

# Chapter two part two

## Modern type of cryptography.

- **Block Ciphers**

- Block Cipher Principles
- Simplified DES
- The Data Encryption Standard (DES)
- Triple Data Encryption Standard (3-DES)
- Advanced Encryption Standard (AES)

# Block Ciphers and Stream Ciphers

A stream cipher is one that encrypts a digital data stream one bit or one byte at a time. Examples of classical stream ciphers are the auto keyed Vigenère cipher and the Vernam cipher.

A **block cipher** is an encryption/decryption scheme in which a block of plaintext is treated as a whole and used to produce a cipher text block of equal length.

Typically, a block size of 64 or 128 bits is used.

Many block ciphers have a ***Feistel structure***. Such a structure consists of a number of identical rounds of processing.

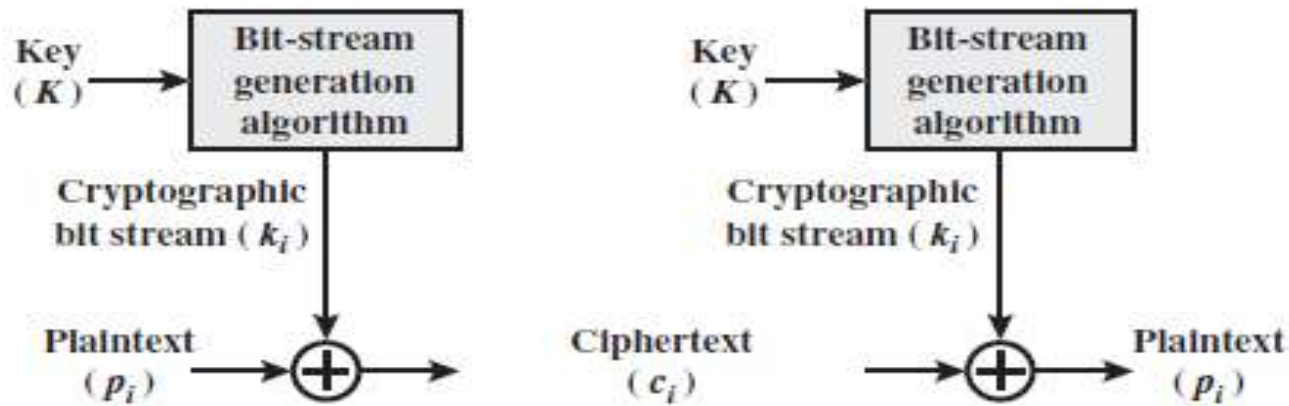
In each round, a **substitution** is performed on one half of the data being processed, followed by a permutation that interchanges the two halves. The original key is expanded so that a different key is used for each round.

**Substitution:** Each plaintext element or group of elements is uniquely replaced by a corresponding ciphertext element or group of elements.

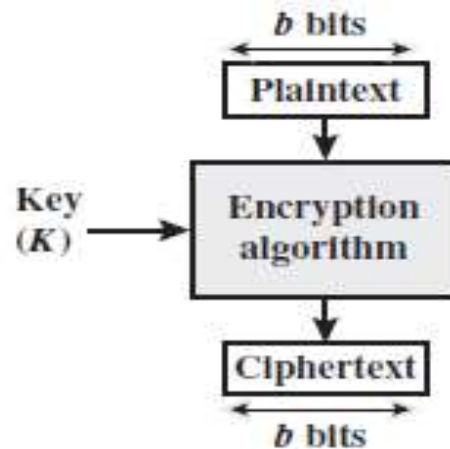
- **Permutation:** A sequence of plaintext elements is replaced by a permutation of that sequence. That is, no elements are added or deleted or replaced in the sequence, rather the order in which the elements appear in the sequence is changed.

- Problem of block cipher

- **Small block size:** are vulnerable to a statistical analysis of the plaintext.
- For a **n-bit** ideal block cipher, the length of the key defined in this fashion is bits  $n \cdot 2^n$ . For a 64-bit block, which is a desirable length to statistical attacks, the required key length is  $64 \cdot 2^{64}$  bits.



(a) Stream cipher using algorithmic bit-stream generator



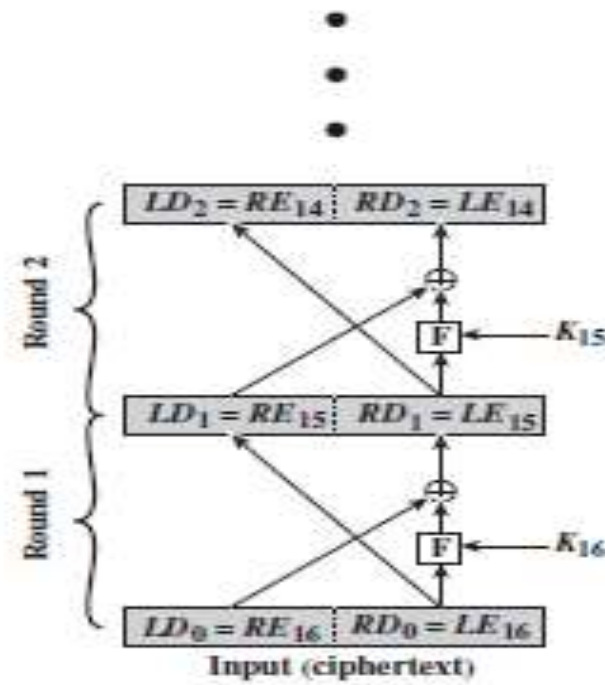
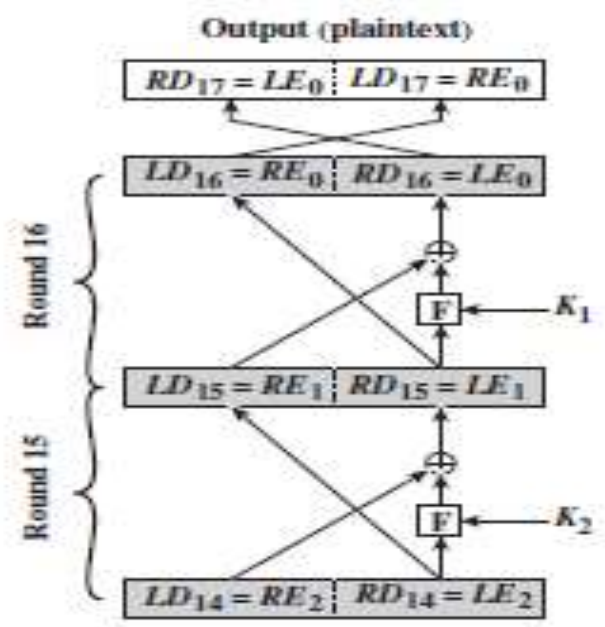
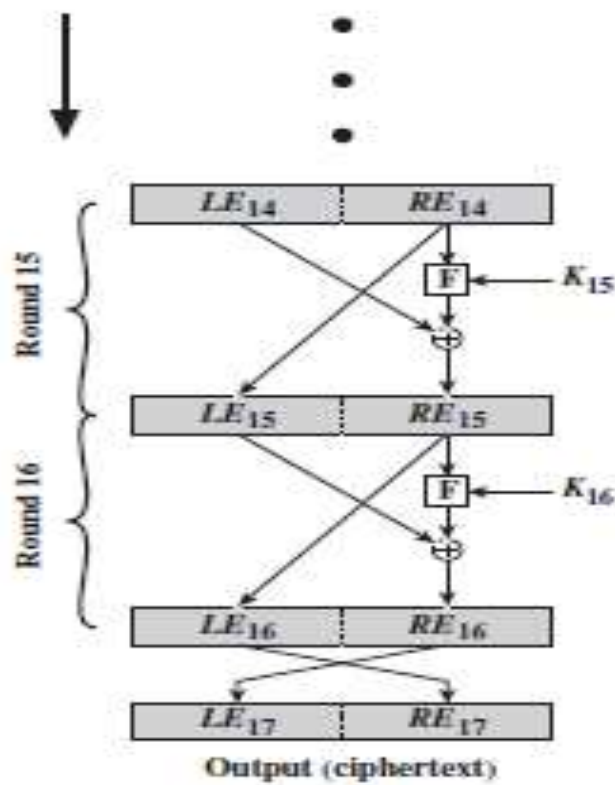
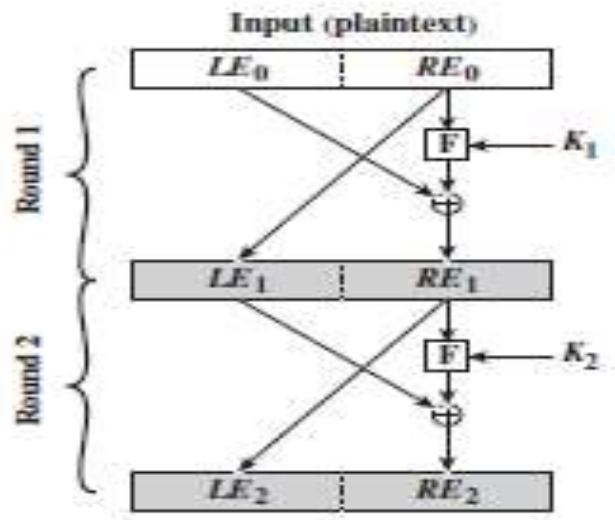
(b) Block cipher

