

# 9 reacties

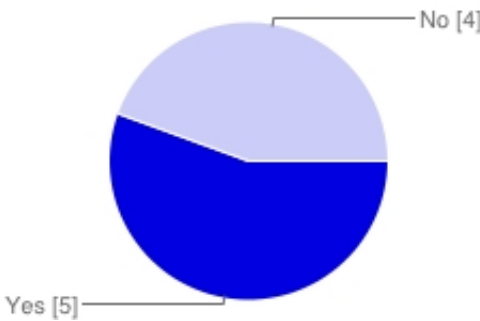
## Overzicht

### Personal Information

How old are you?

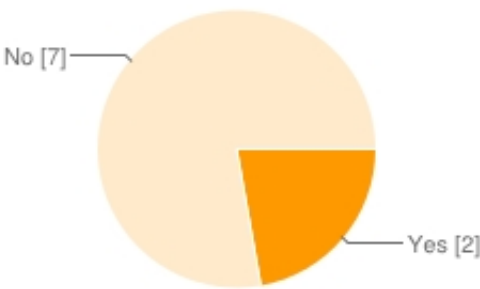
22 23 26 27 29 18 21

Are you a student?



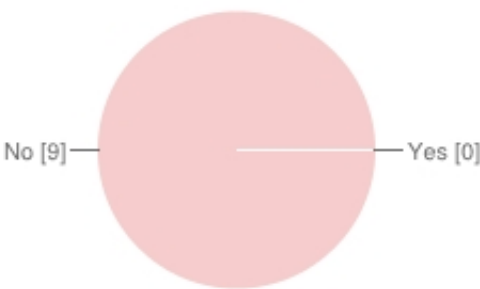
Yes	5	56%
No	4	44%

Have you tested a paper prototype of this application before?



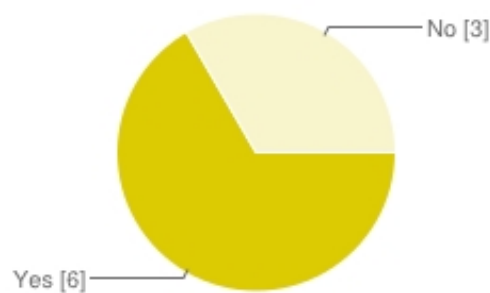
Yes	2	22%
No	7	78%

Have you tested a part of the digital prototype of this application before?



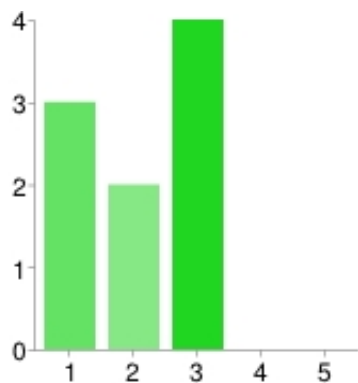
Yes	0	0%
No	9	100%

Do you have a smart phone?



Yes	6	67%
No	3	33%

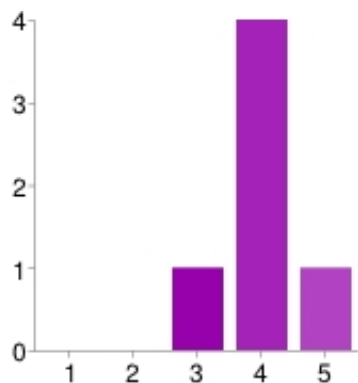
Do you often play games on the phone?



1	3	33%
2	2	22%
3	4	44%
4	0	0%
5	0	0%

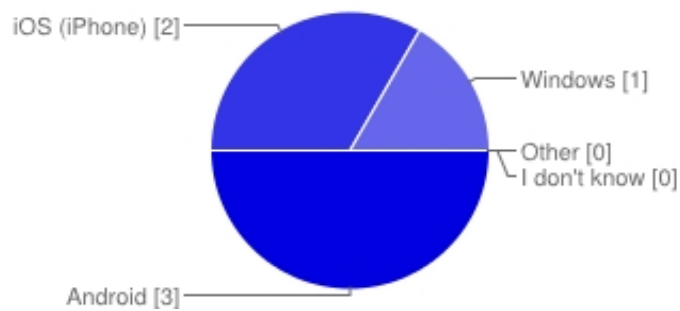
Smart phone information

How would you rate yourself in using your smart phone?



1	0	0%
2	0	0%
3	1	17%
4	4	67%
5	1	17%

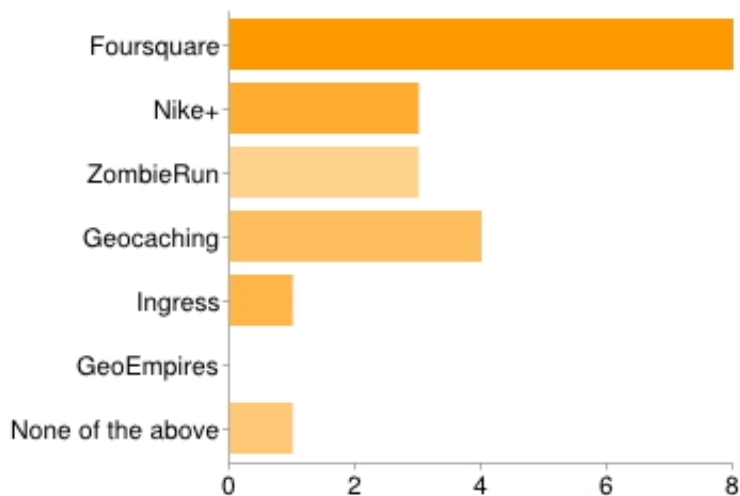
Which operating system is installed on your smart phone?



Android	3	50%
iOS (iPhone)	2	33%
Windows	1	17%
Other	0	0%
I don't know	0	0%

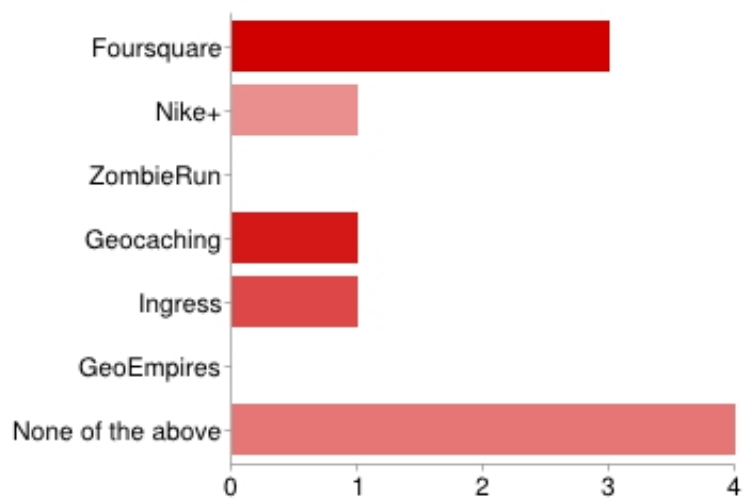
## What kind of games do you like to play?

