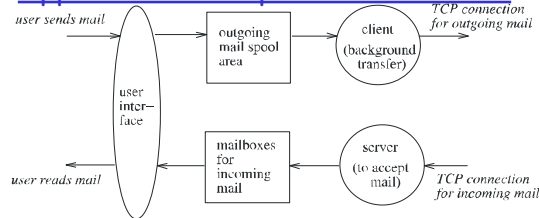


## Application Example: TCP/IP Email



- ❑ Uses client-server communication
- ❑ Not interactive; transfer of e-mail messages takes place in the background ('spooling')
- ❑ Reliable service; uses TCP (server port 25)

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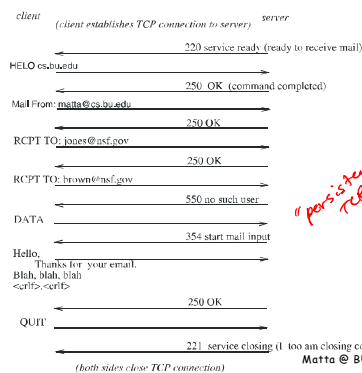
## TCP/IP Email's Standards

- ❑ RFC 822
  - m specifies the format of the e-mail message
  - m header and body separated by a blank line
  - m header consists of keyword-value pairs: To:, FROM:, ...
- ❑ SMTP (Simple Mail Transfer Protocol)
  - m command-response protocol that defines the exchange of mail between client and server
- ❑ MIME (Multipurpose Internet Mail Extensions)
  - m Encodes arbitrary data (e.g. binary image) in plain ASCII text
  - m SMTP supports only ASCII messages

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## SMTP Client-server Commands



*"persistent" TCP*

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## Mail message format

RFC 822: standard for text message format:

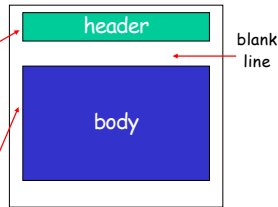
- header lines, e.g.,

- To:
- From:
- Subject:

*different from SMTP commands*

- body

- the "message", ASCII characters only



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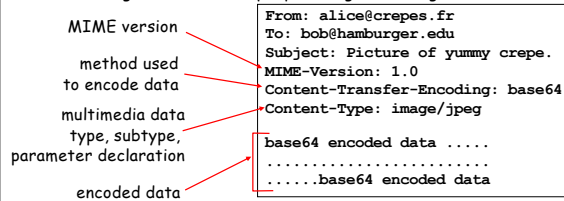
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## Message format: MIME extension

- MIME: Multipurpose Internet Mail Extensions, RFC 2045, 2056

- additional lines in message header declare MIME content type

- A message can have multiple parts, eg text, image, etc.



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7-bit ASCII code  
0 xxx xxxx  
⇒ 128 characters  
stored in a byte  
24 bits ⇒ 4 \* 6 bits  
3 Bytes ⇒ 4 \* 6 bits  
↓ 2<sup>6</sup> = 64 patterns/characters  
↓ {A-Z, a-z, 0-9, +, -}  
4 ASCII-encoded characters  
= 4 \* 1B = 4 Bytes

"presentation" layer

image transfer encoding  
↓ jpeg  
↓ base64  
ASCII  
SMTP

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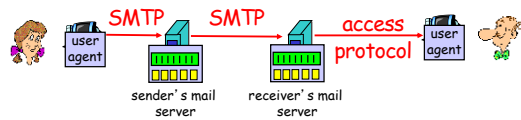
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## Mail Access Protocols



- SMTP: delivery/storage to receiver's server
- Mail access protocol: retrieval from server
  - POP: Post Office Protocol [RFC 1939]
    - authorization (agent <--> server) and download
  - IMAP: Internet Mail Access Protocol [RFC 1730]
    - more features (more complex)
    - manipulation of stored msgs on server
  - HTTP: gmail, Hotmail, Yahoo! Mail, etc.

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## POP3 protocol

### authorization phase

- client commands:
  - user: declare username
  - pass: password
- server responses
  - +OK
  - -ERR

### transaction phase, client:

- list: list message numbers
- retr: retrieve message by number
- dele: delete
- quit

```

S: +OK POP3 server ready
C: user bob
S: +OK
C: pass hungry
S: +OK user successfully logged on

C: list
S: 1 498
S: 2 912
S: .
C: retr 1
S: <message 1 contents>
S: .
C: dele 1
C: retr 2
S: <message 1 contents>
S: .
C: dele 2
C: quit
S: +OK POP3 server signing off
  
```

*POP is a "state-less" protocol*

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## POP3 (more) and IMAP

### More about POP3

- Previous example uses "download and delete" mode
- Bob cannot re-read e-mail if he changes client
- "Download-and-keep": copies of messages on different clients
- POP3 is stateless across sessions

### IMAP

- Keep all messages in one place: the server
- Allows user to organize messages in folders
- IMAP keeps user state across sessions:
  - names of folders and mappings between message IDs and folder name

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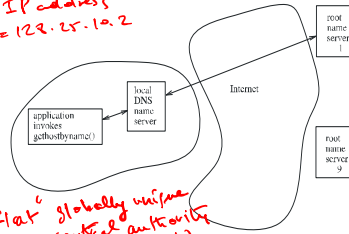
## DNS: Internet Domain Name System

*foo.cs.bu.edu* → IP address  
*Internet name* *name resolution* = 128.25.10.2

1) how names are structured?

