Advanced Database

Over View Storage and Indexing

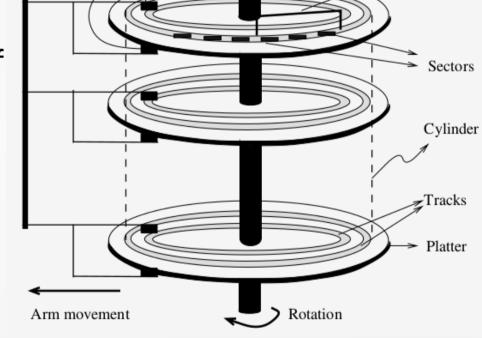
Adaptation of Database Management Systems 3ed, R. Ramakrishnan and J. Gehrke

Plan

- Secondary storage structure
- File storage
- File organization
- Introduction to index
- Introduction to Hash index
- Introduction to tree index
- Index selection guidelines

Secondary storage structure

- Sector: smallest unit on disk
 (512 B or 4096B)
- Block or page is sequence of sectors
 - OS and DBMS work with block
- Read or write time for one block is 1 I/O.



Disk arm

Disk head

Spindle

Read or write sequence of close blocks is faster.

Block

File storage

- File is a chain of blocks
 - Continuous blocks or not
 - Block has unique address



- Why second case happen?
- Which case can be read faster?
- MySQL block size or page size is 16k

File storage

Data file of DBMS

Logical presentation

<u>TID</u>	Tname	DoB	Degree	Field	#Dname
1	Sok Dara	01/01/85	Master	Math	Math
2	Sam Sambath	01/02/80	PhD	Mechanic of fluid	Mechanic
3	Sao Piseth	05/08/70	PhD	Biology	Environment
4	Tao Pisey	14/07/65	Engineer	Electronic	Electronic
5	Van Dany	08/12/87	Engineer	hydropower	Environment

Storage presentation

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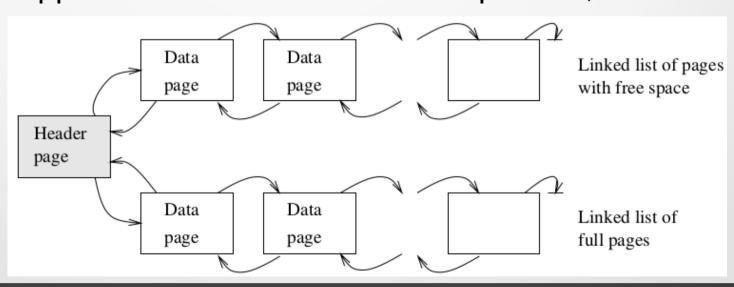
- Record id (rid): unique record id
 - Contain information about where the row is located on disk

rid	table's row
rid	table's row
rid	table's row
free	space

File organization

- Heap file: records are stored without any specific order.
 - First record will be stored in the first page
 - New record will be appended to the last inserted page
 - Or will be inserted into any page that has enough free space
- What will happen when some records are deleted?
- What will happen when some records are updated, and its size

change?



File organization

- Sort file: records are stored with a specific order.
 - For example : order by primary key attribute.
 - Insert:
 - find the right page and right order
 - Move other records to make space for the new row
 - What will happen when some records are deleted?
 - What will happen when some records are updated, and its size change?
- Cluster index file: the order of records in data file is the same or similar to the order of records in index file.

