

## CDL WEEK 5 – INTRODUCTION TO FLEX

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CSE VI – B

B2 batch – R.No. 45

Q1. Count the number of vowels and consonants in the given input.

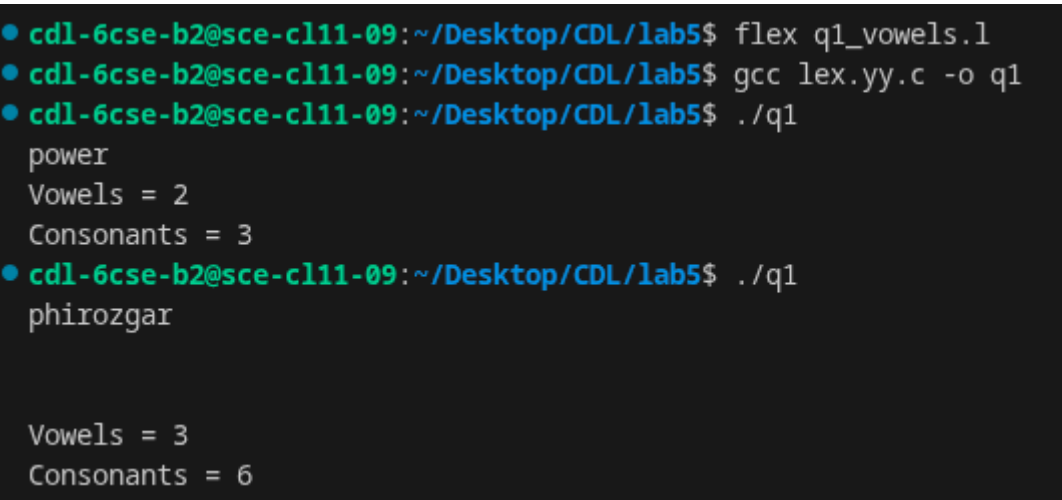
CODE:

```
%{
#include <stdio.h>
int vowels = 0, consonants = 0;
}%

%%
[aeiouAEIOU] { vowels++; }
[a-zA-Z]      { consonants++; }
\n           ;
.            ;
%%

int yywrap()
{return 1;}

int main() {
    yylex();
    printf("Vowels = %d\n", vowels);
    printf("Consonants = %d\n", consonants);
    return 0;
}
```



```
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ flex q1_vowels.l
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ gcc lex.yy.c -o q1
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ ./q1
power
Vowels = 2
Consonants = 3
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ ./q1
phirozgar
Vowels = 3
Consonants = 6
```

Q2.

Count the number of words, characters, blanks and lines in a given text.

CODE:

```
%{
#include <stdio.h>
int words = 0, chars = 0, blanks = 0, lines = 0;
}%
```

```

%%
[ \t]    { blanks++; chars++; }
\n       { lines++; chars++; }
[^\t\n]+ { words++; chars += yyleng; }
.        { chars++; }
%%

```

```

int yywrap()
{return 1;}

```

```

int main() {
    yylex();
    printf("Words = %d\n", words);
    printf("Characters = %d\n", chars);
    printf("Blanks = %d\n", blanks);
    printf("Lines = %d\n", lines);
    return 0;
}

```

Q3.  
Find  
the

```

cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ flex q2_countWords.l
q2_countWords.l:10: warning, rule cannot be matched
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ gcc lex.yy.c -o q2
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ ./q2
phirozgar woke up in the morning at 10:30 am
Words = 9
Characters = 45
Blanks = 8
Lines = 1

```

number of positive integer, negative integer, positive floating positive number and negative floating point number

CODE:

```

%{
#include <stdio.h>
int pos_int=0, neg_int=0, pos_float=0, neg_float=0;
%}

```

```

%%
[-]?[0-9]+ "." [0-9]+ {
    if(yytext[0]=='-') neg_float++;
    else pos_float++;
}
[-]?[0-9]+ {
    if(yytext[0]=='-') neg_int++;
    else pos_int++;
}
\n      ;
.       ;
%%

```

```

int yywrap()
{return 1;}

```

```

int main() {
    yylex();
    printf("Positive Integers = %d\n", pos_int);
    printf("Negative Integers = %d\n", neg_int);
    printf("Positive Floats = %d\n", pos_float);
    printf("Negative Floats = %d\n", neg_float);
    return 0;
}

```

Q4.

