

Distributed Systems

Spring Semester 2020

Lecture 14: PNUTS

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Why this paper

- Massive Global scale system
- Performance + Flexible Consistency
- Still explicitly designed but less complicated than

Google Spanner (also less powerful)

DATABASE FEATURES not KV store based
but uses a Pub Sub communications layer

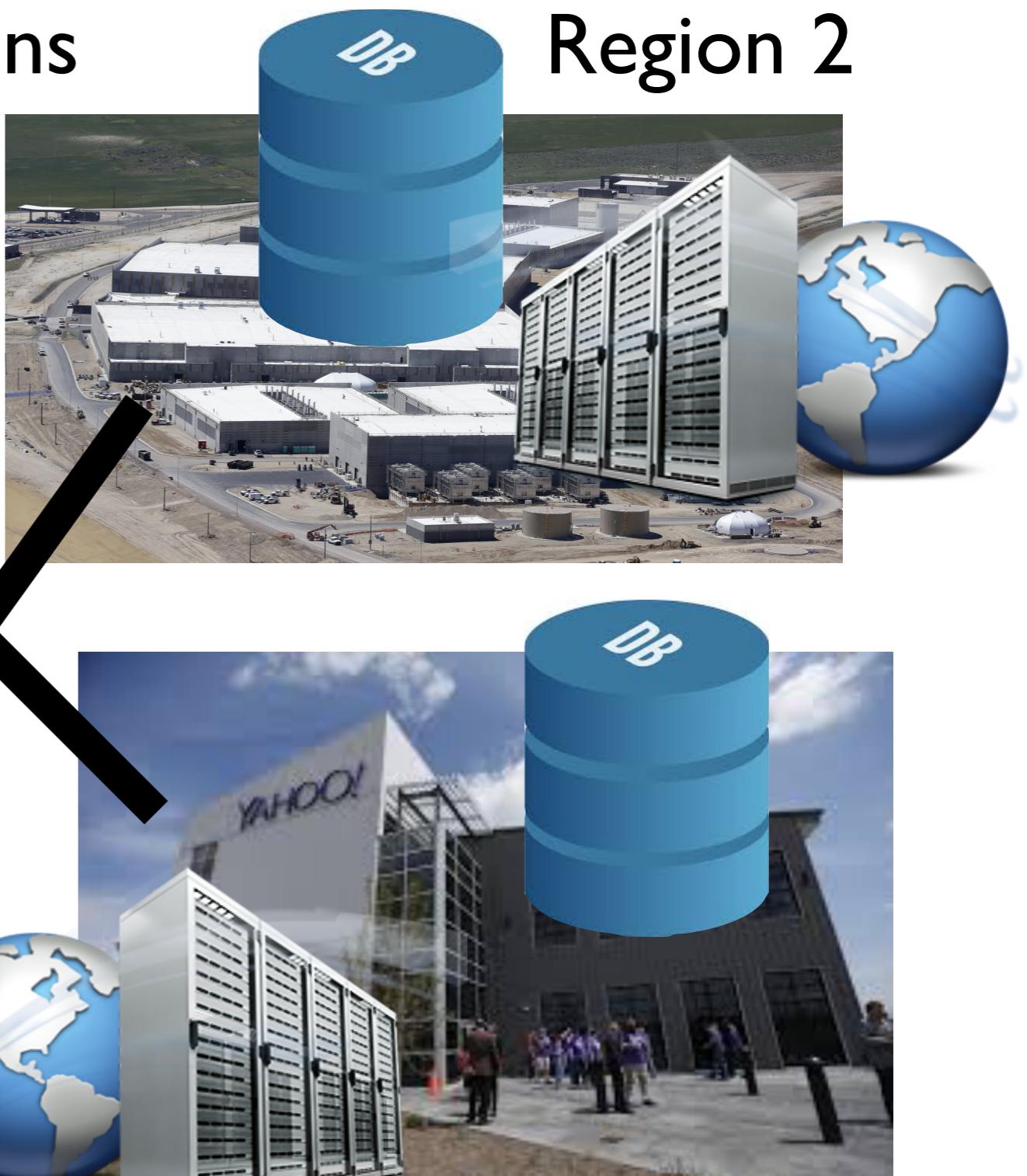
The Big Picture

Multiple Datacenters in Regions

Entire Database replicated



Region 1



Region 3

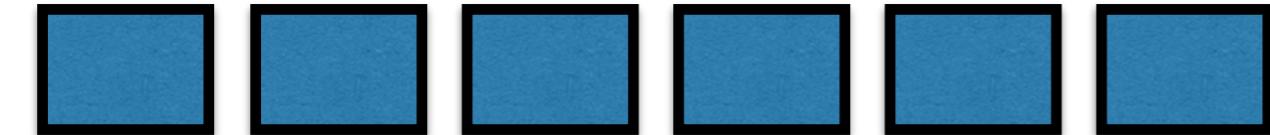
Replication

- GOAL: Make the reads fast!
 - Clients connect to local data center
 - Web app in that data center can do the reads fast — no remote communication
 - BUT reads possible stale
- TRADEOFF: Writes slow!