- Index: is an auxiliary structure designed to speed up query.
 - It provide efficient way to locate data with a given search key.
 - Similar to the index of a book

SUBJECT INDEX

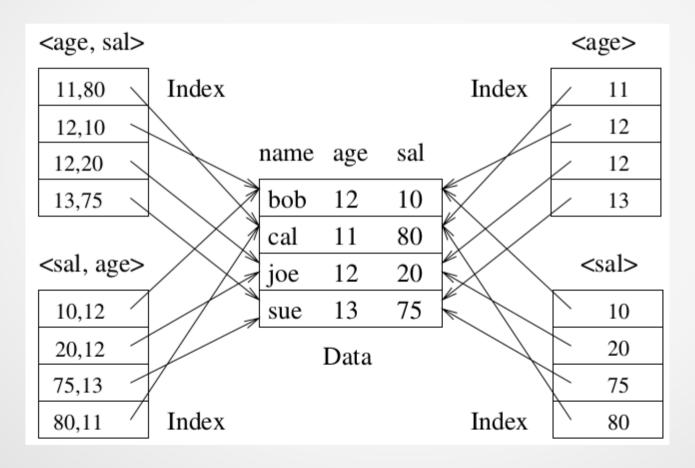
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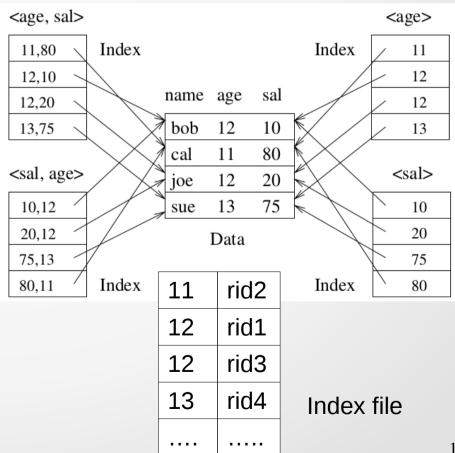
• Example : Employees(name, age, sal)



- Index is stored in file just like data of table
 - Format of record in index file: <value, address>
 - <k,rid>
 - <k, list-rid>
 k: value of search key
 rid: rid of row that much k

Data file

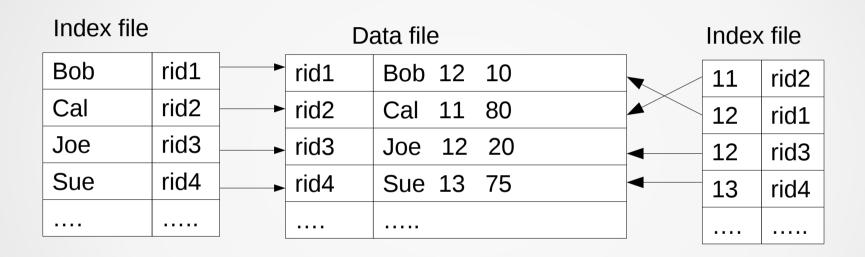
rid1	Bob	12	10	
rid2	Cal	11	80	
rid3	Joe	12	20	
rid4	Sue	13	75	



Index classification

- Primary vs secondary: If search key contains primary key, then called primary index.
 - Unique index: Search key contains a candidate key.
- Clustered vs unclustered: If order of data records is the same as, or `close to', order of data entries (records in index file), then called clustered index.
 - A file can be clustered on at most one search key.
 - Cost of retrieving data records through index varies greatly based on whether index is clustered or not!

Cluster vs unclustered index



- Questions:
 - How to build an index? Who is responsible for the task?
 - How to choose search key?
 - What type of index?

- Practically the size of index is about 10% of the size of data.
 - Smaller than data, but still big for searching
 - => Study on efficient structure of index
- Cost of Index
 - Space consumption
 - Cost in maintenance
 - When there is any update to the data, index has to be updated as well.
 - => slow down the update of data

- Hash function: Map an input of any size into a fixed size output
- Example: a hash function that sum ASCII code of all characters of input and modulo it with 6

```
Hash('sok dara') = 5;

Hash('sok pisey') = 1;

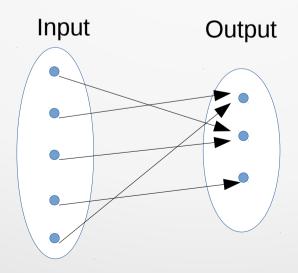
Hash('hash function') = 2;

Hash('b') = 2;

Hash('d') = 4;

Hash('f') = 0;
```

