

# Philip A. Vargas

Los Angeles, CA

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## Education

Dev Bootcamp Alumni 2014

UC Santa Barbara 2012

B.S. EE | Minor in Chemistry

## Skills

JavaScript	Ruby
ES6	Rails
CoffeeScript	TDD
React JS	Rspec / pry
Flux Design	Jasmine
JQuery	Mocha / Chai
Gulp	Jest
Git	MySQL
Vim	PostgreSQL

## Interests - In Progress

-Developing skills in RoR and Javascript.

-React JS following the Flux architecture with JEST testing.

-Highly invested in testing using TDD, with Rspec, Jasmine, Mocha, and JEST.

-Exercise Agile workflow

-Interested in learning Server-Side Javascript frameworks.

OSS Contributions to:  
[facebook/jest](#) [1]  
[eslint/eslint](#) [1]

Production experience participating in full lifecycle of legacy application after graduating from competitive developer accelerator, Dev Bootcamp. Focus in Ruby on Rails, JavaScript/CoffeeScript, ReactJS with Flux, employing MVC, OO, and Agile Design. Familiar with TDD, Rspec, Mocha, JEST, and Jasmine testing. Heavy desire to branch out to Mobile Development, work with ES6, and server-side JavaScript.

## Work Experience

**Software Engineer, Overseer.net**  
Los Angeles, CA 08/14 - Present



- Participate in full scrum cycle of Application
- Maintain and rework legacy codebase
- Work closely with and innovating solutions for Email marketing team

**Mobile QA Tester, Disney Interactive**  
Glendale, CA 07/13 - 01/14



- Performed analytics verification of third party libraries
- Work autonomously in fast-paced environment.

## Projects

**Tetris | 07/15**

<https://github.com/PhilVargas/tetris>

<http://philvargas.github.io/tetris/>

- Implement fully functional tetris game including scoring, custom settings, hold piece, start/pause/restart and more.
- Coffeescript, ReactJS + Flux, Sass + Foundation, compiled with Gulp

**Whats for Lunch? | 04/15**

<https://github.com/PhilVargas/whats-for-lunch>

<https://philvargas-whats-for-lunch.herokuapp.com/>

- Integrated ReactJS, Coffeescript, and Jest into rails App with gulp
- Built client-side code using Flux architecture with React
- Utilized raw SQL to execute complex queries

**Game of Afterlife Reboot in Vanilla JS | 04/14**

[https://github.com/PhilVargas/js\\_game\\_of\\_afterlife](https://github.com/PhilVargas/js_game_of_afterlife)

[http://philvargas.github.io/js\\_game\\_of\\_afterlife/](http://philvargas.github.io/js_game_of_afterlife/)

- Ported Hackathon Project to ES6 Javascript
- Employed OO JS and Mocha+Chai TDD
- Employ ES6, Sass, and Gulp compilation