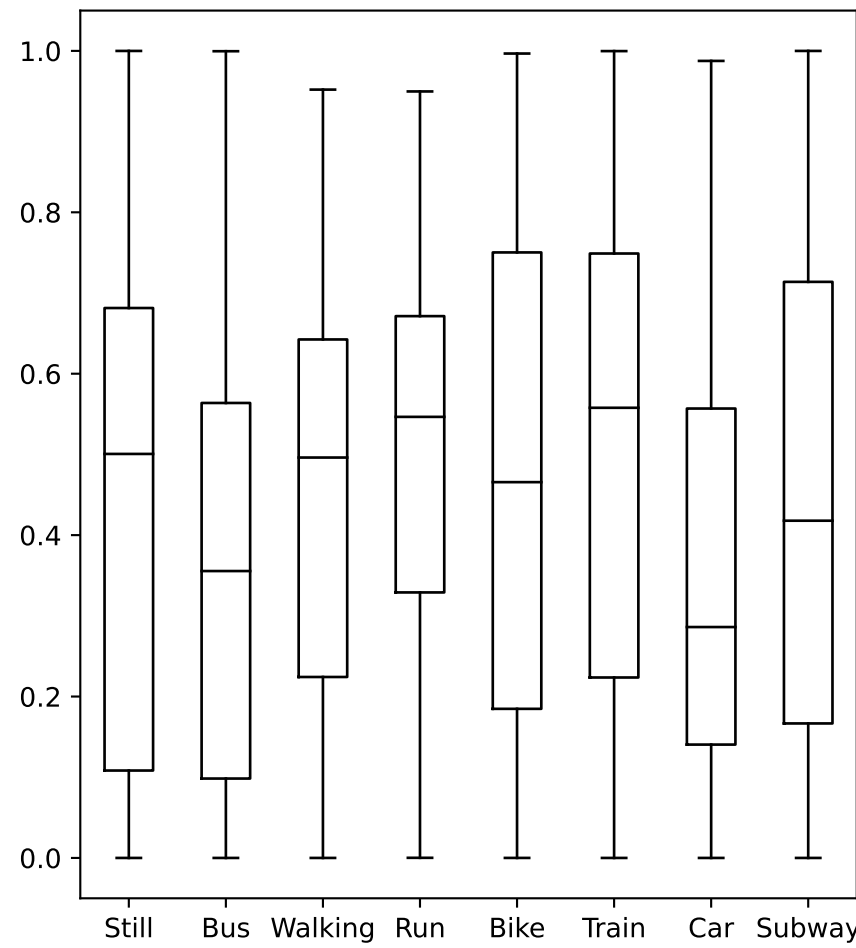
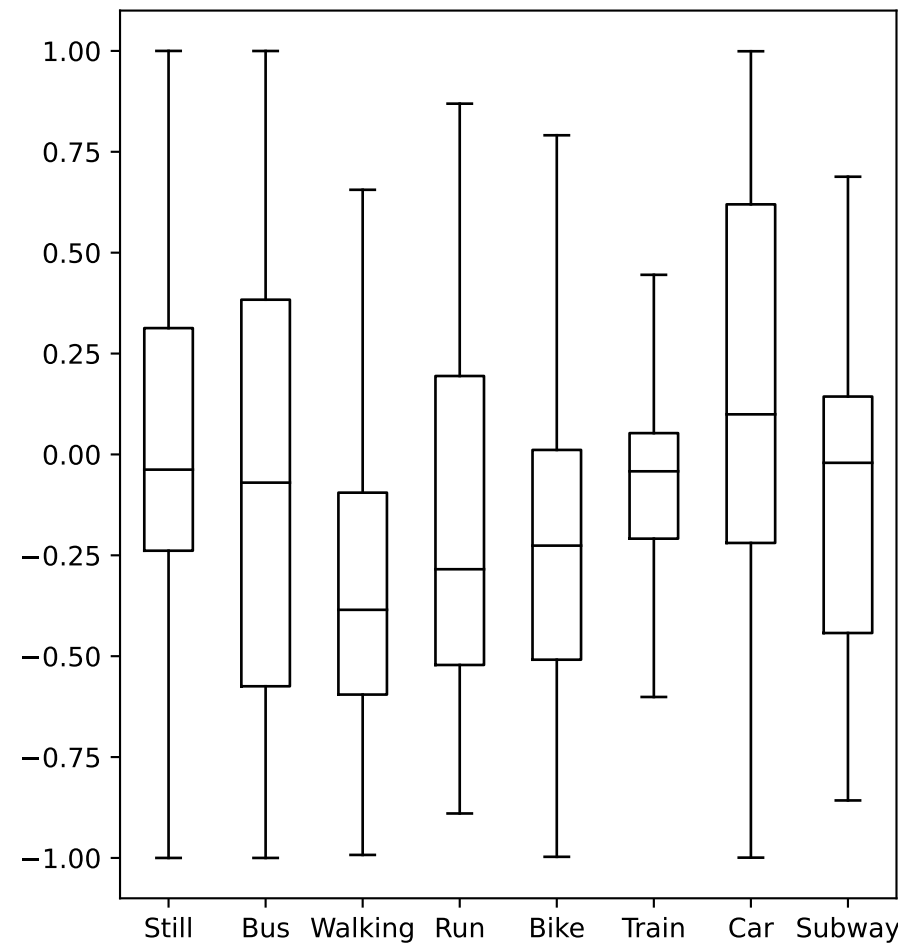