- Hash function can be used in
 - Data encryption
 - Data storage and searching
- Some property
 - The same input always returns the output
 - Different inputs can return the same output (called collision)



SELECT * FROM employees where eid = 12345;

Heap file without index: scan table; for the worst case

I/O cost = B (number of data pages)

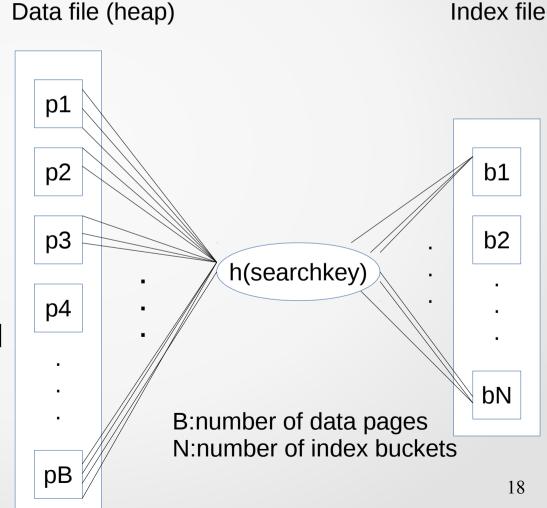
Heap file with index on eid

I/O cost = binary search on index file + 1I/O for retrieve data

What can be improve?

I/O cost for searching on index file

- Hash index: is a collection of buckets.
- Build index
- Scan data file
 h(search key) = n (bucket n°)
 Insert <key, rid> to bucket n
 - Data retrieval
 - h(search key) = n
 - Read bucket n to get rid
 - Read data page pi to get data



Closer look

```
@10001, Georgi Facello, 47, 88958, d005
@10002, Bezalel Simmel, 36, 72527, d007
....
@10122, Ohad Esposito, 35, 48464, d005
.....
```

Int h(int skey){

Return (skey mod 241) + 1;

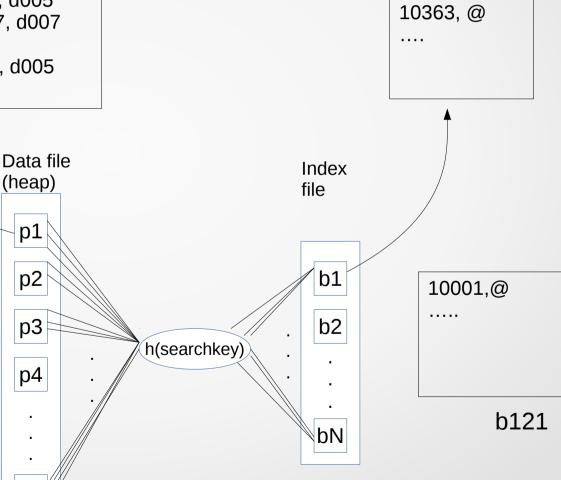
}

- Why 241?
- Estimate I/O cost :

Select * from employees

pВ

Where eid = 12345;



10122,@

- Problem
 - Build index

if h(k) = n where bucket n is full, what is the solution?

- Is hash index on age useful for this query?

Select * from employees where age = 35;

This type of query is called equality selection

- How about this ?

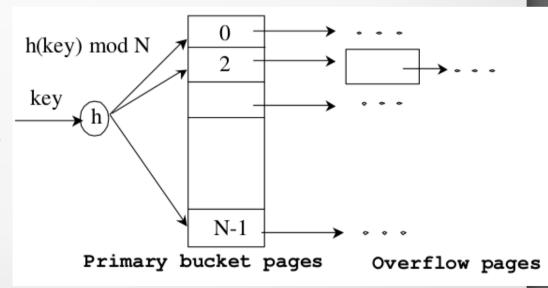
Select * from employees where age > 35;

This type of query is called range selection

- Deal with the first problem
 - Well defined hash function
 - Good decision on the number of buckets and its size
 - Overflow buckets
 - Fewer level of overflow page is better
- No overflow buckets.

