Algorithm 1 Main Loop

```
1: procedure MAIN
        \textit{EPISODES} \leftarrow 200
 3:
        ITERATIONS \leftarrow 100
        clientID \leftarrow \mathbf{startCommunication}()
 4:
        jointHandles \leftarrow \mathbf{getJointHandles}(clientID)
 5:
        jointPos \leftarrow \mathbf{getJointPositions}(clientID, jointHandles)
 6:
        cartesian Joint Pos \leftarrow \mathbf{getJointPositions}(client ID, joint Handles)
 7:
 8:
        velStart \leftarrow 0
 9:
        for i \leftarrow 0, EPISODES do
10:
             Start Simulation
11:
             for j \leftarrow 0, ITERATIONS do
12:
13:
                 velEnd \leftarrow \mathbf{getNewVelocity}(\mathit{clientID,jointPos})
14:
                 {\bf Save}\ jointPos, cartesianJointPos, velStart, velEnd
15:
16:
                 velStart \leftarrow \mathbf{smoothTrajectory}(clientID, jointPos, velStart, velEnd)
17:
18:
                 jointPos \leftarrow \mathbf{getJointPositions}(clientID, jointHandles)
                 cartesian Joint Pos \leftarrow \mathbf{getJointPositions}(client ID, joint Handles)
19:
20:
                 Stop Simulation
21:
```