

机器人学导论

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刚体速度

Rigid Body Velocity

Chapter 4 Rigid Body Velocity

- Point-mass Velocity
- Velocity of a Rigid Body
- Velocity of Screw Motion
- Metric Property of $se(3)$
- Coordinate Transformation

4.1 Point-mass Velocity



◇ Review: Point-mass velocity

$$q(t) \in \mathbb{R}^3, t \in (-\varepsilon, \varepsilon), v = \frac{d}{dt}q(t) \in \mathbb{R}^3, a = \frac{d^2}{dt^2}q(t) = \frac{d}{dt}v(t) \in \mathbb{R}^3$$

□ Velocity of Rotational Motion:

$$R_{ab}(t) \in SO(3), t \in (-\varepsilon, \varepsilon), q_a(t) = R_{ab}(t)q_b$$

$$V^a = \frac{d}{dt}q_a(t) = \dot{R}_{ab}(t)q_b = \dot{R}_{ab}(t)R_{ab}^T(t)R_{ab}(t)q_b = \dot{R}_{ab}R_{ab}^T q_a$$

$$R_{ab}(t)R_{ab}^T(t) = I \Rightarrow \dot{R}_{ab}R_{ab}^T + R_{ab}\dot{R}_{ab}^T = 0, \dot{R}_{ab}R_{ab}^T = -(\dot{R}_{ab}R_{ab}^T)^T$$

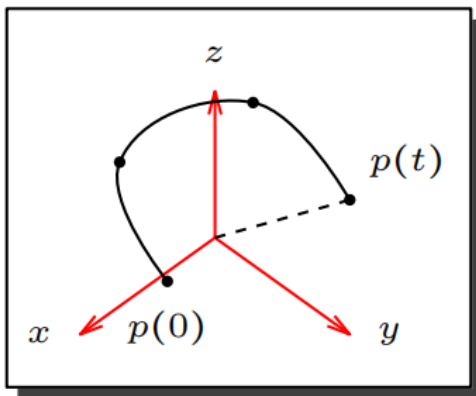


Figure 4.1

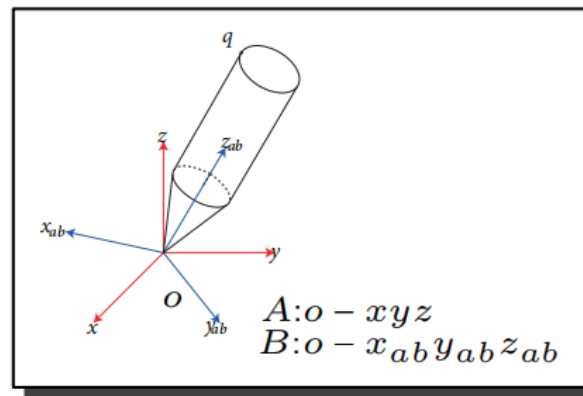


Figure 4.2

4.2 Velocity of a Rigid Body (Spatial and Body Angular Velocity)



Denote spatial angular velocity by:

$$\hat{\omega}_{ab}^s = \dot{R}_{ab} R_{ab}^T, \omega_{ab} \in \mathbb{R}^3$$

Then

$$V^a = \hat{\omega}_{ab}^s \cdot q_a = \omega_{ab}^s \times q_a$$

Body angular velocity:

$$\hat{\omega}_{ab}^b = R_{ab}^T \cdot \dot{R}_{ab}, v^b \triangleq R_{ab}^T \cdot v^a = \omega_{ab}^b \times q_b$$

Relation between body and spatial angular velocity:

$$\omega_{ab}^b = R_{ab}^T \cdot \omega_{ab}^s \text{ or } \hat{\omega}_{ab}^b = R_{ab}^T \hat{\omega}_{ab}^s R_{ab}$$