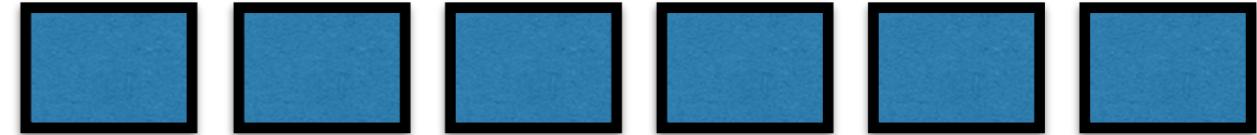
PNUTS

REGION 1

REGION 2



Storage units



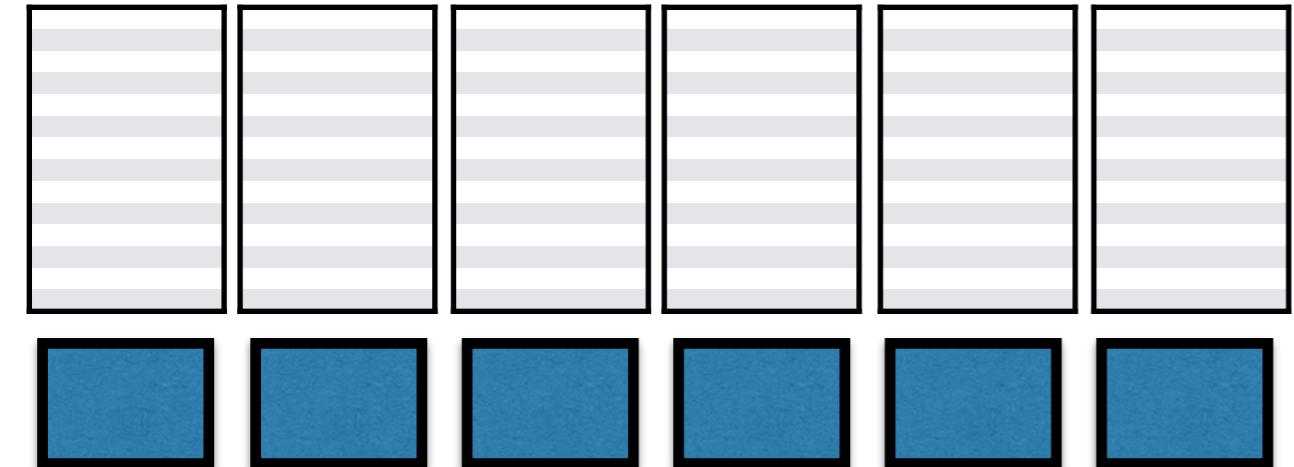
Storage units

get(), set(), scan()

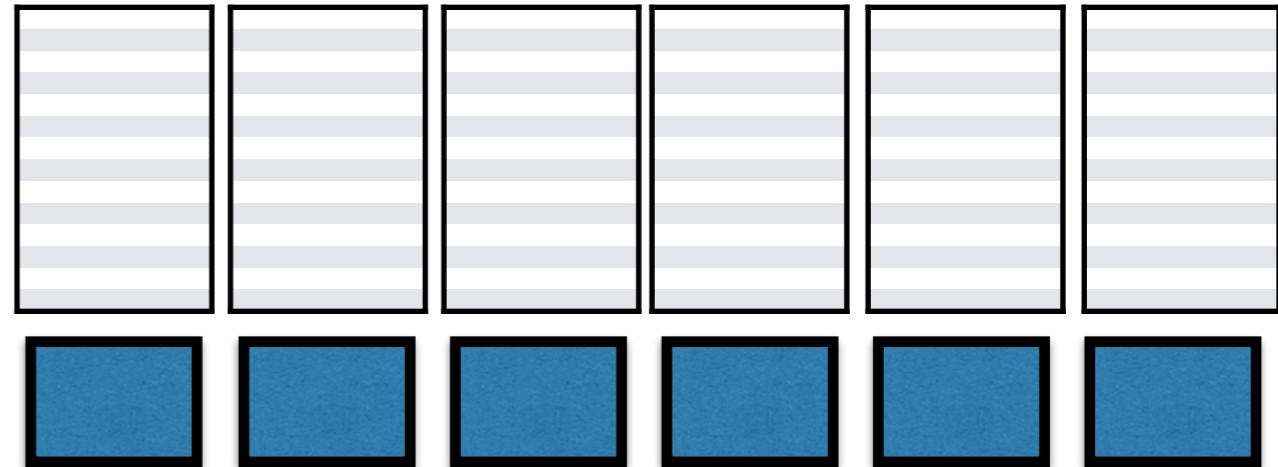
PNUTS

REGION 1

REGION 2



Storage units

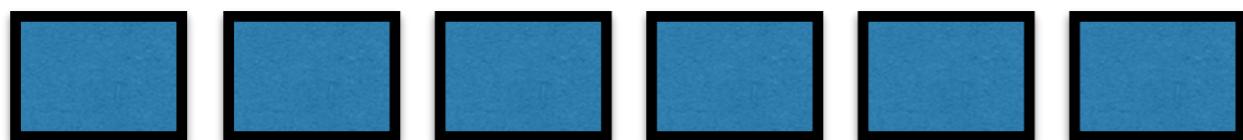
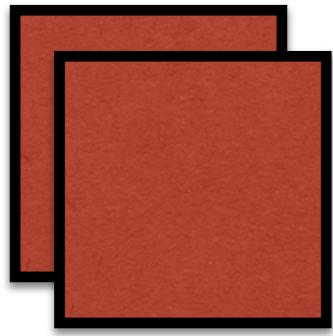