Stream Cipher and Block Cipher

# Feistel Cipher Structure

- A block cipher operates on a plaintext block of  $n$  bits to produce a ciphertext block of  $n$  bits. There are possible different plaintext blocks and, for the encryption to be reversible (i.e., for decryption to be possible)
- In particular, Feistel proposed the use of a cipher that alternates **substitutions and permutations**
- In fact, Feistel's is a practical application of a proposal by Claude Shannon to develop a product cipher that **alternates confusion and diffusion**
- **Diffusion:** Structure of the plaintext is **dissipated** into long-range statistics of the cipher text. This is achieved by having **each plaintext digit** affect the value of many **cipher text digits**; this is equivalent to having each **cipher text digit** be affected by many plaintext digits. An example of diffusion is to encrypt a message  **$m = m_1, m_2, m_3$**  of characters with an averaging operation:

- **Confusion** :is seeks to make the relationship between the statistics of the cipher text and the value of the encryption key as complex as possible, again to thwart attempts to discover the key. Thus, even if the attacker can get some handle on the statistics of the cipher text, the way in which the key was used to produce that **cipher text is so complex** as to make it **difficult to deduce the key**. This is achieved by the use of a complex substitution algorithm.



# Feistel Cipher Structure

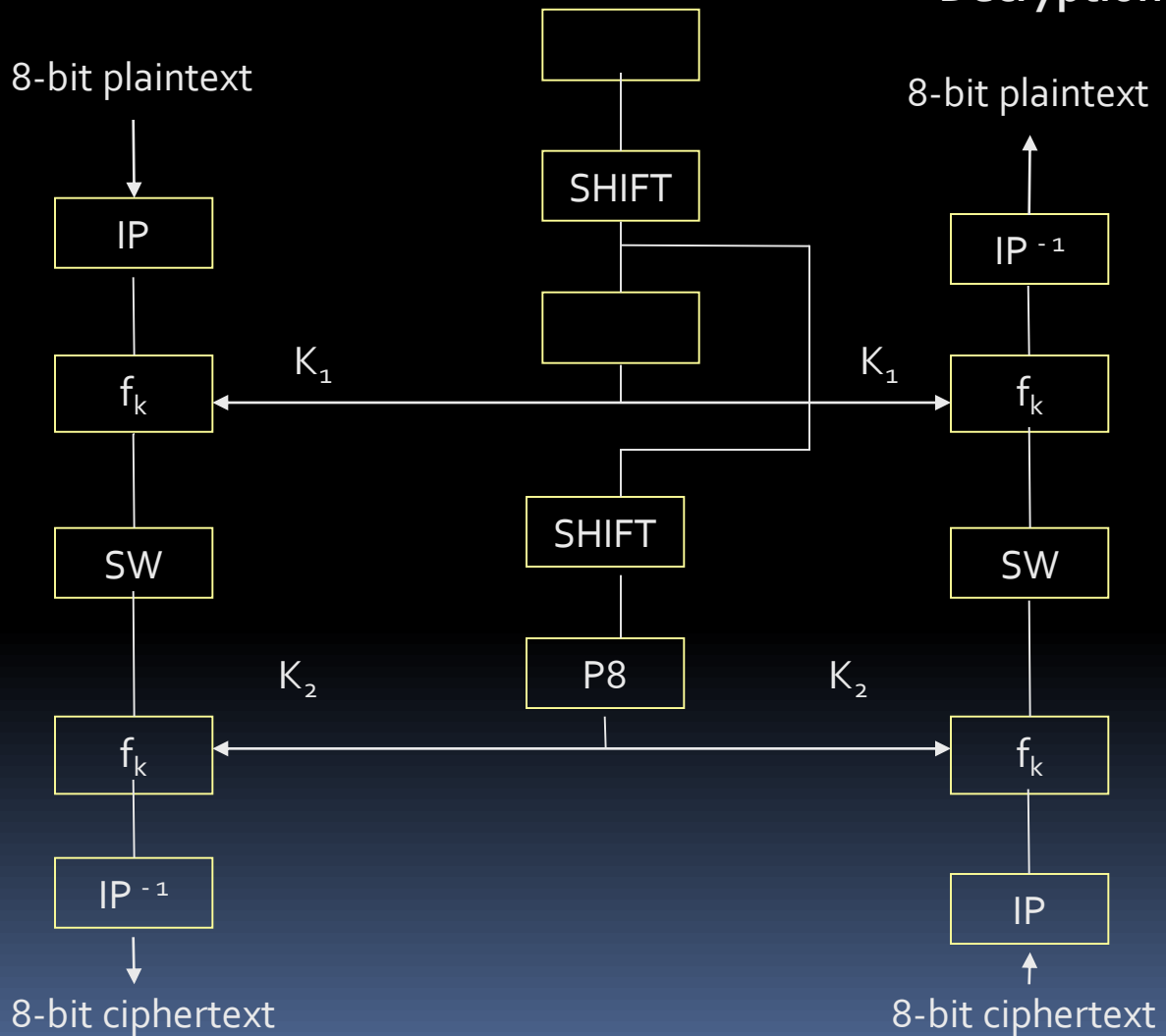
- **Block size:** larger block sizes mean greater security
- **Key Size:** larger key size means greater security
- **Number of rounds:** multiple rounds offer increasing security
- **Subkey generation algorithm:** greater complexity will lead to greater difficulty of cryptanalysis.
- **Fast software Encryption/Decryption:** the speed of execution of the algorithm becomes a concern
- **Ease of analysis:** if the algorithm can be concisely and clearly explained, it is easier to analyze that algorithm for cryptanalytic vulnerabilities



# What is Simplified DES

- Developed 1996 as a teaching tool
  - Santa Clara University
    - Prof. Edward Schaefer
  - Takes an 8-bit block plaintext, a 10 –bit key and produces an 8-bit block of ciphertext
  - Decryption takes the 8-bit block of ciphertext, the same 10-bit key and produces the original 8-bit block of plaintext

