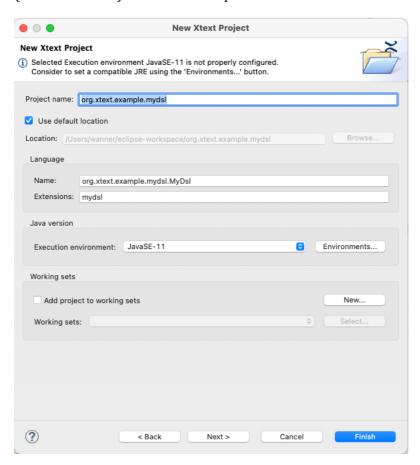
Xtext - GettingStarted

Presented below are a few steps to gain a first impression of how Xtext works. Set up your <u>Eclipse IDE</u> (version 4.5 or higher required) by using the plugins from the <u>download page</u> or install Xtext using the marketplace.

This guide is for Xtext version 2.9 and higher.

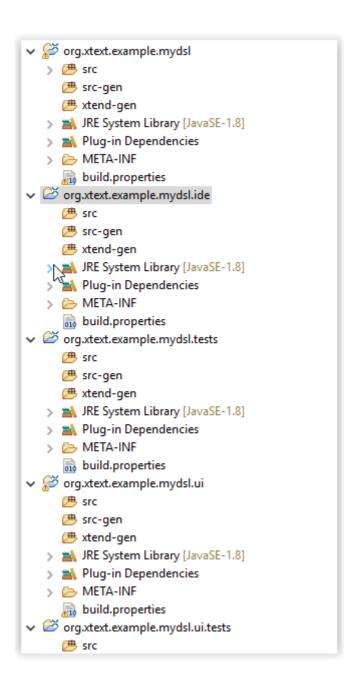
Getting started

Let us start with using the wizard to create projects which represent the example we will go through. Choose *File > New > Other...* and then *Xtext > Xtext* Project to open the wizard. Here you can enter the main project name, the name of your domain-specific language (DSL) you are about to design, and the default extension for DSL files. As a start, just leave the given values (assumed below). So do now and press *Finish*.



Project Overview

In the Package Explorer you can see five new projects. In *org.xtext.example.mydsl* you can define the grammar of your DSL, in *org.xtext.example.mydsl.test* you will be able to create tests, and into *org.xtext.example.mydsl.ui* editor classes for your DSL will be generated. It is good to be clear and unambiguous whether the code is generated or is to be manipulated by the developer. Thus, the generated code should be separated from the manual code. We follow this pattern by giving a folder *src* and a folder *src-gen* in each project. Keep in mind not to make changes in the *src-gen* folder. They would be overwritten in the next generation process.



Grammar

If everything went well, the example grammar file *MyDsl.xtext* from the first project is opened with the Xtext Editor. This grammar has two purposes. First, it describes the concrete syntax of text files that can be processed by the tools of your new DSL. Second, it equates the meta level, i.e. the model which describes your model.

```
MyDsl.xtext 
grammar org.xtext.example.mydsl.MyDsl with org.eclipse.xtext.common.Terminals

generate myDsl "http://www.xtext.org/example/mydsl/MyDsl"

Model:
    greetings+=Greeting*;

Greeting:
    'Hello' name=ID '!';
```

As you can see, a working example is already given. Besides the grammar's name declaration (*grammar...*) and the declaration of the further generation process (*generate...*) you find parser rules for *Model* and *Greeting*.

Please exchange the code of that getting started example with the following code:

```
grammar org.xtext.example.mydsl.MyDsl with
org.eclipse.xtext.common.Terminals
generate myDsl "http://www.xtext.org/example/mydsl/MyDsl"
Model:
      (imports+=Import) *
      (elements+=Type) *;
Import:
      'import' importURI=STRING;
Type:
     SimpleType | Entity;
SimpleType:
      'type' name=ID;
Entity:
      'entity' name=ID ('extends' extends=[Entity])? '{'
           properties+=Property*
Property:
'property' name=ID ':' type=[Type] (many?='[]')?;
```

