

Developing Data Products Notes

Coursera Course by John Hopkins University

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Contents

Intro	3
Github Link for Lectures	3
Course Book	3
Instructor's Note	3
Shiny, GoogleVis, and Plotly	4
Shiny Part 1	4
Shiny Overview (1.1)	4
What is Shiny?	4
HTML, CSS, and Javascript Tutorials	4
A Shiny Project	4
Shiny Code Demos (1.2)	5
Set-Up	5
ui.R	5
server.R	5
Shiny HTML Tags (1.3)	5
Shiny Apps with I/O (1.4)	7
Shiny Apps with Plots (1.5)	7
Shiny Part 2	8
Reactivity (2.1)	8
reactive Example (2.2)	8
Delayed Reactivity (2.3)	8
Tabs (2.4)	8
Using your own HTML (2.5)	9
Interactive Graphics (2.6)	9
Shiny Gadgets	9
Overview (1.1)	9
Shiny Gadgets (1.2)	10
Gadgets with Interactive Graphics (1.3)	10
GoogleVis	11
GoogleVis (1.1)	11
Motion Chart Example	12
Charts in googleVis (1.2)	12
Plots on Maps Example	12
Combing Multiple Plots Together	12

Viewing the HTML code	13
Things You Can do with Google Vis	13
For More Info	13
Plotly	13
Plotly Intro (1.1)	13
Basic Scatter Plot (1.2)	14
Adding Qualatative Variables (1.3)	14
Discreet Color	15
Continuous Color	16
Altering Size	16
3D Scatter Plot	17
Line Graphs (1.4)	18
Standard Line Graph Example	18
Multi Line Graph - Stock Example	19
Other Plots (1.5)	20
Histogram	20
Boxplot	21
Heatmap	22
3D Surface	23
Choropleth Maps (1.6)	24
Displaying ggplots with Plotly (1.7)	25
Posting to Plotly (1.8)	26
Quiz 1	27
R Markdown and Leaflet	29
R Markdown	29
Overview (1.1)	29
Set Up - Presentaion (1.2)	29
Editing a Presentaion (1.3 - 1.5)	29
Publishing to Github Pages (1.6)	29
Sharing R Markdown Documents	30
Leaflet	30
Overview (1.1)	30
Example	30
Adding a Marker (1.2)	30
Example	31
Adding Many Markers (1.3)	31
Custom Markers (1.4)	31
Hyperlink for Markers	31
Clustering Markers (1.5)	32
Adding Shapes & Legends (1.6)	32
Adding Circles	32
Adding Rectangles	33
Adding Polygons	33
Adding a Legend	33
Quiz 2	34
Course Project 1	34

Building R Packages	34
R Packages	34
R Packages Overview	34
R Packages (1.1)	34
R Packages (1.2)	34
Building R Packages Demo	34
R Classes and Methods	34
R Classes and Methods (1.1)	34
R Classes and Methods (1.2)	34
Quiz 3	34
Course Project 2	35
Swirl	35
Swirl	35
Swirl (1.1)	35
Swirl (1.2)	35
Swirl (1.3)	35
Course Project 3	35

Intro

Github Link for Lectures

Developing Data Products' lectures on GitHub

Course Book

The book for this course is available on leanpub

Instructor's Note

"This course is about building tools for improving the data analysis process, making data driven decisions, or for other infrastructure that supports other data products. . .

To preview some of the topics we'll be covering. With the R Markdown package you can create websites, PDFs, presentations, and even e-books from a single file in R in a way that you're very comfortable and familiar with. We'll teach the latest features of the Shiny package which you can use to create interactive web applications in R. We'll talk about interactive graphics using Plotly and Leaflet which allows you to create beautiful maps that you can share online. We'll do similar things with the package GoogleViz which allows you to create maps and interactive graphics and tables. We've also added how to use swirl and swirlify to design courses in R so that you can share your knowledge. . .

- Brian Caffo and the Data Science Track Team"

Shiny, GoogleVis, and Plotly

Shiny Part 1

Shiny Overview (1.1)

What is Shiny?

- Shiny is a web development framework in R, meaning one only needs to know R to use it.
 - Helps one get around a possible lack of resources or knowledge in JavaScript, HTML, etc.
- Shiny needs a server to run on
 - One can use their own, RStudio's limited free hosting service, or something like Amazon AWS. RStudio also has a paid version of their service.
- Shiny application vs. Shiny server
 - Apps are ran locally and use RStudio's service for hosting the app on their servers, on a platform called shinyapps.io
 - * the free version only allows one to run 5 apps for a certain amount of time per month
 - * RStudio will send one a message if the limit is reached
 - * Should one hit the 25-hour per month limit they can send an email to *shinyapps-support@rstudio.com* to request an increase in their limit so one can continue working on their project (for this course)
 - A Shiny server is required such that one can host a shiny app for the world
 - * It requires understanding a little linux server administration and won't be covered in this course.
- Although everything is done in R it is helpful to have some knowledge of HTML to know what the commands in R are actually doing.
- Shiny uses **Bootstrap** (no relation to the statistical method) style, which suffices for aesthetics, rendering, and resizing to fit different screens.

HTML, CSS, and Javascript Tutorials

- **Mozilla Developer Network Tutorials**
- **HTML & CSS from Khan Academy**
- **Tutorials from Free Code Camp**

A Shiny Project

- There is **a tutorial for shiny on RStudio**, however these notes will sort of walk through that tutorial anyway.
- A computer interfaces with the app to generate new plots/results based on the users' input on the app.

- A shiny project consists of a directory with at least two files:
 - `ui.R` (for user interface) controls how your app looks.
 - `server.R` that controls what your app does, held on the server.
 - NOTE: The app doesn't actually need these two files but rather the functions they contain, as such it's also an option to just have a `app.R` file.
- **RStudio has some examples of shiny apps too**
- I also found someone **made a game using Shiny**. The game's app also contains **a link to the GitHub repo**.

