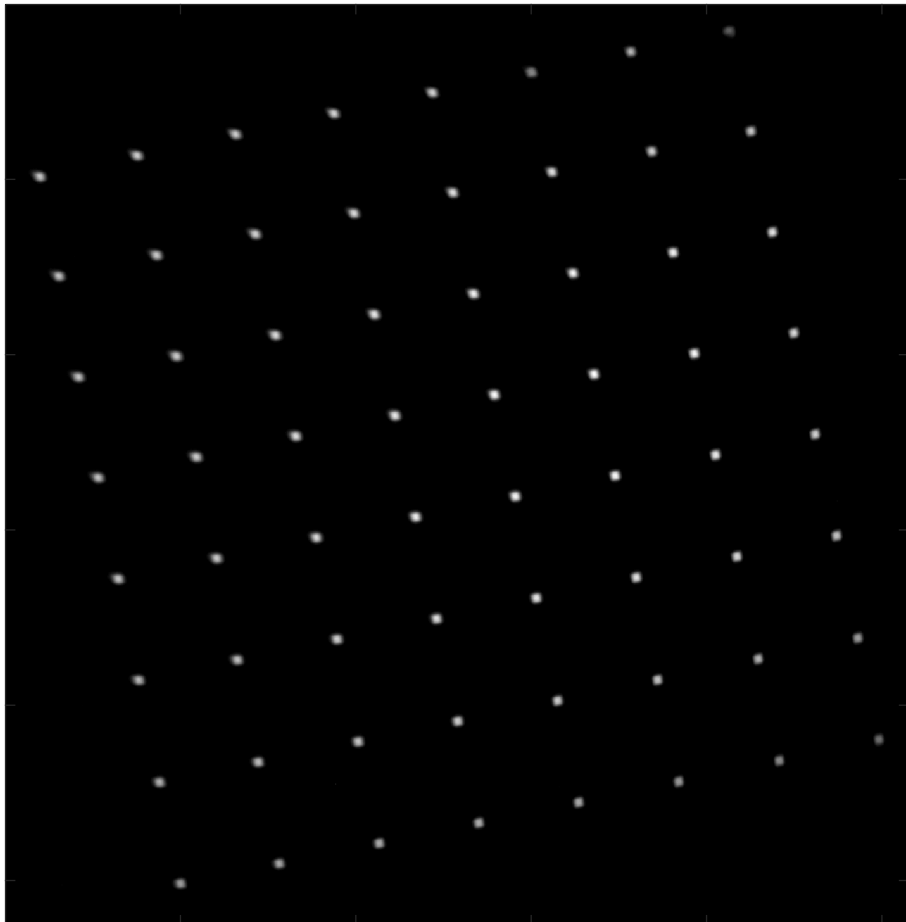


*Pixel Coordinate*

200  
400  
600  
800  
1000



200

400

600

800

1000

*Pixel Coordinate*