## **Experiment 1**

**Aim:** To install and configure the Flutter Environment

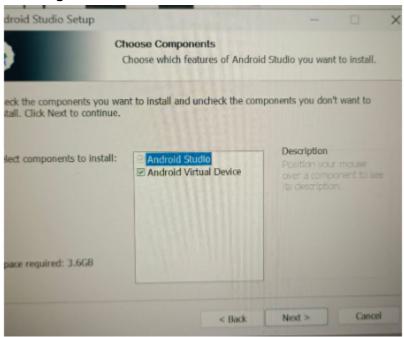
#### Flutter is successfully installed

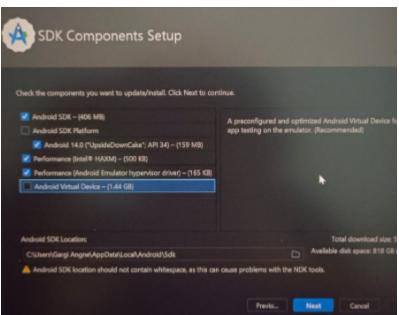
```
PS C:\Users\Student> flutter
Manage your Flutter app development.
Common commands:
  flutter create <output directory>
   Create a new Flutter project in the specified directory.
  flutter run [options]
    Run your Flutter application on an attached device or in an emulator.
Usage: flutter <command> [arguments]
Global options:
-h, --help
-v, --verbose
                              Print this usage information.
                             Noisy logging, including all shell commands executed.
If used with "--help", shows hidden options. If used with "flutter doctor", shows additional
                              diagnostic information. (Use "-vv" to force verbose logging in those cases.)
-d, --device-id
                              Target device id or name (prefixes allowed).
                              Reports the version of this tool.
    --version
    --enable-analytics
                              Enable telemetry reporting each time a flutter or dart command runs.
    --disable-analytics
                              Disable telemetry reporting each time a flutter or dart command runs, until it is
                              re-enabled.
    --suppress-analytics
                              Suppress analytics reporting for the current CLI invocation.
Available commands:
Flutter SDK
```

#### flutter doctor (command)

```
Microsoft Windows [Version 10.0.22000.2652]
(c) Microsoft Corporation. All rights reserved.
C:\Users\Student>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):
[/] Flutter (Channel stable, 3.16.7, on Microsoft Windows [Version 10.0.22000.2652], locale en-IN)
\llbracket \sqrt{\ } \rrbracket Windows Version (Installed version of Windows is version 10 or higher)
[!] Android toolchain - develop for Android devices (Android SDK version 34.0.0)
    X cmdline-tools component is missing
      Run 'path/to/sdkmanager --install "cmdline-tools;latest"'
      See https://developer.android.com/studio/command-line for more details.
    X Android license status unknown.
      Run 'flutter doctor --android-licenses' to accept the SDK licenses.
      See https://flutter.dev/docs/get-started/install/windows#android-setup for more details.
[\ \ \ ] Chrome - develop for the web
 X] Visual Studio - develop Windows apps
    X Visual Studio not installed; this is necessary to develop Windows apps.
      Download at https://visualstudio.microsoft.com/downloads/.
      Please install the "Desktop development with C++" workload, including all of its default components
[]] Android Studio (version 2023.1)
[J] VS Code (version 1.85.1)
[] Connected device (3 available)
[!] Network resources
    X A cryptographic error occurred while checking "https://pub.dev/": Connection terminated during handshake
      You may be experiencing a man-in-the-middle attack, your network may be compromised, or you may have malware
      installed on your computer.
    X A cryptographic error occurred while checking "https://maven.google.com/": Connection terminated during handshake
      You may be experiencing a man-in-the-middle attack, your network may be compromised, or you may have malware
      installed on your computer.
! Doctor found issues in 3 categories.
```

### **Installing Android Studio:**





### Entering the code in main.dart

```
thisisflutter v Version control v

    main.dart ∨ ▷ ☼

                                            Pixel_3a_API_34_extension... >
                                    M↓ README.md
                                                    🚜 main.dart ×
                                          import 'package:flutter/material.dart';
     2 ▶ void main() {
       > 🗀 .dart_tool
                                          runApp(const MyApp());
       > 🖫 .idea
       > 🗎 android [thisisflutter_android]
                                         class MyApp extends StatelessWidget {
       > 🖫 build
                                         const MyApp({Key? key}) : super(key: key);
       > 🗎 ios
                                            @override
       ∨ 🗀 lib
                                           Widget build(BuildContext context) {
                                     8 oî
            amain.dart
                                             return MaterialApp(
       > 🗀 linux
                                              title: 'Welcome to Flutter',
       > macos
                                             -home: Scaffold(
                                               - appBar: AppBar(
       > 🖫 test
                                                 - title: const Text('Welcome to Flutter'),
       > 🖭 web
                                                 ), // AppBar
       > 🗀 windows
                                                — body: const Center(
         .gitignore

¶ — child: Text('Hello, Gargi'),
                                    16
         ), // Center
         ), // Scaffold
         Y pubspec.lock
                                              ); // MaterialApp
         Y pubspec.yaml
€
         M↓ RFADMF.md
```

```
import 'package:flutter/material.dart';
void main() {
runApp(const MyApp());
}
class MyApp extends StatelessWidget {
const MyApp({Key? key}) : super(key: key);
@override
Widget build(BuildContext context) {
return MaterialApp(
title: 'Welcome to Flutter'.
home: Scaffold(
appBar: AppBar(
title: const Text('Welcome to Flutter'),
),
body: const Center(
child: Text('Hello, Gargi'),
),
),
);
```

# OUTPUT:

