

## Big picture (one-sentence)

The browser extension (frontend) scans the page, sends a DOM snapshot to your backend, the backend uses Gemini to generate a structured tour (steps with selector, narrative, action), and the frontend executes those steps with highlights, speech, and a safety-confirmation modal before any click.

## Data flow (high level)

1. User triggers “Start Tour” in extension UI.
2. Extension scans the page and sends JSON (title + simplified DOM) to backend `/api/analyze`.
3. Backend calls the LLM and returns a structured tour: ordered steps with `{{ element\_selector, narrative, action }}`.
4. Extension receives tour, displays overlay UI, highlights each step, speaks the narrative, scrolls/clicks as commanded (clicks gated by modal).
5. User can control playback (play/pause/next/prev/stop), and can ask chat-like questions (extension → backend `/api/chat`).

## Implementation phases & order (recommended)

1. Prepare backend environment & key\*\* (ensure env var loads).
2. Implement minimal analyze/chat endpoints\*\* (return mock data first).
3. Build frontend overlay UI and domScanner\*\* (use mock responses to verify UI).
4. Integrate real LLM in backend\*\* and update endpoints to return structured steps.
5. Add safety modal for click actions\*\* and wire it to step execution.
6. End-to-end testing on multiple websites\*\* and iterate selectors/fallback heuristics.
7. Harden security and deploy\*\* (auth, rate limits, HTTPS).

## Files to create / update (organized by area)

### A — Backend (FastAPI)

These files run the Gemini calls and serve /api/analyze and /api/chat.

main.py — (update) application entrypoint. Responsibilities:

Load environment variables (.env) before importing modules that use them.  
Create FastAPI app and add CORS middleware (allow local dev origins).  
Define routes: POST /api/analyze and POST /api/chat.  
Print debug info at startup (key presence) during dev.  
Graceful error handling and logging for tracebacks.

chains.py or llm\_client.py — (update/create) chain builder module. Responsibilities:

Assemble prompt templates.

Create LLM client wrapper (e.g., LangChain wrapper or directly google-genai client).

Provide a function `get\_tour\_generator\_chain()` that exposes prompt + parser + llm components OR a function that accepts input and returns parsed TourPlan.

Ensure pydantic schema objects are available (TourStep, TourPlan, DOMElement).

\* `schemas.py` — \*\*(create optional)\*\* Pydantic models for requests/responses:

- \* `PageContent` (title, url, elements).
- \* `TourStep`, `TourPlan` (for consistent API payloads).
- \* `ChatRequest` (for /api/chat).

\* `\*.env` — \*\*(create)\*\* environment file (local dev). Contains:

- \* `GOOGLE\_API\_KEY` (or `GEMINI\_API\_KEY`).
- \* Optional other keys (rate-limit token secret, allowed origins).

\* `requirements.txt` — \*\*(update)\*\* list required Python packages (fastapi, uvicorn, google-genai or google-generativeai wrapper, python-dotenv, pydantic, langchain-google-genai if used).

utils.py — \*\*(optional)\*\* helpers: structured logging, error formatting, rate limiting hooks.

tests/test\_analyze\_endpoint.py — \*\*(optional)\*\* unit/integration tests that call `/api/analyze` with a small sample payload and assert the returned shape.

## B — Frontend / Extension UI (React + content script)

These files build the overlay UI and provide DOM scanning + API calls.

Project structure suggestion:

```
...
src/
  components/
    TourOverlay.tsx      <-- PATCH/REPLACE (main overlay UI + executor)
  content/
    domScanner.ts       <-- CREATE (scanPage function)
  services/
    api.ts            <-- CREATE (generateTour, sendChatMessage wrappers)
  manifest.json        <-- CREATE (extension manifest for MV3)
  content_script.js   <-- CREATE (if not using React build for direct injection)
  background.js       <-- CREATE (optional background/service worker)
  popup.html / popup.js <-- optional
...
```

Files and roles:

\* `src/components/TourOverlay.tsx` — \*\*(patch existing)\*\* the main overlay:

