

set of edges with no vertex repeated.

maximum matching is Poly.

Bipartite Graph is Poly.

\triangle Triangle does not have matching.

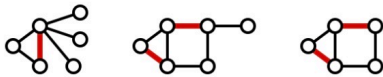
Perfect matching P is a matching in G catching every vertex exactly once.

Definition [\[edit\]](#)

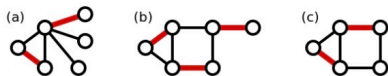
Given a **graph** $G = (V, E)$, a **matching** M in G is a set of pairwise **non-adjacent** edges, none of which are **loops**; that is, no two edges share a common vertex.

A vertex is **matched** (or **saturated**) if it is an endpoint of one of the edges in the matching. Otherwise the vertex is **unmatched**.

A **maximal matching** is a matching M of a graph G with the property that if any edge not in M is added to M , it is no longer a matching, that is, M is maximal if it is not a subset of any other matching in graph G . In other words, a matching M of a graph G is maximal if every edge in G has a non-empty intersection with at least one edge in M . The following figure shows examples of maximal matchings (red) in three graphs.



A **maximum matching** (also known as maximum-cardinality matching^[1]) is a matching that contains the largest possible number of edges. There may be many maximum matchings. The **matching number** $\nu(G)$ of a graph G is the size of a maximum matching. Every maximum matching is maximal, but not every maximal matching is a maximum matching. The following figure shows examples of maximum matchings in the same three graphs.



A **perfect matching** (a.k.a. **1-factor**) is a matching which matches all vertices of the graph. That is, every vertex of the graph is **incident** to exactly one edge of the matching. Every perfect matching is maximum and hence maximal. In some literature, the term **complete matching** is used. In the above figure, only part (b) shows a perfect matching. A perfect matching is also a minimum-size **edge cover**. Thus, $\nu(G) \leq \rho(G)$, that is, the size of a maximum matching is no larger than the size of a minimum edge cover. A perfect matching can only occur when the graph has an even number of vertices.

A **near-perfect matching** is one in which exactly one vertex is unmatched. This can only occur when the graph has an **odd number** of vertices, and such a matching must be maximum. In the above figure, part (c) shows a near-perfect matching. If, for every vertex in a graph, there is a near-perfect matching that omits only that vertex, the graph is also called **factor-critical**.

Given a matching M ,

- an **alternating path** is a path that begins with an unmatched vertex and^[2] whose edges belong alternately to the matching and not to the matching.
- an **augmenting path** is an alternating path that starts from and ends on free (unmatched) vertices.

One can prove that a matching is maximum if and only if it does not have any augmenting path. (This result is sometimes called **Berge's lemma**.)

An **induced matching** is a matching that is an **induced subgraph**.^[3]

Properties [\[edit\]](#)

In any graph without isolated vertices, the sum of the matching number and the **edge covering number** equals the number of vertices.^[4] If there is a perfect matching, then both the matching number and the edge cover number are $|V|/2$.

If A and B are two maximal matchings, then $|A| \leq 2|B|$ and $|B| \leq 2|A|$. To see this, observe that each edge in $B \setminus A$