Shiny Code Demos (1.2)

A demo is located in `./helloShiny`

Set-Up

ui.R

- requires the function `shinyUI`
 - `fluidPage()` by default has a main panel, `mainPanel()` and a sidebar panel, `sidebarLayout(sidebarPanel()`

server.R

- requires the function `shinyServer`
 - Any logical computations are done here

Shiny HTML Tags (1.3)

- Shiny provides several wrapper functions for using standard HTML tags in your `ui.R`, including:
 - `h1()` through `h6()` for headlines
 - `p()` for paragraphs
 - `br()` for line-breaks
 - `a()` for inserting hyperlinks
 - `div()` denotes a section styled with CSS
 - `span()` to color a part of the text
 - See the help page, `?builder` for more details.
 - A guide of HTML tags **can be found on this site**
- Some of these tags are tested in `./helloShiny/`

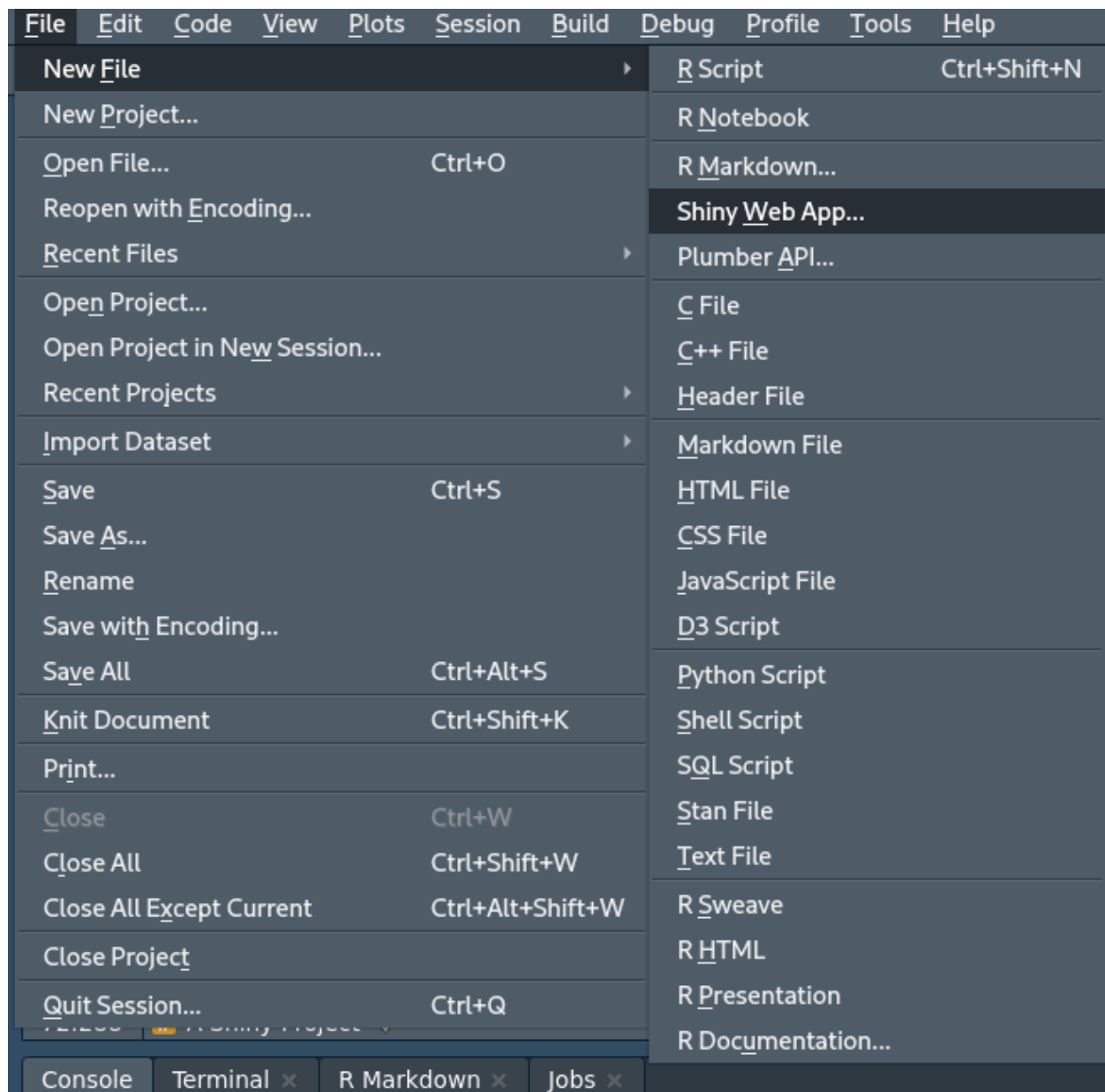


Figure 1: New File

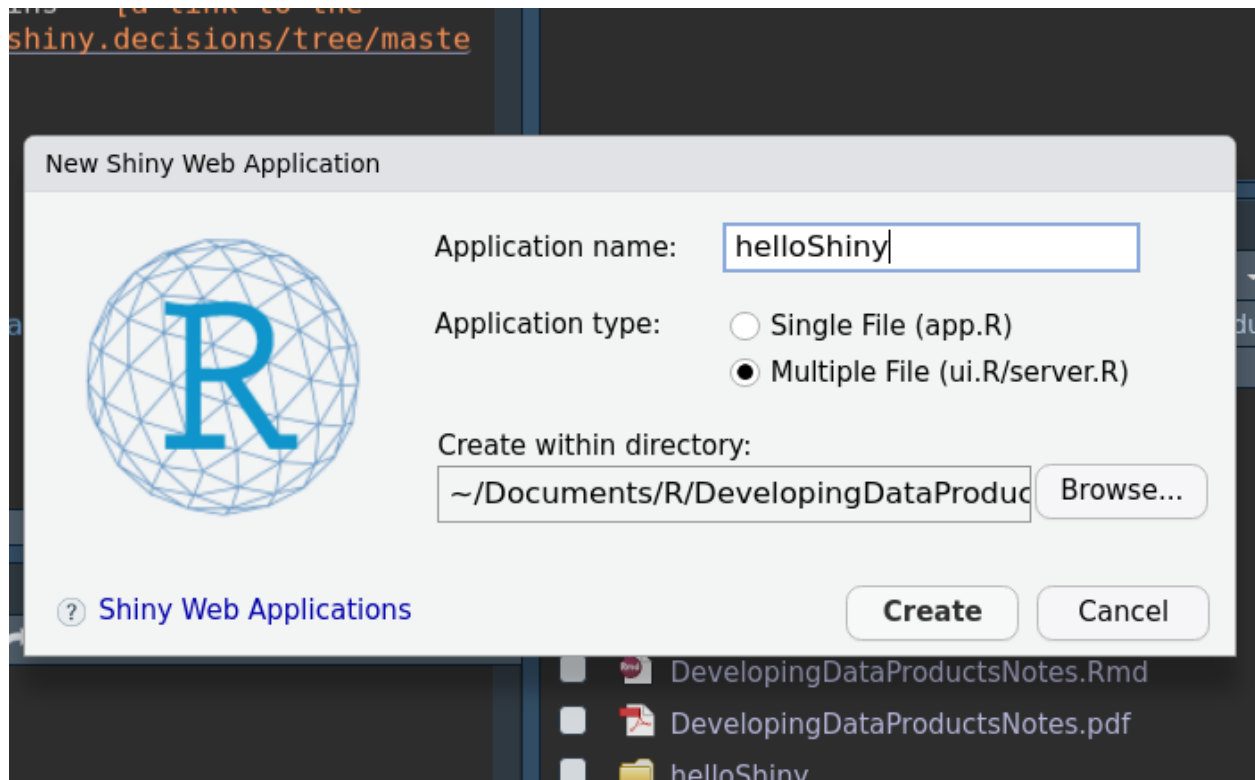


Figure 2: Create app in GUI

Shiny Apps with I/O (1.4)