Storage units

PNUTS

REGION 1

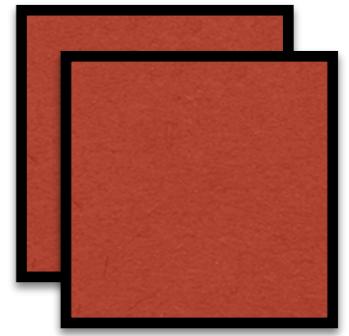
Tablet
controller



Storage units

REGION 2

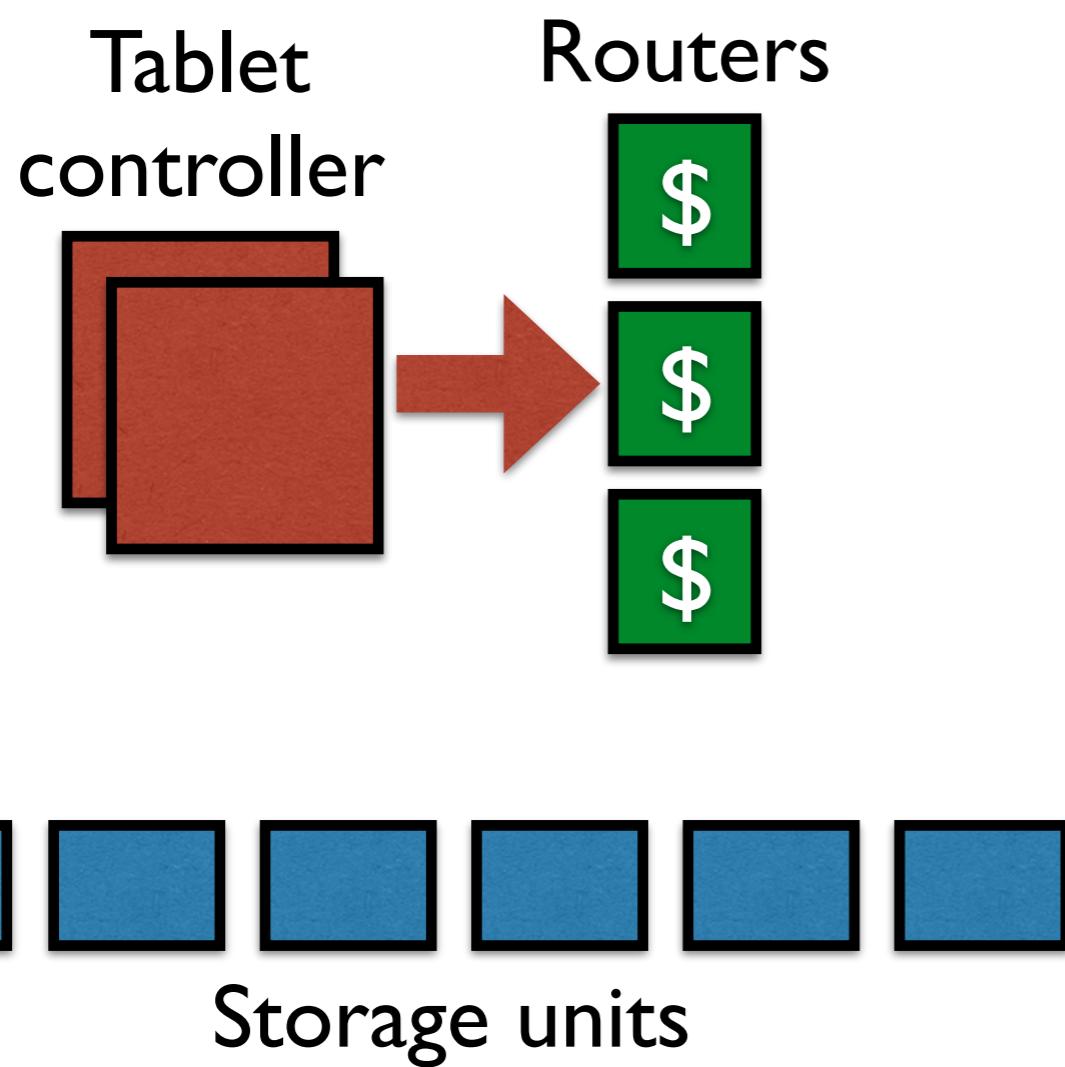
Tablet
controller



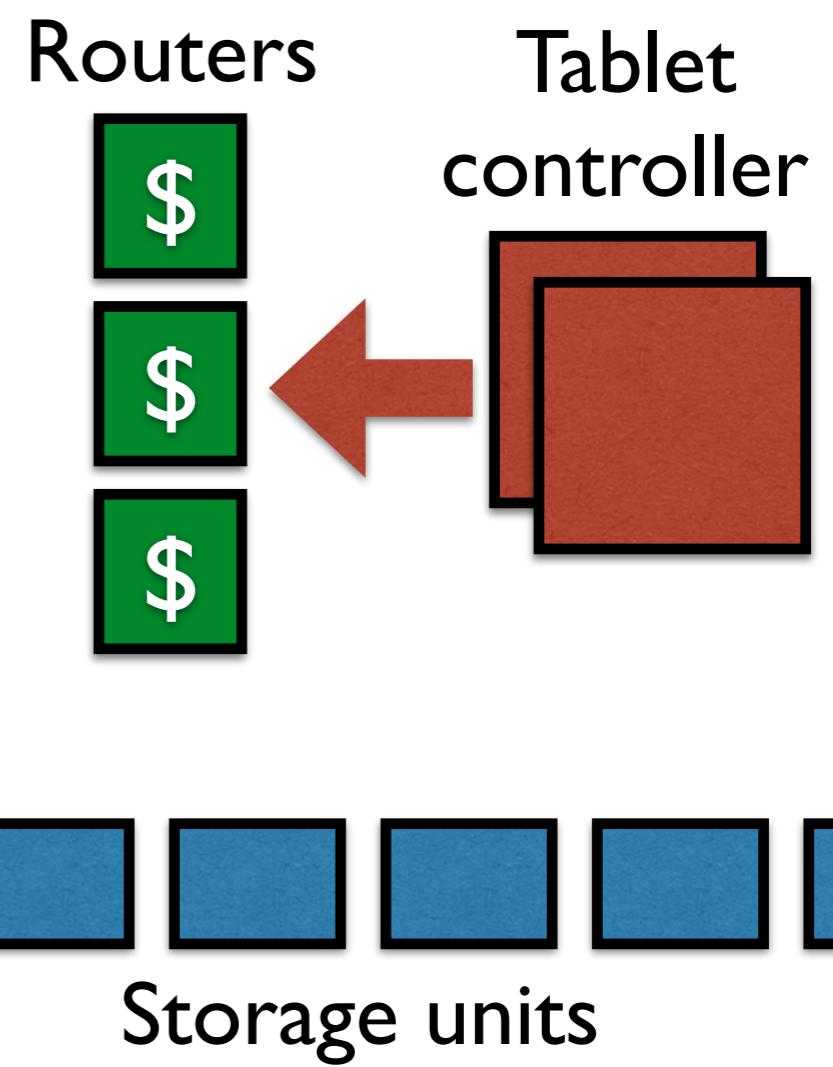