### Which applications do you know?



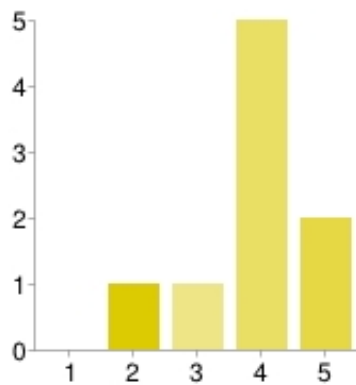
Foursquare	8	40%
Nike+	3	15%
ZombieRun	3	15%
Geocaching	4	20%
Ingress	1	5%
GeoEmpires	0	0%
None of the above	1	5%

### Which of these applications do you use?



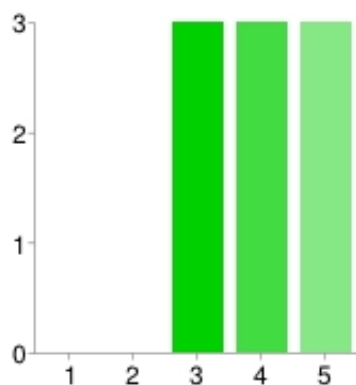
Foursquare	3	30%
Nike+	1	10%
ZombieRun	0	0%
Geocaching	1	10%
Ingress	1	10%
GeoEmpires	0	0%
None of the above	4	40%

**Do you like games where you can earn points and badges (not only on the smart phone)?**



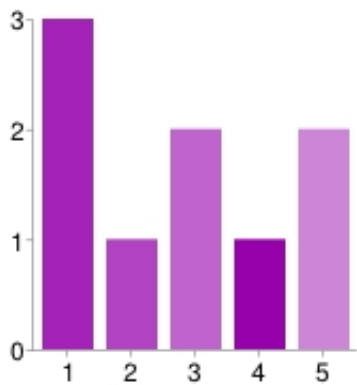
1	0	0%
2	1	11%
3	1	11%
4	5	56%
5	2	22%

**Do you like to play games that have some kind of interaction with the environment?**



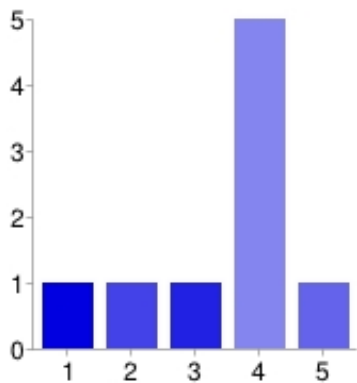
1	0	0%
2	0	0%
3	3	33%
4	3	33%
5	3	33%

**Do you like to check in to places? (on facebook, twitter or foursquare)**



1	3	33%
2	1	11%
3	2	22%
4	1	11%
5	2	22%

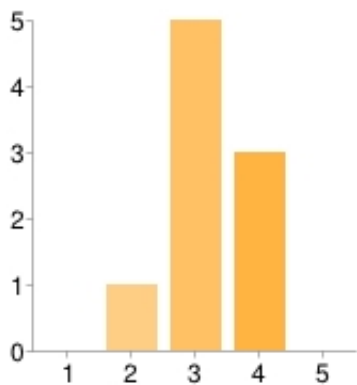
**Do you like the idea of playing a game that could help other people get informed?**



1	1	11%
2	1	11%
3	1	11%
4	5	56%
5	1	11%

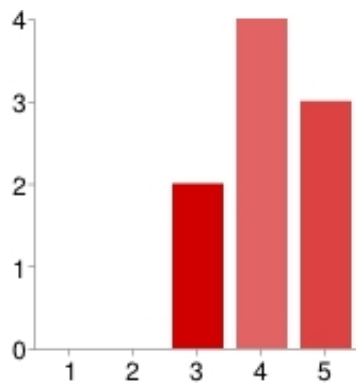
**Usefulness.**

**I often have problems concerning noise pollution and noise nuisance.**



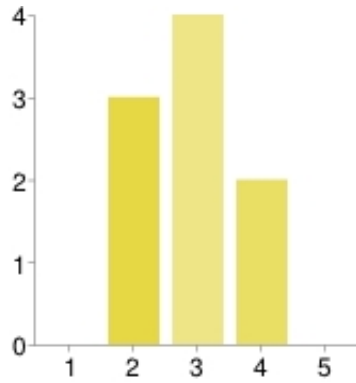
1	0	0%
2	1	11%
3	5	56%
4	3	33%
5	0	0%

**It makes sense to generate noise pollution maps.**



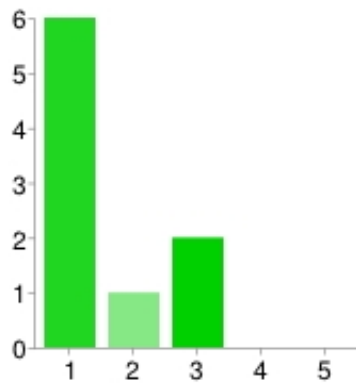
1	0	0%
2	0	0%
3	2	22%
4	4	44%
5	3	33%

**I would often take a look at the map with the generated noise recordings.**



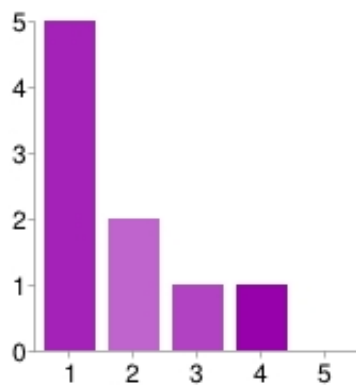
1	0	0%
2	3	33%
3	4	44%
4	2	22%
5	0	0%

**The game intrudes my personal privacy.**



1	6	67%
2	1	11%
3	2	22%
4	0	0%
5	0	0%

**The game intrudes the privacy of others.**

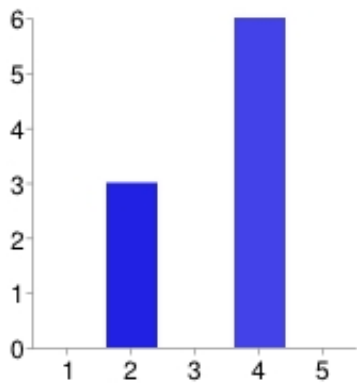


1	5	56%
2	2	22%
3	1	11%
4	1	11%
5	0	0%

Do you have any comments about the usefulness of the application?

