

JAVA PROGRAMMING CAT

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Question one: [5 marks]

```
public class FibonacciEvenSum {

    public static void main(String[] args) {

        System.out.println("Sum of even-valued Fibonacci terms not exceeding 4 million: " +
sumEvenFibonacci(4000000));
    }

    public static int sumEvenFibonacci(int limit) {

        int sum = 0;
        int a = 1;
        int b = 2;

        while (a <= limit) {
            if (a % 2 == 0) {
                sum += a;
            }
            int next = a + b;
            a = b;
            b = next;
        }

        return sum;
    }
}
```

```
}  
}
```

Question two: [10 marks]

```
import javax.swing.*;
```

```
import java.awt.event.ActionEvent;
```

```
import java.awt.event.ActionListener;
```

```
public class PalindromeChecker extends JFrame {
```

```
    private JTextField numberField;
```

```
    private JButton checkButton;
```

```
    private JLabel resultLabel;
```

```
    public PalindromeChecker() {
```

```
        setTitle("Palindrome Checker");
```

```
        setSize(300, 150);
```

```
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
        setLayout(null);
```

```
        JLabel promptLabel = new JLabel("Enter a number:");
```

```
        promptLabel.setBounds(20, 20, 100, 25);
```

```
        add(promptLabel);
```

```
        numberField = new JTextField();
```

```
        numberField.setBounds(120, 20, 150, 25);
```

```
        add(numberField);
```

```
        checkButton = new JButton("Check");
```

```
checkButton.setBounds(90, 60, 100, 25);  
add(checkButton);
```

```
resultLabel = new JLabel("");  
resultLabel.setBounds(20, 100, 250, 25);  
add(resultLabel);
```

```
checkButton.addActionListener(new ActionListener() {  
    @Override  
    public void actionPerformed(ActionEvent e) {  
        String input = numberField.getText();  
        if (isPalindrome(input)) {  
            resultLabel.setText(input + " is a palindrome.");  
        } else {  
            resultLabel.setText(input + " is not a palindrome.");  
        }  
    }  
});  
}
```

```
private boolean isPalindrome(String number) {  
    int length = number.length();  
    for (int i = 0; i < length / 2; i++) {  
        if (number.charAt(i) != number.charAt(length - i - 1)) {  
            return false;  
        }  
    }  
}
```

```

        return true;
    }

    public static void main(String[] args) {
        SwingUtilities.invokeLater(() -> {
            PalindromeChecker checker = new PalindromeChecker();
            checker.setVisible(true);
        });
    }
}

```

Question three: [15 marks]

```

import java.util.Scanner;

public class ArrayExercise {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        int[] numbers = new int[15];

        // (a) Accepting input and storing in the array
        System.out.println("Enter 15 integer values:");
        for (int i = 0; i < 15; i++) {
            numbers[i] = scanner.nextInt();
        }

        // (a) Printing the values stored in the array
        System.out.println("Array elements:");
        for (int num : numbers) {

```

```
        System.out.print(num + " ");
    }
    System.out.println();

    // (b) Checking if a number is present in the array
    System.out.print("Enter a number to search: ");
    int searchNumber = scanner.nextInt();
    boolean found = false;
    for (int i = 0; i < 15; i++) {
        if (numbers[i] == searchNumber) {
            System.out.println("The number found at index " + i);
            found = true;
            break;
        }
    }
    if (!found) {
        System.out.println("Number not found in this array");
    }

    // (c) Sorting the array in ascending order
    java.util.Arrays.sort(numbers);
    System.out.println("Array sorted in ascending order:");
    for (int num : numbers) {
        System.out.print(num + " ");
    }
    System.out.println();
```

```
// (d) Creating a new array in reverse order
```

```
int[] reversedNumbers = new int[15];
```

```
for (int i = 0; i < 15; i++) {
```

```
    reversedNumbers[i] = numbers[14 - i];
```

```
}
```

```
System.out.println("Array in reverse order:");
```

```
for (int num : reversedNumbers) {
```

```
    System.out.print(num + " ");
```

```
}
```

```
System.out.println();
```

```
// (e) Calculating the sum and product of array elements
```

```
int sum = 0;
```

```
int product = 1;
```

```
for (int num : numbers) {
```

```
    sum += num;
```

```
    product *= num;
```

```
}
```

```
System.out.println("Sum of array elements: " + sum);
```

```
System.out.println("Product of array elements: " + product);
```

```
}
```

```
}
```