DSL Generation

In the same directory you find GenerateMyDsl.mwe2 which is a workflow configuration for the Modeling Workflow Engine. Right-click this file in the Package Explorer and choose $Run As \rightarrow MWE2 \ Workflow$. You can observe the generation process so triggered in the console view. After it, files are added in all of your three DSL projects. You are almost ready to design your model that follows the DSL.

```
[main] INFO text.xtext.generator.XtextGenerator
                                                     - Initializing Xtext generator
     [main] INFO lipse.emf.mwe.utils.StandaloneSetup - Adding generated EPackage 'org.eclipse.xtext.common.types.TypesPacka
    [main] INFO lipse.emf.mwe.utils.StandaloneSetup - Registering project org.xtext.example.mvdsl at 'file:/C:/Users/gerha
87
    [main] INFO lipse.emf.mwe.utils.StandaloneSetup - Registering project org.xtext.example.mydsl.tests at 'file:/C:/Users
    [main] INFO lipse.emf.mwe.utils.StandaloneSetup
                                                     - Registering project org.xtext.example.mydsl.ide at 'file:/C:/Users/go
    [main] INFO lipse.emf.mwe.utils.StandaloneSetup - Registering project org.xtext.example.mydsl.ui at 'file:/C:/Users/ge
88
    [main] INFO lipse.emf.mwe.utils.StandaloneSetup - Registering project org.xtext.example.mydsl.ui.tests at 'file:/C:/Us
                                                     - Using resourceSet registry. The registered Packages will not be regis
    [main] INFO lipse.emf.mwe.utils.StandaloneSetup
    [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel http://www.eclipse.org/Xtext/Xbase/XAnnotations
282
    [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.eclipse.org/xtext/xbase/Xtype' from
284
    [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.eclipse.org/xtext/xbase/Xbase' from
    [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.eclipse.org/xtext/common/JavaVMTypes
293
    [main] INFO erator.parser.antlr.AntlrToolFacade - downloading file from 'http://download.itemis.com/antlr-generator-3.
697
1482 [main] INFO erator.parser.antlr.AntlrToolFacade - finished downloading.
1491 [main] INFO text.xtext.generator.XtextGenerator - Generating org.xtext.example.mydsl.MyDsl
2720 [main] INFO nerator.ecore.EMFGeneratorFragment2 - Generating EMF model code
2753 [main] INFO clipse.emf.mwe.utils.GenModelHelper - Registered GenModel 'http://www.xtext.org/example/mydsl/MyDsl' from
                 text.xtext.generator.XtextGenerator - Generating common infrastructure
4432
           INFO
                                                     - Done.
4472 [main] INFO
                 .emf.mwe2.runtime.workflow.Workflow
```

Try the Editor

Let's give the editor a try. If you select Run As \rightarrow Eclipse Application from the project's context menu, you can create a new Eclipse Application. A new Eclipse instance will be launched and allow to test drive the editor.

Before you can create a file for the sample language, you'll have to create a sample project. Select File \rightarrow New \rightarrow Project... and choose a project type of your choice, e.g. Java Project, and name it Sample. Please uncheck the option "Create module-info.java file" on the second page of the dialog.

Create a new file in the src folder of the project: From the context menu of the folder choose New → File, name it Sample.mydsl hit Finish. The newly created editor will open for you language and ask you in a dialog, whether you want to add the Xtext nature to your project, which is a good idea. You can now give the editor a try, e.g. use content assist (Ctrl+Space) to insert the keyword entity and see how the input is validated immediately.

Enter the following code in this editor:

```
/*
  * This is an example model
  */
type String
entity Leaf extends Composable {
  property name: String
}
entity Composite extends Composable {
  property content: Composable[]
}
entity Composable {
}
```

If all works correctly you should see the syntax-highlighting as in the code snippet above.

Deployment

There are (at least) two kinds of developers that use Xtext to create and work with DSLs. The tool smith designs the language (and generator templates) before he delivers his work to the

modeler. The "work" such a tool smith produces are Eclipse plug-ins that can be installed on an Eclipse installation of the modeler.

For the moment, we are both tool smith as well as modeler. Therefore, we have to deliver our work to ourself in order to model with our DSL in the next step. Choose $File \rightarrow Export...$ and Plug-in Development > Deployable plug-ins and fragments, select all plug-ins and choose the Eclipse directory as destination. Press Finish and restart Eclipse. You are now acting as modeler.

