

PHOENIX STROH

Technical Artist
Programmer
Educator

find my work at...

[artstation.com/
phoenixstroh](https://artstation.com/phoenixstroh)

and games at...

gamekwng.itch.io

contact me at...

✉ jobs@phoenixstroh.com

SOFTWARE

- Blender
- Adobe Suite
- Affinity Suite
- Substance Painter
- Unity
- Godot
- Git/Github

SKILLS

- 3D Modeling
- 2D/3D Animation
- Rigging
- Programming in C#, Python, GLSL, and Gdscript
- Shaders
- UI/UX
- Vfx
- Communication
- Teaching

REFERENCES

Alan Hazelden - Creative Director, Draknek & Friends
alan@draknek.org

Benjamin Davis - Lead Programmer, Draknek & Friends
hello@benjamindav.is

Adam deGrandis - Art Director/Founder, Chickadee
chickadee@chickadeegames.com

EDUCATION

Maine College of Art & Design - Portland, ME

2020 - 2024

Bachelors of Fine Arts (with Honors) - Animation & Game Art

Ringling College of Art & Design - Sarasota, FL

2019

Pre-college Four Week Intensive - Game Development Focus

WORK EXPERIENCE

Technical Artist - Draknek & Friends, Spooky Express -

2024 - Present

- Implemented UI/UX, including the level select screen, following the project's art direction
- Worked alongside the project's 3d artist to import and integrate 3d models.
- Created custom tools for the team to speed up workflows.

Technical Artist - Draknek & Friends, The Electrifying Incident -

2024 - 2025

- Designed & implemented UI/UX
- Implemented various 3D VFX for gameplay and cutscenes
- Programmed and integrated sound & music system
- Provided playtesting and debugging of game systems
- 3D modeled various props/scenes following the project's art direction

Mentor - Endless Os Foundation, Game Design - An Introductory Gaming Design Boot Camp -

2024 - 2025

- Taught lessons on the game engine Godot and the version control software Git & Github to adult aged students
- Helped students with technical issues and provided advice on projects
- Advised on curriculum contents
- Worked with a team of three other mentors and educators

GRANTS, SCHOLARSHIPS & AWARDS

Best in Design - MECA&D Animation & Film Festival, Portland, ME
2024

Dean's List - Maine College of Art & Design, Portland, ME

2020 - 2024

- Awarded for finishing a school year above a 3.5 GPA

COMPETITIONS

Ludum Dare 54 - 72 Hour Team Game Jam - International
2023

GMTK Game Jam - 48 Hour Team Game Jam - International
2021, 2022, 2024

LUDOGRAPHY

2025

Spooky Express (Unreleased)
The Electrifying Incident

2024

LUMA

Jester and The Tower of Wizard

2023

You Must Mop

Creatures N' Caverns

Beast Feast

2022

CosmiCulture

Cretaceous Bodacious

Po's Patches

Home Sweet Dice

2021

Seven Days Under

Private Hands

I'll Take Your Word For It