## Encryption

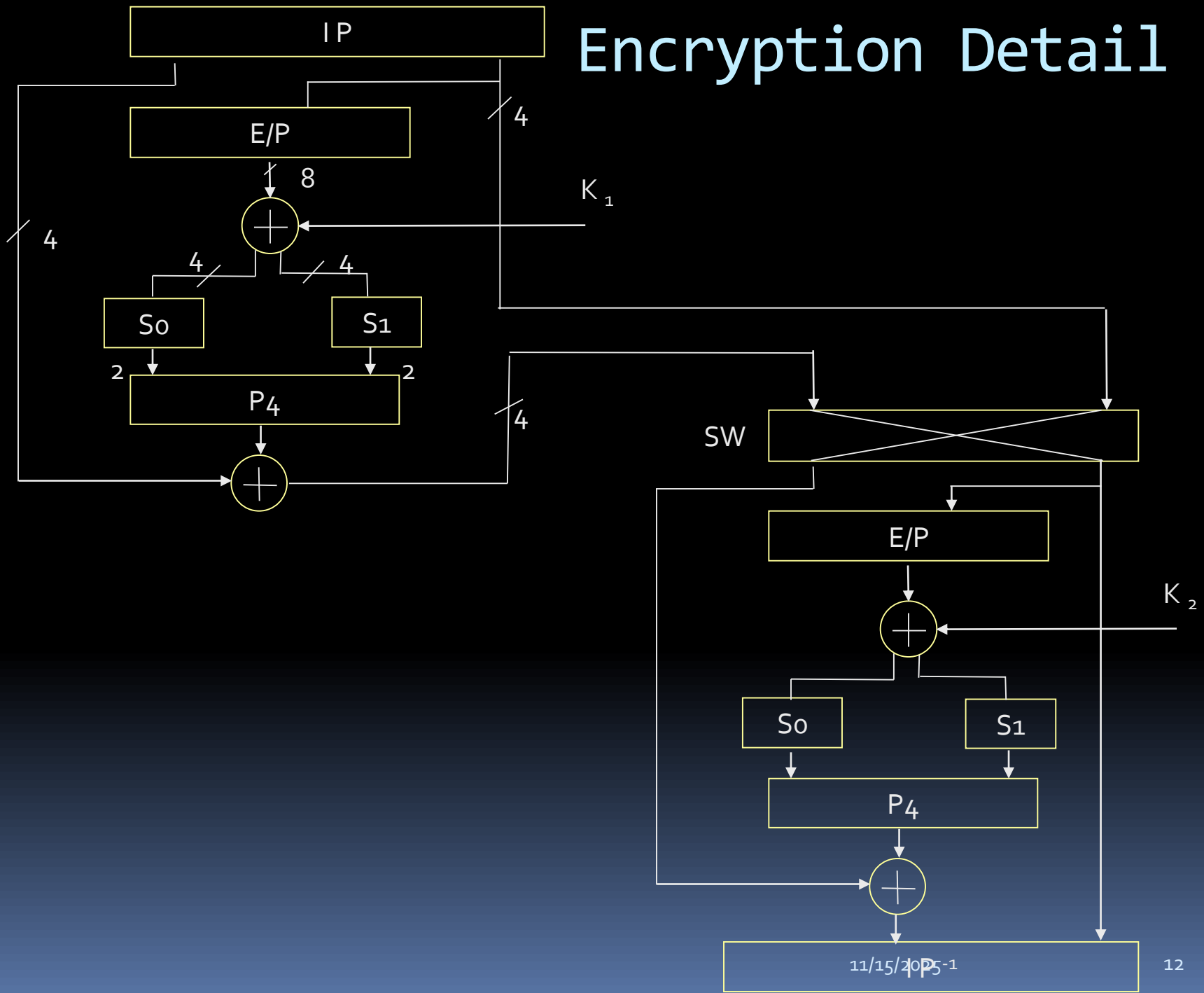


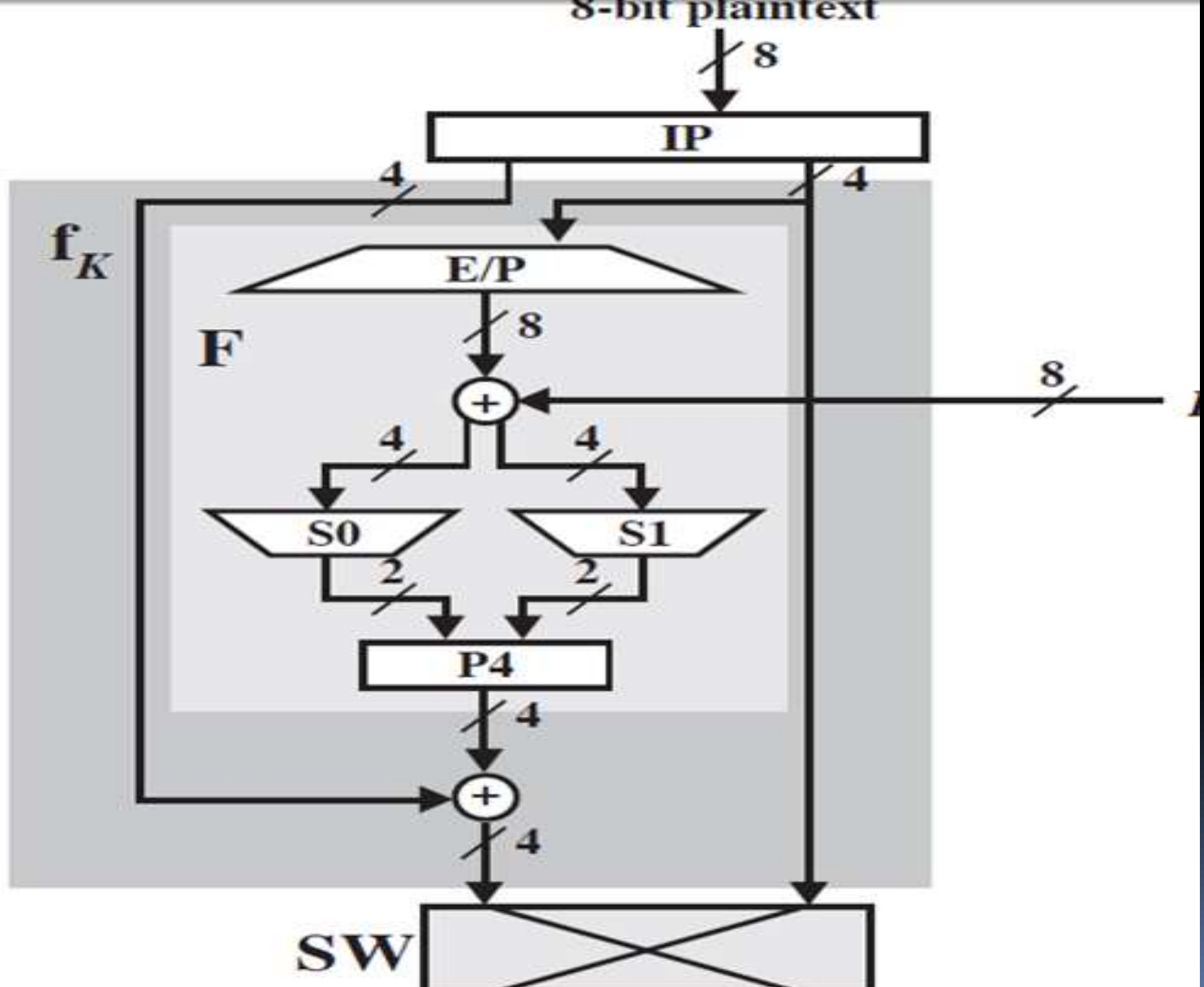
## Decryption

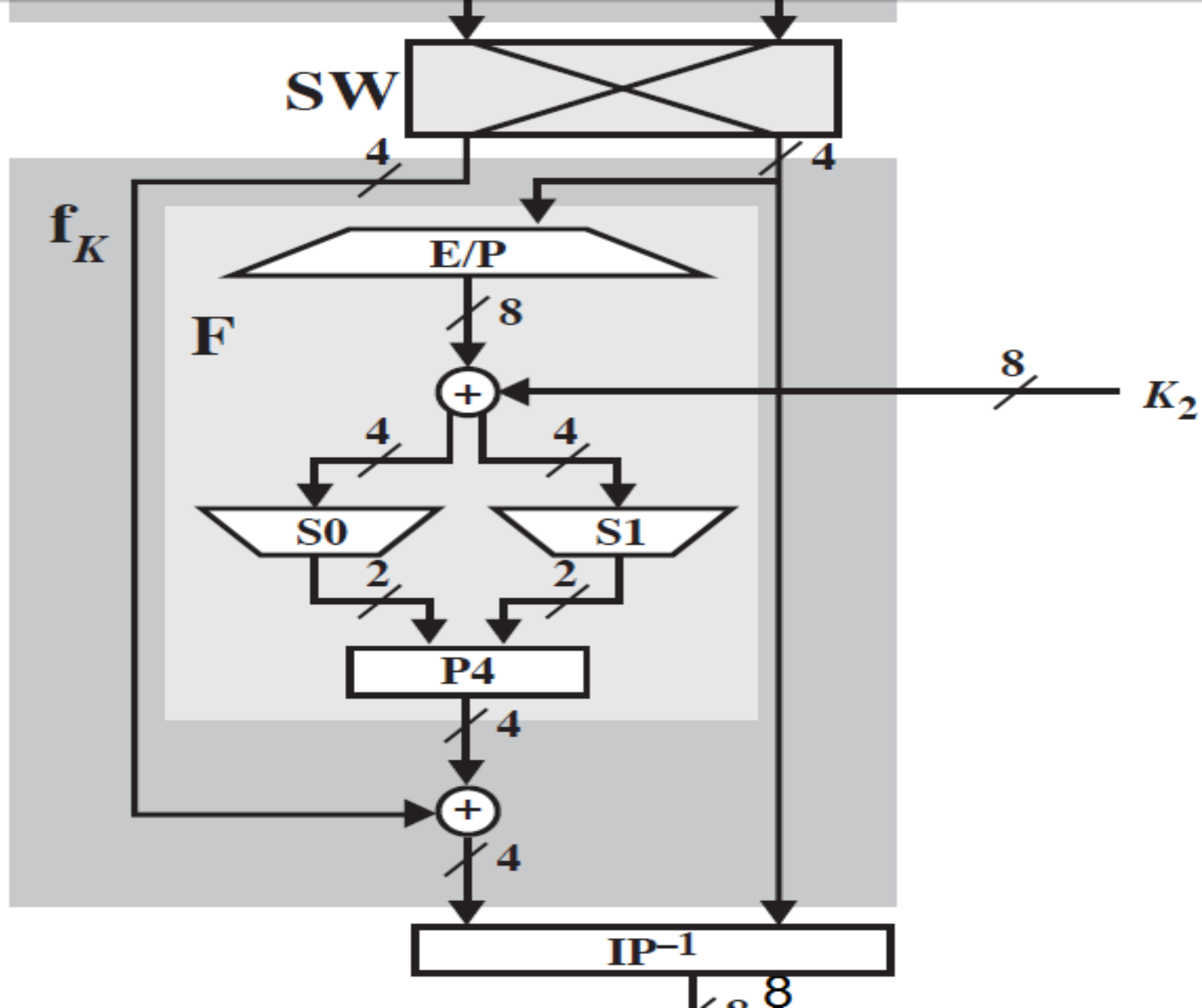
# Five Functions to Encrypt

- IP – an initial permutation
- $f_k$  - a complex, 2-input function
- SW – a simple permutation that swaps the two snybles
- $f_k$  - a complex, 2-input function; again
- IP – inverse permutation of the initial permutation