Storage units

PNUTS

REGION 1



REGION 2

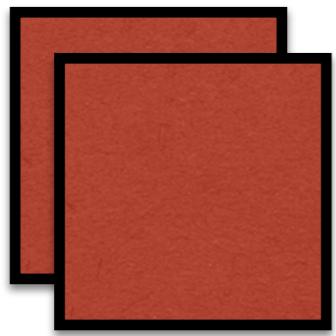


PNUTS

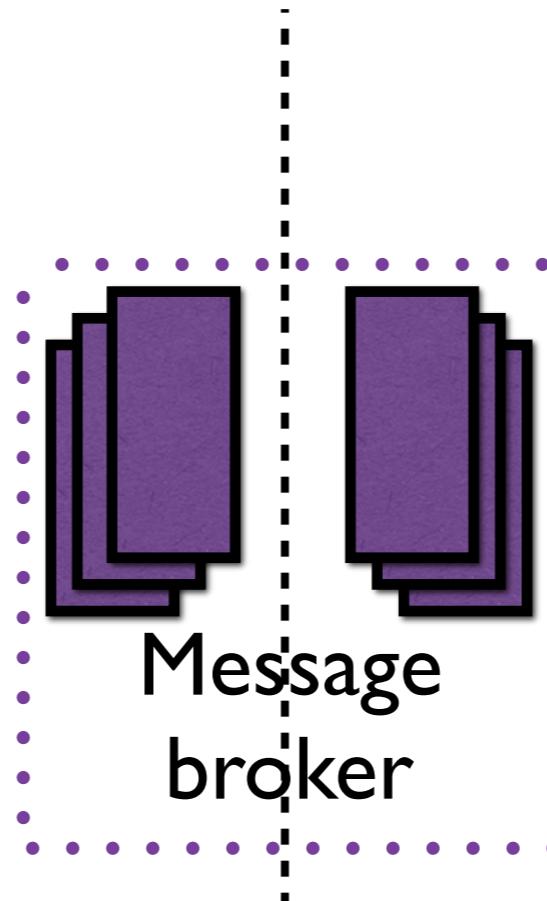
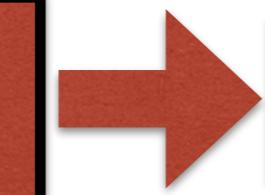
REGION 1