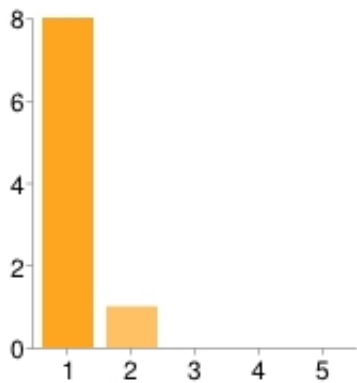
User experience

I would like to use this application frequently.



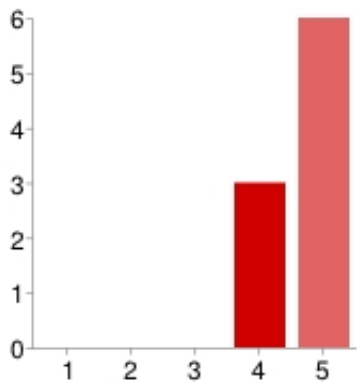
1	0	0%
2	3	33%
3	0	0%
4	6	67%
5	0	0%

The application is unnecessarily complex.



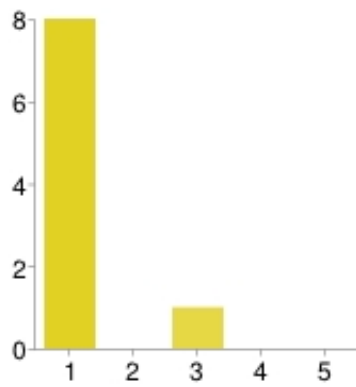
1	8	89%
2	1	11%
3	0	0%
4	0	0%
5	0	0%

The application was easy to use.



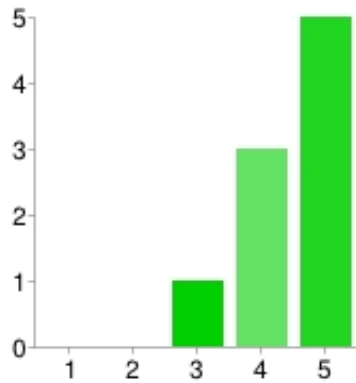
1	0	0%
2	0	0%
3	0	0%
4	3	33%
5	6	67%

I would need assistance to be able to use the application.



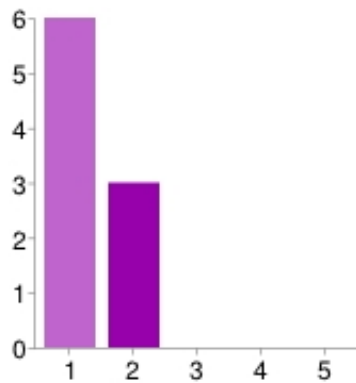
1	8	89%
2	0	0%
3	1	11%
4	0	0%
5	0	0%

**The various function in the application were well integrated.**



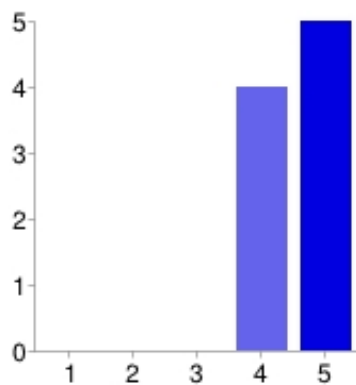
1	0	0%
2	0	0%
3	1	11%
4	3	33%
5	5	56%

**There was too much inconsistency in the application.**



1	6	67%
2	3	33%
3	0	0%
4	0	0%
5	0	0%

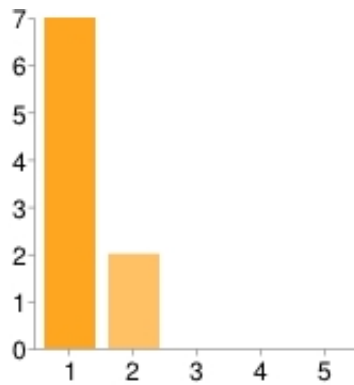
**I think most people would learn to use this application very quickly.**



1	0	0%
2	0	0%
3	0	0%
4	4	44%
5	5	56%

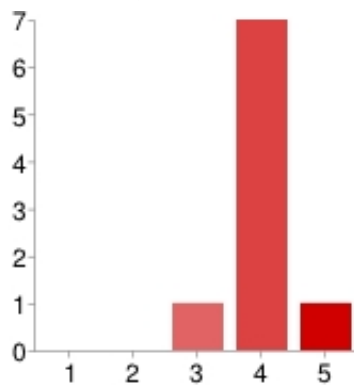


**I think this application is very cumbersome/awkward to use.**



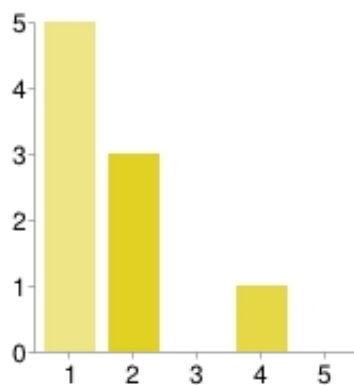
1	7	78%
2	2	22%
3	0	0%
4	0	0%
5	0	0%

**I felt very confident using the application.**



1	0	0%
2	0	0%
3	1	11%
4	7	78%
5	1	11%

**I needed to learn a lot of things before I could get going with the application.**



1	5	56%
2	3	33%
3	0	0%
4	1	11%
5	0	0%

**What did you like about using the application?**

overview - Simple Its ease and simpleness overzichtelijk menu, mogelijkheid om opnames van andere mensen te zien. Mooi en overzichtelijk menu, fris met de kleurtjes maar toch een strak design, wijst zichzelf vlot uit en geen ingewikkelde constructies, gevarieerde opdrachten met puntensysteem, leuk onderdeel om ook tegen andere persoon te spelen en punten te winnen op basis van accuraatheid en snelheid van uitvoeren, fijn om te spelen en bovendien interessant omdat het bijdraagt aan een hoger doel met name het in kaart brengen van de verschillende geluidsniveaus in een stad. Niet bekend met het gebruik van smartphones, hoewel het gebruik van de app zeer toegankelijk was (zelfs voor