- In this first demo we'll be looking at a slider input, which will just show the value to the user. This demo is found in `./helloSlider/`

Shiny Apps with Plots (1.5)

- Allowing users to manipulate data and see the results of their manipulations as a plot can be very useful
- Shiny provides the `plotOutput()` function for `ui.R`
- ...and the `renderPlot()` function for `server.R`
- The demo of this is in `./helloPlot/`
- Also contains:
 - in/de-crementing arrows for a textbox
 - checkboxes for a logical if labels are present

Shiny Part 2

Reactivity (2.1)

- A reactive expression manipulates inputs from Shiny and returns a value.
- Reactivity provides a way for your app to respond, as inputs will change depending on how users interact with your UI
- Expressions that are subject to change should be wrapped with the function `reactive()`
 - Because of the syntax of Shiny this may look a bit “unorthodox” for R code (Having `{...}`)
- Creating a reactive expression is like creating a function:

```
calc_sum <- reactive({  
  input$box1 + input$box2  
})  
  
# ...  
  
calc_sum()
```

- Later we’ll look at having the user push a button to have the app react, which is helpful for more computational heavy computations.

reactive Example (2.2)

- An example that uses the `reactive` function can be found in `./helloReactive/`

Delayed Reactivity (2.3)

- One may not want an app to immediately react to changes in user input, such as in cases of long-running calculation
- In order to prevent reactive expressions from reacting one can include a submit button in the app.
- An example of this can be found in `./helloSubmit/`, which is a “fork” of `./helloReactive/` but with the submit button (only comments about the submit button are present in this document).

Tabs (2.4)

- There are several other kinds of UI components that one can add to an app, such as tabs
 - tabs - gives app multiple views
 - navbars - to click around multiple tabs, like a top menu
 - sidebars - just like navbars but on the side
- There are functions for managing these tabs:

- `tabsetPanel()` - specifies a group of tabs
- `tabPanel()` - specifies the contents of an individual tab
- An example of tabs can be found in `./helloTabs/`

Using your own HTML (2.5)

- To use custom HTML one would save the code as `index.html` in a directory, named `www`, which is a child of the directory containing the `server.R` file
- Most of the style from Shiny's bootstrap setup in the header will no longer be needed

Interactive Graphics (2.6)

- A feature of Shiny is the ability to create graphics that a user can interact with.
- One method that can be used to select multiple data points on a graph is by specifying the `brush` parameter in `plotOutput()` in the `ui.R` file, then using the `brushedPoints()` function in the `server.R` file.
- The `./helloBrush/` directory gives an example that draws a line of best fit, given user selected points.

Shiny Gadgets

Overview (1.1)

- Shiny Gadgets provide a way to use Shiny's interactivity and UI as a part of a data analysis.
- A function is created that opens a small Shiny app in the RStudio viewer pane
 - Since it's smaller we use the `miniUI` package for manipulating the GUI
 - A gadget is a singular function that contains it's own `ui` and `server` functions.
- An example of a gadget to use can be found in `myFirstGadget.R` (were you expecting `helloGadget?`), the function's code is displayed below.

```
library(shiny)
library(miniUI)

myFirstGadget <- function() {
  ui <- miniPage(
    gadgetTitleBar("My First Gadget")
  )
  server <- function(input, output, session) {
    # Put in a Done button to close the app
    observeEvent(input$done, {
      stopApp()
    })
  }
}
```

```
runGadget(ui, server)
}
```

Shiny Gadgets (1.2)

- An advantage of Shiny Gadgets is that since they are functions they can take values as arguments and then return values.
- We'll create a simple example of a Gadget that has I/O
 - It will take two different vectors of numbers as arguments & use them to populate two `selectInputs`. The user can then choose two numbers within the Gadget and their product will be returned
 - (Note: I won't be creating a separate file for this one)

```
library(shiny)
library(miniUI)

multiplyNumbers <- function(numbers1, numbers2) {
  ui <- miniPage(
    gadgetTitleBar("Multiply Two Numbers"),
    miniContentPanel(
      #Make two drop-down boxes of selection options
      selectInput("num1", "First Number", choices = numbers1),
      selectInput("num2", "Second Number", choices = numbers2)
    )
  )

  server <- function(input, output, session) {
    observeEvent(input$done, {
      num1 <- as.numeric(input$num1)
      num2 <- as.numeric(input$num2)
      stopApp(num1 * num2)
    })
  }
  runGadget(ui, server)
}
```

Gadgets with Interactive Graphics (1.3)

- Gadgets can be used to create interactive plots, which can be helpful during the exploratory process or presentation of data.
- Below we'll be looking at an example of this.

```
library(shiny)
library(miniUI)

pickTrees <- function() {
```

```

#User Interface
ui <- miniPage(
  #Title
  gadgetTitleBar("Select Points by Dragging your Mouse"),
  #Show plot with brush interaction
  miniContentPanel(
    plotOutput("plot", #Plot is named "plot"
               height = "100%", brush = "brush") #Brush is named "brush"
  )
)

#Logic
server <- function(input, output, session) {
  #Display plot
  output$plot <- renderPlot({
    plot(trees$Girth, trees$Volume, main = "Trees!",
         xlab = "Girth", ylab = "Volume")
  })

  #On Done button, get selected points & print df of selection to console
  observeEvent(input$done, {
    stopApp(brushedPoints(trees, input$brush,
                          xvar = "Girth", yvar = "Volume"))
  })
}

runGadget(ui, server)
}

```

- The original data frame row numbers are retained, as such this can be helpful to quickly identify outliers in one's data

GoogleVis

GoogleVis (1.1)

- googleVis is a package that connects R to Google's visualization API
- Allows one to create visuals that would otherwise be difficult to create without it.
- googleVis charts can be embedded into the HTML when using Knitter too
- Btw googleVis uses flash, so unless they change something this will be obsolete after browsers stop supporting flash entirely.
 - Maybe check out the suggested packages in the answer to **this StackOverflow question**.

```
library(googleVis)
```

```
M <- gvisMotionChart(Fruits, #Example data included with GVis
                     idvar = "Fruit", timevar = "Year")

#To view the chart in a web browser with flash from Command line use
# plot(M)
# print(M, "chart") #prints HTML to run flash
```

Motion Chart Example

Charts in googleVis (1.2)

- Motion charts: `gvisMotionChart`
- Interactive maps: `gvisGeoChart`
- Interactive tables: `gvisTable`
- Line charts: `gvisLineChart`
- Bar charts: `gvisColumnChart`
- Tree maps: `gvisTreeMap`
- The full documentation can be found on CRAN

```
G <- gvisGeoChart(Exports,
                  locationvar = "Country", colorvar = "Profit")
# plot(G) #Commented out because... flash
```