# Encryption Detail

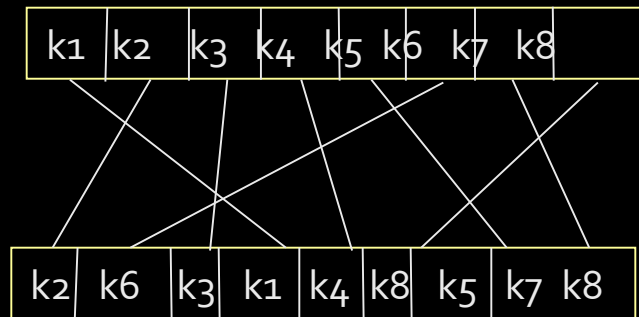






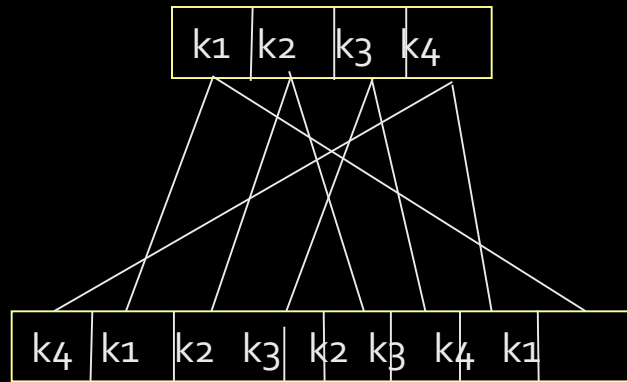
# Initial Permutation (IP)

Move the bits of the original character around a little...



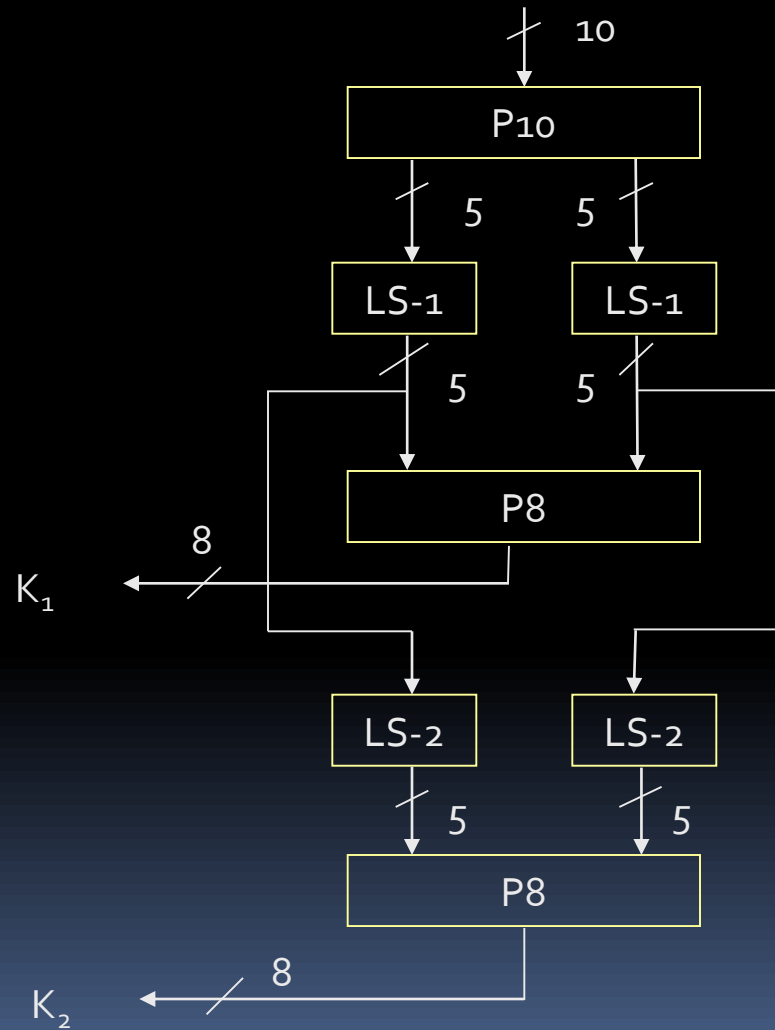
# Expansion/Permutation (E/P)

Expand 4 bits into 8 and permute them...

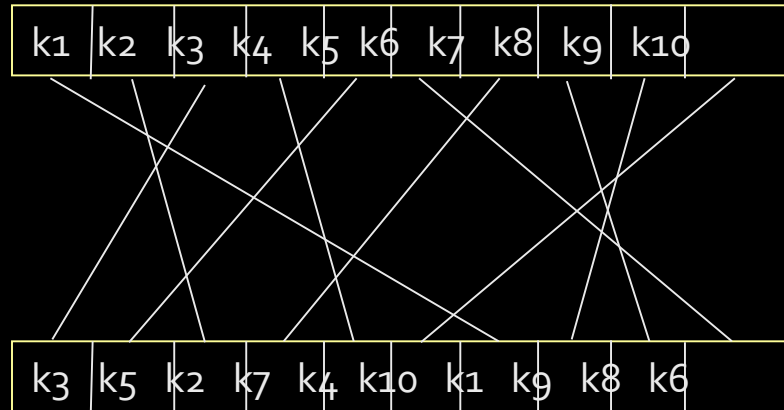




# Key Generation

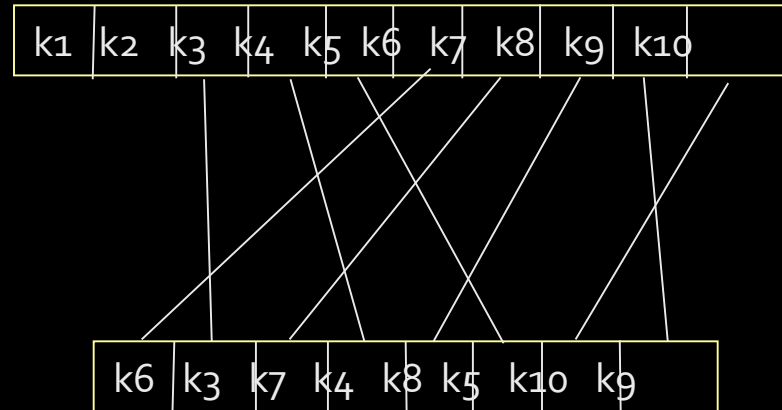


# P10 Permutation



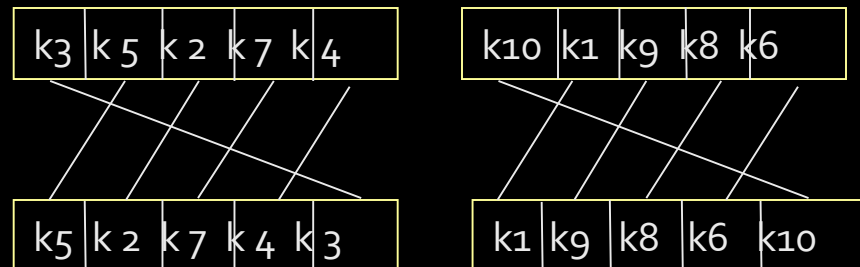
# P8 Permutation

Permute 10 into 8



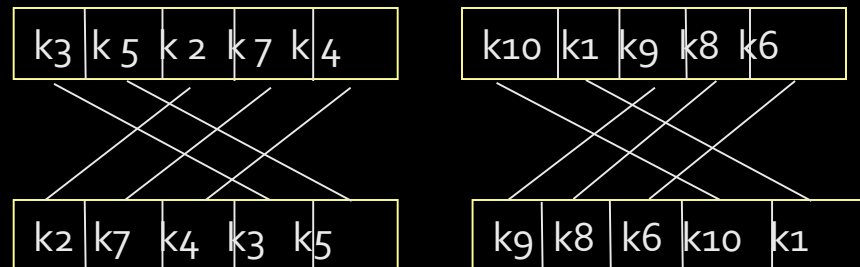
# LS-1

Left circular shift 1 each 5 bit group



# LS-2

Left circular shift 2 each 5 bit group



# Substitution Boxes

S<sub>0</sub>

1	0	3	2
3	2	1	0
0	2	1	3
3	1	3	2

S<sub>1</sub>

0	1	2	3
2	0	1	3
3	0	1	0
2	1	0	3

## Example

Using S-DES, encrypt and decrypt the string (10100010) using the key (0111111101) by hand. Show intermediate results after each function ( $IP$ ,  $F_k$ ,  $SW$ ,  $F_k$ ,  $IP^{-1}$ ). Then decode the first 4 bits of the plaintext string to a letter and the second 4 bits to another letter where we encode A through P in base 2 (i.e., A = 0000, B = 0001, ..., P = 1111).

