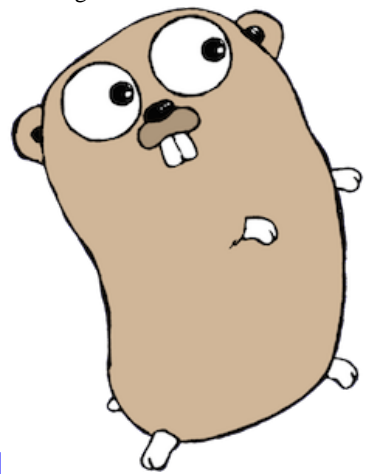
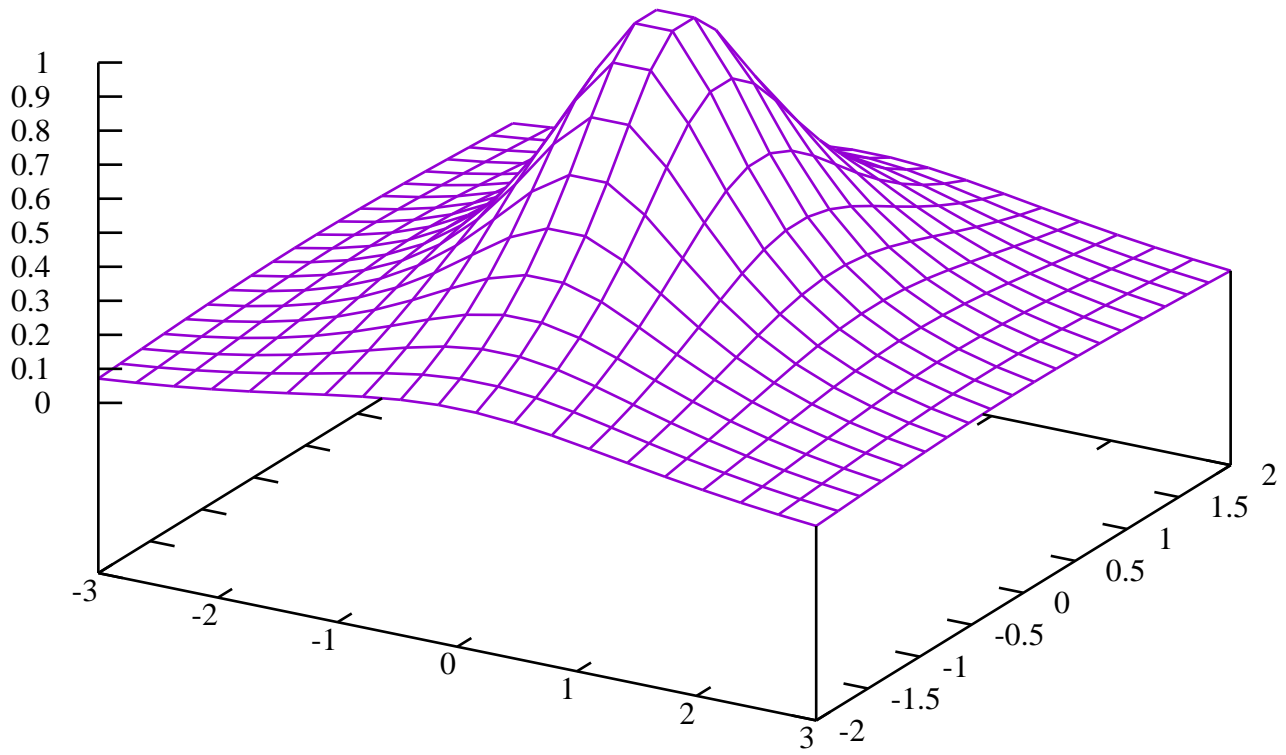