4.2 Velocity of a Rigid Body (Generalized Velocity)



□ Generalized Velocity:

$$g_{ab} = \begin{bmatrix} R_{ab}^0(t) & p_{ab}^1(t) \end{bmatrix}, q_a(t) = g_{ab}(t)q_b$$

$$\frac{d}{dt}q_a(t) = \dot{g}_{ab}(t)q_b = \dot{g}_{ab} \cdot g_{ab}^{-1} \cdot g_{ab} \cdot q_b = \hat{V}_{ab}^s \cdot q_a$$

$$\begin{aligned} \hat{V}_{ab}^s &= \dot{g}_{ab} \cdot g_{ab}^{-1} = \begin{bmatrix} \dot{R}_{ab}^0 & \dot{p}_{ab}^1 \end{bmatrix} \begin{bmatrix} R_{ab}^T & -R_{ab}^T p_{ab}^1 \end{bmatrix} \\ &= \begin{bmatrix} \dot{R}_{ab}^0 R_{ab}^T & -\dot{R}_{ab}^0 R_{ab}^T p_{ab}^1 + \dot{p}_{ab}^1 \end{bmatrix} \\ &= \begin{bmatrix} \hat{\omega}_{ab}^s & -\omega_{ab}^s \times p_{ab}^1 + \dot{p}_{ab}^1 \end{bmatrix} \triangleq \begin{bmatrix} \hat{\omega}_{ab}^s & v_{ab}^s \end{bmatrix} \end{aligned}$$

4.2 Velocity of a Rigid Body (Generalized Velocity)



□ (Generalized) Spatial Velocity:

$$V_{ab}^s = \begin{bmatrix} v_{qb}^s \\ \omega_{ab}^s \end{bmatrix} = \begin{bmatrix} -\omega_{ab}^s \times p_{ab} + \dot{p}_{ab} \\ (\dot{R}_{ab} R_{ab}^T)^\vee \end{bmatrix}$$

$$v_{q_a} = \omega_{ab}^s \times q_a + v_{ab}^s$$

Note: $v_{q_b} = g_{ab}^{-1} \cdot v_{q_a} = g_{ab}^{-1} \cdot \dot{g}_{ab} \cdot q_b = \hat{V}_{ab}^b \cdot q_b$
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□ (Generalized) Body Velocity:

$$\hat{V}_{ab}^b = g_{ab}^{-1} \dot{g}_{ab} = \begin{bmatrix} R_{ab}^T \dot{R}_{ab} & R_{ab}^T \dot{p}_{ab} \\ 0 & 0 \end{bmatrix} \triangleq \begin{bmatrix} \hat{\omega}_{ab}^b & v_{ab}^b \\ 0 & 0 \end{bmatrix}$$

$$V_{ab}^b = \begin{bmatrix} v_{qb}^b \\ \omega_{ab}^b \end{bmatrix} = \begin{bmatrix} R_{ab}^T \dot{p}_{ab} \\ (R_{ab}^T \dot{R}_{ab})^\vee \end{bmatrix}$$

4.2 Velocity of a Rigid Body (Relation Between Body and Spatial Velocity)



$$\begin{aligned}
 \hat{V}_{ab}^s &= \dot{g}_{ab} \cdot g_{ab}^{-1} = g_{ab} \cdot g_{ab}^{-1} \cdot \dot{g}_{ab} \cdot g_{ab}^{-1} = g_{ab} \cdot \hat{V}_{ab}^b \cdot g_{ab}^{-1} \\
 &= \begin{bmatrix} R_{ab} & p_{ab} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{\omega}_{ab}^b & v_{ab}^b \\ 0 & 0 \end{bmatrix} \begin{bmatrix} R_{ab}^T & -R_{ab}^T p_{ab} \\ 0 & 1 \end{bmatrix} \\
 &= \begin{bmatrix} R_{ab} & p_{ab} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{\omega}_{ab}^b R_{ab}^T & -\hat{\omega}_{ab}^b R_{ab}^T p_{ab} + v_{ab}^b \\ 0 & 0 \end{bmatrix} \\
 &= \begin{bmatrix} R_{ab} \hat{\omega}_{ab}^b R_{ab}^T & -R_{ab} \hat{\omega}_{ab}^b R_{ab}^T p_{ab} + R_{ab} v_{ab}^b \\ 0 & 0 \end{bmatrix} \\
 V_{ab}^s &= \begin{bmatrix} v_{ab}^s \\ \omega_{ab}^s \end{bmatrix} = \underbrace{\begin{bmatrix} R_{ab} & \hat{p}_{ab} R_{ab} \\ 0 & R_{ab} \end{bmatrix}}_{\text{Ad}_g} V_{ab}^b
 \end{aligned}$$