Plots on Maps Example

- Options that can be used with googleVis can be found here (Archived here, just in case)

```
G <- gvisGeoChart(Exports, "Country", "Profit")
T1 <- gvisTable(Exports)
M <- gvisMotionChart(Fruits, "Fruit", "Year")
GT <- gvisMerge(G, T1, horizontal = FALSE) #Vertical combo (like cbind)
GTM <- gvisMerge(GT, M, horizontal = TRUE, #Horizontal combo
                 tableOptions = "bgcolor=\"#CCCCCC\" cellspacing=10")
#plot(GTM)
```

Combing Multiple Plots Together

```
M <- gvisMotionChart(Fruits, "Fruit", "Year")
```

```
#View locally (setting results = "asis" in Rmd would  
# make the HTML code paste right in)  
print(M)  
  
# Save HTML to a file  
print(M, 'chart', file = "myfilename.html")
```

Viewing the HTML code

Things You Can do with Google Vis

- The visualizations can be embedded in websites with HTML code
- Dynamic visualizations can be built with **Shiny**, **Rook**, and **R.rsp**
- Embed them in R markdown based documents
 - Set **results="asis"** in the chunk options
 - Can be used with **knitter** and **slidify**
 - Sometimes clearing **knitter** cache can help the (static) charts display

For More Info

- `demo(googleVis)` will show off some plots... using flash when needed
- **CRAN vignette**
- **CRAN package info**
- **Google's documentation**
- **Google's FAQ**

Plotly

Plotly Intro (1.1)

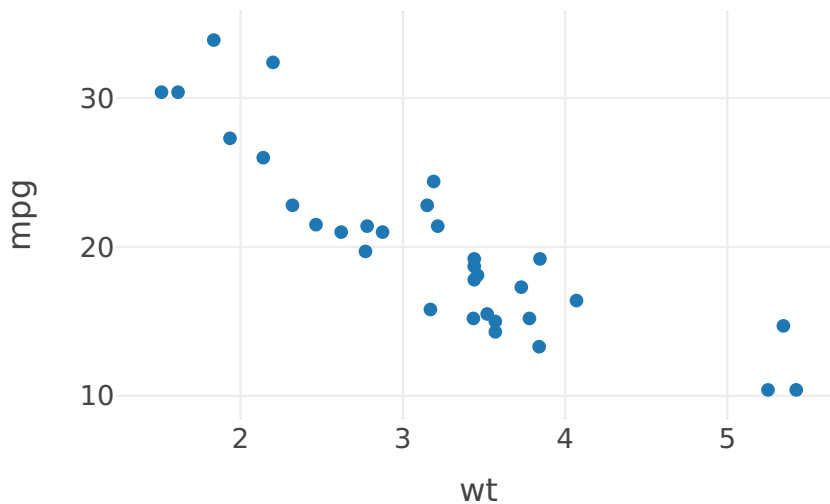
- Plotly is helpful for creating interactive web graphics with R
- Can integrate with a lot of other languages too, such as: R, Python, MatLab, JavaScript, and Microsoft Excel.
- To share visualizations online one will need an account on **the plotly site**
- However the **plotly** package will let one just make HTML graphics independent of the plotly site
- Outputs from **knitr** that warrant for interaction will allow interaction with **plotly** plots

Basic Scatter Plot (1.2)

- A scatter plot is indicated with the parameter `mode = "markers"`

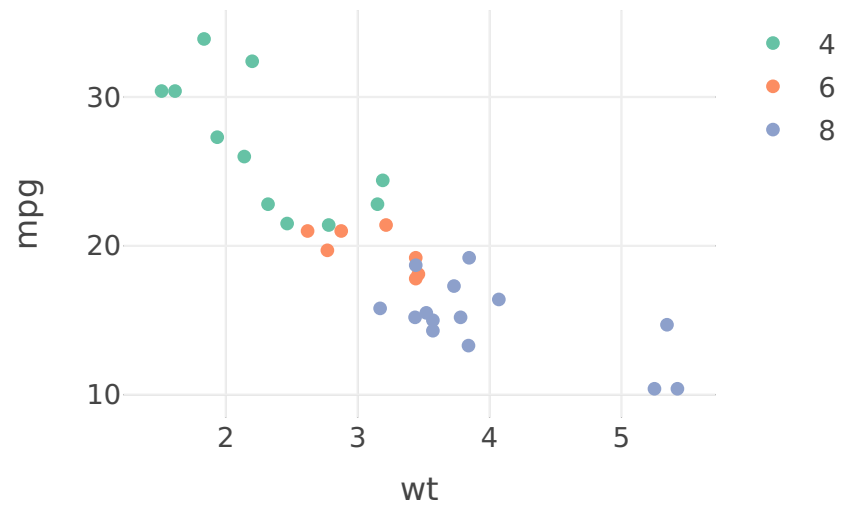
```
library(plotly)
plot_ly(data = mtcars, x = ~wt, y = ~mpg, # '~' is needed to refer to vars
        mode = "markers") # Designates a scatter plot

## Warning: 'arrange_()' is deprecated as of dplyr 0.7.0.
## Please use 'arrange()' instead.
## See vignette('programming') for more help
## This warning is displayed once every 8 hours.
## Call 'lifecycle::last_warnings()' to see where this warning was generated.
```



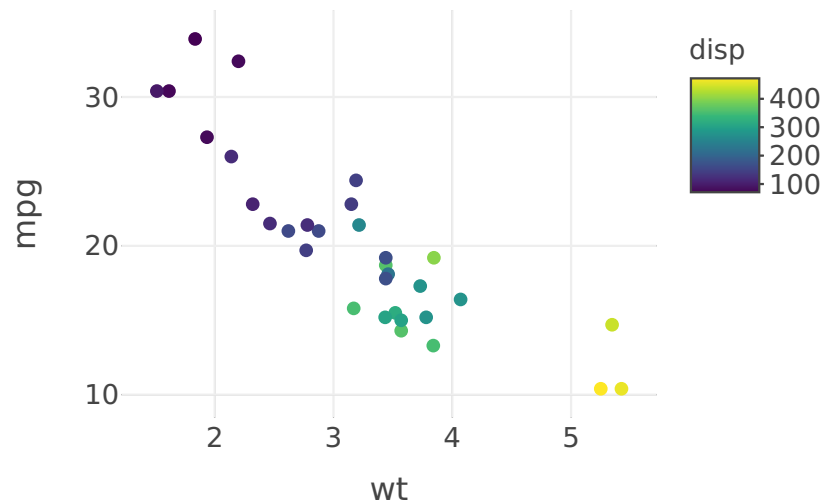
Adding Qualatative Variables (1.3)

```
plot_ly(mtcars, x = ~wt, y = ~mpg, mode = "markers",
        color = ~as.factor(cyl)) #Color by cylinder type
```