Hint: As a midway check, after the application of  $SW$ , the string should be (00010011).

Let the 10 bit key be [1100011110]

P10									
3	5	2	7	4	10	1	9	8	6

P8							
6	3	7	4	8	5	10	9

Find  $k_1$  and  $k_2$



# Example: given

## Input

0 1 1 0 1 1 0 1

IP							
2	6	3	1	4	8	5	7

E/P							
4	1	2	3	2	3	4	1

K1							
1	0	1	0	0	1	0	0

S0 =		c0	c1	c2	c3
	r0	1	0	3	2
	r1	3	2	1	0
	r2	0	2	1	3
	r3	3	1	3	2

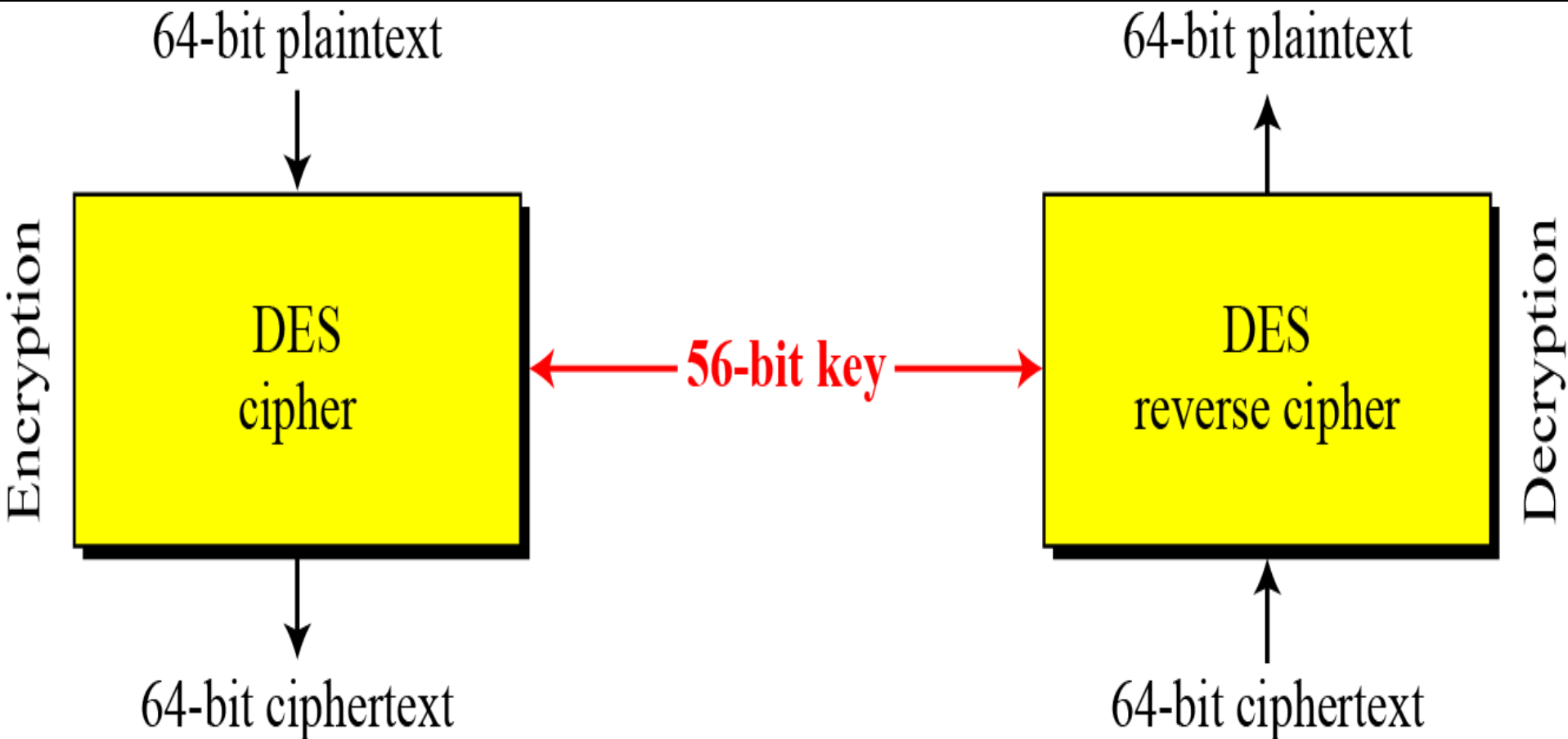
S1 =		c0	c1	c2	c3
	r0	0	1	2	3
	r1	2	0	1	3
	r2	3	0	1	0
	r3	2	1	0	3
P4					
2		4	3	1	



K2							
0	1	0	0	0	0	1	1
IP <sup>-1</sup>							
4	1	3	5	7	2	8	6

*DES is a block cipher, as shown in Figure 6.1.*

*The Data Encryption Standard (DES) is a symmetric-key block cipher published by the National Institute of Standards and Technology (NIST). Encryption and decryption with DES*



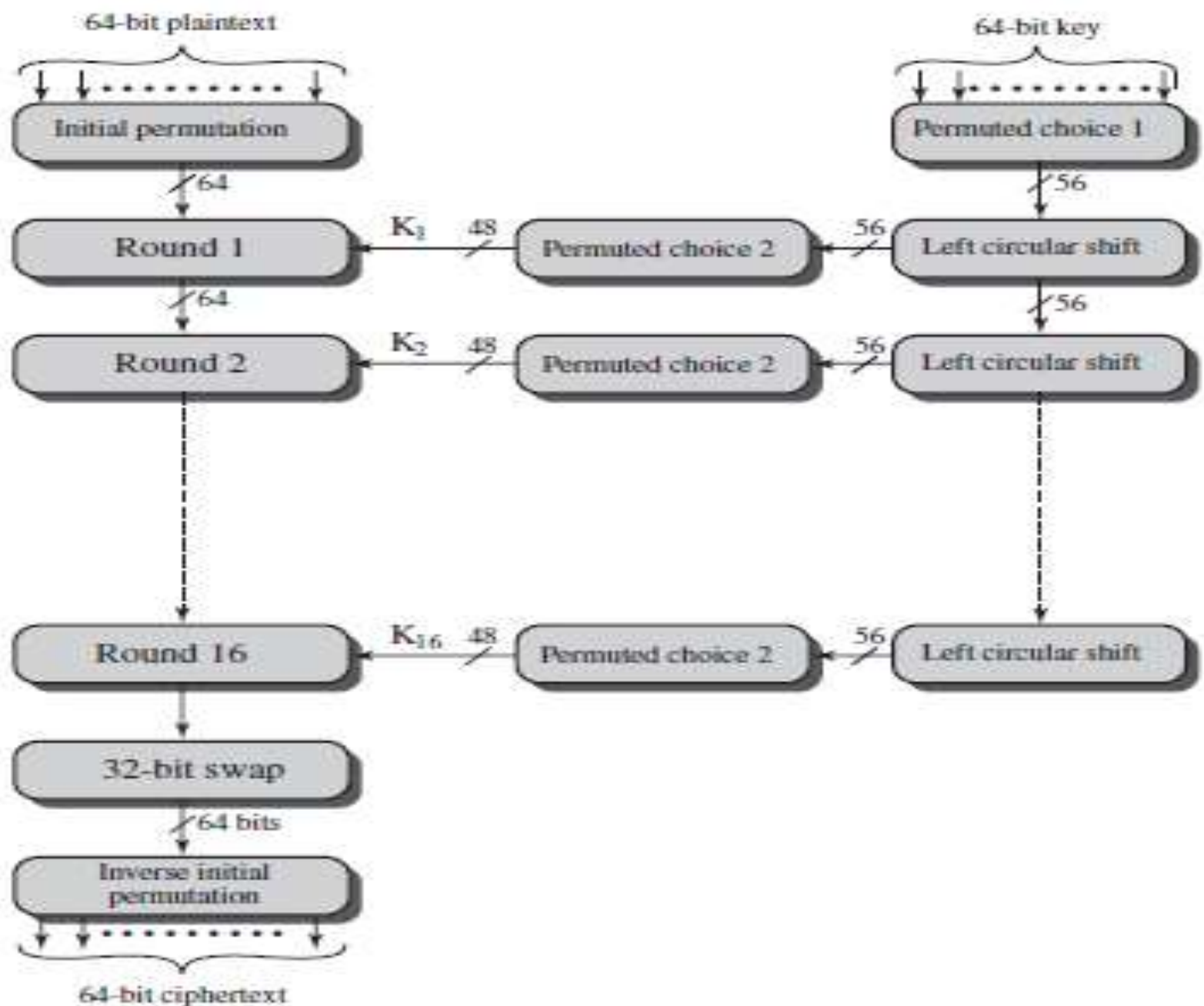


Figure 3.5 General Depiction of DES Encryption Algorithm

## 6-2 Continue

*The encryption process is made of two permutations (P-boxes), which we call initial and final permutations, and sixteen Feistel rounds.*