$$\text{Ad}_g = \begin{bmatrix} R & \hat{p}R \\ 0 & R \end{bmatrix} \in \mathbb{R}^{6 \times 6}, \text{ for } g = (p, R)$$

4.2 Velocity of a Rigid Body (Properties of Adjoint mapping)



$$\begin{aligned} g^{-1} &= \begin{bmatrix} R^T & -R^T p \\ 0 & 1 \end{bmatrix} \Rightarrow \\ \text{Ad}_{g^{-1}} &= \begin{bmatrix} R^T & (-R^T p)^\wedge R^T \\ 0 & R^T \end{bmatrix} \\ &= \begin{bmatrix} R^T & -R^T \hat{p} \\ 0 & R^T \end{bmatrix} = (\text{Ad}_g)^{-1} \end{aligned}$$

$$\text{and } \text{Ad}_{g_1 \cdot g_2} = \text{Ad}_{g_1} \cdot \text{Ad}_{g_2}$$

The map $\text{Ad} : SE(3) \mapsto GL(\mathbb{R}^6)$, $\text{Ad}(g) = \text{Ad}_g$ is a group homomorphism

Matrix Rep	Vector Rep
$\hat{\xi} \in se(3)$	$\xi \in \mathbb{R}^6$
$g \cdot \hat{\xi} \cdot g^{-1} \in se(3)$	$\text{Ad}_g \xi \in \mathbb{R}^6$

4.3 Velocity of Screw Motion



$$g_{ab}(\theta) = e^{\hat{\xi}\theta(t)} g_{ab}(0), \frac{d}{dt} e^{\hat{\xi}\theta(t)} = \hat{\xi}\dot{\theta}(t)e^{\hat{\xi}\theta(t)} = \dot{\theta}(t)e^{\hat{\xi}\theta(t)} \hat{\xi}$$

$$\begin{aligned}\hat{V}_{ab}^s &= \dot{g}_{ab} \cdot g_{ab}^{-1} = (\hat{\xi}\dot{\theta}e^{\hat{\xi}\theta(t)} g_{ab}(0)) \cdot (g_{ab}^{-1}(0)e^{-\hat{\xi}\theta(t)}) \\ &= \hat{\xi}\dot{\theta} \Rightarrow V_{ab}^s = \xi\dot{\theta}\end{aligned}$$

$$\begin{aligned}\hat{V}_{ab}^b &= g_{ab}^{-1} \cdot \dot{g}_{ab} = g_{ab}^{-1}(0)e^{-\hat{\xi}\theta} \cdot e^{\hat{\xi}\theta} \hat{\xi}\dot{\theta} g_{ab}(0) \\ &= g_{ab}^{-1}(0) \hat{\xi}\dot{\theta} g_{ab}(0) = (\text{Ad}_{g_{ab}^{-1}(0)} \xi)^\wedge \dot{\theta} \Rightarrow V_{ab}^b = \text{Ad}_{g_{ab}^{-1}(0)} \xi \dot{\theta}\end{aligned}$$

4.4 Metric Property of $se(3)$



Let $g_i(t) \in SE(3)$, $i = 1, 2$, be representations of the same motion, obtained using coordinate frame A and B. Then,

$$g_2(t) = g_0 \cdot g_1(t) \cdot g_0^{-1} \Rightarrow V_2^s = \text{Ad}_{g_0} \cdot V_1^s$$