Discreet Color

```
plot_ly(mtcars, x = ~wt, y = ~mpg, mode = "markers",  
        color = ~disp)#Color by displacement, a continuous variable
```



Continuous Color

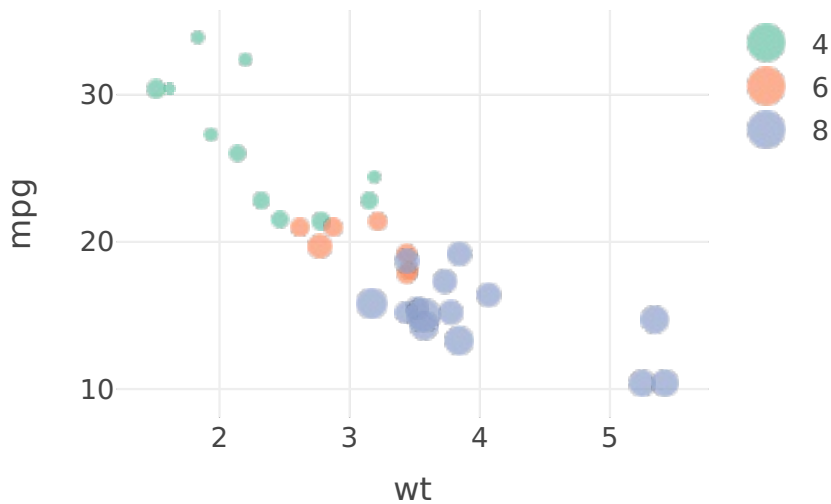
```
plot_ly(mtcars, x = ~wt, y = ~mpg, mode = "markers",
        color = ~as.factor(cyl), size = ~hp)
```

Altering Size

```
## Warning: 'line.width' does not currently support multiple values.
```

```
## Warning: 'line.width' does not currently support multiple values.
```

```
## Warning: 'line.width' does not currently support multiple values.
```

3D Scatter Plot

- A three-dimensional scatterplot can be created with the `type = "scatter3d"` argument.
 - These plots can be clicked and dragged to view different angles
- Uses WebGL to create interactive 3D graphics in a web page

```
set.seed(1618033)
temp <- rnorm(100, mean = 30, sd = 5)
pressure <- rnorm(100)
dtime <- 1:100

plot_ly(x = temp, y = pressure, z = dtime,
        type = "scatter3d", #For 3D plot
        mode = "markers", #Plot type still needs to be denoted
        color = temp) #Qualities can still be applied
```

WebGL is not
supported by
your browser -
visit
<https://get.webgl.org>
for more info

Line Graphs (1.4)

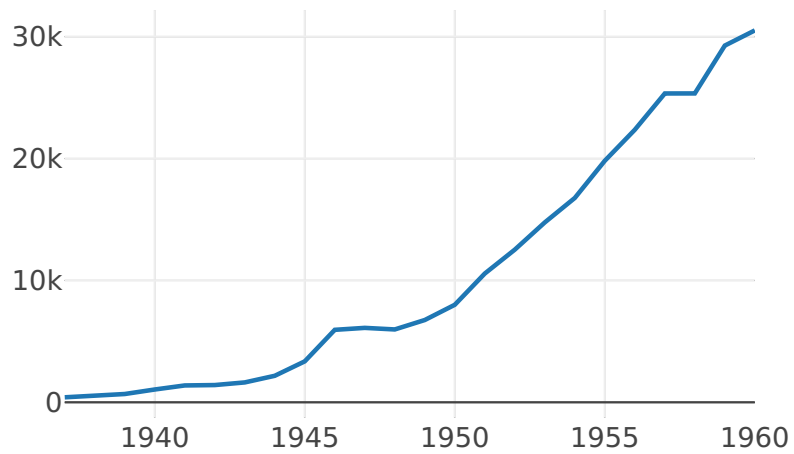
Standard Line Graph Example

- Default for `plot_ly` is to make a scatter plot, so the argument `mode = "line"` has to be passed.

```
data("airmiles")  
head(cbind(time(airmiles), airmiles))
```

```
##      time(airmiles) airmiles  
## [1,]          1937        412  
## [2,]          1938        480  
## [3,]          1939        683  
## [4,]          1940       1052  
## [5,]          1941       1385  
## [6,]          1942       1418
```

```
plot_ly(x = time(airmiles), y = airmiles, mode = "line")
```



Multi Line Graph - Stock Example

- Multiple lines can be shown by specifying the column in the data frame that separates the lines

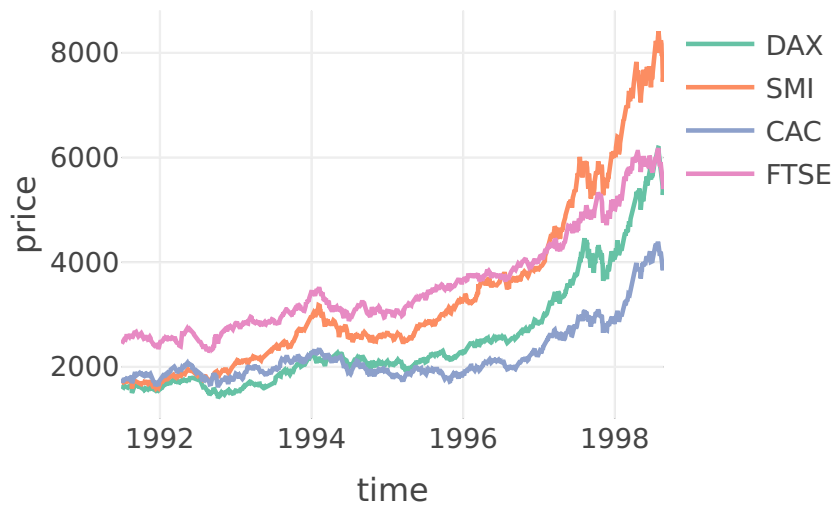
```
library(plotly)
library(tidyr)
library(dplyr)
library(reshape2)
data("EuStockMarkets")

stocks <- as.data.frame(EuStockMarkets) %>%
  melt(value.name = "price") %>%
  mutate(index = variable,
         time = rep(time(EuStockMarkets), 4))
head(stocks)
```

```
##   variable  price index    time
## 1      DAX 1628.75   DAX 1991.496
## 2      DAX 1613.63   DAX 1991.500
## 3      DAX 1606.51   DAX 1991.504
## 4      DAX 1621.04   DAX 1991.508
```

```
## 5      DAX 1618.16    DAX 1991.512  
## 6      DAX 1610.61    DAX 1991.515
```

```
plot_ly(stocks, x = ~time, y = ~price, color = ~index, mode = "line")
```

