# A Machine Learning Perspective on Predictive Coding with PAQ by Knoll & de Freitas

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# Overview

- Introduction to PAQ
- 2 PAQ8L
  - Architecture
  - Neural Network
  - Model Mixer
  - Mixture of Experts
  - Updating & Filtering
- 3 Applications for PAQ8
- 4 References

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## What is PAQ8

- What is it?
- How does it work?
- What makes it so famous?

# Matt Mahoney

- Born 1955
- Recieved Ph.D in computer science at Florida Tech in 2003
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#### What is PAQ?

- A lossless, open-source compression algorithm
- Brings high perfomance at the cost of increased memory usage and time consumption
- Related to PPM, is envisioned as PPMs improvement

#### Principles of PAQ

- Modeling combined with adaptive arithmetic encoding
- Open to additions and improvements
- Improves performance of PPM by including several predictors (i.e. models of data)
- Combines the result of the predictors



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The order-*n* context predictor

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- Estimates probability whether next bit is 1 or 0 like PPM

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The sparse context predictor

• Context consists of a specific amount of non-contiguous bytes before the current bit

#### PAQ & Predictors

- PAQ encoder looks at the beginning of input file for deciding which predictors are used
- Ways to combine predictions change through with the different versions

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# PAQ8L

#### PAQ8 - What's new?

- Predictors don't produce a pair of bit counts anymore  $\hookrightarrow$  those counts get weighted and normalized into the interval  $[0,1]\subset\mathbb{R}$
- Instead each predictor already outputs a probability
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#### PAQ8L - Machine Learning Perspective

- paq8l is the version of PAQ used by Byron Knoll & Nando de Freitas
- They try to show the possibilities of PAQ beyond data compression

#### Architecture

#### Architecture of PAQ8

- Uses weighted combination of predictions from Large number of models
- Allows no-contiguous context matches
- paq8l uses 552 prediciton models
- Combines the output of them into a single one
  - → Passes this through an *adaptive probability map* (APM) before using the arithmetic coder

#### Architecture

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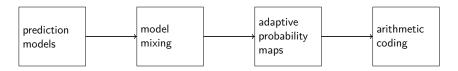


Figure: PAQ8 Architecture

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A neuron takes one or more inputs and gives an output.

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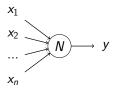


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#### A neural network

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- ullet 1 input layer with n inputs where  $n\in\mathbb{N}\setminus\{0\}$
- ullet 1 output layer with k inputs where  $k\in\mathbb{N}\setminus\{0\}$
- M layers between input and output layer with  $M \in \mathbb{N}$ ,
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#### General structure of neural network

Let it be an generic neural network with:

- $x_1,...x_n$  inputs and  $l_1,...,y_k$  outputs
- There are *M* different layers between input and output

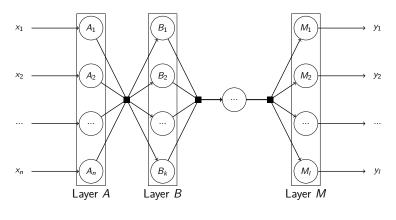


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# Model Mixer

## Model Mixer of paq81

- Resembles a neural network with one hidden layer
- ◆ Hidden layer is between input and output layer
  → Artificial neurons take a set of weighted inputs
  Output is produced through activation function

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# Differences between paq8l and neural networks

- Weights for first and second layers are learned online and independently for all nodes:
  - Each node trained separately
  - reduces predictive cross-entropy error (unlike back propagation)
- 4 Hidden nodes are partitioned into seven sets

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