



Activity 1: Build Your Own HTML Card

Fun Offline Practice Pack

This pack helps you practise real HTML by looking at examples and then creating your own hero card.

Example 1: Kael Arden Card (Result)

Here is a finished card. This is what we want the browser to show.



Kael Arden

Shadow Division Operative

Silent infiltration specialist from the northern districts.

Moves unseen. Strikes without a trace.

Core Stats:

- Awareness: 92
- Stealth: 97
- Tech Skill: 89

[Choose This Hero](#)

Example 1: Kael Arden Card (HTML Code)

This is the HTML that creates the Kael Arden card.

```


<h1>Kael Arden</h1>
<h3>Shadow Division Operative</h3>

<hr>

<p>
  Silent infiltration specialist from the northern districts.<br>
  Moves unseen. Strikes without a trace.
</p>

<p>Core Stats:</p>

<ul>
  <li>Awareness: 92</li>
  <li>Stealth: 97</li>
  <li>Tech Skill: 89</li>
</ul>

<button>Choose This Hero</button>
```

Example 2: How Do You Think This Was Built?

Look carefully at this card. Your task is to work out which HTML tags were used and how it was built.



AGENT PROFILE

Raven Cross

Clearance: Level 7

Status: Active

Skills:

- Infiltration
- Disguise
- Close Quarters Combat

Which tags do you think were used?

Hint: think about headings, paragraphs, lists, images, and buttons.

Your Attempt

Try to write the HTML for the Raven card here.

Create Your Own Hero

Now design your own hero, agent, creature, or item.

Hero Name:

Role or Title:

Description (one or two short lines):

Image file name (example: hero.png):

Stats (three items):

Your Final HTML Code

Use the Kael Arden example as a guide for the structure and tags.

When you finish, you can type this HTML into VS Code or CodePen and test your card.