

PHILIP ESKINS

Beaverton, OR

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STATEMENT

Front end developer with a strong background in problem solving and time management skills. Motivated to continue growing my skills and gaining new experiences from a diversity of teams and projects.

EDUCATION

Epicodus | Front End Track - 2019

- Attended a full time 27-week course in Front End Development.
- Command line and Git experience from day one.
- Experience with multiple programming languages and technologies including HTML, CSS, SASS, JavaScript, Angular, React, Webpack, Karma/Jasmine, TypeScript, Firebase, Sketch and UI/UX.
- Strong understanding of design and UX sensibilities using current CSS and responsive design.

EXPERIENCE

RFPIO Inc. *Beaverton, OR* | Front End Developer Intern | June 2019 - July 2019

- Worked collaboratively with another intern and the Senior Marketing Manager on implementing designs to foster greater conversions.
- Analyzed website performance using Google Analytics and Hotjar and proposed changes to improve conversion rates on the website.
- Assisted implementation team by providing step-by-step instructions on replicating a Gutenberg Block on the Wordpress site.
- Developed 3 landing pages using front end best practices within the Wordpress framework.

Jacobs Heating & Air Conditioning *Milwaukie, OR* | Dispatcher | March 2016 - August 2018

- Managed a team of 15 technicians, creating the schedule for each and making sure they were efficient and organized.
- Devised my own system for problem solving the fast paced and rapidly changing environment.
- Provided detailed written and verbal communication regarding the current schedule to coworkers.
- Strategically acted when emergency calls came in to provide a quick turnaround for customers.
- Used time management skills to monitored the technicians during the day to make sure all tickets were completed within expected timeframe.
- Sought out new opportunities to expand my knowledge of the company processes in order to assist in other areas when needed.

PROJECTS

Dog Guess Game: *HTML, React, Redux, Firebase, CSS animation*

Original game concept focused on guessing the breed of a random dog picture. It keeps score of your correct guesses and allows you to store your score in a database. It also displays the top ten high scores and you can update your score after submitting.

Monopoly: *HTML, SCSS, JavaScript, Angular, Firebase*

Group project that I lead in recreating the the game Monopoly using Angular. I lead my team by having stand ups, internal check-ins, task delegation and time management to reach our deployable MVP in three days.