*General structure of DES*

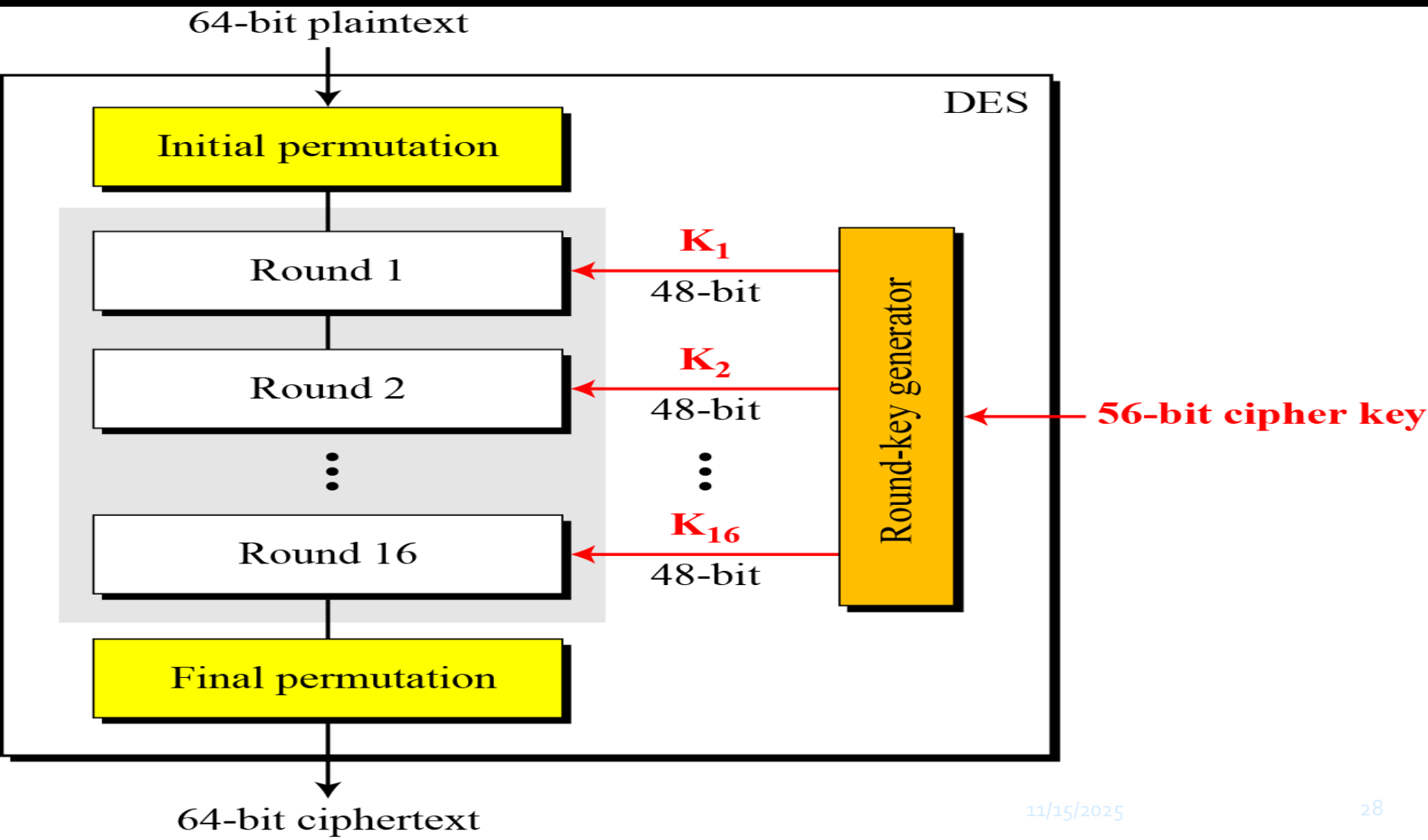
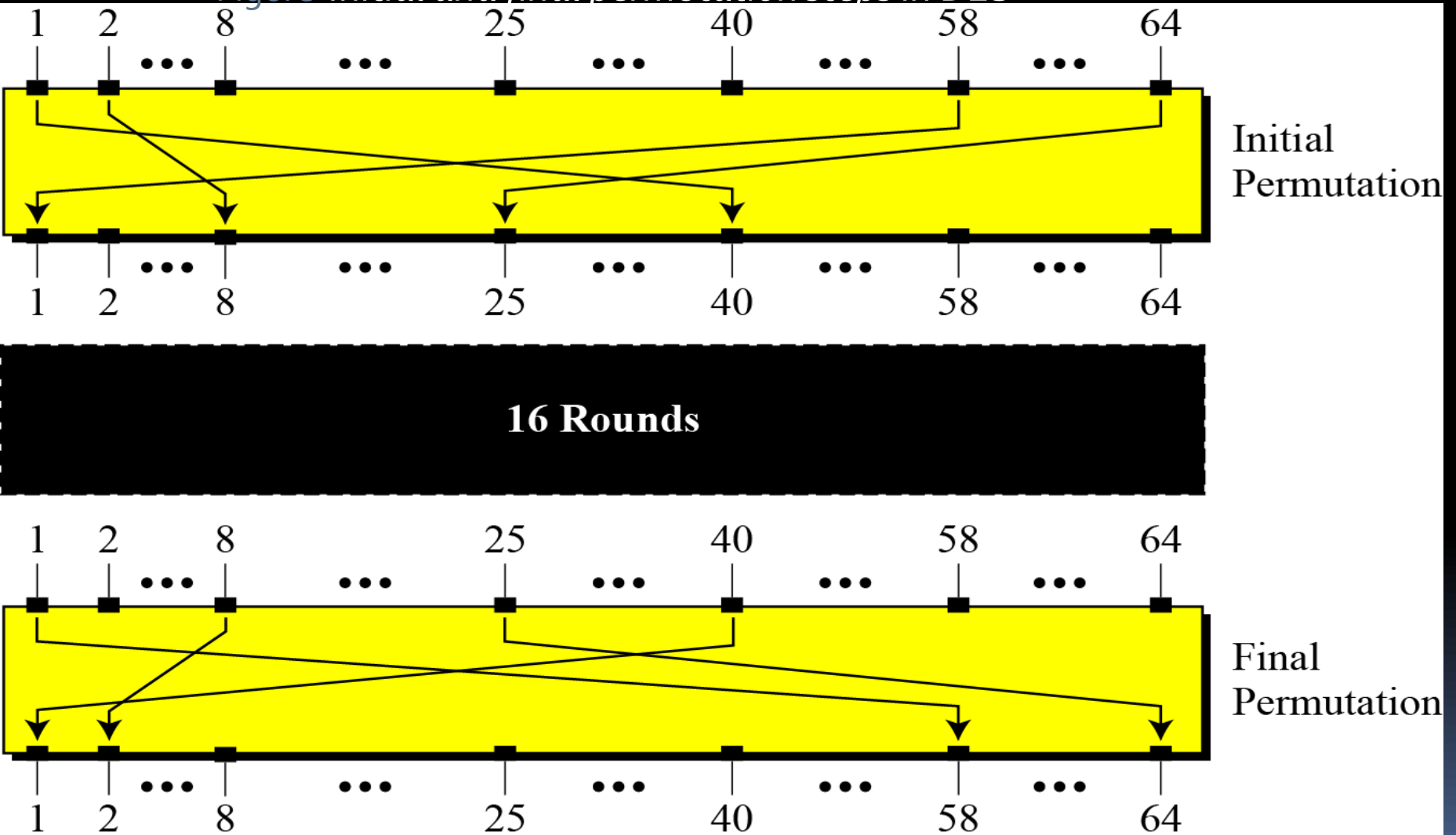


Figure Initial and final permutation steps in DES



*Initial and final permutation tables*

<i>Initial Permutation</i>	<i>Final Permutation</i>
58 50 42 34 26 18 10 02	40 08 48 16 56 24 64 32
60 52 44 36 28 20 12 04	39 07 47 15 55 23 63 31
62 54 46 38 30 22 14 06	38 06 46 14 54 22 62 30
64 56 48 40 32 24 16 08	37 05 45 13 53 21 61 29
57 49 41 33 25 17 09 01	36 04 44 12 52 20 60 28
59 51 43 35 27 19 11 03	35 03 43 11 51 19 59 27
61 53 45 37 29 21 13 05	34 02 42 10 50 18 58 26
63 55 47 39 31 23 15 07	33 01 41 09 49 17 57 25

