# 2. Develop for Azure Storage $\rightarrow$ 2.1 Develop solutions that use Azure Blob Storage $\rightarrow$ 2.2.2 Perform operations by using the appropriate SDK

- 1. What SDKs are supported for Azure Blob Storage operations?
- 2. How do you create and upload a blob using the Azure SDK (C#, Python)?
- 3. How do you download a blob using the Azure SDK?
- 4. How do you list blobs inside a container?
- 5. How do you delete a blob using the Azure SDK?
- 6. How do you perform conditional operations (e.g., upload if not exists)?
- 7. How do you use a stream to upload/download blobs?
- 8. How do you handle large blobs efficiently (e.g., upload in blocks)?
- 9. How do you set retries and timeouts in SDK operations?
- 10. What are best practices for SDK usage in production?

## 1. What SDKs are supported for Azure Blob Storage operations?

- Official Azure SDKs:
  - .NET (Azure.Storage.Blobs)
  - Python (azure-storage-blob)
  - Java (azure-storage-blob)
  - JavaScript/TypeScript (e.g., @azure/storage-blob)

## 2. How do you create and upload a blob using the Azure SDK (C#, Python)?

C# Example:

BlobClient blobClient = containerClient.GetBlobClient("myblob.txt"); await blobClient.UploadAsync("localfile.txt", overwrite: true);

# 3. How do you download a blob using the Azure SDK?

C# Example:

```
BlobDownloadInfo download = await blobClient.DownloadAsync(); using (FileStream fs = File.OpenWrite("downloaded.txt")) {
    await download.Content.CopyToAsync(fs);
}
```

## 4. How do you list blobs inside a container?

C# Example:

```
await foreach (BlobItem blobItem in containerClient.GetBlobsAsync())
{
   Console.WriteLine(blobItem.Name);
}
```

## 5. How do you delete a blob using the Azure SDK?

C# Example:

await blobClient.DeleteIfExistsAsync();

#### 6. How do you perform conditional operations (e.g., upload if not exists)?

- Set the conditions parameter with an If-None-Match: \* condition.
- C# Example:

```
var conditions = new BlobRequestConditions { IfNoneMatch = new ETag("*") }; await blobClient.UploadAsync("localfile.txt", conditions: conditions);
```

## 7. How do you use a stream to upload/download blobs?

Upload Stream (C#):

```
using var stream = File.OpenRead("localfile.txt");
await blobClient.UploadAsync(stream, overwrite: true);
```

Download Stream (C#):

```
BlobDownloadInfo download = await blobClient.DownloadAsync(); using var file = File.OpenWrite("output.txt"); await download.Content.CopyToAsync(file);
```

# 8. How do you handle large blobs efficiently (e.g., upload in blocks)?

- Use UploadAsync for files up to 256 MB (default).
- For larger files, use **UploadAsync** with automatic chunking or manually use **BlockBlobClient.StageBlockAsync** and **CommitBlockListAsync**.

## 9. How do you set retries and timeouts in SDK operations?

C# Example:

```
BlobClientOptions options = new BlobClientOptions
{
    Retry =
    {
            MaxRetries = 5,
            Delay = TimeSpan.FromSeconds(2),
            MaxDelay = TimeSpan.FromSeconds(10),
            Mode = RetryMode.Exponential
        }
};
var blobServiceClient = new BlobServiceClient(connectionString, options);
```

## 10. What are best practices for SDK usage in production?

- Always set appropriate retry policies and timeouts.
- Prefer streams for large files.
- Handle exceptions explicitly (e.g., RequestFailedException in C#).
- Reuse BlobServiceClient, BlobContainerClient, and BlobClient instances (they are thread-safe).
- Secure secrets and connection strings (use Azure Managed Identity if possible).