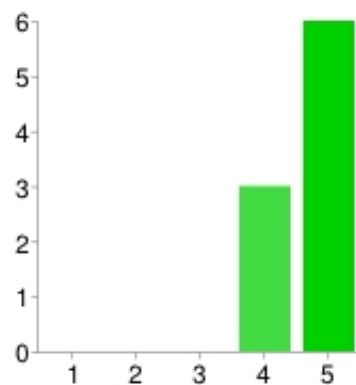
mij) zonder daarbij simpel over te komen. Bovendien geloof in het maatschappelijk nut en effectiviteit ervan I liked the design and the simplicity. I thought the navigation system worked quickly and efficient. the look (modern) and feel, receiving points for easy activities Eenvoudige GUI waardoor de navigatie in de applicatie niet moeilijk is. Heeft ook als voordeel dat de app niet 'vervuld' is met een hele hoop knoppen en andere dingen. Heel duidelijk in gebruik, simpel, geen onnodige tekst of visuals

## What did you not like about using the application?

Er zijn mij geen storende elementen opgevallen. in looking for the right spot you concentrate too much on the phone, thus not paying attention to the street and cars The explication in english might be too difficult for some people to use... nothing did bother me about it Algemeen weinig interesse in het gebruik van smartphones of bij uitbreiding games-based learning, dit louter op ideologische, politieke, persoonlijke en wetenschappelijke gronden. In fo over aantal dB zou ik wel interessant vinden telkens als ik zou inchecken rules of the game were not clear upfront Het was me in eerste instantie niet helemaal duidelijk dat de gekleurde bolletjes bij het kaartje stonden voor de geluidsgroepen, (groen weinig, oranje gemiddeld en rood luid) ! eventueel zou een kleine legende handig zijn aangezien het dezelfde gekleurde bolletjes zijn die gebruikt worden voor een ander menu waarbij groen staat voor afgewerkte opdracht en rood voor nog uit te voeren opdracht) of misschien een ander figuurtje? oriëntatiepijlje draaide niet altijd mee.

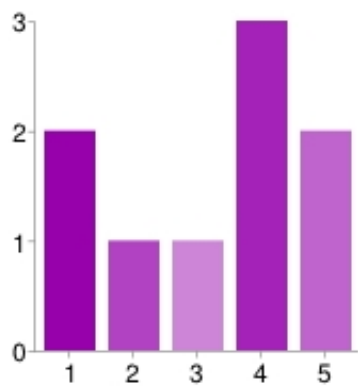
## Game experience

The game looks nice.



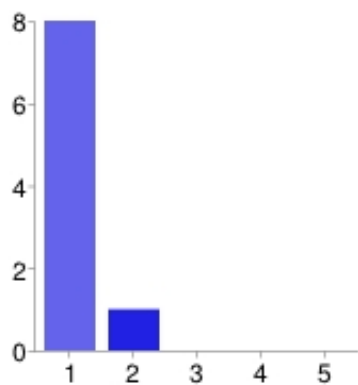
1	0	0%
2	0	0%
3	0	0%
4	3	33%
5	6	67%

I would download this game from Google Play.



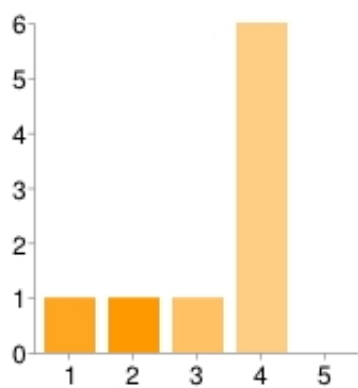
1	2	22%
2	1	11%
3	1	11%
4	3	33%
5	2	22%

**The recording of the sound takes too long.**



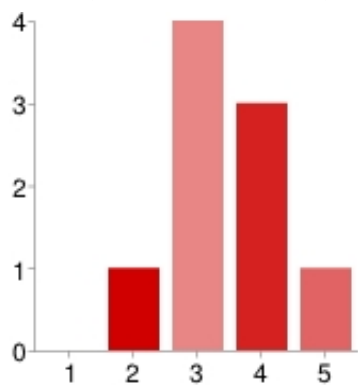
1	8	89%
2	1	11%
3	0	0%
4	0	0%
5	0	0%

**This game is fun overall.**



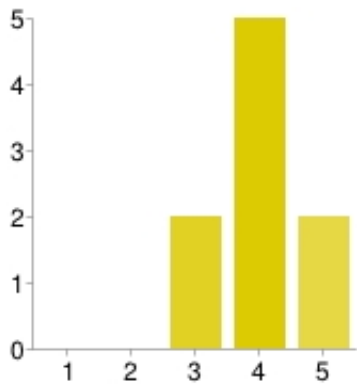
1	1	11%
2	1	11%
3	1	11%
4	6	67%
5	0	0%

**This game is challenging.**



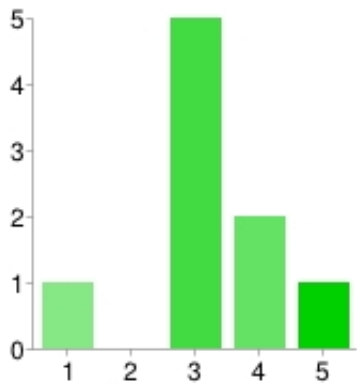
1	0	0%
2	1	11%
3	4	44%
4	3	33%
5	1	11%

The game makes it fun to do something for a 'good purpose'.



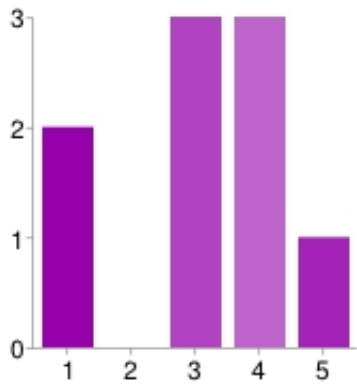
1	0	0%
2	0	0%
3	2	22%
4	5	56%
5	2	22%

The game makes me feel good.