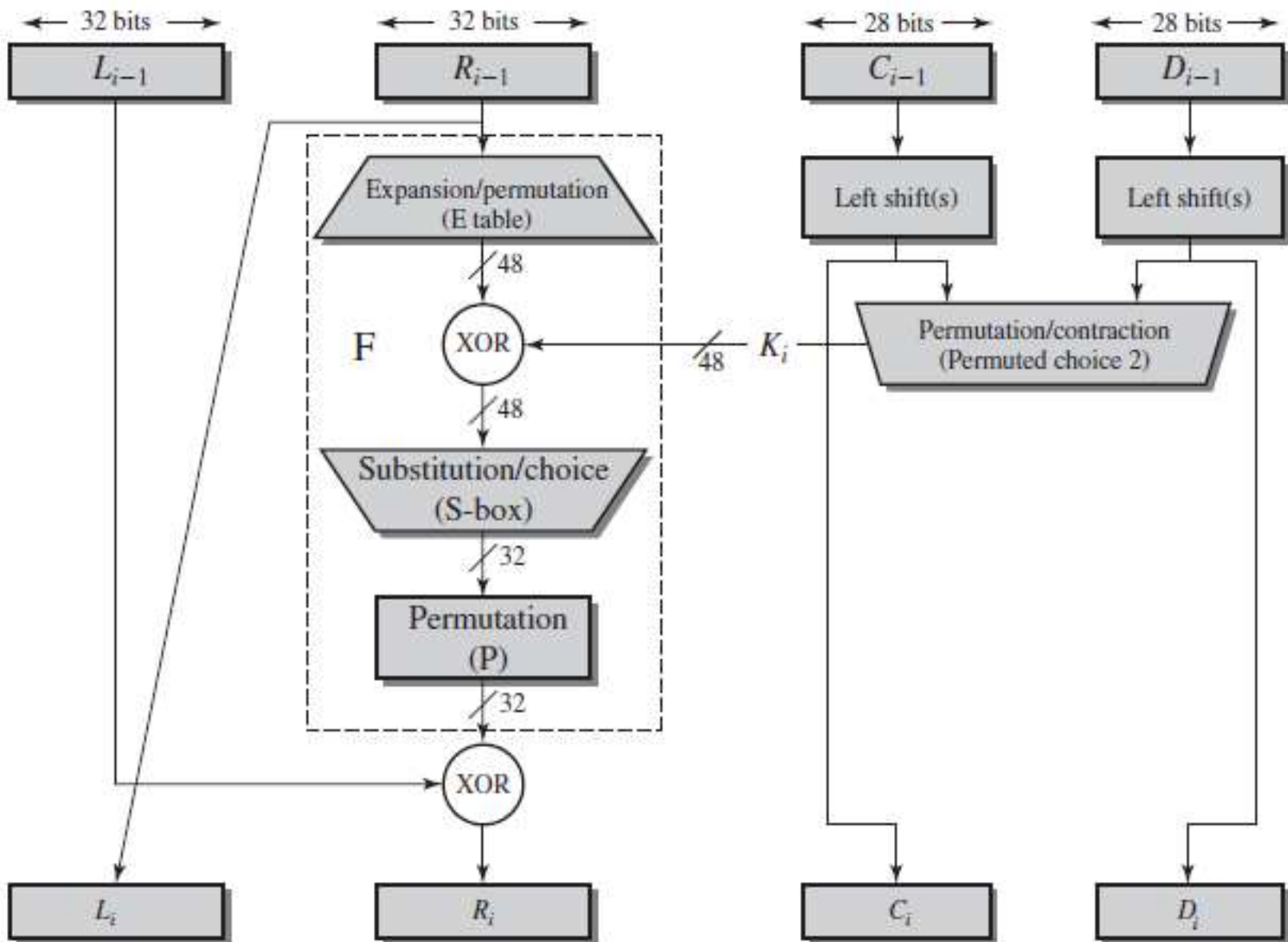


Figure 3.6 Single Round of DES Algorithm

**(a) Initial Permutation (IP)**

58	50	42	34	26	18	10	2
60	52	44	36	28	20	12	4
62	54	46	38	30	22	14	6
64	56	48	40	32	24	16	8
57	49	41	33	25	17	9	1
59	51	43	35	27	19	11	3
61	53	45	37	29	21	13	5
63	55	47	39	31	23	15	7

**(b) Inverse Initial Permutation ( $IP^{-1}$ )**

40	8	48	16	56	24	64	32
39	7	47	15	55	23	63	31
38	6	46	14	54	22	62	30
37	5	45	13	53	21	61	29
36	4	44	12	52	20	60	28
35	3	43	11	51	19	59	27
34	2	42	10	50	18	58	26
33	1	41	9	49	17	57	25

**(c) Expansion Permutation (E)**

32	1	2	3	4	5
4	5	6	7	8	9
8	9	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	30	31	32	1

**(d) Permutation Function (P)**

16	7	20	21	29	12	28	17
1	15	23	26	5	18	31	10
2	8	24	14	32	27	3	9
19	13	30	6	22	11	4	25



Find the output of the initial permutation box when the input is given in hexadecimal as:

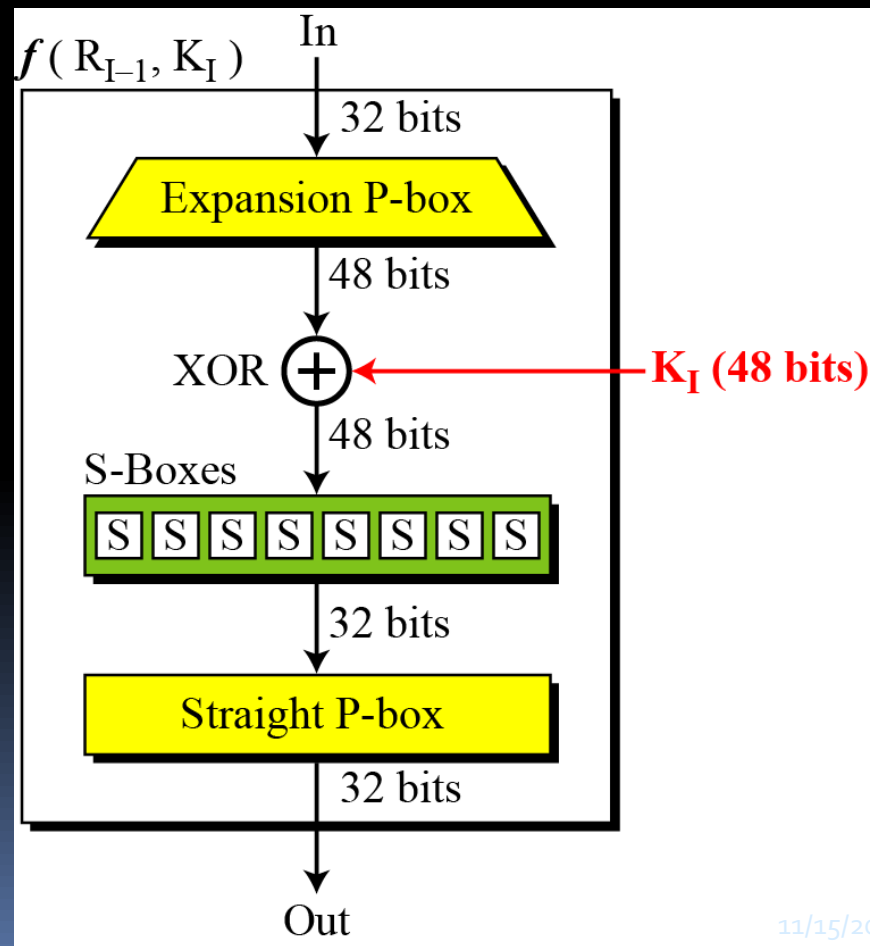
0x0002 0000 0000 0001

0x0000 0080 0000 0002

## DES Function

*The heart of DES is the DES function. The DES function applies a 48-bit key to the rightmost 32 bits to produce a 32-bit output.*

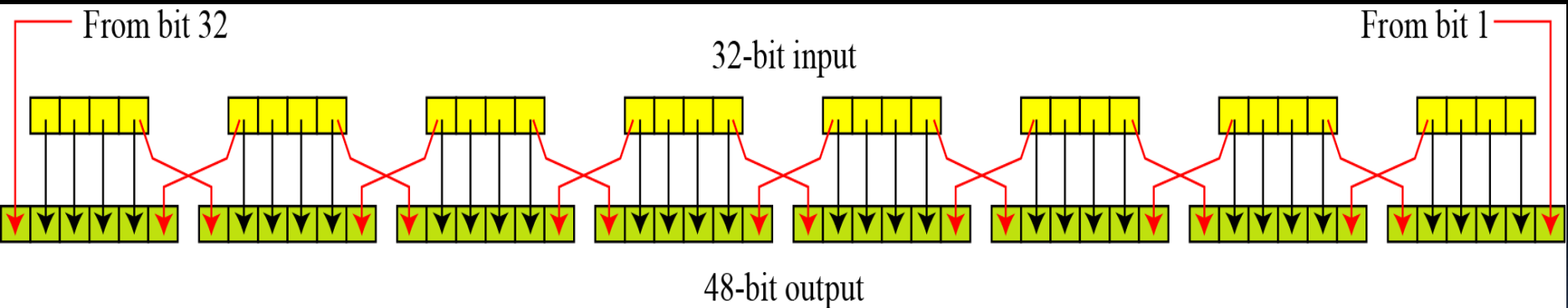
*DES function*



## Expansion P-box

Since  $R_{l-1}$  is a 32-bit input and  $K_l$  is a 48-bit key, we first need to expand  $R_{l-1}$  to 48 bits.