Given  
a input  
C file,  
replace  
all  
scanf  
with

```

cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ flex q3_countNum.l
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ gcc lex.yy.c -o q3
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ ./q3
-12 45 97 23.1023 1108 8010
Positive Integers = 4
Negative Integers = 1
Positive Floats = 1
Negative Floats = 0

```

READ and printf with WRITE statements also find the number of scanf and printf in the file.  
CODE:

```

%{
#include <stdio.h>
int sc = 0, pr = 0;
}%

%%
scanf { sc++; printf("READ"); }
printf { pr++; printf("WRITE"); }
.\n { printf("%s", yytext); }
%%

```

```

int yywrap()
{return 1;}

```

```

int main() {
    yylex();
    printf("\nNumber of scanf = %d\n", sc);
    printf("Number of printf = %d\n", pr);
    return 0;
}

```

Q5. That  
changes  
a  
number  
from  
decimal  
to

```

cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ flex q4_replace.l
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ gcc lex.yy.c -o q4
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ ./q4
scanf printf printf
scanf WRITE WRITE

Number of scanf = 0
Number of printf = 2

```

hexadecimal notation.

CODE:

```

%{

```

```

#include <stdio.h>
%}

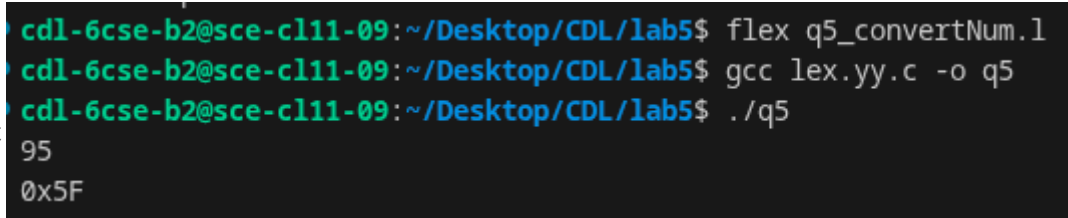
%%
[0-9]+ {
    int n = atoi(yytext);
    printf("0x%X", n);
}
\n    { printf("\n"); }
.      { printf("%s", yytext); }
%%

int yywrap()
{return 1;}

int main() {
    yylex();
    return 0;
}

```

Q6.  
Convert



```

cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ flex q5_convertNum.l
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ gcc lex.yy.c -o q5
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ ./q5
95
0x5F

```

uppercase characters to lowercase characters of C file excluding the characters present in the comment.

CODE:

```

%{
#include <stdio.h>
%}

%%
"//".*      { printf("%s", yytext); }
"/*"([^\]|\\*+[^/])*\*+/" { printf("%s", yytext); }
[A-Z]       { printf("%c", tolower(yytext[0])); }
.|\n        { printf("%s", yytext); }
%%

int yywrap()
{return 1;}

int main() {
    yylex();
    return 0;
}

```

```

cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ flex q6_toggleCase.1
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ gcc lex.yy.c -o q6
q6_toggleCase.1: In function 'yylex':
q6_toggleCase.1:8:16: warning: implicit declaration of function 'tolower' [-Wimplicit-fu
nction-declaration]
    8 | [A-Z]                { printf("%c", tolower(yytext[0])); }
      |                ~~~~~
q6_toggleCase.1:1:1: note: include '<ctype.h>' or provide a declaration of 'tolower'
+++ |+#include <ctype.h>
    1 | %{
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$ ./q6
PHIROZgar
phirozgar
cdl-6cse-b2@sce-cl11-09:~/Desktop/CDL/lab5$

```