REGION 2

Tablet
controller



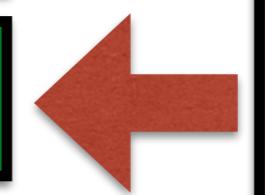
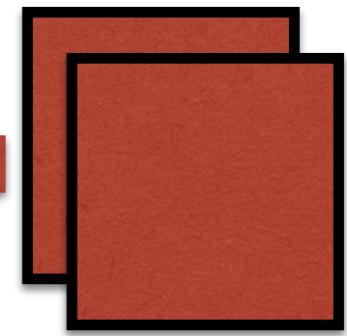
Routers



Routers



Tablet
controller



Storage units



Storage units

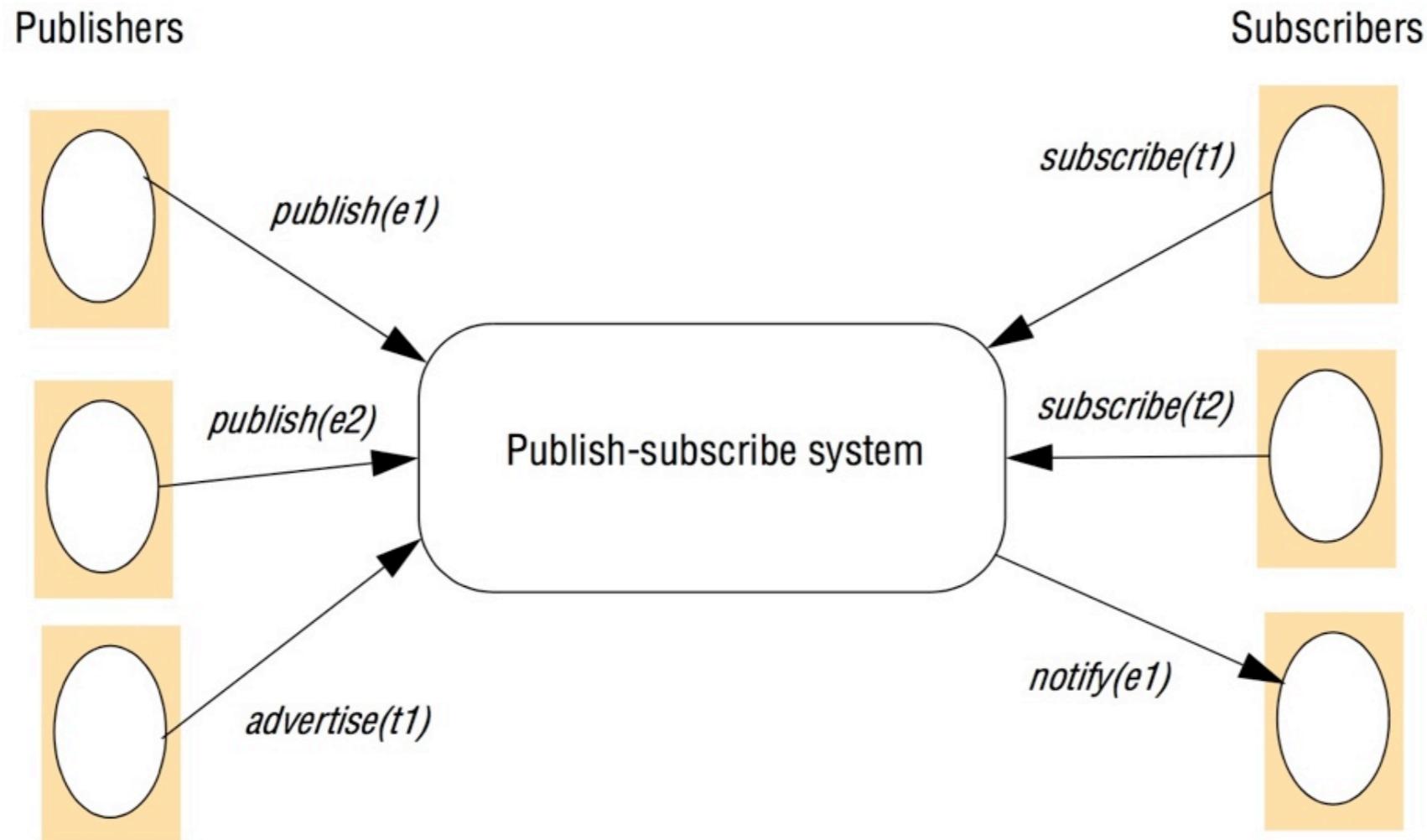
Publish-subscribe

Distributed Event Based Systems

- “Decoupled and reactive style of programming”
- ***Publishers*** publish structured events to an event service
- ***Subscribers*** subscribe to particular events through subscriptions
- System must match subscriptions against published events and ensure the correct delivery of ***event notifications***
- ***one-to-many*** paradigm of communications
- Asynchronous
- ***Delivery guarantees:*** reliability, agreement, latency, etc.

