

Fast Linearized Coronagraph Optimizer (FALCO):

An Overview

Outline

- 1) Main Goals and Key Features
- 2) Block Diagram of Code Structure
- 3) Diagrams of Optical Layouts for Different Coronagraph Types

FALCO: Main Goals and Key Features

Goals

1. Provide example code for WFSC with several types of coronagraphs
 - a) Usable for simulations, testbed experiments, and/or optimization of DM shapes for design.
 - b) Uses PROPER library. Acts as WFSC wrapper around PROPER.
2. Provide a platform for different groups to add their own algorithms

Key Features:

- Provide rapid DM response matrix (aka control Jacobian) calculations for different classes of coronagraphs.
 - Algorithms used are orders of magnitude faster than conventional, direct methods.
 - May enable on-orbit calculations of control Jacobians for future missions.
- Testbed-specific code is modular and portable to different high-contrast coronagraph testbeds.
- Languages:
 - **Matlab** currently
 - **Python**
 - Translation not yet started. PyFALCO will be object-oriented.

FALCO: Classes of Coronagraphs

(Based on Jacobian Propagation Method to/from FPM)



- Babinet's Principle:
 - Occulting spot (LC, DMLC, APLC, HLC, APHLC)



- Single MFT
 - Opaque occulting spot + opaque outer diaphragm (FLC, SPLC)