Go Lang

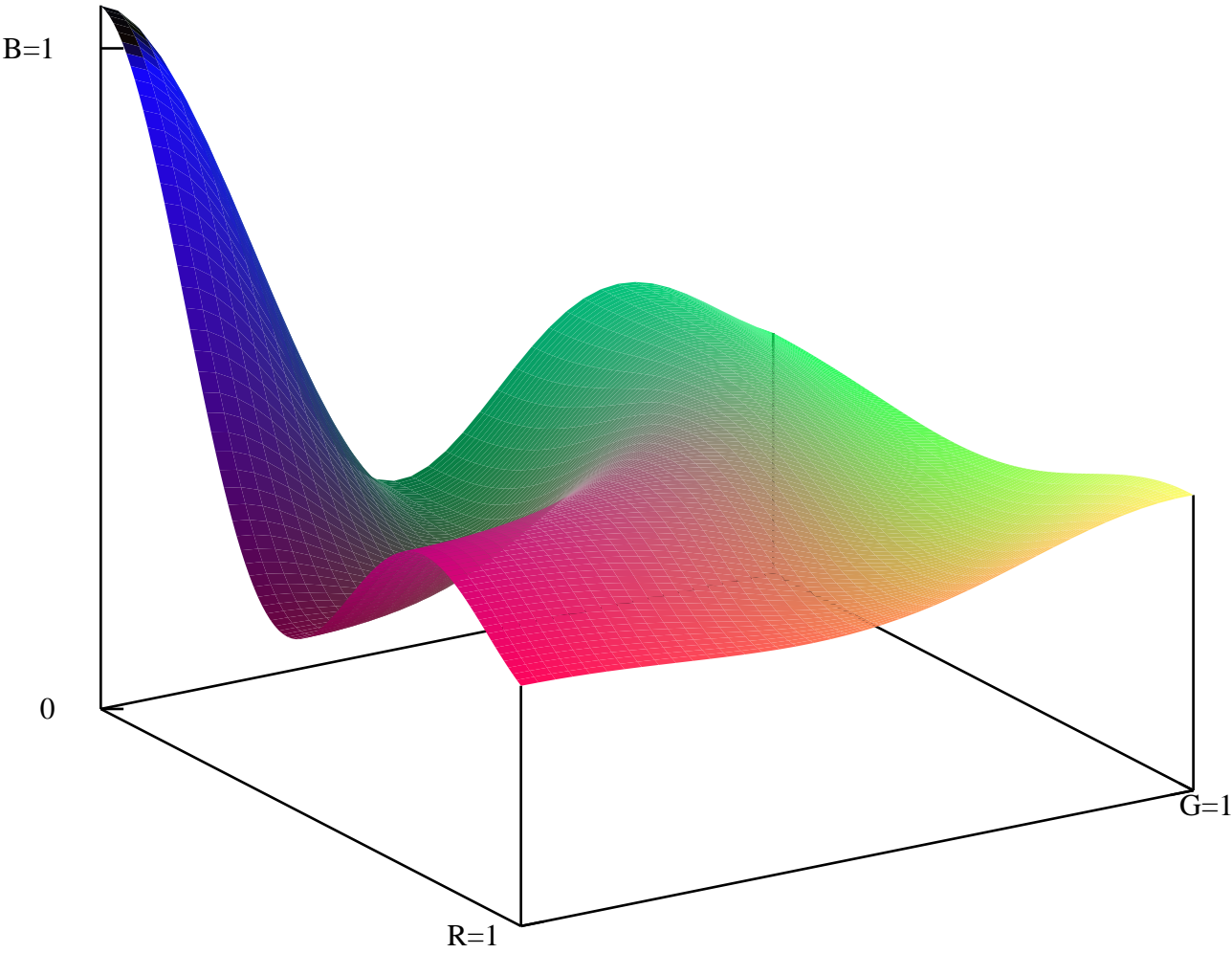


# Hidden line removal of explicit surfaces

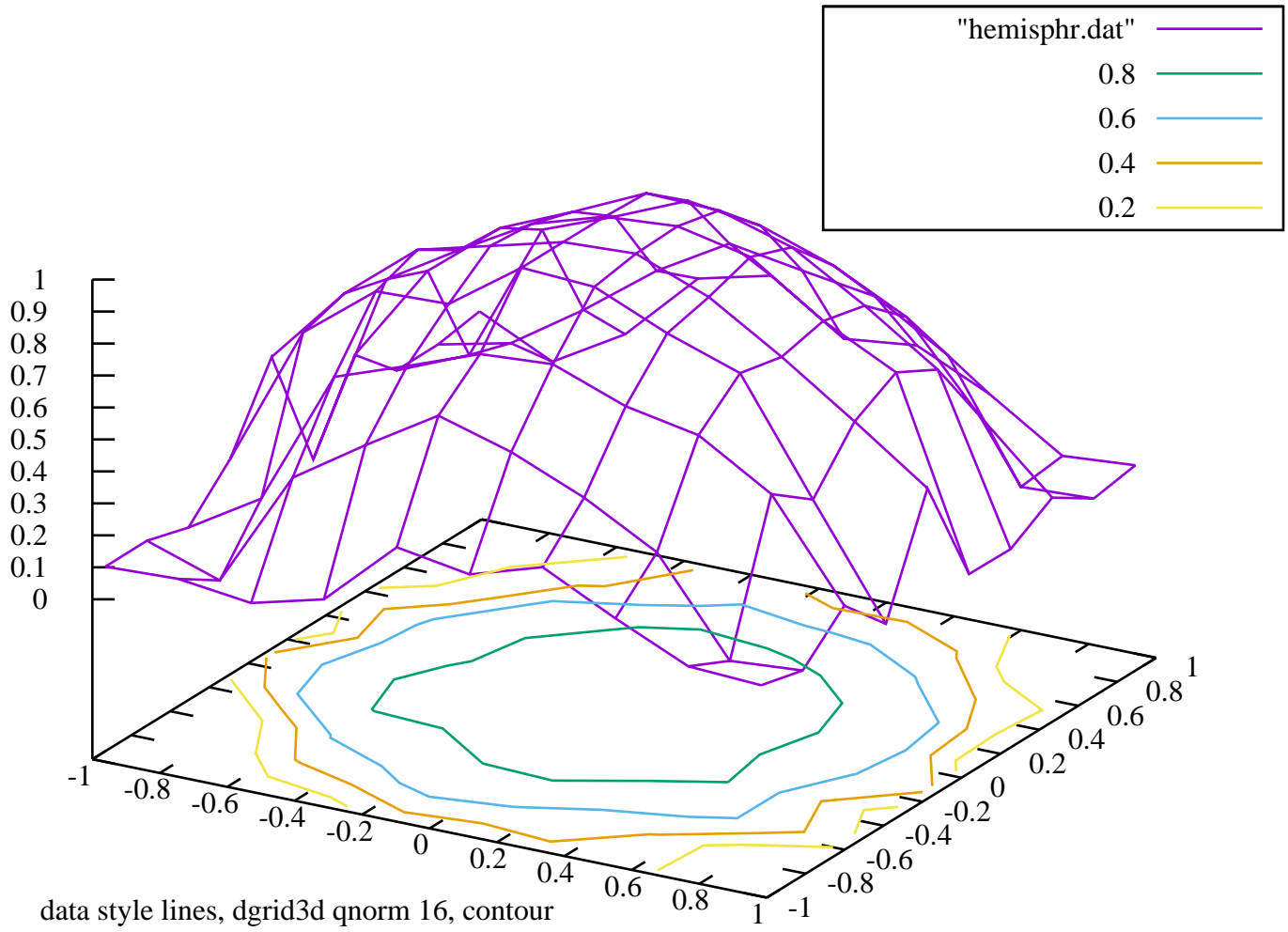
$$1 / (x^2 + y^2 + 1)$$



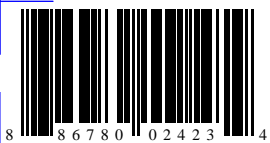
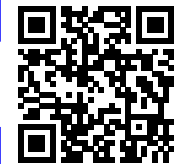
RGB coloring of pm3d surface



Simple demo of scatter data conversion to grid data



$$\frac{1}{2}T_f = \frac{V_{0y}}{g}$$



8 8 6 7 8 0 0 2 4 2 3 4