Publish-subscribe

Distributed Event Based Systems

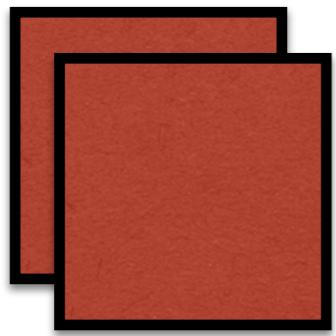


PNUTS

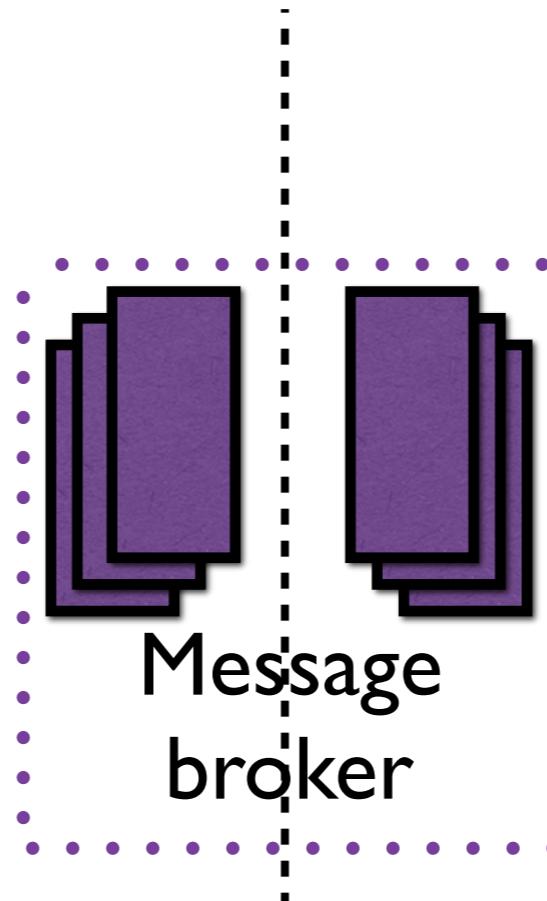
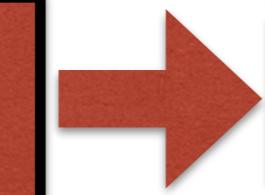
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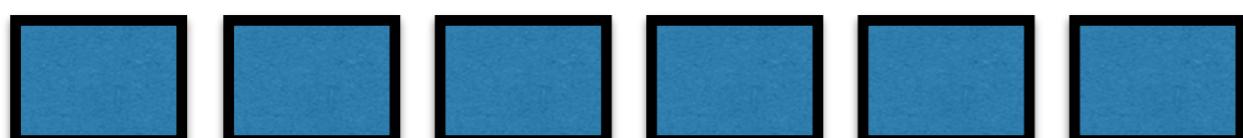
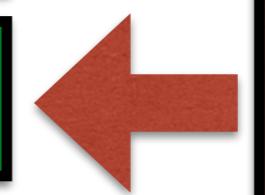
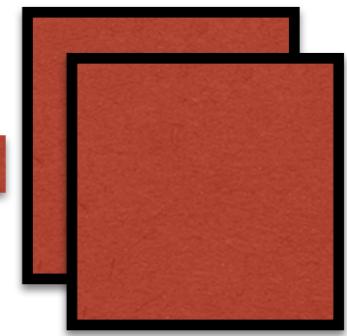
Routers



