Understanding and Controlling Test Execution

Jason Roberts

.NET MVP

@robertsjason   dontcodetired.com

Overview

Categorizing tests

Running subsets of tests

Skipping test execution

Writing custom test output messages

Reducing duplicated Arrange phase code

Cleaning up after each test executes

Sharing context between tests during execution

Sharing context across multiple test classes

Summary

[Trait("Category", "Boss")]

dotnet test --filter Category=Boss

[Fact(Skip = "Don't need to run this")]

ITestOutputHelper output

Reducing duplicated Arrange phase code

IDisposable

IClassFixture<GameStateFixture>

[CollectionDefinition(...)]

ICollectionFixture<GameStateFixture>

[Collection("GameState collection")]

Next:

Creating Data-driven Tests