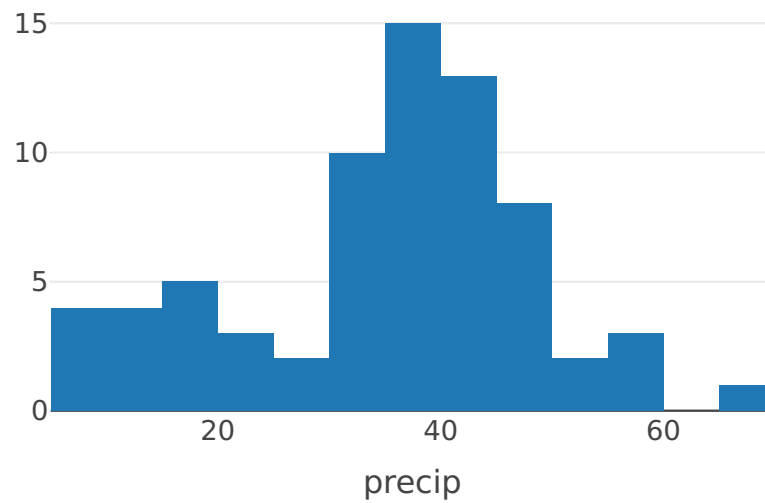


Other Plots (1.5)

Histogram

- Use the `type = "histogram"` argument

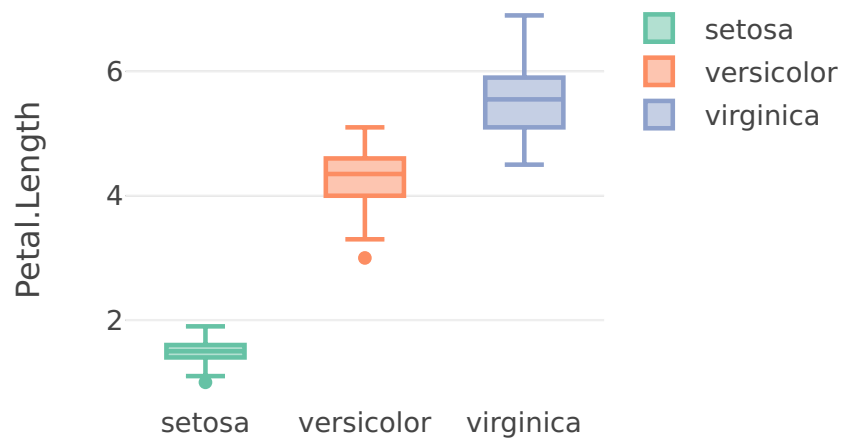
```
plot_ly(x = ~precip, type = "histogram")
```



Boxplot

- Use the `type = "box"` argument

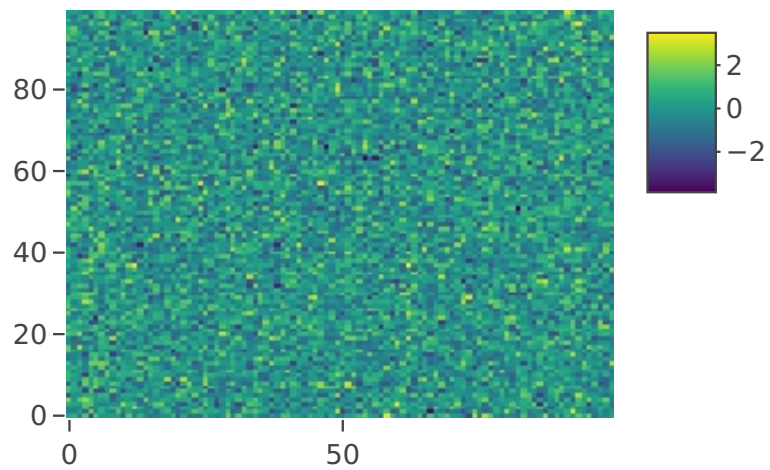
```
plot_ly(iris, y = ~Petal.Length, color = ~Species, type = "box")
```



Heatmap

- Use the `type = "heatmap"` argument

```
set.seed(1618033)
terrain1 <- matrix(rnorm(100*100), nrow = 100, ncol = 100)
plot_ly(z = terrain1, type = "heatmap")
```



3D Surface

- Create move-able 3D surfaces with `type = "surface"`

```
set.seed(1618)
terrain2 <- matrix(sort(rnorm(100*100)), nrow = 100, ncol = 100)
plot_ly(z = terrain2, type = "surface")
```

WebGL is not
supported by
your browser -
visit
<https://get.webgl.org>
for more info

Choropleth Maps (1.6)

- Geographical maps with regions colored by a variable

```
# Create data frame
state_pop <- data.frame(State = state.abb, Pop = as.vector(state.x77[,1]))
#Create hover text
state_pop$hover <- with(state_pop, paste(State, "<br>", "Population:", Pop))
head(state_pop)
```

```
##   State   Pop                hover
## 1    AL  3615  AL <br> Population: 3615
## 2    AK   365  AK <br> Population: 365
## 3    AZ  2212  AZ <br> Population: 2212
## 4    AR  2110  AR <br> Population: 2110
## 5    CA 21198  CA <br> Population: 21198
## 6    CO  2541  CO <br> Population: 2541
```

```
#Make state borders red
borders <- list(color = toRGB("#FF0000"))

#Set up some mapping options
map_options <- list(
```



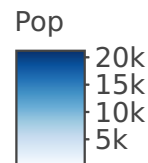
```

scope = "USA",
projection = list(type = "albers usa"),
showlakes = TRUE,
lakecolor = toRGB("#FFFFFF")
)

#Create plot
plot_ly(state_pop, z = ~Pop, text = ~hover, #text displayed when hovered over
        locations = ~State,
        type = "choropleth",
        locationmode = "USA-states",
        color = ~Pop, colors = "Blues", marker = list(line = borders)) %>%
layout(title = "US Population in 1975", geo = map_options)

```

US Population in 1975



Displaying ggplots with Plotly (1.7)

```

set.seed(100)
d <- diamonds[sample(nrow(diamonds), 1000), ]
p <- ggplot(data = d, aes(x = carat, y = price)) +
  geom_point(aes(text = paste("Clarity:", clarity)), size = 4) +
  geom_smooth(aes(colour = cut, fill = cut)) + facet_wrap(~ cut)

```

```
## Warning: Ignoring unknown aesthetics: text
```

```
(gg <- ggplotly(p))
```