- Double MFT
 - High-res occulting spot + opaque outer diaphragm

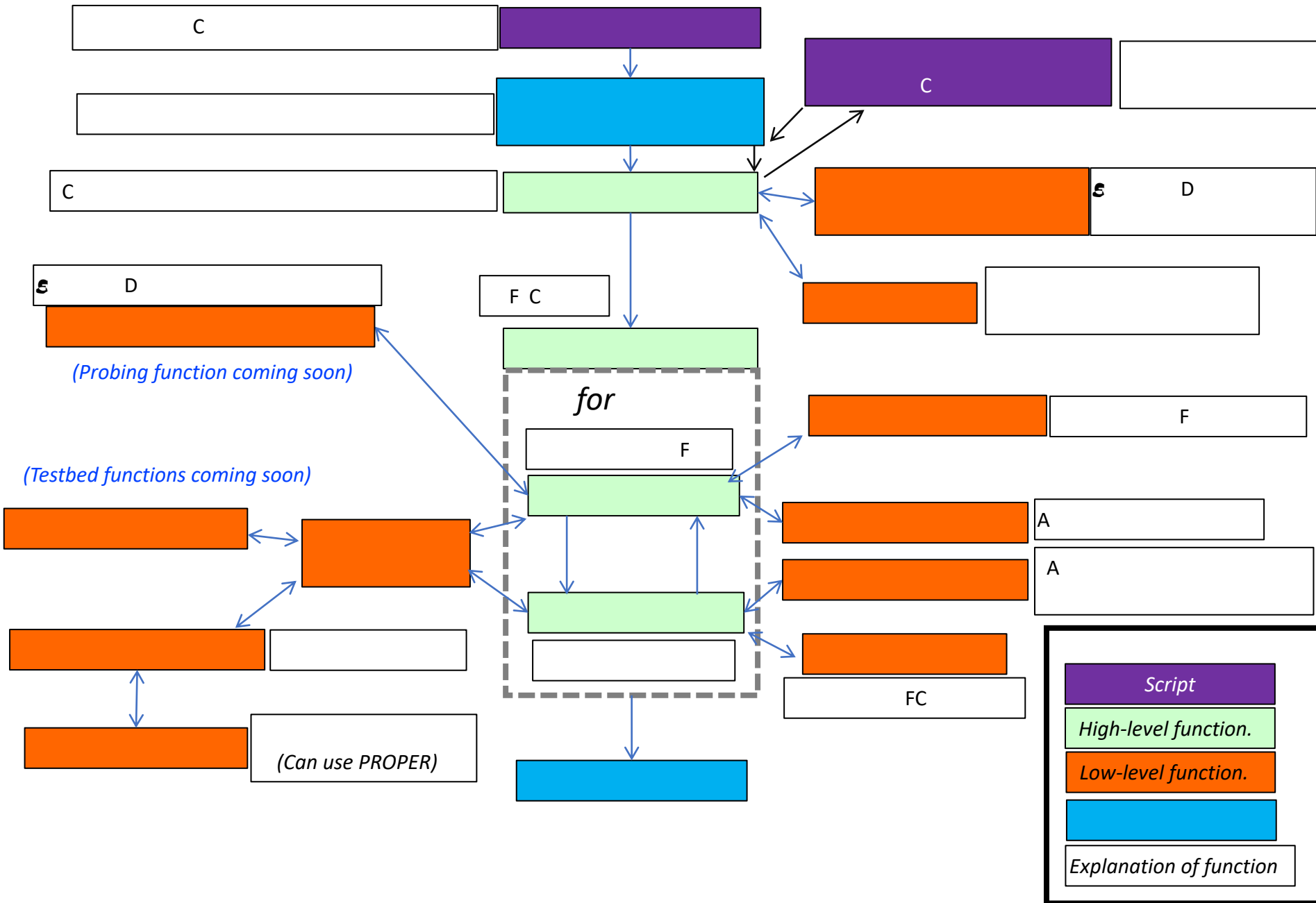


- FFT
 - Infinite/pseudo-infinite FPM (vortex)

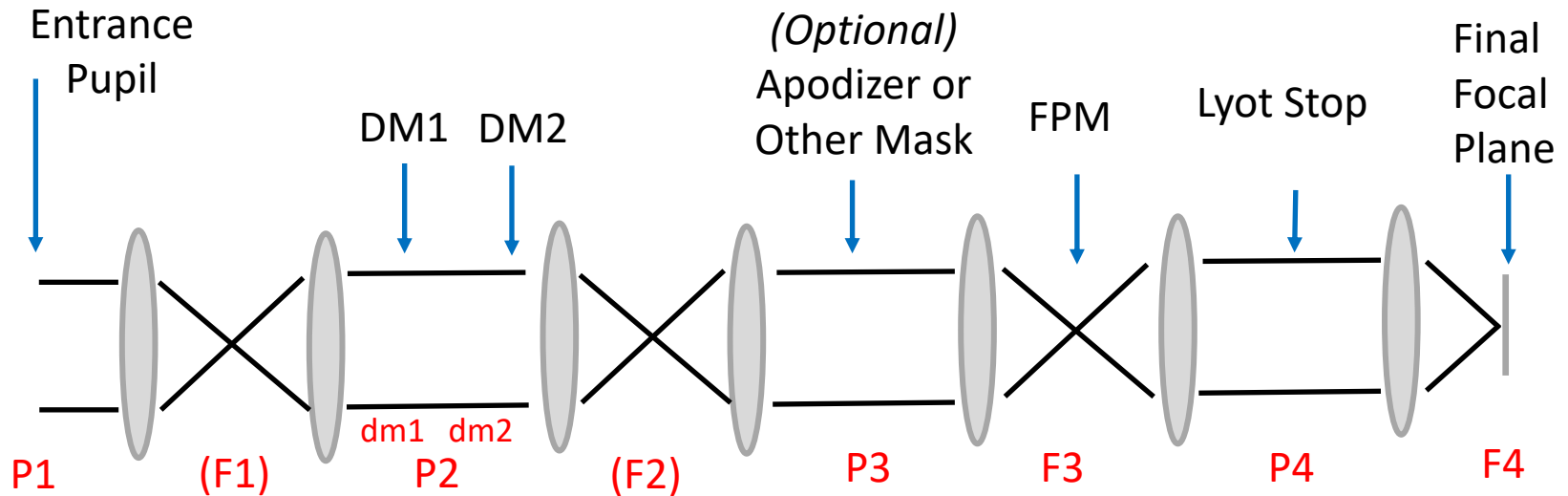
Classical PIAA not included because it cannot be used with Fresnel propagation

FALCO Code Structure

A



Mutual Layout for All Coronagraph Types



Shorthand names of planes are in red

- Assume that the input pupil, apodizer, and Lyot stop are all at conjugate pupil planes
- DM1 and DM2 can be anywhere in the collimated beam near pupil plane P2.
- Focal planes F1 and F2 are empty. The final focal plane F4 can have a field stop superimposed on the detector.
- The rapid propagation method to/from the FPM varies with coronagraph type based on:
 - Outer FPM cutoff radius (finite or pseudo-infinite)
 - Finite inner mask (e.g., a spot) or pseudo-infinite (e.g., a vortex)