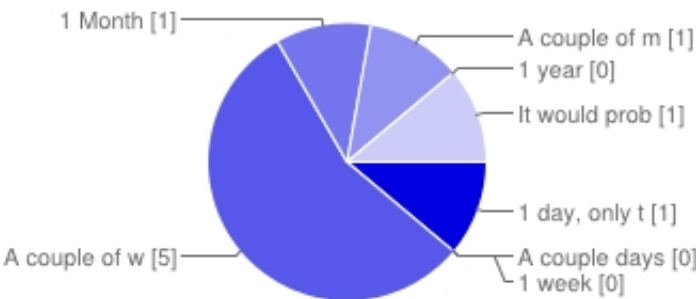
1	1	11%
2	0	0%
3	5	56%
4	2	22%
5	1	11%

I would make a lot of noise recordings with this game.



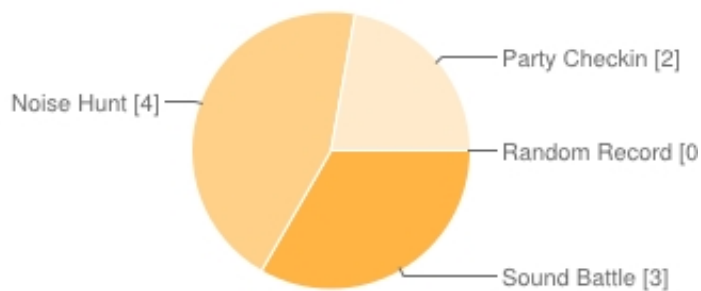
1	2	22%
2	0	0%
3	3	33%
4	3	33%
5	1	11%

I would play this game actively for



1 day, only to check it out	1	11%
A couple days	0	0%
1 week	0	0%
A couple of weeks	5	56%
1 Month	1	11%
A couple of months	1	11%
1 year	0	0%
It would probably never bore me	1	11%

### I had the most fun playing



Random Record	0	0%
Sound Battle	3	33%
Noise Hunt	4	44%
Party Checkin	2	22%

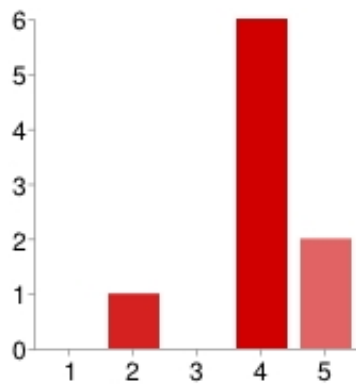
### Do you have any comments about the game in general?

maybe adding levels and a system of comparison (scoreboard comparing own scores to friends/world, coming up automatically after a few activities) would make it EVEN MORE fun

Ik vond het leuk om het spel te testen, het is een spel dat impliceert plezierig maar door het feit dat elk spel afzonderlijk bijdraagt tot het in kaart brengen van de geluidsniveaus om een globaal overzicht te krijgen van verschillende plaatsen in de stad, dat geeft het een extra dimensie en is het bijgevolg ook een nuttig spel.

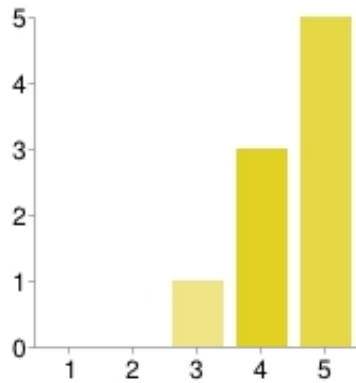
## Random Record

The name 'Random Record' is well chosen.



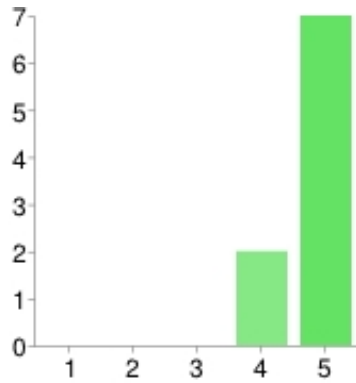
1	0	0%
2	1	11%
3	0	0%
4	6	67%
5	2	22%

**It is clear what has to be done in the Random Record.**



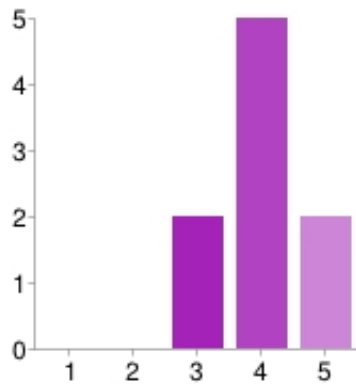
1	0	0%
2	0	0%
3	1	11%
4	3	33%
5	5	56%

**The button to record the sound is clear.**



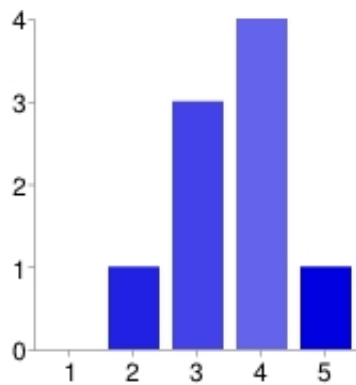
1	0	0%
2	0	0%
3	0	0%
4	2	22%
5	7	78%

**I'd like to see the result of the record I made on the map immediately, not only the points I earned with it.**



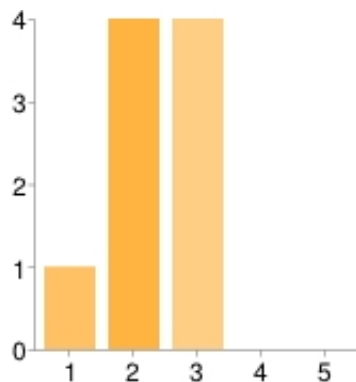
1	0	0%
2	0	0%
3	2	22%
4	5	56%
5	2	22%

### The Random Record is fun.



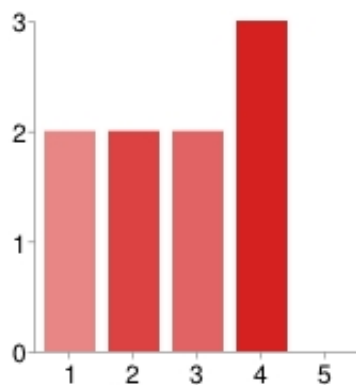
1	0	0%
2	1	11%
3	3	33%
4	4	44%
5	1	11%

### The Random Record is challenging.



1	1	11%
2	4	44%
3	4	44%
4	0	0%
5	0	0%

### I would play Random Record often.



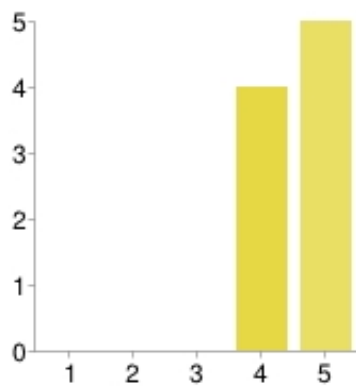
1	2	22%
2	2	22%
3	2	22%
4	3	33%
5	0	0%

### Do you have any comments about the Random Record?

I would do this to get points and improve level or something like that. It would be cool if some general info about the location could be added by players and other players could read it if they visit it (kind of like foursquare)

