Software Release Report- Product Registration Framework

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Document History** | | | | |
| **Version** | **Date** | **Author** | **Section** | **Changes** |
| 0.0.4 | 24-03-2016 | Yogesh HS | All | Release version 0.0.0 |

|  |  |  |  |
| --- | --- | --- | --- |
| Administrative Information | | | |
| Project Name | Horizontal (Product Registration) | Project Identification | NA |
| Project Leader | Phalguna | Date | 24-March-2016 |
| Quality Leader |  | Form Filled by | Yogesh HS |
| Name  Address  Phone  Fax | All Project in DI | | |

|  |  |
| --- | --- |
| **Authorisation** | |
| Quality Leader Signature | Project Leader Signature |
|  | Phalguna |

**For Code:**

**Product : PhilipsProductRegistration Framework**

**Release Version :** **v0.0.3 (Android)**

**Release Date: 23-March-2016**

User manual (Optional): NA Customer Version ID (Optional): NA

# **Release Description:**

# The intention of this release is to provide the updated user registration framework and functionalities supported.

Version number of this release is 0.0.3 (Android)

# **Source code Links:**

**Android:**

**Registration:**

https://atlas.natlab.research.philips.com/stash/scm/pr/hor-productregistration-android.git

# **Source/Binary Files Description:**

1. This folder (PhilipsProdcutRegistration) frameworks that are required for productregistration library.
   1. User Registration
   2. Locale match
   3. PRXClient

# **System Requirements / Configuration:**

Android version: Min sdk “14”.

Other Libraries and frameworks:

1. User Registration

2. LocaleMatch Library

3. PRXClient (ProdReg Branch)

# **Installation:**

Download the Product registration project and create the product registration framework from the “PhilipsProductRegistration” target and add the framework to the project.

Please refer Integration guide for more details

# **Major Features/CR’s/ PR’s**

* PRI-99 : Incorrect purchase date is accepted by the app.
* Implemented registered the product using Di-Comm.

# **Known Bugs:**

# 