

Alon Talmi



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Summary

Unity Game Developer at SuperSky Games, working on a NFT mobile battle arena game.
Game development bachelor student at Tiltan School of Design & Visual Communication.

Experience



Unity Developer

SuperSky Games

Jan 2022 - Present (7 months +)

SuperSky Games was created from Ready Steady Games, sharing office and team members.



Game Developer

Ready Steady Games

Apr 2021 - Jan 2022 (10 months)

- Was one of the 3 main developers of the game
- Designed and developed main features of the game
- Supported in game design decisions



Electronics Technician

Omwise

2018 - 2019 (2 years)

- Assembled advanced electronic equipment for military companies (Refael, Elbit, etc')
- In charge of QA on newly assembled equipment



F15 Avionics engineer

Israel Defense Forces

2015 - 2018 (4 years)

- Responsible of fixing, checking and maintaining critical electronics equipment

Education



Tiltan School of Design & Visual Communication

Bachelor of Science - BS, Computer Games and Programming Skills

Nov 2019 - Jul 2022

Skills

C# • Unity • Game Development • Game Design • Mobile Game Development • Game Design Documents • System Architecture