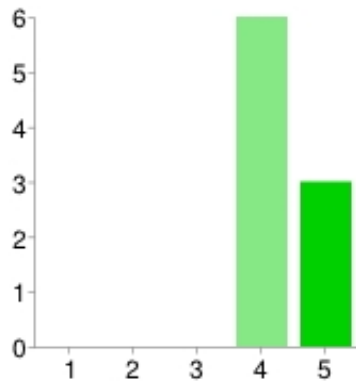
## Sound Battle

The name 'Sound Battle' is well chosen.



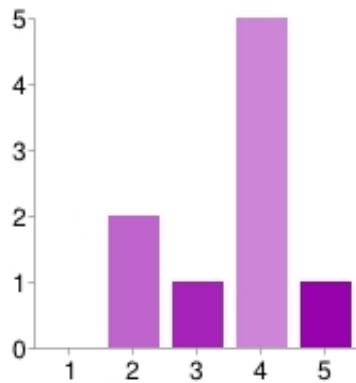
1	0	0%
2	0	0%
3	0	0%
4	4	44%
5	5	56%

**It is clear what has to be done in the Sound Battle.**



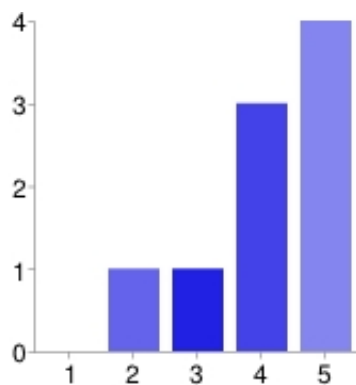
1	0	0%
2	0	0%
3	0	0%
4	6	67%
5	3	33%

**In the Sound Battle, it's important to see who I am playing against.**



1	0	0%
2	2	22%
3	1	11%
4	5	56%
5	1	11%

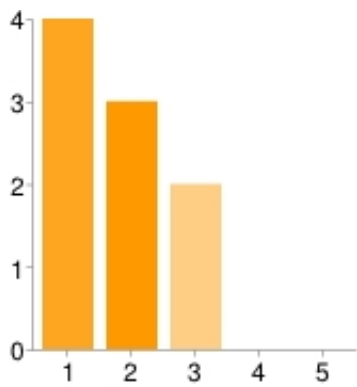
**In the Sound Battle, I think it's important that the battle locations of the opponent are the same as mine.**



1	0	0%
2	1	11%
3	1	11%
4	3	33%
5	4	44%

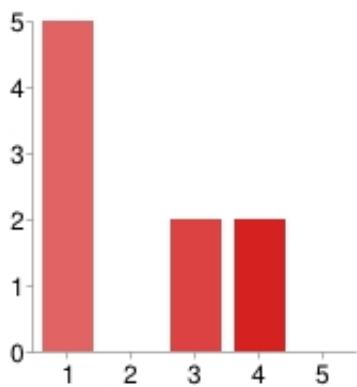


**In the sound battle, the battle locations aren't clearly represented.**



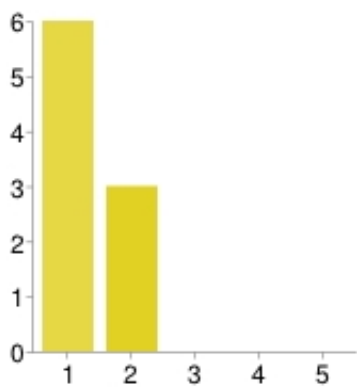
1	4	44%
2	3	33%
3	2	22%
4	0	0%
5	0	0%

**In the Sound Battle, the coloring of the sound battle locations is confusing.**



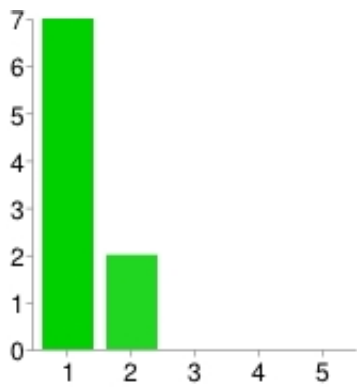
1	5	56%
2	0	0%
3	2	22%
4	2	22%
5	0	0%

**In the Sound Battle, the amount of locations to record is too high.**



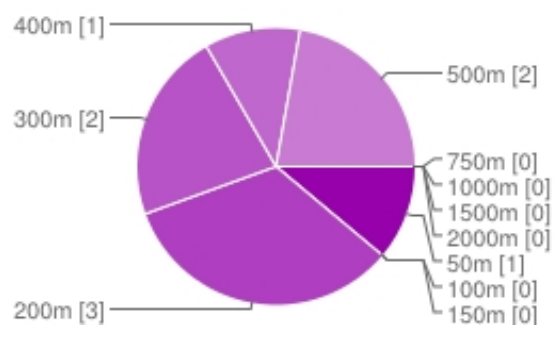
1	6	67%
2	3	33%
3	0	0%
4	0	0%
5	0	0%

**In the Sound Battle, the locations are too far away.**



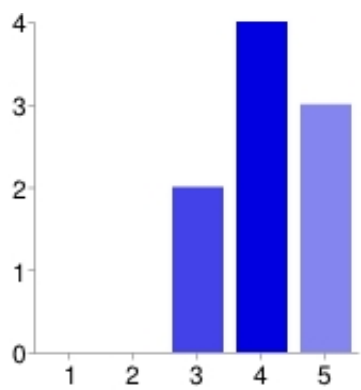
1	7	78%
2	2	22%
3	0	0%
4	0	0%
5	0	0%

In the Sound Battle, how far are you prepared to go to record at sound battle locations, if you know that the locations in the game were in a radius of 150m?