80% page occupancy

=> index size = 12.5% data size



Select * from employees where age > 35;

Heap file without index: scan table;

I/O cost = B (number of data pages)

Heap file with index on age

I/O cost = binary search on index file

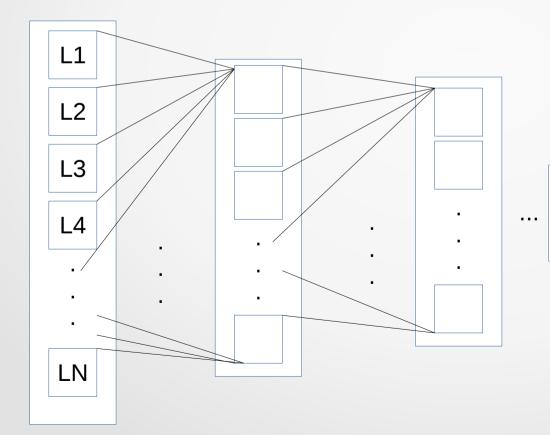
+read index pages with search key

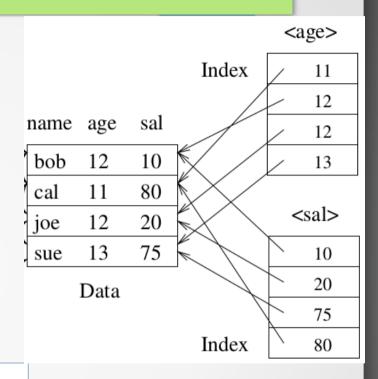


- + I/O for retrieve data (Worst case 1 I/O per row)
- If most of employees are older than 35, scan table is a lot more faster.

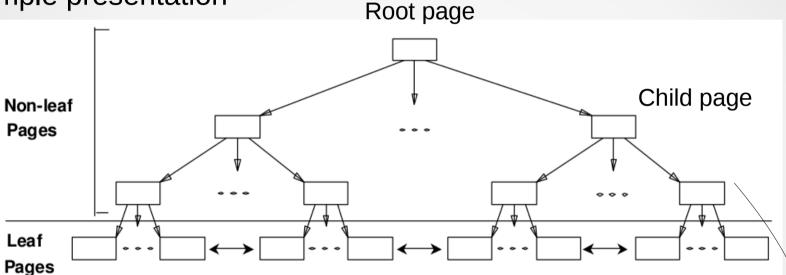
- Improvement on index structure
 - Index over index file

Index file (leaf pages)