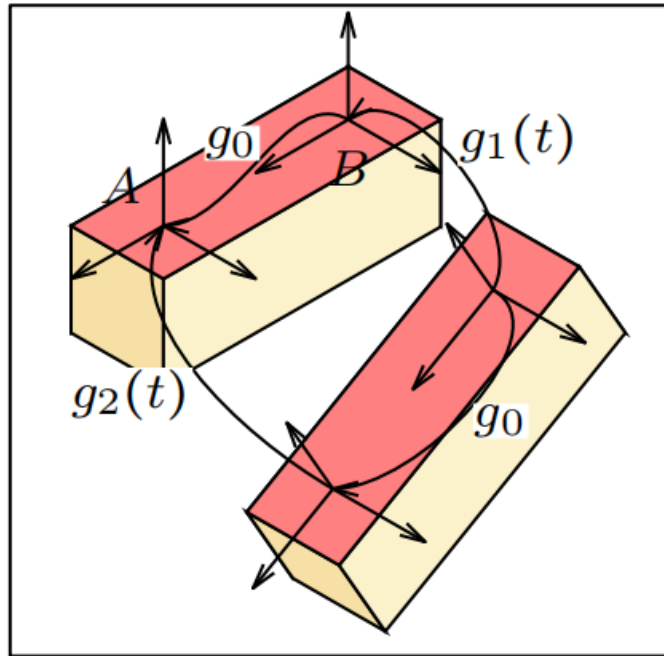


Figure 4.3

4.4 Metric Property of $se(3)$



$$\|V_2^s\|^2 = (\text{Ad}_{g_0} \cdot V_1^s)^T (\text{Ad}_{g_0} \cdot V_1^s) = (V_1^s)^T \text{Ad}_{g_0}^T \cdot \text{Ad}_{g_0} \cdot V_1^s$$

$$\begin{aligned} \text{Ad}_{g_0}^T \cdot \text{Ad}_{g_0} &= \begin{bmatrix} R_0^T & 0 \\ -R_0^T \hat{p}_0 & R_0^T \end{bmatrix} \begin{bmatrix} R_0 & \hat{p}_0 R_0 \\ 0 & R_0 \end{bmatrix} \\ &= \begin{bmatrix} I & R_0^T \hat{p}_0 R_0 \\ -R_0^T \hat{p}_0 R_0 & I - R_0^T \hat{p}_0^2 R_0 \end{bmatrix} \end{aligned}$$

In general, $\|V_2^s\| \neq \|V_1^s\|$, or there exists no bi-invariant metric on $se(3)$.

