

Phillip Watson

Software Developer



Melbourne



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N/A for now



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PROFILE

Leveraging experience in the Construction commercial industry, I am excited to transition my career into Software Engineering, and begin building digital solutions. I have excellent problem solving skills and a learning mindset.

SKILLS

Html/Css
JavaScript
Ruby/Ruby On Rails
ReactJs
Sintra
PostgreSQL

WORK EXPERIENCE

Tic Tac Toe -simple HTML/CSS game

Game Database-Crud application - build in Ruby on Rails learning about how database structures work and also a key learning i using API's.

Crash Mob- Group project - React/Ruby on Rails

We designed a Dungeons and Dragons character builder sheet, where you can input the data you want and then have a virtual character sheet.

Working in a team was great because if you did get stuck and couldn't work something out you had others to ask and they could ask you.

Final Project-----

Construction work

Various Construction Company's

Jan 2008 - Feb 2022

EDUCATION HISTORY

**Software Engineering /
Software Development**

General Assembly

Graduate from General Assembly in Software Development in the year 2022. During my time at General Assembly I have studied 500 hours of Software Engineering instruction, learning the ability to learn new coding languages, frameworks and logical problem solving skills.