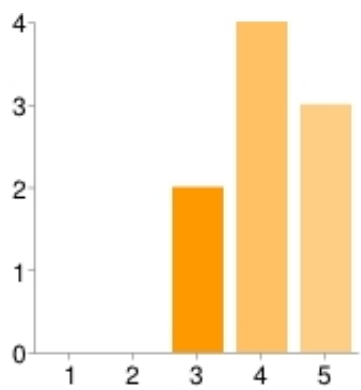
50m	1	11%
100m	0	0%
150m	0	0%
200m	3	33%
300m	2	22%
400m	1	11%
500m	2	22%
750m	0	0%
1000m	0	0%
1500m	0	0%
2000m	0	0%

The Sound Battle is fun.



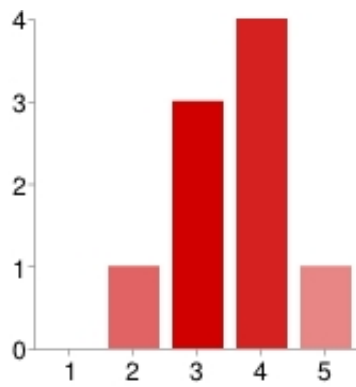
1	0	0%
2	0	0%
3	2	22%
4	4	44%
5	3	33%

The Sound Battle is challenging.



1	0	0%
2	0	0%
3	2	22%
4	4	44%
5	3	33%

I would play Sound Battle often.



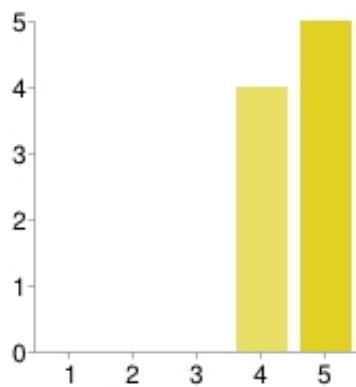
1	0	0%
2	1	11%
3	3	33%
4	4	44%
5	1	11%

## Do you have any comments about the Sound Battle?

this is more interactive --> more fun

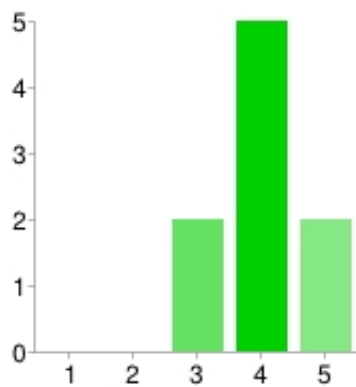
## Noise Hunt

### The name 'Noise Hunt' is well chosen.



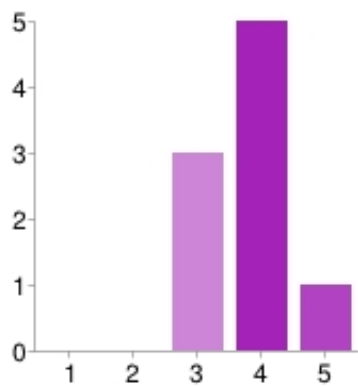
1	0	0%
2	0	0%
3	0	0%
4	4	44%
5	5	56%

### It is clear what has to be done in the Noise Hunt.



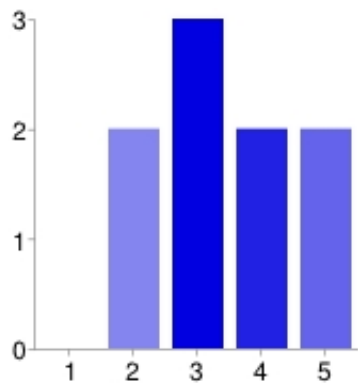
1	0	0%
2	0	0%
3	2	22%
4	5	56%
5	2	22%

### The Noise Hunt is fun.



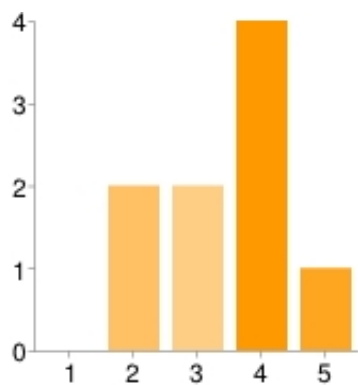
1	0	0%
2	0	0%
3	3	33%
4	5	56%
5	1	11%

**The Noise Hunt is challenging.**



1	0	0%
2	2	22%
3	3	33%
4	2	22%
5	2	22%

**I would play the Noise Hunt often.**



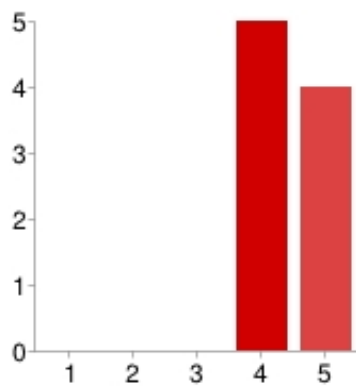
1	0	0%
2	2	22%
3	2	22%
4	4	44%
5	1	11%

**Do you have any comments about the Noise Hunt?**

More variations of this game are needed to give a proper feedback (walk in the park was not that special but I think 'Blitzkrieg' could be very cool)