4.5 Coordinate Transformation



$$g_{ac}(t) = g_{ab}(t) \cdot g_{bc}(t)$$

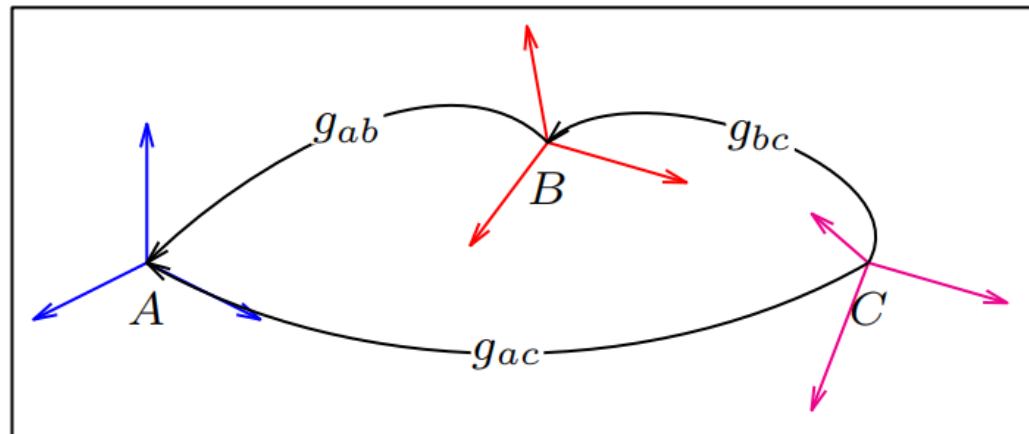


Figure 4.4

$$\hat{V}_{ac}^s = \dot{g}_{ac} \cdot g_{ac}^{-1}$$

$$= (\dot{g}_{ab} \cdot g_{bc} + g_{ab} \cdot \dot{g}_{bc})(g_{bc}^{-1} \cdot g_{ab}^{-1})$$

$$= \dot{g}_{ab} \cdot g_{ab}^{-1} + g_{ab} \cdot \dot{g}_{bc} \cdot g_{bc}^{-1} \cdot g_{ab}^{-1} = \hat{V}_{ab}^s + g_{ab} \hat{V}_{bc}^s g_{ab}^{-1}$$

$$\Rightarrow V_{ac}^s = V_{ab}^s + Ad_{g_{ab}} V_{bc}^s$$

Similarly: $V_{ac}^b = Ad_{g_{bc}^{-1}} V_{ab}^b + V_{bc}^b$

Note: $V_{bc}^s = 0 \Rightarrow V_{ac}^s = V_{ab}^s, V_{ab}^b = 0 \Rightarrow V_{ac}^b = V_{bc}^b$

4.6 Example



$$g_{ab}(\theta_1) = \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & 0 \\ s\theta_1 & c\theta_1 & 0 & 0 \\ 0 & 0 & 1 & l_0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, V_{ab}^s = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \dot{\theta}_1$$

$$g_{bc}(\theta_2) = \begin{bmatrix} c\theta_2 & -s\theta_2 & 0 & 0 \\ s\theta_2 & c\theta_2 & 0 & l_1 \\ 0 & 0 & 1 & l_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}, V_{bc}^s = \begin{bmatrix} l_1 \\ 0 \\ 0 \\ 1 \end{bmatrix} \dot{\theta}_2$$

$$V_{ac}^s = V_{ab}^s + Ad_{g_{ab}} \cdot V_{bc}^s = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \dot{\theta}_1 + \begin{bmatrix} l_1 c\theta_1 \\ l_1 s\theta_1 \\ 0 \\ 1 \end{bmatrix} \dot{\theta}_2$$

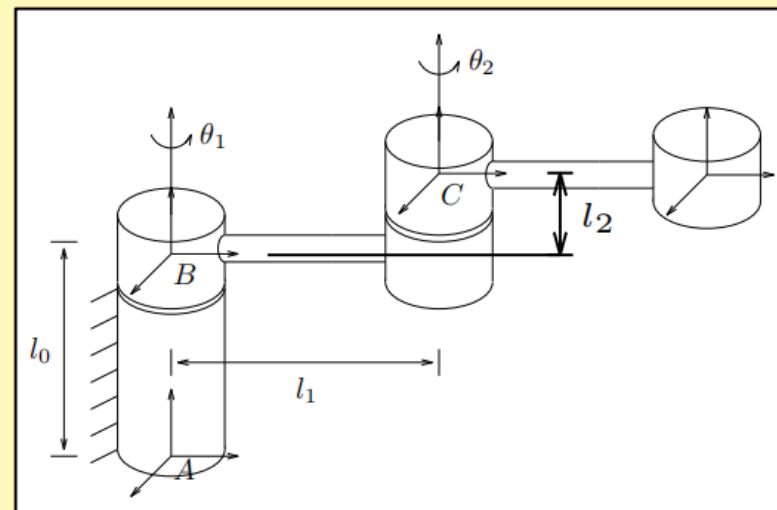


Figure 4.5