### Expansion permutation



*Although the relationship between the input and output can be defined mathematically, DES uses Table to define this P-box.*

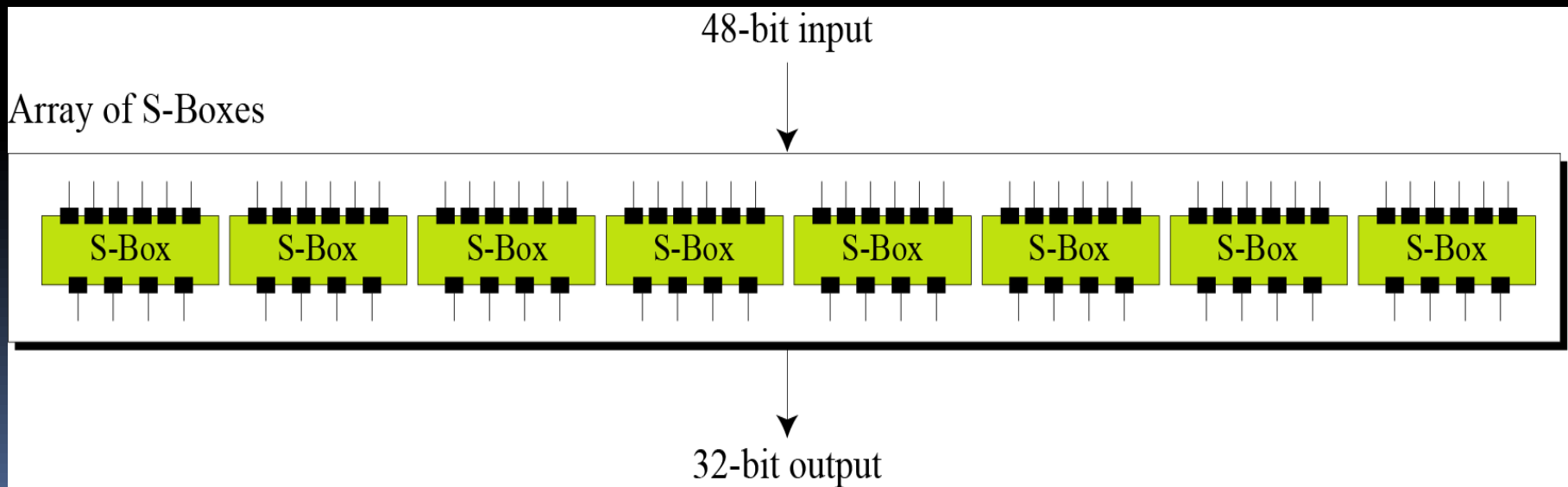
*Expansion P-box table*

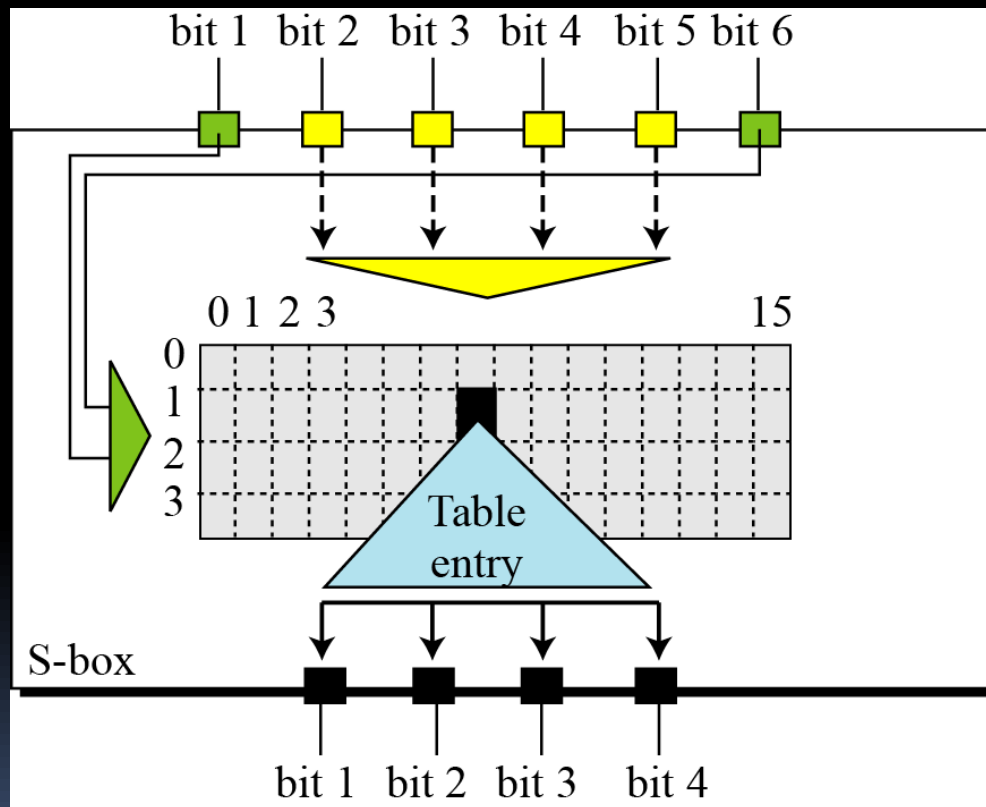
32	01	02	03	04	05
04	05	06	07	08	09
08	09	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	31	31	32	01

## S-Boxes

*The S-boxes do the real mixing (confusion). DES uses 8 S-boxes, each with a 6-bit input and a 4-bit output. See Figure*

*S-boxes*



*S-box rule*

*Table shows the permutation for S-box 1. For the rest of the boxes see the textbook.*

*S-box 1*

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	14	04	13	01	02	15	11	08	03	10	06	12	05	09	00	07
1	00	15	07	04	14	02	13	10	03	06	12	11	09	05	03	08
2	04	01	14	08	13	06	02	11	15	12	09	07	03	10	05	00
3	15	12	08	02	04	09	01	07	05	11	03	14	10	00	06	13

## Example

The input to S-box 1 is **100011**. What is the output?

**Solution**

If we write the first and the sixth bits together, we get **11** in binary, which is 3 in decimal. The remaining bits are **0001** in binary, which is 1 in decimal. We look for the value in row 3, column 1, in Table 6.3 (S-box 1). The result is 12 in decimal, which in binary is **1100**. So the input **100011** yields the output **1100**.



Example

The input to S-box 8 is 000000. What is the output?

**Solution**

If we write the first and the sixth bits together, we get 00 in binary, which is 0 in decimal. The remaining bits are 0000 in binary, which is 0 in decimal. We look for the value in row 0, column 0, in Table 6.10 (S-box 8). The result is 13 in decimal, which is 1101 in binary. So the input 000000 yields the output 1101.

**KEY GENERATION** *Returning to, we see that a 64-bit key is used* as input to the algorithm. The bits of the key are numbered from 1 through 64; every eighth bit is ignored, as indicated by the lack of shading in below Table. The key is first subjected to a permutation governed by a table labeled Permuted Choice One then (The resulting 56-bit key is then treated as two 28-bit quantities, labeled

**(a) Input Key**

1	2	3	4	5	6	7	8
9	10	11	12	13	14	15	16
17	18	19	20	21	22	23	24
25	26	27	28	29	30	31	32
33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48
49	50	51	52	53	54	55	56
57	58	59	60	61	62	63	64

**(b) Permuted Choice One (PC-1)**

57	49	41	33	25	17	9
1	58	50	42	34	26	18
10	2	59	51	43	35	27
19	11	3	60	52	44	36
63	55	47	39	31	23	15
7	62	54	46	38	30	22
14	6	61	53	45	37	29
21	13	5	28	20	12	4

**(c) Permuted Choice Two (PC-2)**

14	17	11	24	1	5	3	28
15	6	21	10	23	19	12	4
26	8	16	7	27	20	13	2
41	52	31	37	47	55	30	40
51	45	33	48	44	49	39	56
34	53	46	42	50	36	29	32

## Triple-DES

Triple-DES is just DES with two 56-bit keys applied.

Given a plaintext message, the first key is used to DES- encrypt the message.

The second key is used to DES-decrypt the encrypted message.

(Since the second key is not the right key, this decryption just scrambles the data further.) The twice-scrambled message is then encrypted again with the first key to yield the final ciphertext. This three-step procedure is called triple-DES. Triple-DES is just DES done three times with two keys used in a particular order. (Triple-DES can also be done with three separate keys instead of only two. In either case the resultant key space is about  $2^{112}$ .)