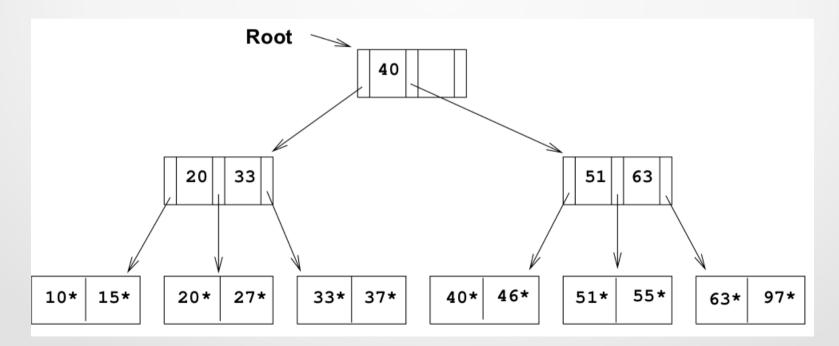
Simple presentation



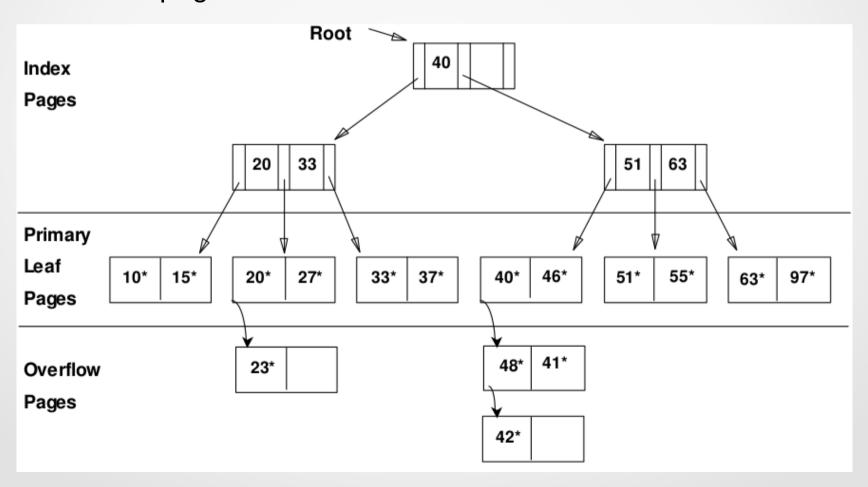
- Leaf pages contain data entries, and are chained (prev & next)
- Non-leaf pages contain index entries and direct searches:



- Static tree index (ISAM)
- Example: employees (name, age, sal)
 with tree index on age
 - Search for rows with k = 27?



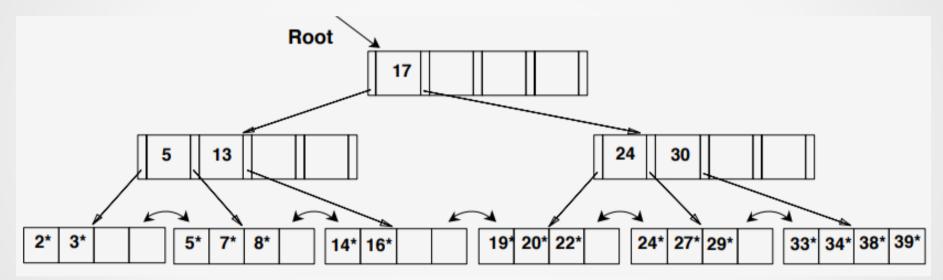
- Static tree index (ISAM)
 - Overflow pages needed for the new inserted row



- Static tree index (ISAM)
 - Leaf pages are sequentially allocated at the creation of index
 - No link between leaf pages
 - Limit to only 80% occupation at the creation of index (for update of the table)
 - The structure of the tree is static. The update to the table only change the leaf and over flow pages.
 - Long list of over pages can hurt the searching performance.
 - Solution? Delete the index and recreate it again.

- Dynamic tree index : B tree
 - Insert/delete at log N cost; keep tree height-balanced.
 - F = fanout (average child nodes), N = # leaf pages
 - Minimum 50% occupancy (except for root).
 - Each node contains $d \le m \le 2d$ entries; d is called the order of the tree.
 - Supports equality and range-searches efficiently.
- In practice
 - Limit to 67% occupation of non-leaf node
 - D is around 100
 - F is around 133
 - Height: no more than 3 or 4

- Example: B tree index with height H = 2
 - Search for rows with k = 5, k = 14, k = 15, k = 24



I/O cost for search traverse the tree = H

- For each query in the workload:
 - Which relations does it access?
 - Which attributes are retrieved?
 - Which attributes are involved in selection/join conditions?
 - How selective are these conditions likely to be?
- For each update in the workload:
 - Which attributes are involved in selection/join conditions?
 - How selective are these conditions likely to be?
 - The type of update (INSERT/DELETE/UPDATE), and the attributes that are affected.

- For each query in the workload:
 - Which relations does it access?
 - Which attributes are retrieved?
 - Which attributes are involved in selection/join conditions?
 - How selective are these conditions likely to be?
- For each update in the workload:
 - Which attributes are involved in selection/join conditions?
 - How selective are these conditions likely to be?
 - The type of update (INSERT/DELETE/UPDATE), and the attributes that are affected.