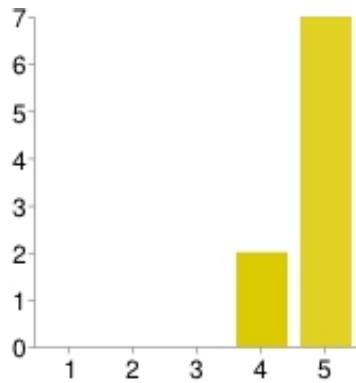
## Sound Checkin

**The name 'Sound Checkin' is well chosen.**



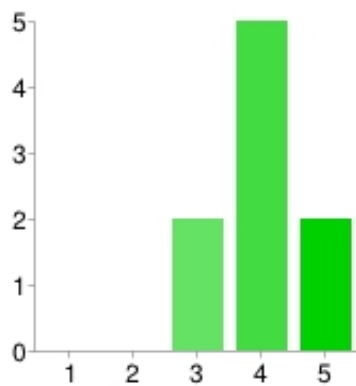
1	0	0%
2	0	0%
3	0	0%
4	5	56%
5	4	44%

**It is clear what has to be done in the Sound Checkin.**



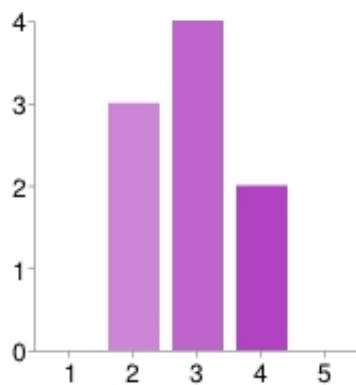
1	0	0%
2	0	0%
3	0	0%
4	2	22%
5	7	78%

**The Sound Checkin is fun.**



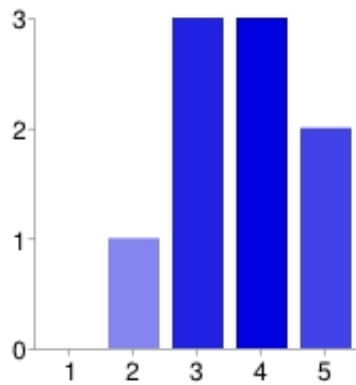
1	0	0%
2	0	0%
3	2	22%
4	5	56%
5	2	22%

**The Sound Checkin is challenging.**



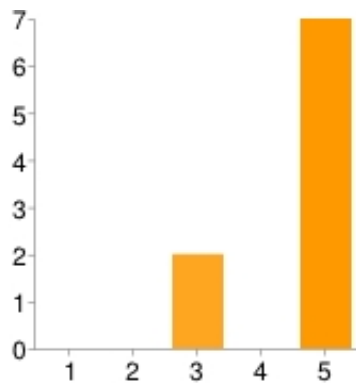
1	0	0%
2	3	33%
3	4	44%
4	2	22%
5	0	0%

**I would play the Sound Checkin often.**



1	0	0%
2	1	11%
3	3	33%
4	3	33%
5	2	22%

**It makes sense to know the sound level at parties at bars, discotheques, etc...**



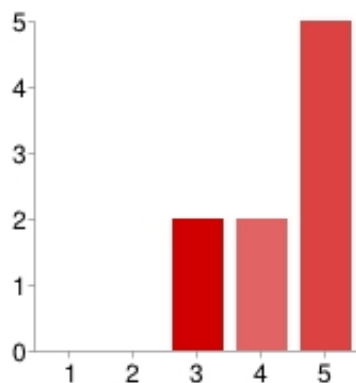
1	0	0%
2	0	0%
3	2	22%
4	0	0%
5	7	78%

**Do you have any comments about the Sounds Checkin?**

Lijkt me zeer nuttig! this could actually replace foursquare (for what I use foursquare for: checking in)

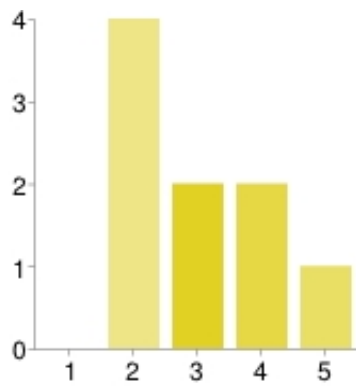
## View Profile

**It is clear what has to be done to view the profile.**



1	0	0%
2	0	0%
3	2	22%
4	2	22%
5	5	56%

**I would like to see more information on the profile.**



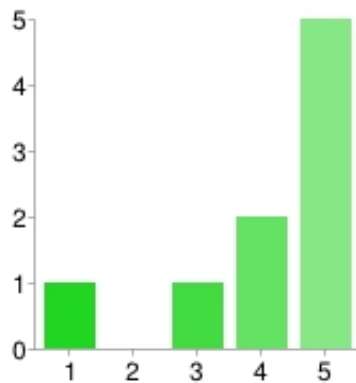
1	0	0%
2	4	44%
3	2	22%
4	2	22%
5	1	11%

### Do you have any comments about the View Profile? What information is needed?

Misschien ook een score ranking maken op week of maand basis, zodat ook nieuwere spelers kans hebben eens te 'winnen'. Anders geraken enkel veelgebruikers op termijn gemotiveerd om vaak verder te spelen. Mensen die de app pas later leren kennen worden dus niet ontmoedigd om in te pikken. Te veel informatie hoeft voor mij niet dus ik vond het profielmenu goed!

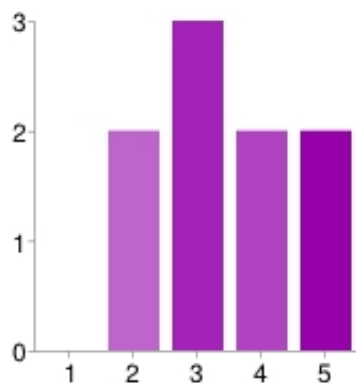
## Show Map

The information shown is clear.



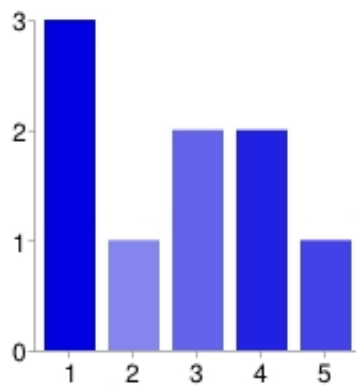
1	1	11%
2	0	0%
3	1	11%
4	2	22%
5	5	56%

There should be more information about the noise recordings.



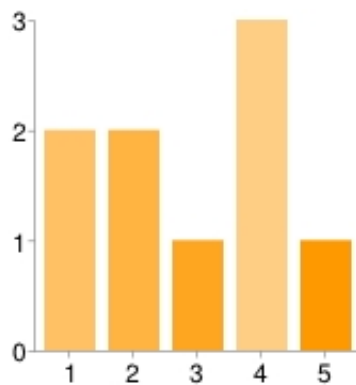
1	0	0%
2	2	22%
3	3	33%
4	2	22%
5	2	22%

**It was clear that I could press on the dots to get more information.**



1	3	33%
2	1	11%
3	2	22%
4	2	22%
5	1	11%

**I would like to hear the noise recordings made.**



1	2	22%
2	2	22%
3	1	11%
4	3	33%
5	1	11%

**Do you have any comments about the Show Map? What information is needed?**

Het aantal decibel of andere schaal van de geluidsopname verkrijgen onmiddellijk na de opname zou leuk zijn. Ook met het oog op de luidste/stilste locaties in kaart te kunnen brengen, zou dit een extra motivator kunnen zijn. Wat ook leuk zou zijn, zijn gebieden met een gemiddelde kleur op de map ipv allemaal kleine bolletjes op de plaatsen waar er opnames gemaakt zijn afhankelijk van hoe hard er op de kaart is in/uit-gezoomd. Als extra info bij de opnames is het misschien handig om een plaats voor commentaren te voorzien.