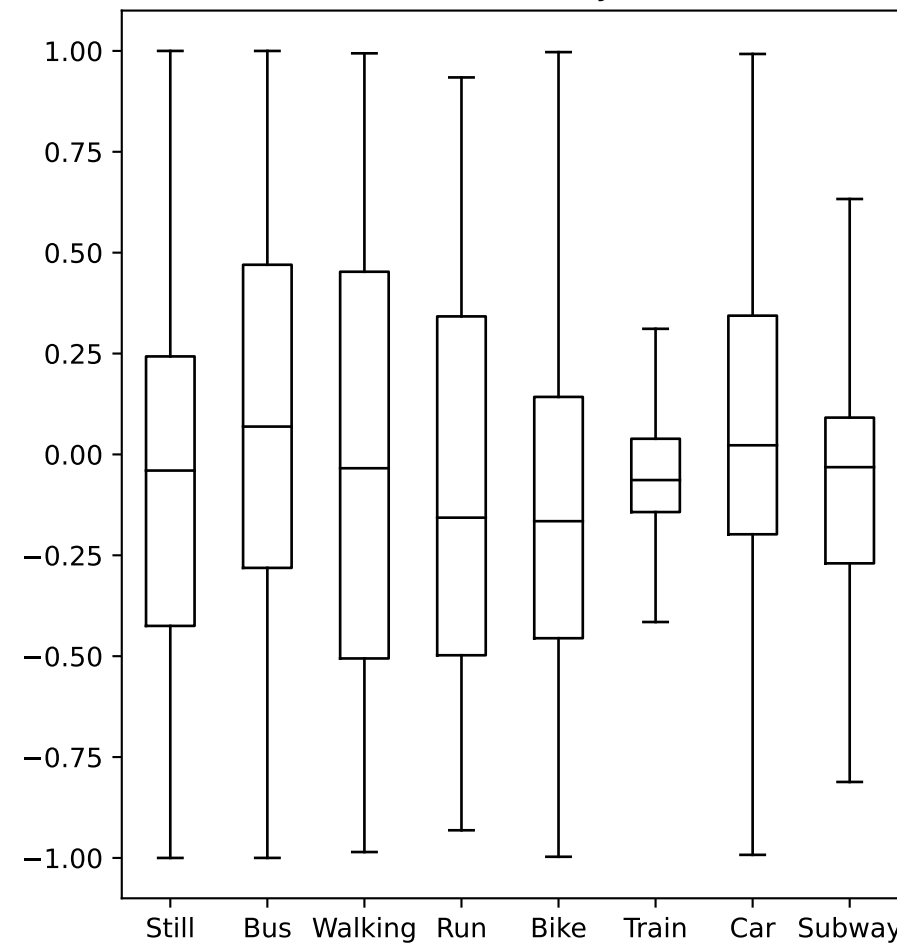
Orientation w



Orientation x



Orientation y



Orientation z