Routers



Tablet
controller

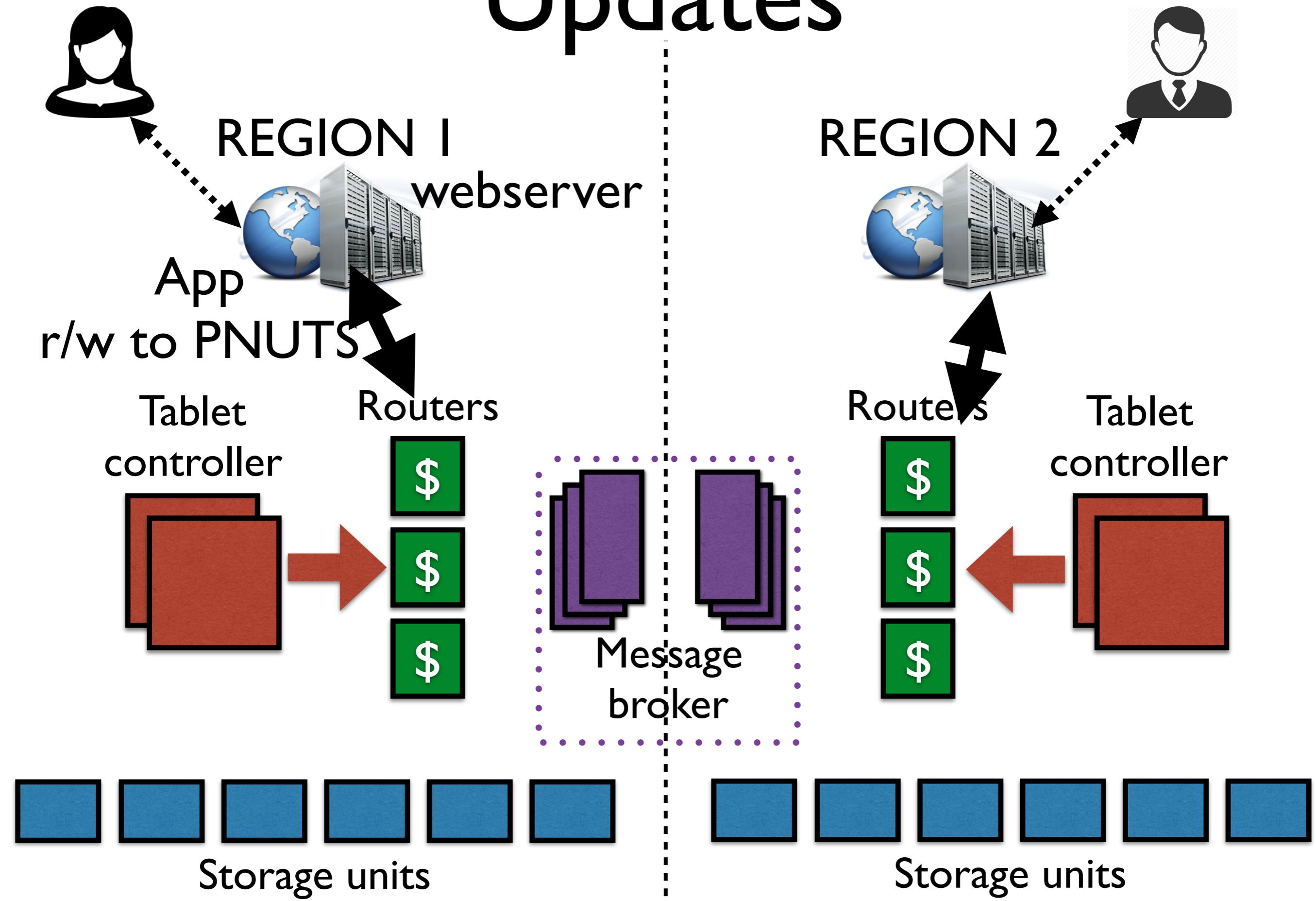


Storage units



Storage units

Updates



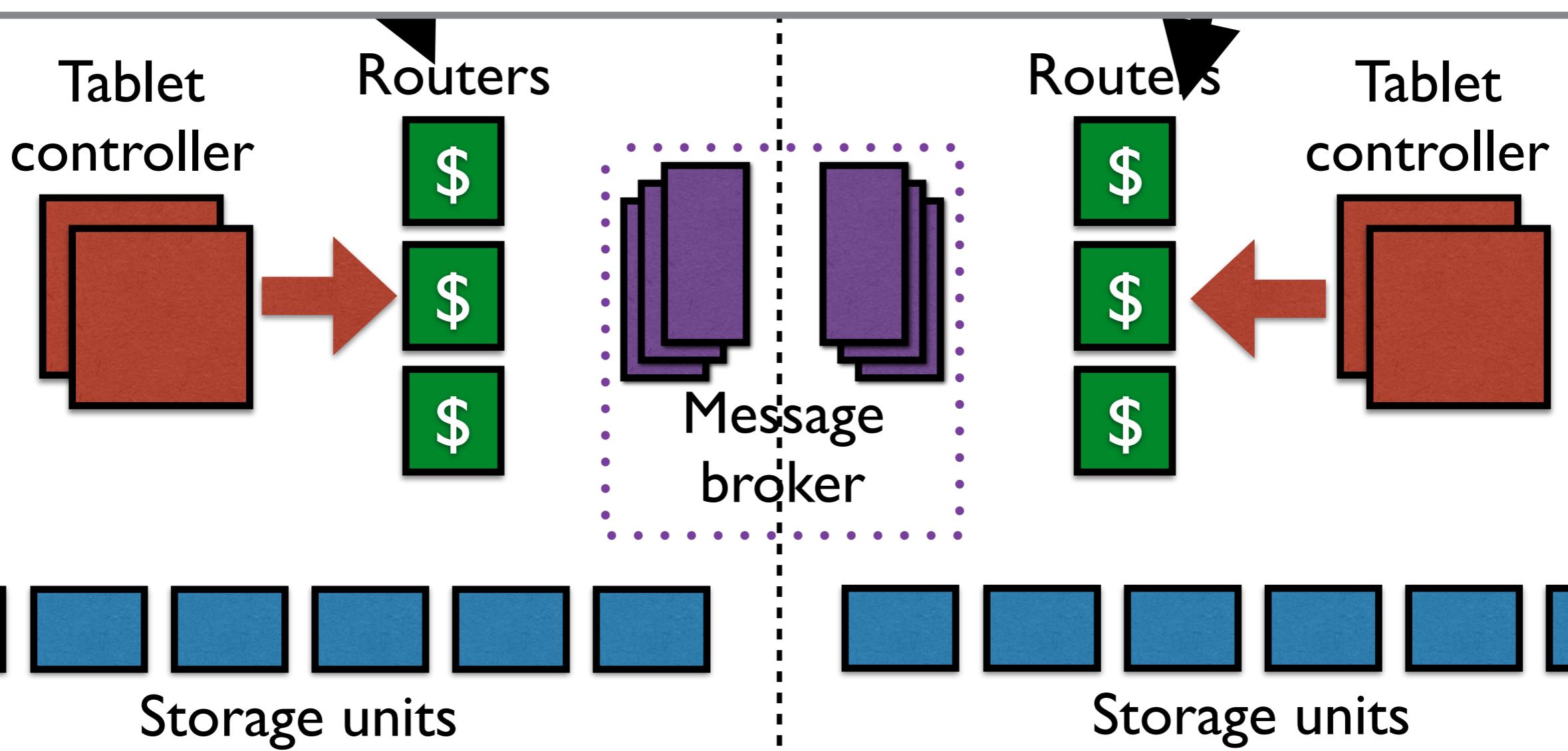
Updates



REGION I

REGION 2

Why not just have app logic send update to every region?