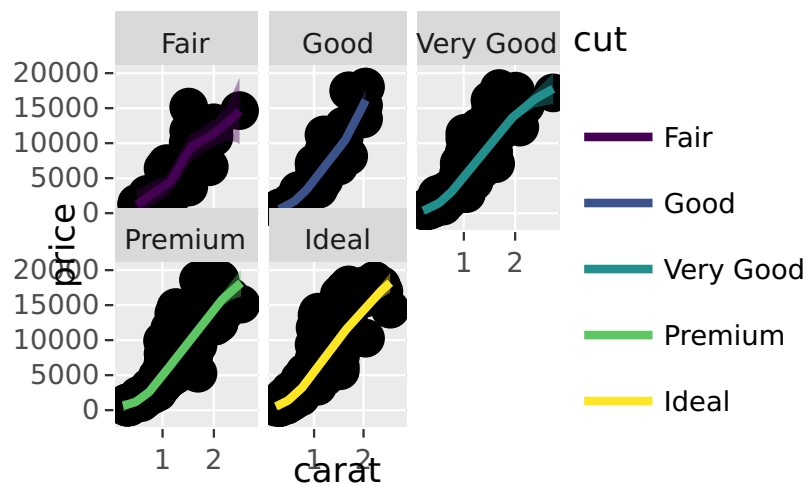
```
## Warning: 'group_by_()' is deprecated as of dplyr 0.7.0.
```

```
## Please use 'group_by()' instead.
```

```
## See vignette('programming') for more help
```

```
## This warning is displayed once every 8 hours.
```

```
## Call 'lifecycle::last_warnings()' to see where this warning was generated.
```



Posting to Plotly (1.8)

- With a saved plotly plot, gg in this case, one wants to execute `plotly_POST(gg)`, however you have to have an authentication API established:

```
Sys.setenv("plotly_username" = "your_plotly_username")  
Sys.setenv("plotly_api_key" = "your_api_key")
```

- One can save these commands in their `.Rprofile` file to run everytime R is started
- Extra note: For knitting PDFs one can see [this StackOverflow post](#) for instructions

Reminder to Commit (05), Delete this line *AFTER* Committing

Quiz 1

1. Which of the following are absolutely necessary for creating a functioning shiny app?

- A ui.R file containing a call to shinyUI()
- A server.R file containing a call to shinyServer()

2. What is incorrect about the following syntax in ui.R?

```
library(shiny)
shinyUI(pageWithSidebar(
  headerPanel("Data science FTW!"),
  sidebarPanel(
    h2('Big text')
    h3('Sidebar')
  ),
  mainPanel(
    h3('Main Panel text')
  )
))
```

- Missing a comma in the sidebar panel

3. Consider the following in ui.R

```
shinyUI(pageWithSidebar(
  headerPanel("Example plot"),
  sidebarPanel(
    sliderInput('mu', 'Guess at the mu', value = 70,
      min = 60, max = 80, step = 0.05,)
  ),
  mainPanel(
    plotOutput('newHist')
  )
))
```

And the following in server.R

```
library(UsingR)
data(galton)

shinyServer(
  function(input, output) {
    output$myHist <- renderPlot({
      hist(galton$child, xlab='child height',
        col='lightblue', main='Histogram')
      mu <- input$mu
      lines(c(mu, mu), c(0, 200), col="red", lwd=5)
      mse <- mean((galton$child - mu)^2)
      text(63, 150, paste("mu = ", mu))
    })
  }
)
```

```

    text(63, 140, paste("MSE = ", round(mse, 2)))
  }
}
)

```

- The server.R output name isn't the same as the plotOutput command used in ui.R
4. What are the main differences between creating a Shiny Gadget and creating a regular Shiny App?
- Shiny Gadgets are designed to be used by R users in the middle of a data analysis
 - Shiny Gadgets are designed to have small user interfaces that fit on one page
5. Consider the following R script

```

library(shiny)
library(miniUI)

pickXY <- function() {
  ui <- miniPage(
    gadgetTitleBar("Select Points by Dragging your Mouse"),
    miniContentPanel(
      plotOutput("plot", height = "100%", brush = "brush")
    )
  )
}

server <- function(input, output, session) {
  output$plot <- renderPlot({
    plot(data_frame$X, data_frame$Y, main = "Plot of Y versus X",
         xlab = "X", ylab = "Y")
  })
  observeEvent(input$done, {
    stopApp(brushedPoints(data_frame, input$brush,
                          xvar = "X", yvar = "Y"))
  })
}

runGadget(ui, server)
}

my_data <- data.frame(X = rnorm(100), Y = rnorm(100))

pickXY(my_data)

```

- No arguments are defined for pickXY()

R Markdown and Leaflet

R Markdown

- Personal note: I've taken notes on R Markdown in a previous course and have linked back to it whenever the topic came up, however having it in a PDF format may be nice for later so I'll be repeating some material previously covered in past courses.

Overview (1.1)

- R Markdown is built into RStudio and allows one to create documents (like HTML, PDF, and Word) from R.
- R Markdown allows one to embed R code & plots into documents.
- It allows work in R to be in more accessible formats for the laymen
- R Markdown documents are reproducible - the source code gets ran every time a doc. is generated, so if data change or source code changes, the output will reflect these changes.
 - Reproducibility helps increase credibility for a given report (making sure results aren't fake).
- Helpful for generating routine reports, especially ones based on a particular set of data

Set Up - Presentaion (1.2)

- Create a new R Markdown file in RStudio by selecting **File > New File > R Markdown...**
- Select "presentation" tab
- Enter a title, author, and select what kind of output you want (these options can be changed later)
- An example of the default template's, `ioslides_presentation`, R Markdown and HTML output can be found in `./helloPresentation/`.

Editing a Presentaion (1.3 - 1.5)

Example & output is in `./editingPresentaions`

Publishing to Github Pages (1.6)

- A guide to making github pages **can be found here**.
If one has the github link of: https://github.com/seankross/slides/blob/gh-pages/Developing_Data_Products/R_Markdown/R_Markdown.html
- Where:
 - `seankross` is the user
 - `slides` is the repo

- The github pages can be found by going to *.github.io//*
 - In this example that would be *https://seankross.github.io/slides/Developing_Data_Products/R_Markdown/R_Markdown.html*
 - Note that “*blob/gh-pages*” is removed as this is internal info for GitHub’s main site that a gh-pages exists

Sharing R Markdown Documents

- R Markdown documents can be shared with:
 - **GitHub Pages**
 - **RPubs**
 - * **RPubs Instructions**
 - **NeoCities** - for hosting HTML files for free

Leaflet

Overview (1.1)

- Leaflet is a JavaScript library with an associated package for R to make use of it in creating interactive maps within one’s R environment.
- In RStudio it will bring up the output in the RStudio window.
- This allows one to create leaflet maps without any knowledge of Javascript

Example

- The `leaflet()` function creates a map widget that one can store in a variable so that the map can be modified later on.
- The `addTiles()` function adds mapping data from **Open Street Map**

```
library(leaflet)
# Just a map of the world
my_map <- leaflet() %>% addTiles()
my_map
```

Adding a Marker (1.2)

- One can add markers with the `addMarkers()` function.
 - Specifying longitude, `lng`, and latitude, `lat`
 - The `popup` argument determines what shows at that point

```
library(leaflet)
my_map <- leaflet() %>% addTiles() %>%
```

```
addMarkers(lat = 38.482291, lng = 22.501153,
           popup = "Temple of Apollo")
my_map
```