- What indexes should we create?
 - Which relations should have indexes? What field(s) should be the search key? Should we build several indexes?
- For each index, what kind of an index should it be?
 - Clustered? Hash/tree?

- One approach: Consider the most important queries.

 Consider the best plan using the current indexes, and see if a better plan is possible with an additional index. If so, create it.
 - Obviously, this implies that we must understand how a DBMS evaluates queries and creates query evaluation plans!
 - For now, we discuss simple 1-table queries.
- Before creating an index, must also consider the impact on updates in the workload!
 - Trade-off: Indexes can make queries go faster, updates slower. Require disk space, too.

- Attributes in WHERE clause are candidates for index keys.
 - Exact match condition suggests hash index.
 - Range query suggests tree index.
 - Clustering is especially useful for range queries; can also help on equality queries if there are many duplicates.
- Multi-attribute search keys should be considered when a WHERE clause contains several conditions.
 - Order of attributes is important for range queries.
 - Such indexes can sometimes enable index-only strategies for important queries.
 - For index-only strategies, clustering is not important!

- Try to choose indexes that benefit as many queries as possible.
- Since only one index can be clustered per relation, choose it based on important queries that would benefit the most from clustering.

- Consider the following queries:
 - What does the query ask for?
 - How can the query be evaluated without any index or sorted file organization?
 - Suggest index or file organization to speed up the query.

SELECT E.dno FROM Emp E WHERE E.age>40 SELECT E.dno, COUNT (*) FROM Emp E WHERE E.age>10 GROUP BY E.dno

SELECT E.dno
FROM Emp E
WHERE
E.hobby=Stamps

B+ tree index on E.age can be used to get qualifying

tuples.

SELECT E.dno FROM Emp E WHERE E.age>40

SELECT E.dno, COUNT (*)

- How selective is the condition?
- Is the index clustered?
- Consider the GROUP BY query.
 - If many tuples have E.age > 10,
 Using E.age index and sorting the retrieved tuples may be costly.
 - Clustered E.dno index may be better!
- Equality queries and duplicates:
 - Clustering on E.hobby helps!

SELECT E.dno FROM Emp E WHERE E.hobby=Stamps

FROM Emp E

- Which of the following index can help to speed up each query
- a) B+ index on <age, sal>
- b) B+ index on <sal, age>
- c) Hash index on <sal>
- d) B+ index on <sal>
- e) Hash index on <age>
- f) B+ index on <age>

```
SELECT *
FROM EMP
WHERE sal > 100;
```

```
SELECT *
FROM EMP
WHERE sal > 100 and age < 30;
```

SELECT *
FROM EMP
WHERE sal > 100 and age = 30;

- Index only plan
- Which of the following index can help to speed up each query
- a) Hash index on <age>
- b) B+ index on <age>

SELECT Min(age) FROM EMP;

SELECT Max(age) FROM EMP;

SELECT avg(age) FROM EMP;

 Consider the following queries, suggest index that allow index only plan.

SELECT D.mgr FROM Dept D, Emp E WHERE D.dno=E.dno SELECT D.mgr, E.eid FROM Dept D, Emp E WHERE D.dno=E.dno

SELECT E.dno, COUNT (*)
FROM Emp E
GROUP BY E.dno

SELECT E.dno, MIN (E.sal) FROM Emp E GROUP BY E.dno SELECT AVG (E.sal) FROM Emp E WHERE E.age=25 AND E.sal BETWEEN 3000 AND 5000

- Which one is better?
- a) B+ tree <dno, age>
- b) B+ tree <age, dno>

SELECT E.dno, COUNT (*) FROM Emp E WHERE E.age=30 GROUP BY E.dno SELECT E.dno, COUNT (*) FROM Emp E WHERE E.age>30 GROUP BY E.dno

 Consider slide Ch8_Storage_Indexing_Overview.pdf from page 19.