## **Bank Teller Transaction Log**

Using the solution program you wrote as a starting point, modify it as follows. Log all transactions to a file. Transaction logging can be useful in a number of ways—when producing monthly account statements, for example, or when verifying and auditing account transactions. The log file should contain a separate printed line for each deposit and withdrawal transaction on customer accounts.

Replace the list of Transaction objects in the program's startup form with a single TransactionLog object. Continue to display the list of transactions in a separate window as before. But in the same button click handler, save the transaction log to a file by calling the TransactionLog.Save method.

## **TransactionLog Class**

Create a TransactionLog class that is responsible for collecting transaction information and writing it to a text file. It should contain the following properties and methods:

ReadOnly Property Items - Returns the collection of transactions stored

inside the class.

Property FilePath - Gets and sets the file path for the transaction

log file.

ReadOnly LastError - Displays the most recent error message that

was generated by the class.

Method Add(Transaction) - Adds a new transaction to the log.

Function Save() - Appends all logged transactions to the

transaction file. Returns True if successful.

Internally, the TransactionLog class should use a List or ArrayList to hold the logged transactions. The *Save* method iterates over the collection and writes each transaction to a file. It must catch exceptions and set the LastError property if an exception is thrown.