Example

Adding Many Markers (1.3)

- Adding one marker at a time is often not practical when one wants to display many markers
- A data frame with columns `lat` and `lng` can be added all at once by piping the data into `leaflet()`
- This example will be looking at random latitude and longitude around the city Samos.

```
set.seed(1618033)
df <- data.frame(lat = runif(20, min = 37.74, max = 37.77),
                 lng = runif(20, min = 26.95, max = 26.99))
df %>% leaflet() %>% #Make leaflet template
  addTiles() %>% #Adds mapping data
  addMarkers() #Plots data frame's markers
```

Custom Markers (1.4)

- The blue markers that leaflet comes packaged with may not be what one wishes to use
- Once can add their own markers from `.png` files.

```
gossetIcon <- makeIcon(
  iconUrl = "../Images/Gosset_(Student)_Icon.png",
  iconWidth = 30, iconHeight = 30,
  iconAnchorX = 15, iconAnchorY = 15)

brewery <- leaflet() %>% addTiles() %>%
  addMarkers(icon = gossetIcon,
             lat = 53.34334059785467, lng = -6.284618898031004,
             popup = "St. James's Gate Brewery")
brewery
```

Hyperlink for Markers

- This example will be marking various locations for John Hopkin's University with the popups containing links to the appropriate location's website

```
#Get Icon from website
hopkinsIcon <- makeIcon(
  iconUrl = "https://brand.jhu.edu/assets/uploads/sites/5/2014/06/university.shield.small_.blue.png",
  iconWidth = 31*215/230, iconHeight = 31,
  iconAnchorX = 31*215/230/2, iconAnchorY = 16
)
```

```

#Make df of locations
hopkinsLatLong <- data.frame(
  lat = c(39.2973166, 39.3288851, 39.2906617, 39.2970681, 39.2824806),
  lng = c(-76.5929798, -76.6206598, -76.5469683, -76.6150537, -76.6016766))

#Make list of HTML styled hyperlinks
hopkinsSites <- c(
  "<a href='http://www.jhsph.edu/'>East Baltimore Campus</a>",
  "<a href='https://apply.jhu.edu/visit/homewood/'>Homewood Campus</a>",
  "<a href='http://www.hopkinsmedicine.org/johns_hopkins_bayview/'>Bayview Medical Center</a>",
  "<a href='http://www.peabody.jhu.edu/'>Peabody Institute</a>",
  "<a href='http://carey.jhu.edu/'>Carey Business School</a>"
)

#Generate Map
hopkinsLatLong %>%
  leaflet() %>%
  addTiles() %>%
  addMarkers(icon = hopkinsIcon, popup = hopkinsSites)

```

Clustering Markers (1.5)

- When one has a lot of points on a map it may not make sense to plot every marker
- Leaflet has an option to plot clusters of markers to get around this
 - When the user zooms in to each cluster, the cluster will separate until they can see the individual markers
- Example with random distribution in the San Francisco/Oakland area

```

set.seed(31129)
df <- data.frame(lat = runif(500, min = 37.6, max = 37.9),
  lng = runif(500, min = -122.48, max = -122.16))
df %>%
  leaflet() %>% addTiles() %>%
  addMarkers(clusterOptions = markerClusterOptions())

```

- Another option is to use `addCircleMarkers()` with the same additional option for clustering

```

set.seed(1015195)
df <- data.frame(lat = runif(20, min = 37.26, max = 37.42),
  lng = runif(20, min = -122.05, max = -121.85))
df %>% leaflet() %>% addTiles() %>%
  addCircleMarkers(clusterOptions = markerClusterOptions())

```

Adding Shapes & Legends (1.6)

Adding Circles

- The following code looks at drawing circles with sizes proportional to the population of the city

```
md_cities <- data.frame(
  name = c("Baltimore", "Frederick", "Rockville", "Gaithersburg",
    "Bowie", "Hagerstown", "Annapolis", "College Park",
    "Salisbury", "Laurel"),
  pop = c(619493, 66169, 62334, 61045,
    55232, 39890, 38880, 30587,
    30484, 25346),
  lat = c(39.2920592, 39.4143921, 39.0840, 39.1434,
    39.0068, 39.6418, 38.9784, 38.9897,
    38.3607, 39.0993),
  lng = c(-76.6077852, -77.4204875, -77.1528, -77.2014,
    -76.7791, -77.7200, -76.4922, -76.9378,
    -75.5994, -76.8483))

md_cities %>%
  leaflet() %>%
  addTiles() %>%
  addCircles(weight = 1, radius = sqrt(md_cities$pop) * 30)
```

```
leaflet() %>% addTiles() %>%
  addRectangles(lat1 = 37.35210691774133, lng1 = -122.03223540037827,
    lat2 = 37.33766606070751, lng2 = -122.01425387114243)
```

Adding Rectangles

```
leaflet() %>% addTiles() %>%
  addPolygons(lat = c(37.82833314212897, 37.82719815664304,
    37.82477220114036, 37.825998748047645,
    37.828470988802515),
    lng = c(-122.42592617246487, -122.42516442510464,
    -122.42132350179531, -122.41963907453396,
    -122.42364093038418))
```

Adding Polygons

Adding a Legend

- A legend can be added and edited by arguments to the `addLegend` function

```
set.seed(251811)
df <- data.frame(lat = runif(20, min = 37.84, max = 37.88),
  lng = runif(20, min = -122.29, max = -122.25),
  col = sample(c("#FF0000", "#00FF00", "#0000FF"),
    20, replace = TRUE),
```

```
stringsAsFactors = FALSE)
df %>% leaflet() %>% addTiles() %>%
  addCircleMarkers(color = df$col) %>% #Adding colors
  addLegend(labels = c("Angry", "Sad", "Greedy"), #Adding legend with labels
            colors = c("red", "blue", "green"))
```

Reminder to Commit (07), Delete this line *AFTER* Committing

Quiz 2

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.

Reminder to Commit (Q2), Delete this line *AFTER* Committing

Course Project 1

Reminder to Commit (P1), Delete this line *AFTER* Committing

Building R Packages

R Packages

R Packages Overview

R Packages (1.1)

R Packages (1.2)

Building R Packages Demo

Reminder to Commit (08), Delete this line *AFTER* Committing

R Classes and Methods

R Classes and Methods (1.1)

R Classes and Methods (1.2)

Reminder to Commit (09), Delete this line *AFTER* Committing

Quiz 3

- 1.
- 2.

3.

4.

Reminder to Commit (Q3), Delete this line *AFTER* Committing

Course Project 2

Reminder to Commit (P2), Delete this line *AFTER* Committing

Swirl

Swirl

Swirl (1.1)

Swirl (1.2)

Swirl (1.3)

Reminder to Commit (10), Delete this line *AFTER* Committing

Course Project 3

Reminder to Commit (P3), Delete this line *BEFORE* Committing