Date:	09/10/19
Nds8	Yes	Date of Next Meeting:	20/01/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Start Voice Recording - Model Floors/Walls /Ceilings	Nds8		Complete Complete	Yes
- Start Voice Recording	Jb2051		Incomplete	Yes
- Model Assets - Add Enemy Fear	Sjl52		Early Progress Incomplete	Yes
- Model Assets	Hc395		Complete	Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Rebalance AI - Create as many Fears and Assets as Possible - Fix Bugs - Finish Map	ALL		Just Starting Just Starting Just Starting Just Starting	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes

Meeting Minutes (20/01/19)

Group Members:	Signature in attendance:	Date:	20/01/19
Nds8	Yes	Date of Next Meeting:	10/02/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Rebalance AI - Create as many Fears and Assets as Possible - Fix Bugs - Finish Map	ALL		Halfway Early Progress Early Progress Complete	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Rebalance AI - Create as many Fears and Assets as Possible - Fix Bugs	ALL	Get Ready for Check-up Meeting Soon with Dominique	Halfway Early Progress Early Progress	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes

Meeting Minutes (10/02/19)

Group Members:	Signature in attendance:	Date:	10/02/19
Nds8	Yes	Date of Next Meeting:	23/03/19
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Rebalance AI - Create as many Fears and Assets as Possible - Fix Bugs	ALL		Halfway Halfway Halfway	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Rebalance AI - Create as many Fears and Assets as Possible - Fix Bugs - Ready Documents for Hand In	ALL	Get Ready for Check-up Meeting Soon with Dominique	Halfway Halfway Halfway Just Starting	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes

Meeting Minutes (23/03/19)

Group Members:	Signature in attendance:	Date:	23/03/19
Nds8	Yes	Date of Next Meeting:	None
Jb2051	Yes		
Sjl52	Yes		
Hb395	Yes		

Previous Sprint Tasks:

Task	Assignee	Details	Progress	Signature:
- Rebalance AI - Create as many Fears and Assets as Possible - Fix Bugs	ALL		Halfway Halfway Halfway	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes

Tasks for Next Sprint

Task	Assignee	Details	Progress	Signature:
- Rebalance AI - Create as many Fears and Assets as Possible - Fix Bugs - Ready Documents for Hand In	ALL	READY ALL FOR DEADLINE	Very Close Still Halfway Very Close Just Starting	Nds8 - Yes Jb2051 - Yes Sjl52 - Yes Hb395 - Yes