#1.

Plotting the random triplets using C's standard number generator in 3D and adjusting the viewing angle just a bit (Figure 1), we clearly see a set of planes: Doing the same but using

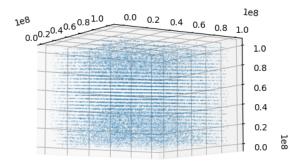


Figure 1: Apparent set of planes in C's random generated triplets. While harder to see them away from the center, looking at the edges we see that they are still planes.

Python's np.random.rand(), we don't see any such planes(Figure 2).

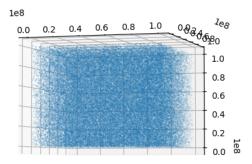


Figure 2: Random triplets generated using Python's NumPy. After looking around, we don't see any planes

#2.

If we want want to use the rejection method on an exponential, we require that our bounding distribution is less or equal to e^{-x} for all $x \ge 0$. If we try a gaussian, we find that it does not satisfy this property. To prove this, consider $g(x) = a \exp(-x^2/2\sigma^2)$. If we require $g(x) > e^{-x}$ for x > 0, we get

$$ae^{-\frac{x^2}{2\sigma^2}} > e^{-x}$$

$$\Rightarrow e^{\frac{-x^2}{2\sigma^2} + x} > \frac{1}{a}$$

$$\Rightarrow -\frac{x^2}{2\sigma^2} + x > \ln\left(\frac{1}{a}\right)$$

$$\Rightarrow -\frac{x^2}{2\sigma^2} + x + \ln(a) > 0.$$

However, this cannot be the case for all x since no matter the choice of a and σ , the negative sign in front of the quadratic term guarantees the parabola will become negative at some point. So, a gaussian can't be use for our method.

As for a power law, $x^{-\alpha}$, since our domain is $x \ge 0$, we cannot use $\alpha < 0$ since it diverges at x = 0. We also cannot use $\alpha > 0$ since at x = 0, the power law equals 0 while $e^0 = 1 > 0$. The remaining case is $\alpha = 0$ which makes our power law a constant function. While this works, it is quite boring, so we won't look into it any further.

Now, a lorentzian would work since it satisfies the desired property. To show this, consider $f(x) = x - \ln(1+x^2)$. $f'(x) = 1 - \frac{1}{1+x^2} > 0$ for all $x \neq 0$. So f must me constantly increasing. However, since f(0) = 0, we conclude that f(x) > 0 for all x > 0. This then implies that for positive x values,

$$1 > \ln(1 + x^2)$$

$$\Rightarrow e^x > 1 + x^2$$

$$\Rightarrow \frac{1}{1 + x^2} > e^{-x}.$$

We can thus use a standard lorentzian for the rejection method: We generate random numbers taken from this bounding distribution and keeping those that are less than e^{-x} . Plotting the resulting PDF, we get Figure 3, which matches the desired exponential. Computing the efficiency, we get something around 63%.

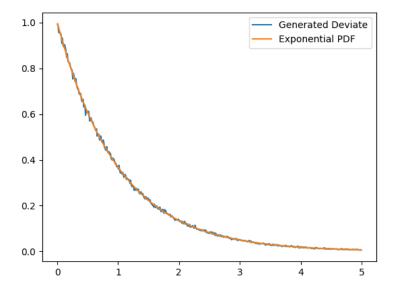


Figure 3: Random exponential deviates generated using the rejection method with a Lorentzian.

#3.

We take a region of the (u, v) plane where $0 \le u \le 1$ and impose a range for v such that $0 \le u \le \sqrt{p(v/u)} = e^{-v/2u}$. To solve for the maximum value v can take, we turn the last inequality into an equality and solve for the biggest v:

$$u = e^{-v/2u}$$

$$\Rightarrow v = -2u \ln(u)$$

$$v' = -2\ln(u_0) - 2 = 0$$

$$\Rightarrow u_0 = e^{-1}$$

$$\Rightarrow v_{max} = v(u_0) = 2e^{-1}$$

So, we will take the region ([0,1], [0,2 e^{-1}]). The rest is pretty straightforward: generate random pairs of u and v, if $u \le e^{-v/2u}$, return v/u. Doing this, we get the PDF shown in Figure 4. The efficiency is easily computed and gives a value close to 68%.

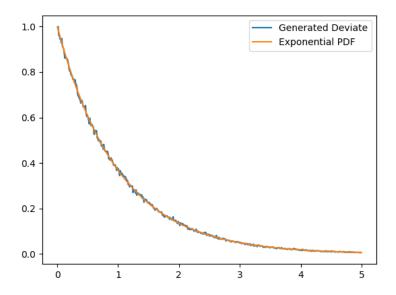


Figure 4: Random exponential deviates generated using the ratio-of-uniform method.