Updates

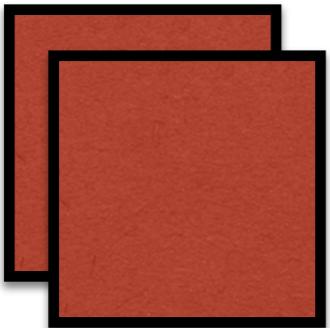


REGION I

REGION 2

What if app crashes after updating only some regions?
What if concurrent updates to same record?

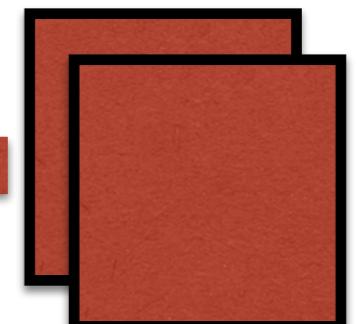
Tablet
controller



Routers



Tablet
controller

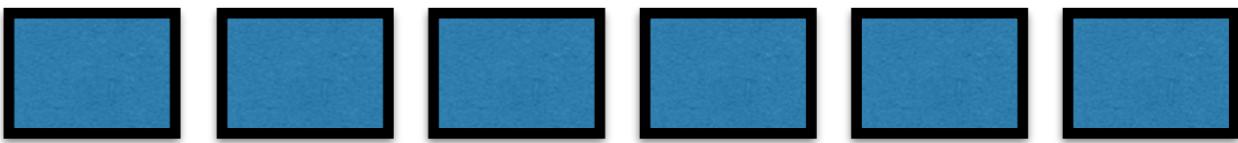
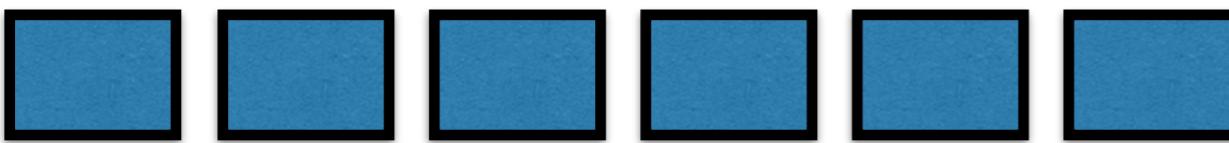


Message
broker

Routers



Storage units



Storage units

Updates

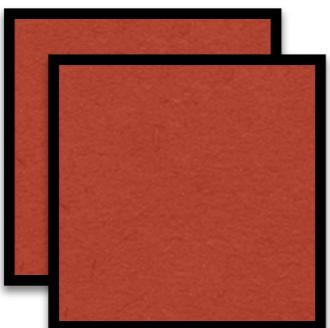


REGION I

REGION 2

So what does PNUTs do?

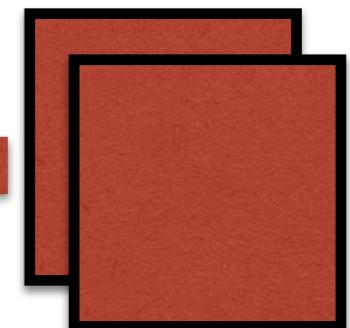
Tablet
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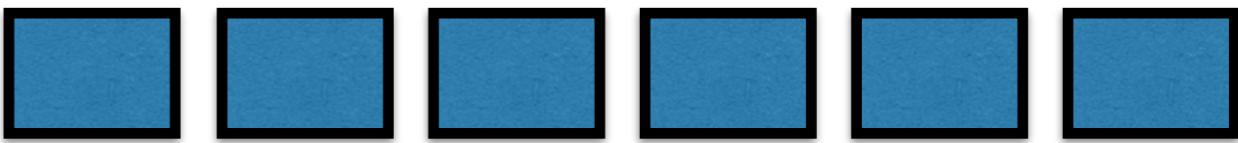
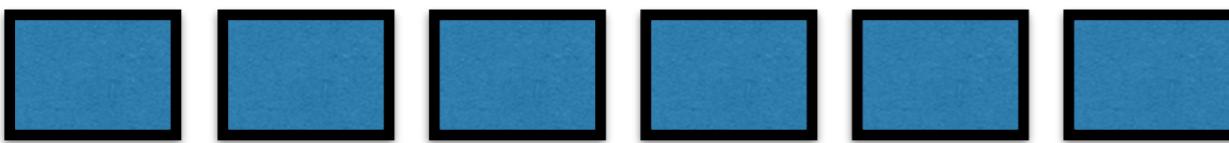


Message
broker

Routers



Storage units



Storage units