

Task List

Sprint 1 Task List

Scrum Master - Ryan Ordille

Story	Task	Effort Estimate (hours)	Person(s) Assigned	Start Date	End Date	Actual Effort
S3 - Registration	S03T1 - UI Mockup	3	Lilly	Jan 20	Jan 22	3
	S03T2 - UI Coding	3	Amees	Jan 21	Jan 23	3
	S03T3 - integration	2	Nathaniel	Feb 04	Feb 04	2
S4 - log in	S04T1 - UI Mockup	1	Lilly	Jan 19	Jan 19	1
	S04T2 - UI Coding	1	Amees	Jan 19	Jan 19	1
	S04T3 - integration	1	Carl, Yuechuan	Feb 03	Feb 03	2
S5 - log out	S05T1 - logout integration	1	Carl, Yuechuan	Feb 04	Feb 04	2
Scrum Master	SMT1 - week 1 UI task list creation	1	Ryan	Jan 22	Jan 22	1
	SMT2 - week 1 BE task list creation	1	Ryan	Jan 22	Jan 23	1
	SMT3 - week 1 misc task list creation	1	Ryan	Jan 22	Jan 23	2
	SMT4 - week 1 compilation	2	Ryan	Jan 24	Jan 25	2
	SMT5 - week 2 task list update	2	Ryan	Jan 26	Feb 01	1
	SMT6 - week 2 compilation	2	Ryan	Feb 01	Feb 01	1
	SMT7 - week 3 task list update	2	Ryan	Feb 02	Feb 06	2
	SMT8 - week 3 compilation	2	Ryan	Feb 06	Feb 08	1

	SMT9 - ending compilation	2	Ryan	Feb 08	Feb 08	1
	SMT10 - week 1 other SM tasks	2	Ryan	Jan 19	Jan 24	2
	SMT11 - week 2 other SM tasks	2	Ryan	Jan 26	Feb 01	1
	SMT12 - week 3 other SM tasks	2	Ryan	Feb 02	Feb 08	1
	SMT13 - week 1 tasks restructure	3	Ryan	Jan 22	Jan 23	2
	SMT14 - documentation help	2	Lilly	Jan 19	Jan 24	2
	SMT15 - documentation help	1	Yuechuan	Jan 19	Feb 06	0
Git	GT1 - week 1 git maintenance	1	Lilly	Jan 19	Jan 24	1
	GT2 - week 2 git maintenance	1	Lilly	Jan 26	Jan 30	1
	GT3 - week 3 git maintenance	1	Lilly	Feb 02	Feb 07	1
	GT4 - end-of-sprint git cleanup	1	Lilly	Feb 06	Feb 07	1
Back-End	BET1 - QB authentication research	3	Carl, Nathaniel	Jan 27	Jan 27	3
	BET2 - QB sessions research	4	Yuechuan, Carl	Feb 03	Feb 03	4
	BET3 - QB setup	2	Yuechuan, Nathaniel	Jan 27	Feb 02	2
	BET4 - page deployment research	3	Carl	Jan 27	Feb 05	4
	BET5 - QB instant message research	2	Yuechuan	Feb 03	Feb 03	2
	BET5 - account verification research	5	Nathaniel	Jan 27	Feb 04	4
UI Misc	UIMT1 - S31 - UI research	2	Nick	Jan 25	Jan 26	2
	UIMT2 - S06 - UI/UX flow design	3	Nick, Han	Jan 25	Jan 26	1

	UIMT3 - S06 - UI Mockups	2	Nick, Han	Jan 25	Jan 26	2
	UIMT4 - S06 - UI static examples	2	Nick, Han	Jan 28	Feb 06	2
	UIMT5 - S09 - UI research/mockup/example	1	Amees	Jan 22	Jan 22	1
	UIMT6 - S10 - UI Mockup	2	Phil	Jan 29	Feb 03	1
	UIMT7 - S10 - UI static examples	2	Phil, Han	Jan 28	Feb 06	0
	UIMT8 - additional UI Mockups	2	Lilly, Nick, Han	Feb 06	Feb 06	0
	UIMT9 - html / css learning	3	Nick, Han, Amees	Jan 31	Jan 31	3
Messaging mockups	MMT1A - S08 - UI/UX research	1	Phil	Feb 02	Feb 02	1
	MMT1B - S08 - UI/UX research	1	Amees	Feb 02	Feb 02	1
	MMT2A - S08 - UI/UX flow design	3	Phil	Feb 02	Feb 02	1
	MMT2B - S08 - UI/UX flow design	3	Amees	Feb 02	Feb 02	2
	MMT3A - S08 - UI Mockups	1	Phil	Feb 02	Feb 02	4
	MMT3B - S08 - UI Mockups	1	Amees	Feb 02	Feb 02	1
	MMT4A - S08 - UI static examples	2	Phil	Feb 02	Feb 03	2
	MMT4B - S08 - UI static examples	2	Amees	Feb 02	Feb 03	5

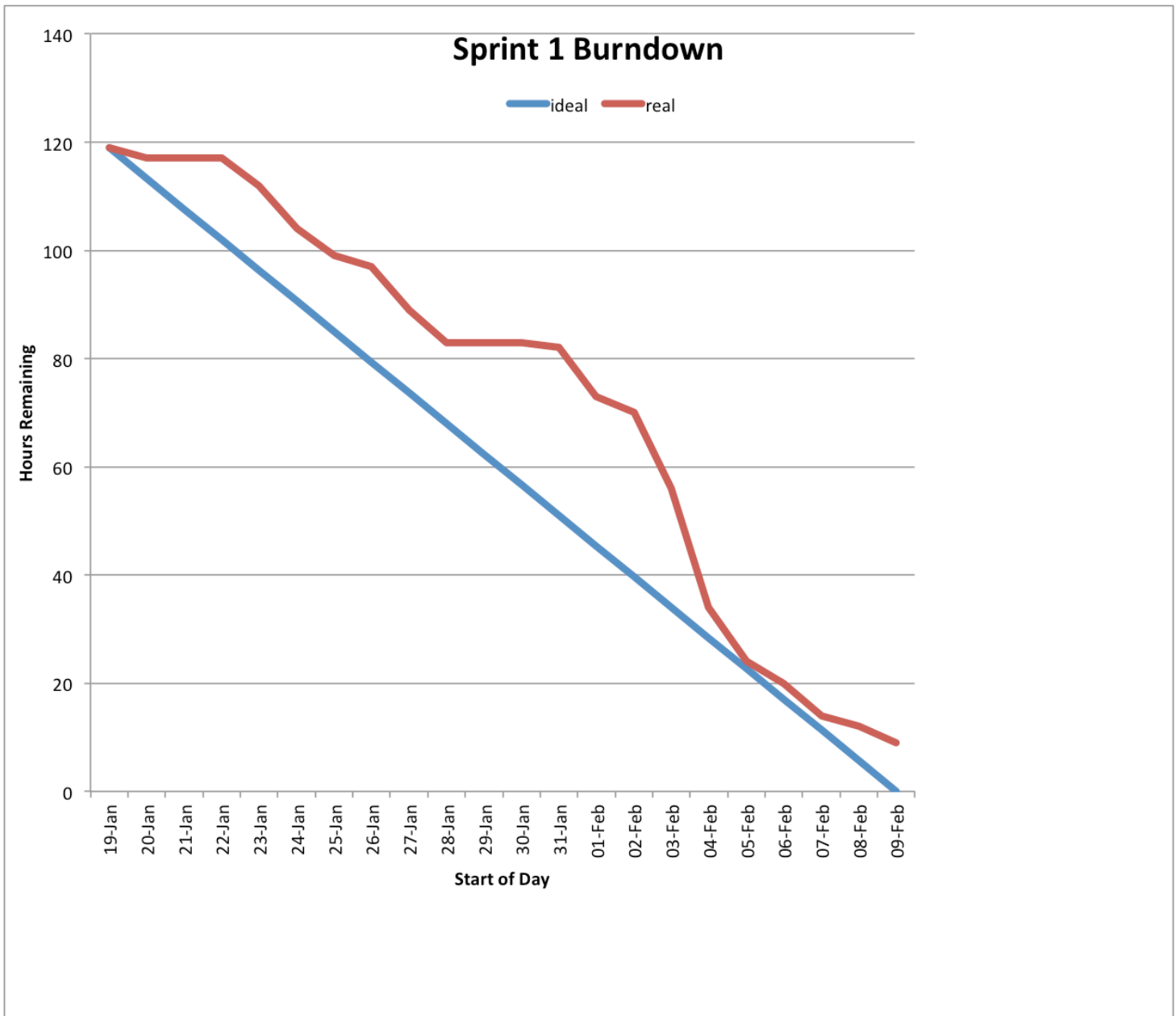
Task Allocation

Week definitions:

- Week 1 - 19 Jan - 25 Jan (adjusted for beginning of sprint delay)
- Week 2 - 26 Jan - 02 Feb
- Week 3 - 03 Feb - 08 Feb

Person	Estimated	Week 1 Actual	Week 2 Actual	Week 3 Actual	Sprint Actual Hours
Amee	12	5	7	5	17
Carl	12	0	3	12	15
Han	11	0	6	0	6
Lilly	12	7	1	2	10
Nathaniel	12	0	5	6	11
Nick	14	0	8	2	10
Phil	11	0	6	3	9
Ryan	24	10	3	5	18
Yuechuan	12	0	2	10	12
TOTAL	119	22	41	45	108

Burndown



Sprint 1 Meetings

Completed:

- Monday 19 January - brief entire team meeting (after lecture)
- Thursday 22 January - UI meeting - task delegation to Lilly, Phil, Amee, Han, Nick (with SM Ryan present)
- Thursday 22 January - TA meeting 1 - Ryan
- Friday 23 January - BE meeting - task delegation to Carl, Nathaniel, and Yuechuan (with SM Ryan present)
- Monday 26 January - brief entire team meeting (after lecture)
- Thursday 29 January - TA meeting 2 - Ryan
- Thursday 5 February - TA meeting 3 - Ryan
- Saturday 07 February - sprint 2 SM (Amee) and sprint 1 SM (Ryan) meeting - deliverables, what to do, etc.
- Friday 06 February - end-of-sprint meeting (entire team) [missing Amee, out of town]