- \* Maintains tour state (tourData), playback state (isPlaying), current index.
  - \* Calls `scanPage()` then `generateTour()` to request backend.
  - \* Displays overlay UI (header, status, step preview, controls, chat area).
  - \* Step execution: highlight, scroll, speak, click (click gated by safety modal).
  - \* Cleanup on stop/unmount.
- \* `src/content/domScanner.ts` — \*\*(create)\*\* DOM scanning:
- \* Traverse the page for relevant tags (h1,h2,p,a,button,img,section,li,span).
  - \* Return simplified objects: `{ tagName, text, id, className, selector? }`.
  - \* Limit items and trim text to keep prompts efficient.
- \* `src/services/api.ts` — \*\*(create)\*\* API client functions:
- \* `generateTour(title, elements)` → POST to `/api/analyze`, normalize to `{ steps: [...] }`.
  - \* `sendChatMessage(query, title, elements)` → POST to `/api/chat`.
  - \* Handle network errors gracefully and return friendly messages.
- \* `manifest.json` — \*\*(create)\*\* extension manifest for development:
- \* Request `host\_permissions` (e.g., `<all\_urls>` for dev), `scripting`, `activeTab`, `storage`.
  - \* Register `content\_scripts` to inject overlay or include content script to inject the built React bundle.
  - \* Add `background.service\_worker` (optional) and `action` (popup button).
- \* `content\_script.js` — \*\*(create)\*\* or built bundle:
- \* Inject the React app or mount `TourOverlay` into the DOM.
  - \* Provide a small bootstrap that inserts a container `

</div>` and mounts React.
- \* `background.js` — \*\*(optional)\*\* extension background for long-running tasks or central auth.
- \* `popup.html` / `popup.js` — \*\*(optional)\*\* a quick UI to toggle the overlay, authorize, or show status.
- \* `assets/` or `styles/` — styles/graphics used in the overlay.

## C — Safety modal (UI + state)

This is mostly inside the overlay but conceptually separate.

- \* Incorporated in `TourOverlay.tsx`:

- \* State variables: `showConfirm`, `clickPendingElement`.
- \* `requestClickPermission(element)` sets the pending element and shows modal.
- \* `confirmClick()` executes the click and resolves the step; `cancelClick()` skips it.
- \* Modal UI element sits on top of page (full-screen translucent backdrop) and clearly describes the action.
- \* Optionally: `components/ConfirmModal.tsx` — \*\*(create)\*\* a small reusable modal component used for click confirmation.

#### How each file interacts (mapping)

- \* `TourOverlay.tsx` → uses `scanPage()` (domScanner) to capture DOM, calls `generateTour()` (services/api) → backend `main.py:/api/analyze` → backend `chains.py` calls Gemini → returns `tour\_script` → `TourOverlay` sets `tourData` and executes steps (with modal gating for clicks) → updates UI and TTS.
- \* `TourOverlay.tsx` → uses `sendChatMessage()` for ad-hoc page Q&A → backend `/api/chat` returns text reply.

#### # Testing & debugging checklist (what to check at each step)

##### Backend

- \* Confirm `\*.env` loads before anything else imports it. On startup, print whether key exists.
- \* Test `/api/analyze` with a small curl/postman payload → server should return valid JSON with `tour\_script` array even when LLM is not wired (use mock).
- \* When wired to LLM, ensure you use a generation-capable model from ListModels and handle parsing errors (log raw LLM output for debugging).

##### Frontend / Extension

- \* Start with mock tour response (hardcoded steps) so you can iterate UI & executor without backend dependency.
- \* Verify highlight and tooltip render correctly across multiple pages.
- \* Ensure `scanPage()` returns a manageable number of elements (limit 100) and trimmed text.
- \* Confirm cross-origin frames are handled (iframe limitations exist — you may need content script in frame).

##### Click safety

- \* Test that click permission modal blocks the click until user confirms.
- \* Test skip behavior (No → skip click and advance).
- \* Avoid executing clicks on destructive elements (form submits, external links) without additional checks.

## Security, deploy & production considerations

Never embed API key in client code or extension package. Keys must remain server-side.

- \* Add authentication to your backend so only authorized extension instances can call it (e.g., signed token, API key exchange, or OAuth).
- \* Add rate limiting and request quotas to protect your billing.
- \* Serve backend over HTTPS in production and restrict allowed origins.
- \* Add logging and alerts for unusual usage.

## UX considerations & safety UX

Always show a visible, persistent overlay so users know automated actions are happening. For click actions, show element preview + small screenshot (if possible), or the element text, so users can make informed decisions in the modal.

Offer a setting to default to “always ask before clicking” vs “auto click with confirmation on critical selectors”.

## Deployment & dev notes

Local dev: run backend with `uvicorn main:app --reload --port 8000` in same terminal where you export the environment key.

Extension dev: load unpacked extension in Chrome/Edge from the build output (React build / bundled content script).

QA: test on 10–15 diverse websites (simple static pages, ecommerce, dynamic SPA) to verify fallback selector heuristics.