

Lab 7

Document 1, Problem 3*Counter Examples*a.) Capacity: $W = 4$

Id	Weight	Value
1	4	6
2	2	4

b.) Capacity: $W = 4$

Id	Weight	Value
1	4	4
2	3	3

c.) Capacity: $W = 4$

Id	Weight	Value	Ratio
1	3	12	4
2	2	7	3.5

Problem

A.) $V(W)$: A function representing the maximum value of a knapsack of capacity W obtained from a set of items n , with each item i having weight w_i , value v_i , and infinite occurrences,

B.) $V(W) = \max_{1 \leq i \leq n \text{ \&\& } w(i) < W} \{ V(W-w_i) + v_i \}$, $V(0) = 0$.

C.) The table is a 1D array containing the maximum values of knapsacks of capacity 1 to n ;

D.) *Pseudo Code Filling Table*

//items[n], the list of n items, where each item object contains its id, weight, and value.

//W, the maximum capacity of the knapsack we are trying to fill.

```
fillKnapsackTable( items[n], W ){
    resultTable[W];
    for( j = 1 to W ){
        sackCurrentMax = resultTable[j-1];
        possibleMax = max_{1 \leq i \leq n \text{ \&\& } w(i) < W} { items[i].value +
                                                                    resultTable[j-items[i].weight] };
        if(possibleMax > sackCurrentMax)
            sackCurrentMax = possibleMax;
        resultTable[j] = sackCurrentMax;
    }
}
```

E.) Pseudo Code Traceback

```
traceBack(resultTable, items[n]){  
    tracebackArray = []  
    i = resultTable[resultTable.length-1];  
    while( i > 0){  
        while j = 0 to N  
            if( resultTable[i] == resultTable[i - items[j].weight]  
                + items[j].value)  
                tracebackArray.add( items[j].item )  
                i = resultTable[i - items[j].weight]  
                break;  
        }  
    }  
    return tracebackArray;  
}
```

F.) Since iterating through the list of items is constant time, then there are a constant C number of operations for any knapsack of capacity W. Thus, the time complexity is $O(C*W)$ or $O(n)$.

Document 1, Problem 4

A.) $C(i)$ gives the optimal cost of consulting business operations for a period of i months.

B.) $C(i) = \min\{ C(i-1) + M + SF_i, C(i-1) + NY_i \}$ if (location == NY) ||

$\min\{ C(i-1) + M + NY_i, C(i-1) + SF_i \}$ if (location == SF)

C.) A 1D array containing the optimal consulting business operations costs up to index/month i .

D.) Pseudo Code Iterative Table Fill

//Inputs: $SF[i]$ the set of costs each month for SF. $NY[i]$ the set of costs each month for

// $NY[i]$. M , the cost to move between the two cities.

minBusinessCost($SF[i]$, $NY[i]$, M){

$result[0] = [2][i];$

$result[0] = 0; result[1] = \min\{ SF[1], NY[1] \};$

$bool\ inSF = SF[1] \leq NY[1] ? inSF = true : inSF = false;$

```

cities[0] = null;
for (n = 1 to i){
    if( inSF ){
        if( result[n-1] + M + NY[n] < result[n-1] + SF[n] ){
            result[0][n] = result[0][i-1] + M + NY[n];
        }else{
            result[0][n] = result[0][n-1] + SF[n];
            inSF = false;
        }
    }else{
        if( result[n-1] + M + SF[n] < result[n-1] + NY[n] ){
            result[0][n] = result[0][n-1] + M + SF[n];
            inSF = true;
        }else{
            result[0][n] = result[0][n-1] + NY[n];
        }
    }
    result[1][n] = inSF;
}
return result;
}

```

E.) Pseudo Traceback

```

traceback( result[2][i] ) {
    //Since in the second dimension we stored the true or false value of whether or not
    //we were in city 1, simply follow that and prescribe the values as necessary to
    //some sort of string array.

    string[] cities = [i];
    for( n = 1 to i ){

        cities[n-1] = result[1][i] ? "SF" : "NY";
    }

    return cites;
}

```

F.) There are a constant number of comparisons per iteration of filling out the table, thus, for any number of i months, there are C comparisons. Thus $C*i$, and complexity of $\theta(n)$

Document 2, Problem 6

- A.) $\text{Opt}(m_i)$ is a function representing the maximum profit that can be obtained from the set of valid restaurants placed at further m_i .
- B.) $\text{Opt}(m_i) = \max\{ \text{Opt}(\text{Cl}(m_i-k)) + p_i, \text{Opt}(m_{i-1}) \}$, $\text{Opt}(0) = 0$; $\text{Cl}(x)$ is the closest valid restaurant location contained in the set m_n to the value distance x .
- C.) The table is a one-dimensional array contain the maximum value possible for i restaurants, where i is the count of restaurant locations and index in the array.

D.) Pseudo code Table Filling

```
optimalFireStonePlacement( m[n], p[n], int k ){  
    Cl[n]; //An array containing the closest compatible previous restaurant of any  
           //placement  $i \leq n$ .  
  
    resultTable[n];  
  
    resultTable[0] = 0;  
  
    for(i = 1 to n){  
        resultTable[i] = max{ resultTable[ Cl[i] ] + p[i], resultTable[i-1];  
    }  
}
```

E.) Pseudo Code Traceback

```
traceback(Opt[n], p[j]){  
    locations = [];  
  
    largestRevenue = Opt[n];  
  
    for( j = n to 1){  
        if( Opt[j] > Opt[j-1] && Opt[j] == largestRevenue){  
            locations.add( j );  
            largestRevenue -= p[j];  
        }  
    }  
  
    return locations;  
}
```

Document 2, Problem 7

A.)

	×				×	×	
		×					×
			×			×	
				×	×		×

B.) $\text{Opt}(k, i) = \text{Opt}(k-1, i) + \max_{x \in |\text{Cmp}(i)|} \{ S(\text{Cmp}(i)) \},$

Where $S(x)$ is the set of scores derived from the set of all column patterns. $\text{Cmp}(x)$ is the list of all column patterns compatible with pattern i .

$\text{Opt}(0, x) = -\infty$, for $1 \leq x \leq 8$.

Pseudo Code Table Fill

```

optimalPebblePlacement( Board[4][n] ){
    //An array with 8 rows 2 columns, containing all possible configurations of
    //columns. Either the row number of the pebble placement or -1 if not placed.
    Config[8][2];

    //An array of lists containing all compatible patterns for any pattern i. Could also
    //be represented as an 8x8 compatibility matrix.
    Cmp[8][~];

    //Initialize the result table.
    resultTable[7][n];
    for( i = 0 to 7 )
        resultTable[i][0] = 0;

    //Create table
    for ( col = 1 to n ){
        for( p = 0 to 7 ){
            max = 0;
            val1 = Board( Config[p][0], Config[p][1] );

```

```

        for( i = 0 to Cmp[p].length ){
            val2 = resultTable[i][col-1];
            if(val1 + val2 > max) max = val1 + val2;
        }
        resultTable[p][col] = max;
    }
}
return resultTable;
}

```

Pseudo Code Traceback

```

traceback( resultTable[p][n], Cmp[p] ){
    patternChoices[n];
    maxVal = maxi=0-7 { resultTable[i][n-1] };
    maxIndex = resultTable.getIndex(Val);
    patternChoice[n-1] = maxIndex;
    for( i = n-1 to 1 ){
        for( p in Cmp(maxIndex) ){
            if(maxValue < resultTable[p][i] ) {
                maxIndex = p;
                maxValue = resultTable[p][i];
            }
        }
        patternChoices[i-1] = p;
    }
}
}

```