PRACTICAL CONSIDERATIONS IN EXPERIMENTAL COMPUTATIONAL SENSING

by

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DEDICATION

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	scheme, and processing are all seperated

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ABSTRACT

Implementing computational optical sensors often comes with various issues that many traditional sensors may not encounter.

CHAPTER 1

Introduction

This chapter introduces the reader to the concept of computational sensing and provides the motivation for the need to address the practical issues in experimental computational sensing.

Computational sensing is the concept that a joint design of the sensor hardware, often though coding of the analog signal combined with task-specific algorithms can exceed the performance of a traditional sensor, which we call *isomorphic sensors*. While isomorphic sensors can provide flexible sensing in multiple applications. A computational sensor's task specific design—which considers both the architecture of the sensor and coding of the analog signal —naturally lends to performance increases [1].

Throughout this chapter and the rest of this dissertation we will provide many examples that highlight the differences between computational and isomorphic sensing.

Rather than a rigorous discussion, this chapter will discuss some of the major developments and contributions to the field of computational sensing on an intuitive level. This will familiarize the reader with important terminology and techniques common in the computational sensing community. The projects presented in this dissertation are a natural evolution of these developments. A rigorous discussion of the concepts is given in chapter 2. Then I will briefly discuss some of the challenges I and many other experimentalists and engineers have faced when developing computational sensing prototypes. Then the chapter will close with a brief look ahead to the rest of the dissertation.

1.1 A Historical Development of Computational Sensing

1.1.1 Isomorphic Sensing

In Greek, the word isomorphic loosely translates to equal in form. Traditional sensors perform isomorphic sensing. In the context of this dissertation, an isomorphic sensor is any sensor which attempts to produce an output signal that resembles the

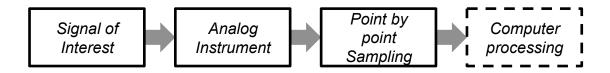


Figure 1.1: A high level view of a traditional sensing scheme. The signal-of-interest is incident upon the analog instrument. The analog instrument forms an isomorphism of the signal which is tern periodically sampled point by point through an analog-to-digital converter (ADC) device. Once the signal is in digital form, post-processing algorithms are often used to perform various tasks such as noise reduction, detection, and classification. Notice that the analog instrument, sampling scheme, and processing are all seperated.

signal-of-interest. In this paradigm, the analog instrument, sampling scheme, and task-specific algorithms are separated, see Figure 1.1.

A good example of an isomorphic sensor is the photographic camera. In the camera, the signal-of-interest is the object that is being photographed. The analog instrument consists of the lens which is designed and fabricated to produce an intensity distribution—an image—that is nearly diffraction limited at the focal-plane array (FPA). The FPA then samples and quantizes the image and produces a digital representation of the object. Often stored digital image is post-processed using software to increased desired effects such noise removal or to locate the object.

There are two major components in the camera which determine how well it be used to perform a specific task: the optics and the FPA.

Ideally, the optics (the analog instrument in this case) will produce a point spread function (PSF) which is infinitely small in diameter. For example, in a task such as the detection of a star from several neighboring stars in the night sky, if the PSF is much larger than the center to center seperation of the two stars in the optical image, it will be quite difficult to detect. A careful reader will note that this is the same argument used by Lord Raleigh in proposing his resolution criterion [2]. Even if the PSF is small enough, the FPA must sample at a fine enough pixel-to-pixel spacing to accurately reproduce the intensity variations at the scale which is pertinant to the task. Intuitively, this makes sense because if the image of both stars and the decreased intensity which signifies a certain amount of seperation between the two stars is imaged onto a single pixel, the one cannot ever hope to be able to accurately the detection of the star without some other prior or side information. Shannon, Nyquist, Wittaker and others established what is the pixel spacing must

be in order to sample the analog signal without loosing any information [3, 4][CITE SHANNON, NYQUIST, and WITAKER HERE]. A consequence parallel nature of the FPA in sampling the intensity distribution of the signal is that of the traditional camera architecture that we just mentioned is t

1.2 Dissertation Overview

CHAPTER 2

Formalism

This chapter introduces the reader to the more rigorous concepts and mathematical background that will required to fully understand the material presented in the later chapters of this dissertation.

A rigorous discussion of multiplexing and signal-to-noise ratio will be discussed, as well are various coding schemes used in various notable computational sensors as well as the ones in this dissertaion.

Since the AFSSI-C relies on a variation of Principal Component Analysis (PCA) and a Bayesian algorithm for coding design we will discuss some of the fundamental of Bayesian probability and the Log-Likelihood Ratios.

- 2.1 Multiplexing
- 2.2 Principal Component Analysis
- 2.3 Bayesian Rules and Log-Likelihood Ratios
- 2.4 Compressive Sensing
- 2.4.1 The Nyquist-Shannon Sampling Theorem

The Nyquist-Shannon Sampling Theorem states one must sample a signal with a sampling rate that is at least twice the maximum frequency of the signal to prevent aliasing [3].

- 2.4.2 Sparsity, Incoherence, and the Restricted Isometry Property
- 2.4.3 Inversion
- 2.4.3.1 L0 and L1 Norm Minimization
- 2.4.3.2 LASSO and sparsity regularization

Acronyms

AFSSI-C Adaptive Feature Specific Spectral Imaging-Classifier. 4, 5, 14

 ${\bf DISP}\,$ Duke Imaging and Spectroscopy Program. 5

FPA focal-plane array. 12, 13

LCOS Liquid Crystal on Silicon. 5

LENS Laboratory for Engineering Non-Traditional Sensors. 4, 5

PSF point spread function. 12

SCOUT Static Computational Optical Undersampled Tracker. 5

SLM Spatial Light Modulator. 5

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