And, tool smith, please remember to deploy your plug-ins again each time you change the grammar.

Writing a Code Generator with Xtend

As soon as you generate the Xtext artifacts for a grammar, a code generator stub will be put into the runtime project of your language. Let's dive into Xtend and see how you can integrate your own code generator with Eclipse.

Close the second instance of Eclipse and locate the file MyDslGenerator.xtend in the package org.xtext.example.mydsl.generator (in folder src). This Xtend class is used to generate code for your models in the standalone scenario and in the interactive Eclipse environment.

```
2⊕ * generated by Xtext 2.9.2[
  4 package org.xtext.example.mydsl.generator
 6 import org.eclipse.emf.ecore.resource.Resource
10
119 /**
12 * Generates code from your model files on save.
* See https://www.eclipse.org/Xtext/documentation/303_runtime_concepts.html#code-generation
*/
160 class MvDslGenerator extends AbstractGenerator {
△18⊖
       override void doGenerate(Resource resource, IFileSystemAccess2 fsa, IGeneratorContext context) {
          resource.allContents
.filter/+--
19 // fsa.generateFile('greetings.txt', 'People to greet: ' +
20 //
              .filter(typeof(Greeting))
21 //
                 .map[name]
.join(', '))
22 //
23 //
24
25 }
 26
```

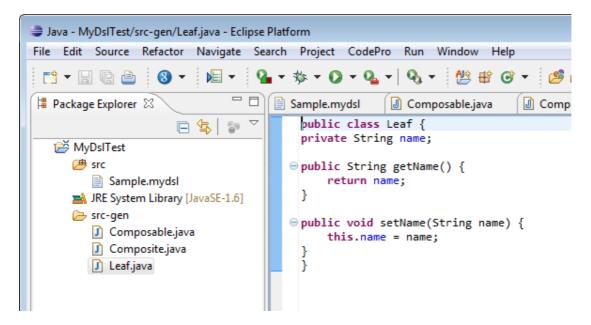
Replace the example code with the following code:

```
/*
  * generated by Xtext
  */
package org.xtext.example.mydsl.generator

import org.eclipse.emf.ecore.resource.Resource
import org.xtext.example.mydsl.myDsl.Entity
import org.xtext.example.mydsl.myDsl.Property
import org.eclipse.xtext.naming.IQualifiedNameProvider
import com.google.inject.Inject
import org.eclipse.xtext.generator.AbstractGenerator
import org.eclipse.xtext.generator.IFileSystemAccess2
import org.eclipse.xtext.generator.IGeneratorContext
```

```
* Generates code from your model files on save.
* See https://www.eclipse.org/Xtext/documentation/303_runtime_concepts.html#code-
generation
*/
class MyDslGenerator extends AbstractGenerator {
      @Inject extension IQualifiedNameProvider nameProvider
      override doGenerate(Resource resource, IFileSystemAccess2 fsa,
IGeneratorContext c) {
             for (e : resource.allContents.toIterable.filter(typeof(Entity))) {
                   fsa.generateFile(e.fullyQualifiedName.toString.replace(".",
"/") + ".java", e.compile)
            }
      def compile(Entity e) '''
             public class «e.name» {
             «FOR p:e.properties»
             «p.compile»
            «ENDFOR»
            }
      def compile(Property p) '''
private «p.type.name» «p.name»;
public «p.type.name» get«p.name.toFirstUpper()»() {
     return «p.name»;
public void set«p.name.toFirstUpper()»(«p.type.name» «p.name»)
    this.«p.name» = «p.name»;
 1.1.1
```

Now you can give it a try! Launch a new Eclipse Application (Run As → Eclipse Application on the Xtext project) and create a *.mydsl file in a Java Project (or reuse the Sample.mydsl you created already before). Now simply create a new folder src-gen in that project and see how the compiler will pick up your sample Entities and generate Java code for them. To start the generation you probably have to modify and save the *.mydsl file again.



If you want to play around with Xtend, you can try to use the Xtend tutorial which can be materialized into your workspace. Simply choose New \rightarrow Example \rightarrow Xtend Introductory Examples and have a look at Xtend's features. As a small exercise, you could implement support for the many attribute of a Feature or enforce naming conventions, e.g. field names should start with an underscore.