2) how to maintain this mapping info & query efficiently?

*"flat" globally unique central authority (ICANN)*  
*hierarchical (ease of management)*



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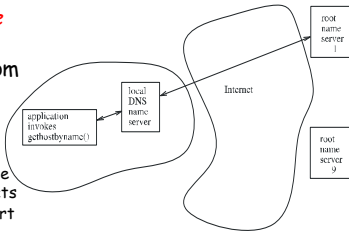
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## DNS: Internet Domain Name System

- a *distributed database* used by TCP/IP applications to map from hostnames to IP addresses

- *name servers*

- user-level library routine **gethostbyname()** contacts local name server via port 53
- name server returns IP address of requested hostname



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## Why geeks say Ted Cruz is wrong about ICANN

Sen. Ted Cruz is pushing hard for Congress to prevent Obama from relinquishing US authority over the Internet body, citing concerns that it will give China and Russia greater flexibility to censor free speech.

By Laurent Belsie, Staff writer | SEPTEMBER 24, 2016

Save for later

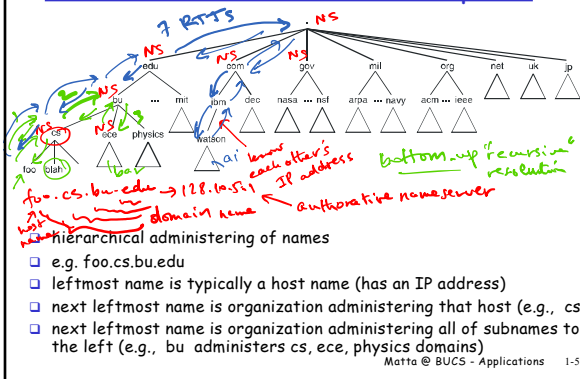


Darren Cummings/AP/Photo | View Caption

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## The Internet Domain Name Space



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## The Internet Domain Name Space (cont'd)

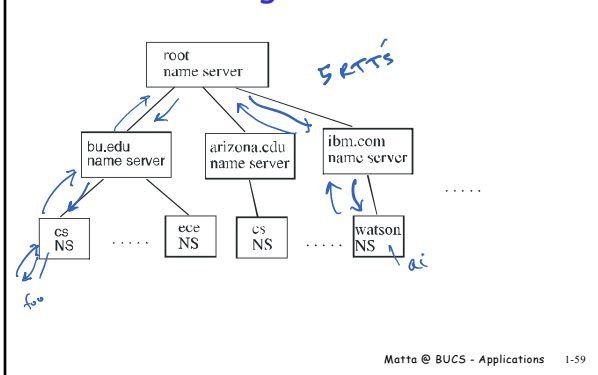
- rightmost (highest) domain is organization, structure, country

domain	usage	example
com	business	watson.ibm.com
edu	educational	cs.bu.edu
gov	US non-military gov't	nasa.gov
mil	US military	arpa.mil
org	non-profit organization	acm.org
jp	Japan	osaka-u.ac.jp

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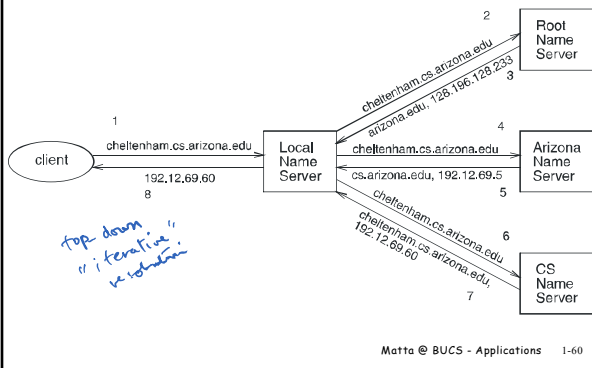
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## DNS: resolving names



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## DNS: resolving non-local names



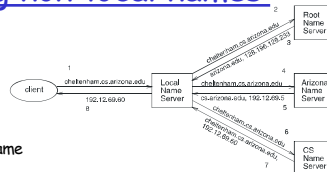
60

## DNS: resolving non-local names

- no single name server has complete information
- if local name server can't resolve address, contacts root name server:

- currently, **13 root name servers** world-wide
- each has addresses of name servers for all level-two name servers (e.g., bu.edu, ibm.com)
- contacted root server returns IP address of name server which should be contacted next
- contacted level-two name server may itself return a pointer to another name server

- name resolution for the local name server is an **iterative** process of following name server pointers
- DNS protocol specifies packet formats for exchanges with DNS servers



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## DNS Caching

- Once (any) name server learns mapping, it **caches** mapping
  - cache entries timeout (disappear) after some time
  - marked as "non-authoritative" mapping with address of authoritative server

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## DNS Records

DNS: distributed db storing resource records (RR)

RR format: (name, <sup>host</sup>value, <sup>IP address</sup>type, ttl)

### Type=A

- name is hostname
- value is IP address

### Type=NS

- name is domain (e.g. foo.com)
- value is name of authoritative server for this domain

(cs.bu.edu, dns.cs.bu.edu → NS) -  
(cs.bu.edu, mail.cs.bu.edu → MX) -

### Type=CNAME

- name is alias name for some "canonical" (the real) name  
www.ibm.com is really servereast.backup2.ibm.com  
Or ibm.com is really www.ibm.com

### Type=MX

- value is name of mail server associated with name

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